



OneSite Patch Enterprise

with CrowdStrike

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Revision History

Date	Product Version	Document Version	Details
October 30, 2024	9.1.965.12	v1.1	No documentation changes. See Release Notes.
October 1, 2024	9.1.965.9	V1.1	Updates to CrowdStrike integration content to reflect changes to OneSite Patch.
August 27, 2024	9.1.965.4	EA Draft	EA Draft

Getting Started with OneSite

Adaptiva OneSite Patch automates even the most complex enterprise patching processes, allowing IT and security teams to precisely mirror their patching strategies and tailor processes for specific device groups.

Integrating CrowdStrike Falcon® Exposure Management with OneSite Patch incorporates rich vulnerability insights from CrowdStrike Falcon Spotlight, including real-time ExPRT Rating and Exploit Status. These products work together to determine patch priority, severity, and scheduling, ensuring all critical vulnerabilities receive the patches needed to protect organizations from potential threats.

Prerequisites

Before using any Adaptiva OneSite Products, you must set up your OneSite environment. See the *Adaptiva OneSite Platform Site Planning Guide* for details. The Adaptiva Server and Adaptiva Client software installations support all OneSite products. After you add license keys for your licensed products, you are ready to access the power of OneSite in your environment.

To access CrowdStrike Falcon Spotlight, obtain a license from [CrowdStrike](#). You do not need to enter the CrowdStrike Falcon Spotlight license in OneSite Patch.

Supported Browsers


Adaptiva OneSite Patch supports Google Chrome, Microsoft Edge and Chromium Edge, and most other browsers.



IMPORTANT

Do not use Microsoft Internet Explorer.

Logging

You may access logs and log management for the Adaptiva Server through the  on the Admin Portal or from the Adaptiva Server in `Program Files/Adaptiva/AdaptivaServer/Logs`.

Access Adaptiva Client logs from the Adaptiva Client in `Program Files/Adaptiva/AdaptivaClient/Logs`.

Customer Support

Whenever you need information beyond what our [Knowledge Base](#) provides, enter a support ticket and request help from [Adaptiva Customer Support](#) (support account required).

Adaptiva OneSite Admin Portal

OneSite Patch uses the Adaptiva OneSite Admin Portal and OneSite Patch dashboard to configure and manage OneSite Patch.

The OneSite Platform and all Adaptiva products use the OneSite Admin Portal to set up the Adaptiva environment, create policies, add administrators, and more. OneSite Admin Portal settings, such as groups, security, and administrators, are global settings and support all licensed Adaptiva products.

See the *Adaptiva OneSite Platform User Guide* for more information.

Log in to the OneSite Admin Portal

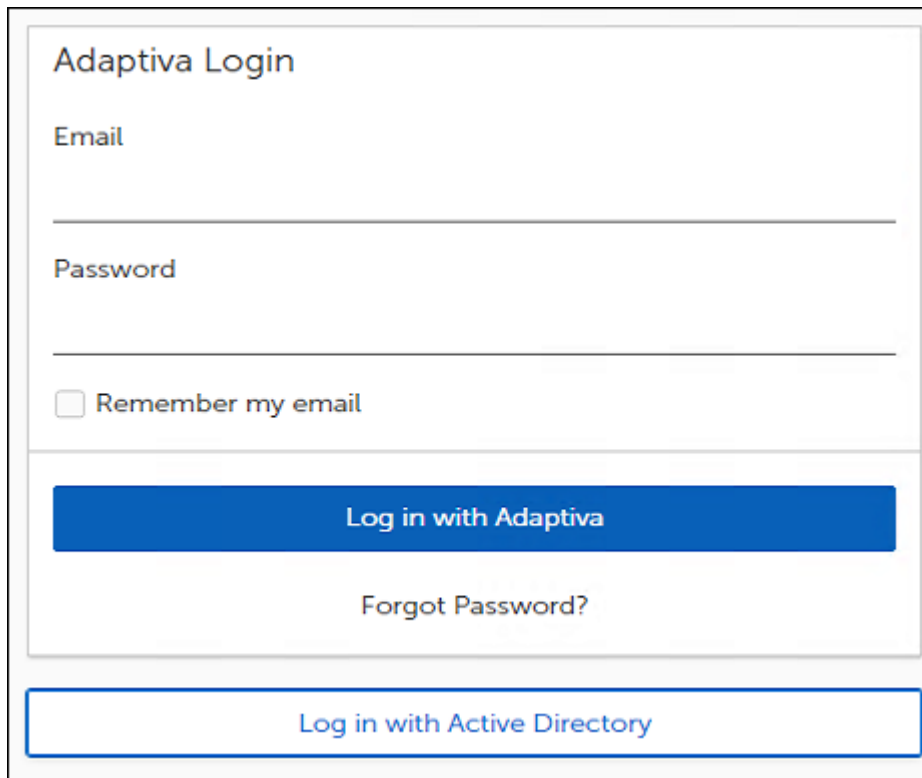
During the OneSite Product installation, the administrator creates a SuperAdmin account using either a native Adaptiva OneSite login or a Windows Active Directory account (recommended).

1. Enter the **Fully Qualified Domain Name (FQDN)** for the Adaptiva Server followed by the **port (optional)** into the browser address bar:

```
https://<FQDN>:[port]
```

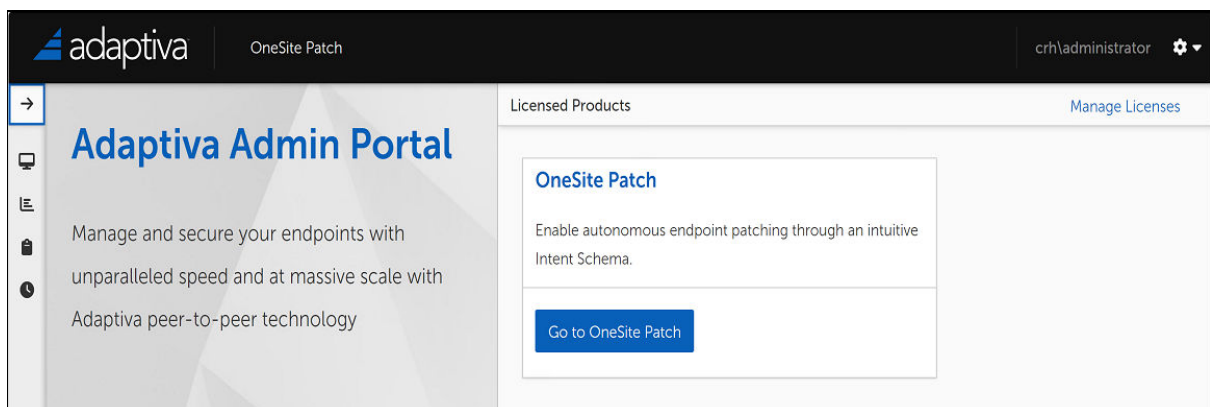
If necessary, confirm the port with the administrator who defined the port during software installation. If the server is already using port 80, for example, the web site might use port 9678.

2. Press **Enter**. The OneSite Admin Portal login dialog opens.
3. Log in using one of the following methods:
 - Click **Login with Active Directory** (recommended).
 - Enter the **Login ID** (email address) and password provided by your administrator, and then click **Login with Adaptiva**.



The image shows a login form titled "Adaptiva Login". It contains two input fields: "Email" and "Password". Below the password field is a checkbox labeled "Remember my email". There are two buttons: a blue button labeled "Log in with Adaptiva" and a white button with a blue border labeled "Log in with Active Directory". A link "Forgot Password?" is located below the "Log in with Adaptiva" button.

After successfully logging in, the OneSite Admin Portal dashboard appears.



Licensing Adaptiva Products

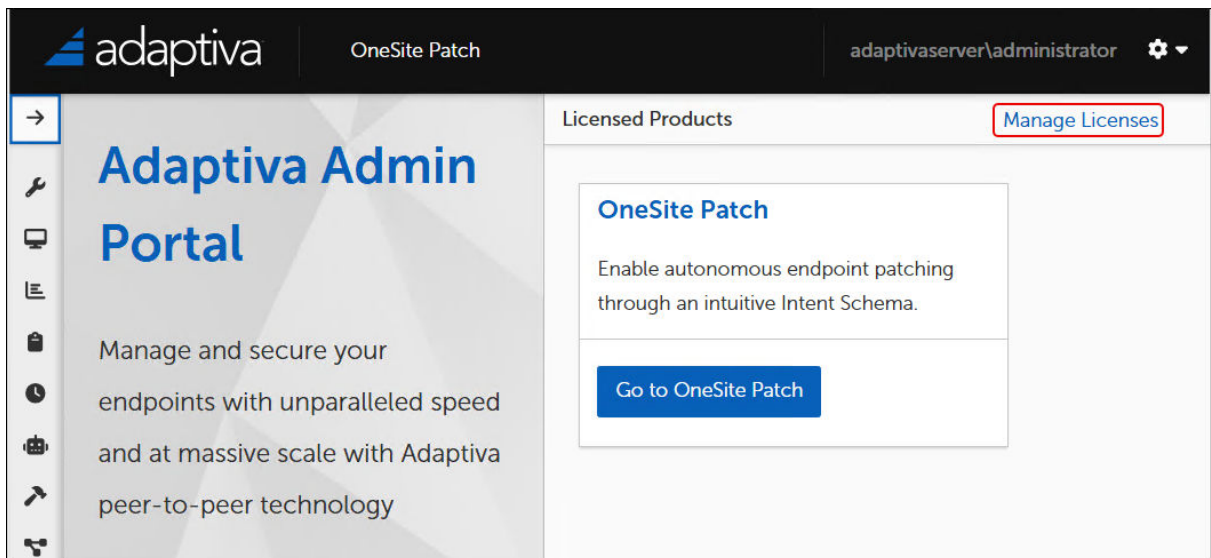
Adaptiva OneSite Products require a license for each active client. The license key contains the licensed company name and client count. The Adaptiva Server periodically counts all active, healthy, reporting clients as licensed clients.

Enter the license key using the Adaptiva OneSite Admin Portal. If you are starting the OneSite Admin Portal for the first time or your key has expired, the software prompts you for a license key at login.

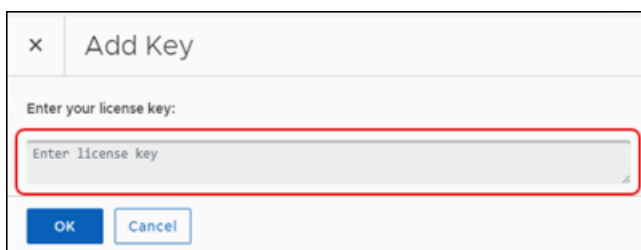
To access CrowdStrike Falcon® Exposure Management, obtain a license from [CrowdStrike](#). You do not need to enter the CrowdStrike Falcon Spotlight license in OneSite Patch.

Add an OneSite License Key

1. Click **Manage Licenses** at the upper-right of the Admin Portal dashboard.



2. Click **Add Key**, and enter your license key.



3. Click **OK** to return to the **Product Licensing** workspace.
4. Wait for the licensing process to complete. For any user-generated changes, OneSite sends a status update when it has enabled the installed solution.



Add a Licensed Product to a Collection Group

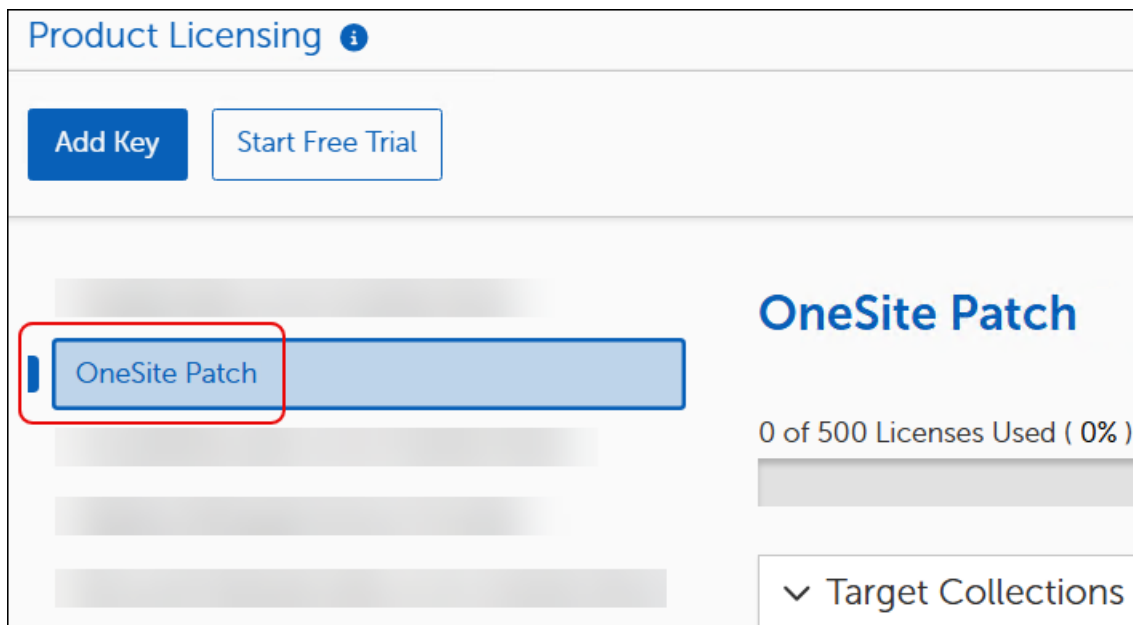
After entering a license key, select a Collection group for the licensed product.



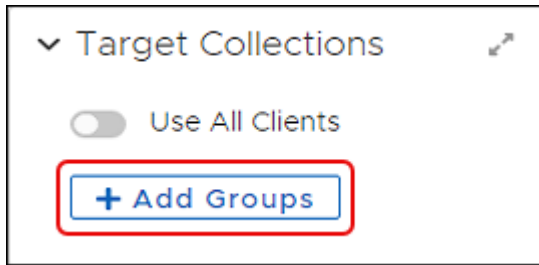
CAUTION

Do not select **All Adaptiva Clients**. Depending on the installed version of OneSite Patch, doing so can corrupt the patch environment.

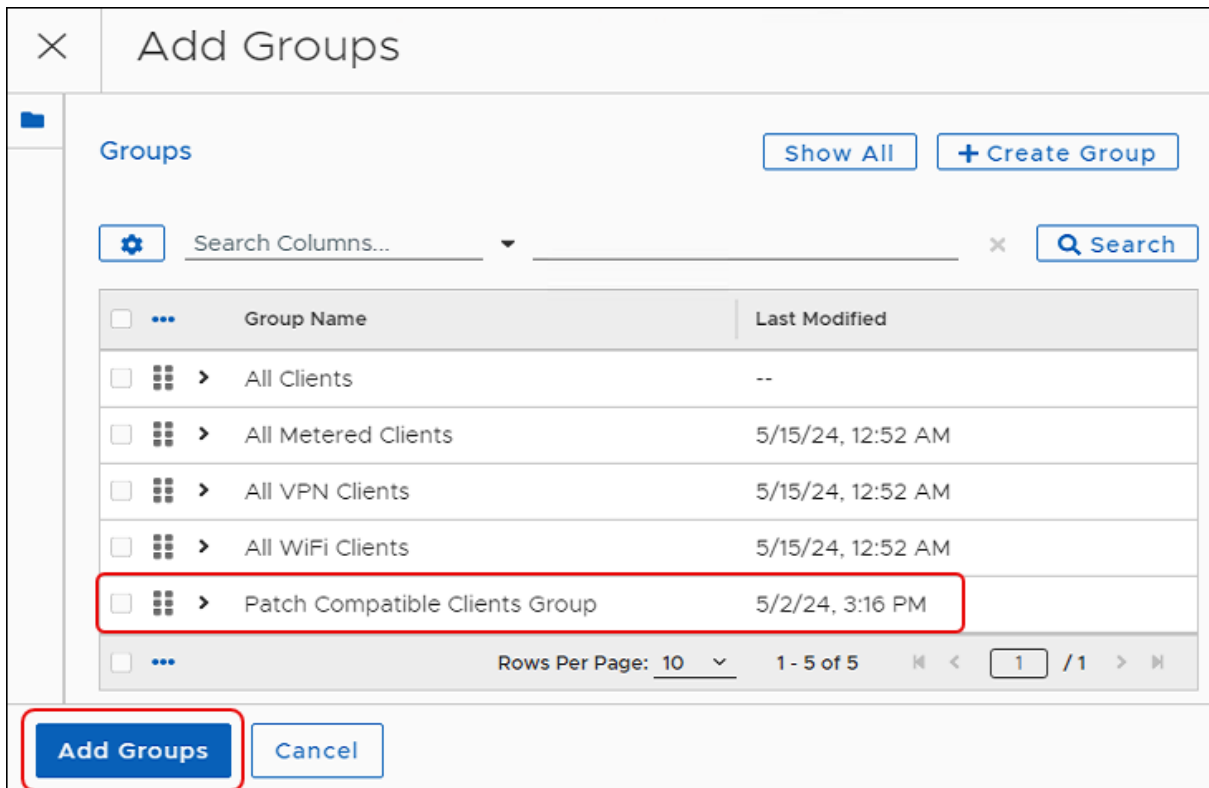
1. Select the OneSite Patch product name in the **Product Licensing** list.



2. Select **+ Add Groups** in the **Target Collections** section.



This opens the **Add Groups** dialog.



3. Select a **Group Name** from the **Add Groups** table. Adaptiva recommends choosing **Patch Compatible Clients Group**.
4. Select **Add Groups** on the lower-left corner to return to the **Product Licensing** workspace.

Adaptiva OneSite Patch Dashboard

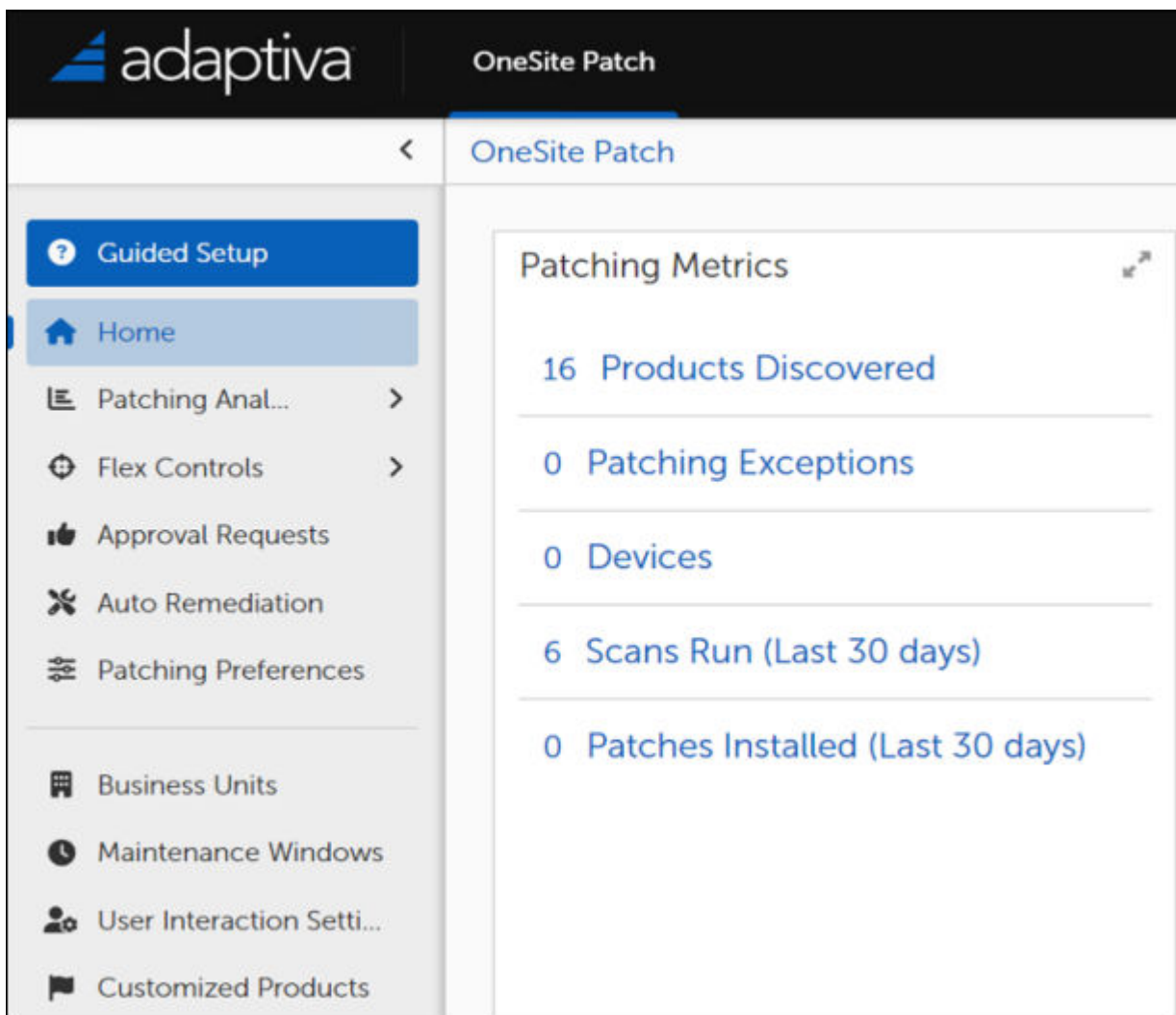
Use the OneSite Patch dashboard, available from the OneSite Admin Portal, to manage your patching strategies, review patching status, and more.

Access the OneSite Patch Dashboard

Open the OneSite Patch dashboard from the [OneSite Admin Portal](#) using one of the following methods:

- Click **OneSite Patch** near the top of the page.
- Click **Go to OneSite Patch** under **Licensed Products**.

This opens the OneSite Patch Dashboard.



Integrate Falcon Spotlight

CrowdStrike Falcon Spotlight, part of CrowdStrike Falcon® Exposure Management , brings IT and Security teams together and improves visibility by combining CrowdStrike Expert Prediction Rating Artificial Intelligence (ExPRT) data with OneSite Patch deployment and management capabilities. Rather than exporting vulnerability data from CrowdStrike Falcon for patching, the integration includes ExPRT ratings from CrowdStrike directly in OneSite Patch, so you can prioritize patching preferences according to your organizations requirements and remediate vulnerabilities faster.

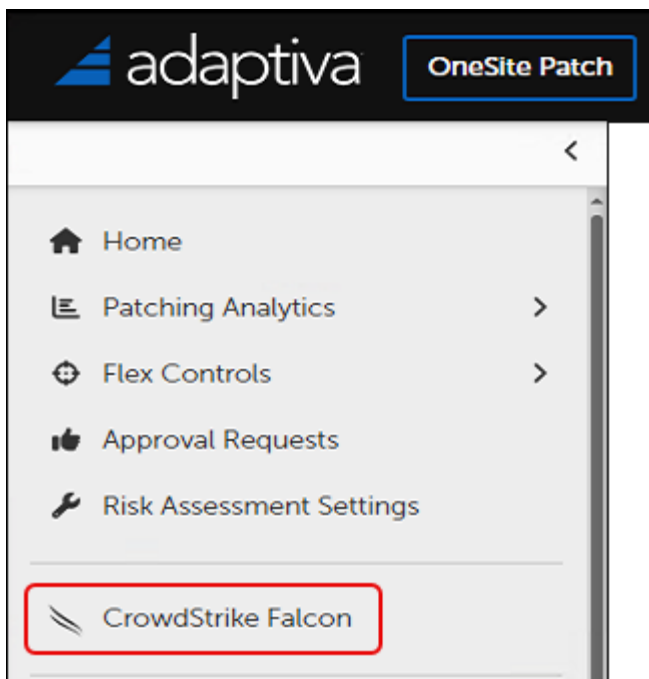
Using Falcon Spotlight in OneSite Patch

Adaptiva and CrowdStrike have integrated CrowdStrike Falcon Spotlight vulnerability metadata with Adaptiva Patch metadata to allow Patch Deployment Bots to deploy patches based on Spotlight vulnerability metadata.

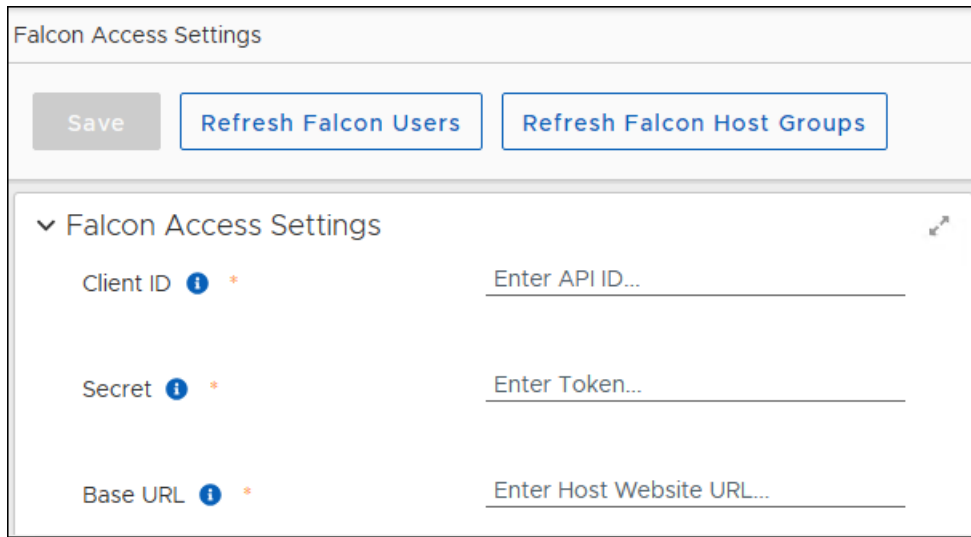
To access CrowdStrike Falcon Spotlight from OneSite Patch, you must have a license from [CrowdStrike](#) that allows you to access CrowdStrike Falcon.

Access Falcon Spotlight

1. Select **Falcon Access Settings** in the left navigation menu of the [OneSite Patch Dashboard](#).



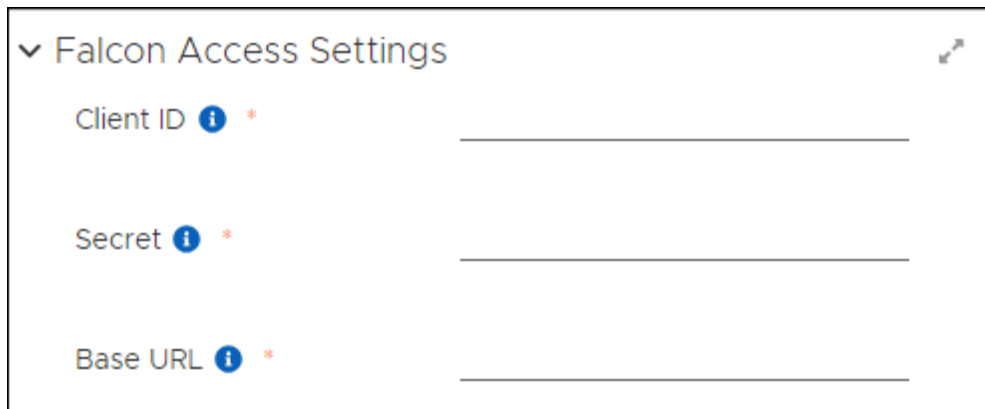
This opens the **Falcon Access Settings** dialog.



2. Enter the **Falcon Access Settings**. If you do not have these details, see [Create a CrowdStrike API Client](#).

Enter the Falcon Access Setting Details

1. Enter the **Client ID**, **Secret**, and **Base URL** in the respective fields of the **Falcon Access Settings** dialog.

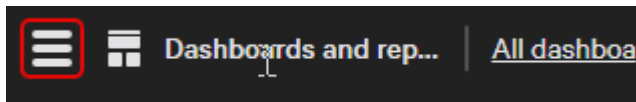


2. Select **Save** on the upper-left corner of the settings dialog. This populates Roles, Business Units, and vulnerability information in OneSite Patch related to the CrowdStrike Client ID.
3. Select **Business Units** in the left navigation pane of the [OneSite Patch Dashboard](#) to verify that your client Business Units and templates exist.

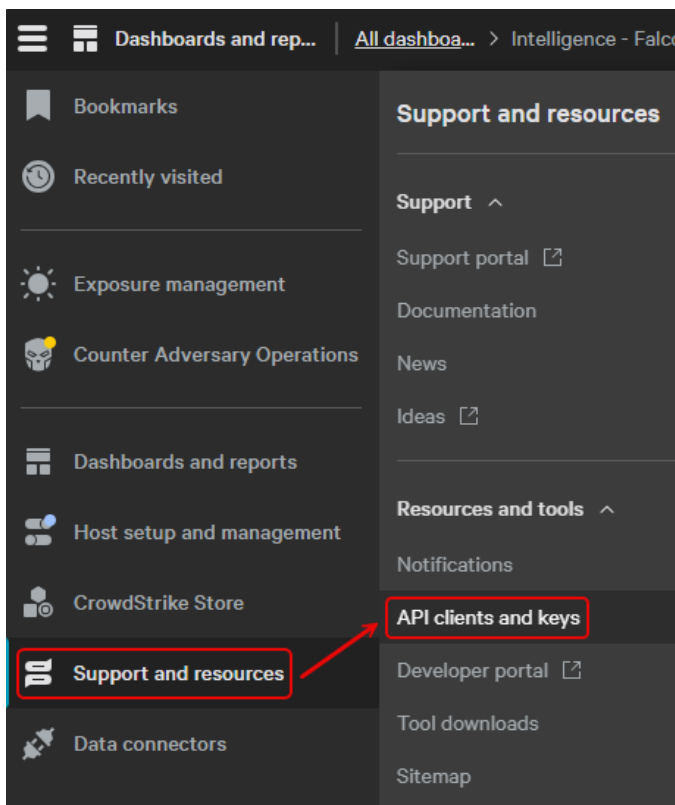
Create a CrowdStrike API Client

Create a CrowdStrike API Client to generate the client settings needed to access CrowdStrike Falcon Spotlight.

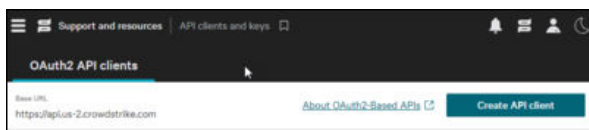
1. Log in to your **CrowdStrike Falcon Spotlight dashboard**.
2. Select the **Stack icon** on the upper-left corner of **Dashboards and reports**.



3. Select **Support and resources** in the left navigation pane, and then select **API clients and keys**.



4. Select **Create API Client** at the upper right.



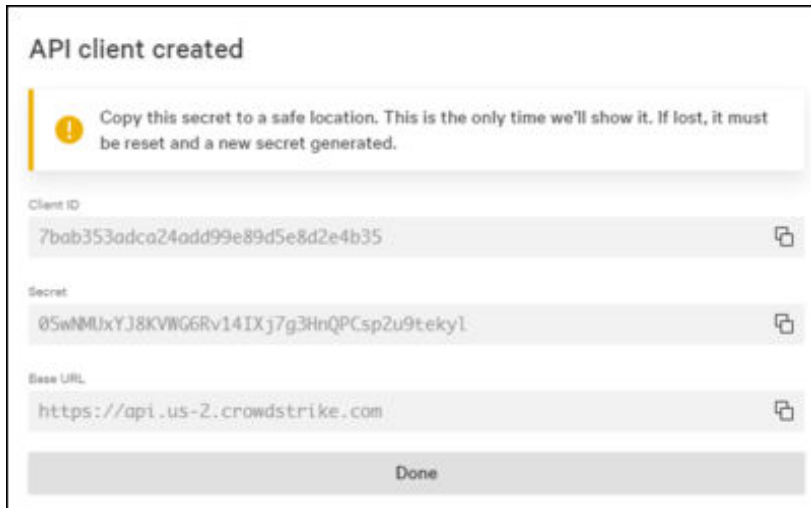
This opens the **Create API Client** dialog.

Scope	Read	Write
Host groups	<input type="checkbox"/>	
Vulnerabilities	<input type="checkbox"/>	
User management	<input type="checkbox"/>	

Set Client Details

In the CrowdStrike Falcon Spotlight Create API Client dialog, complete the following steps:

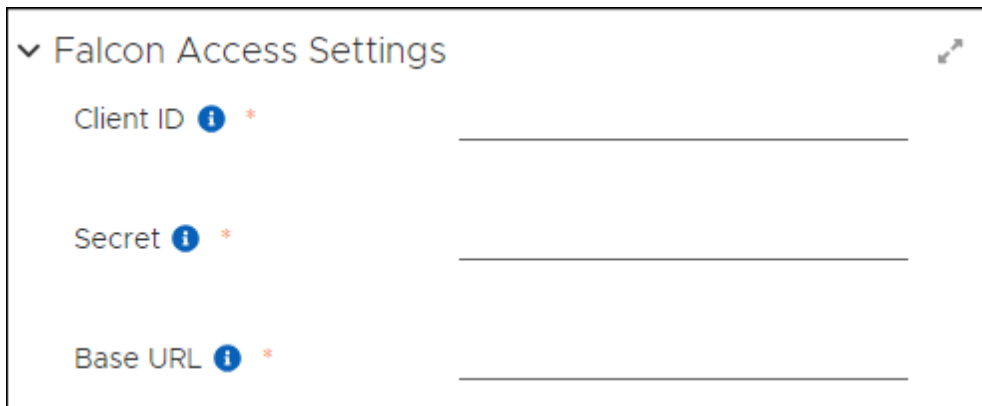
1. Enter a **Client name**, and then enter a **Description** of the client.
2. Select **Read access** in the **Scope** column for each of the following items:
 - Host Groups
 - Vulnerabilities
 - User Management
3. Select **Create**. This opens the **API client created** response, which contains the details you must enter in the **Falcon Spotlight Access Settings**.



IMPORTANT

The details for the API client created screen shows these details only once. Be sure to save this information in a safe location so you can access it later, if needed.

4. Copy and paste the **API client created** details directly into the fields of the **Falcon Spotlight Access Settings** dialog in the Adaptive OneSite Admin Portal.




5. Select **Save** on the upper-left corner of the settings dialog. This populates Roles, Business Units, and vulnerability information in OneSite Patch related to the CrowdStrike Client ID.
6. Select **Business Units** in the left navigation pane of the OneSite Patch Dashboard to verify the information to verify availability of your Hosts.

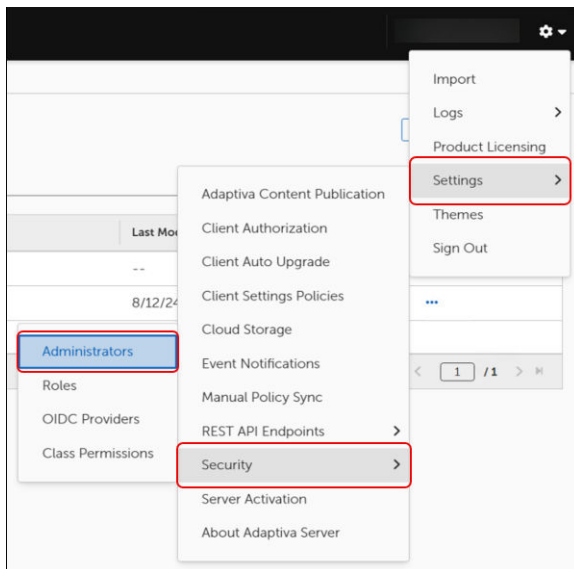
Administrators and Roles

View, create, or modify Administrators and Roles. Changes made here effect all licensed OneSite products.

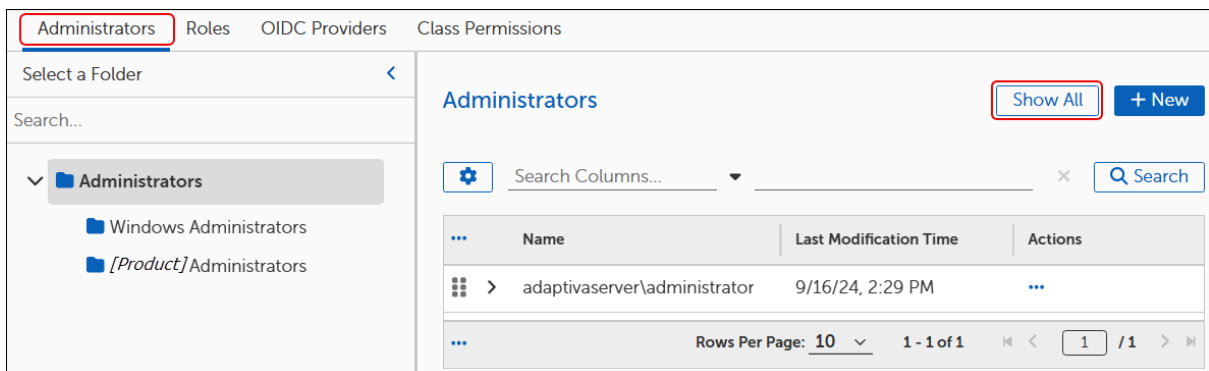
After integrating CrowdStrike Falcon with OneSite Patch, you can view your list of CrowdStrike users and assigned roles for your integrated hosts. To make any changes to Administrators or Roles, you must use the CrowdStrike product.

Access Security Settings

1. Select  on the upper right of the [OneSite Admin Portal](#) dashboard.
2. Select **Settings > Security > Administrator** to open the **Settings** page with the **Administrators** tab selected. To open to a different tab, select a different item from the final menu.

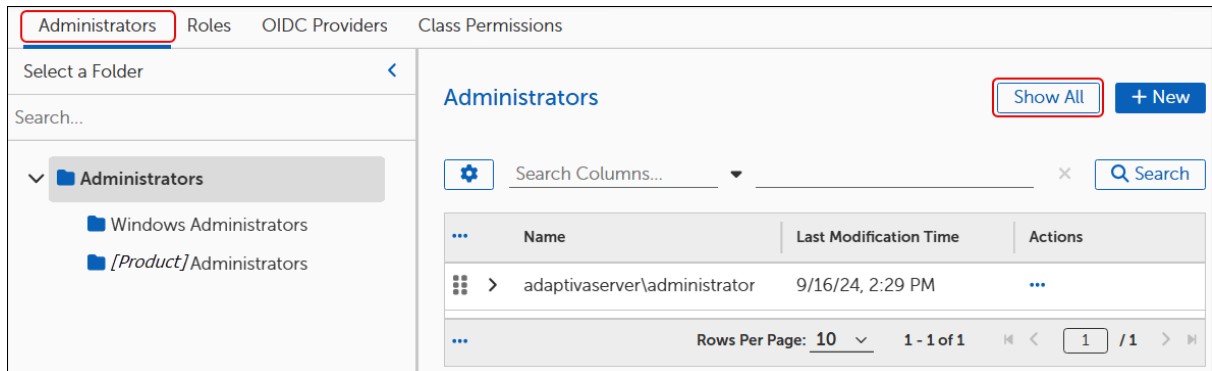


3. Select **Show All** to view existing administrators.



View Administrators

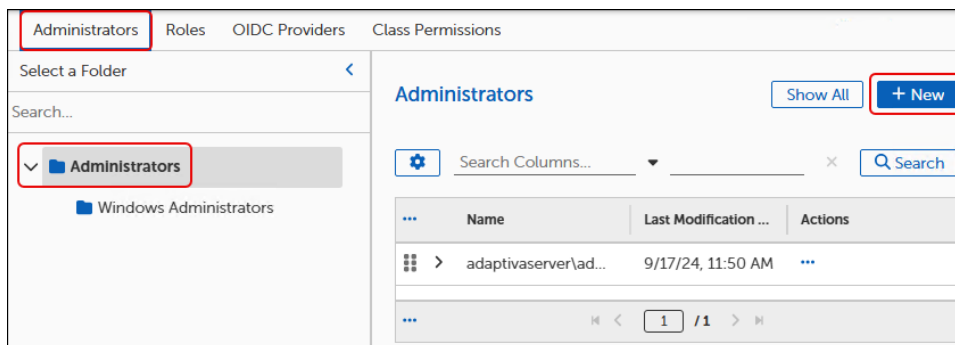
1. Select an **Administrators** folder from the Administrators tab of [Security Settings](#).



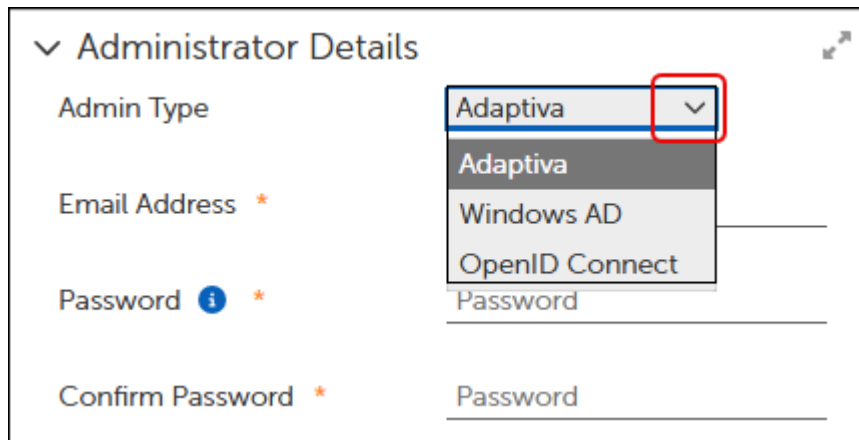
2. Select **Show All** to list all Administrators in the selected folder.
To make any changes to Administrators, you must use the CrowdStrike Falcon Spotlight product.

Create a New Administrator

1. Select an **Administrators** folder from the Administrators tab of [Security Settings](#), and then select **+ NEW** to open the new administrator template.



2. Enter the **Administrator Details**:
 - a. Select the **Admin Type** login from the list. Adaptiva recommends Windows Active Directory.



Administrator Details


Admin Type: Adaptiva (selected)

Email Address *

Password *

Confirm Password *

- b. Enter the email address and login details for the new administrator.
3. Enter the **User Details**:
 - a. Add the **Name** and contact details for the new administrator.
 - b. Choose country codes from the drop-down lists for phone numbers.



User Details

First Name *

Last Name *

Voice Phone Number

After Office Phone Number

Text Message Phone Number

WhatsApp Phone Number

Teams Webhook URL

4. Assign **Direct Roles**:
 - a. Select **+ Manage Roles**.

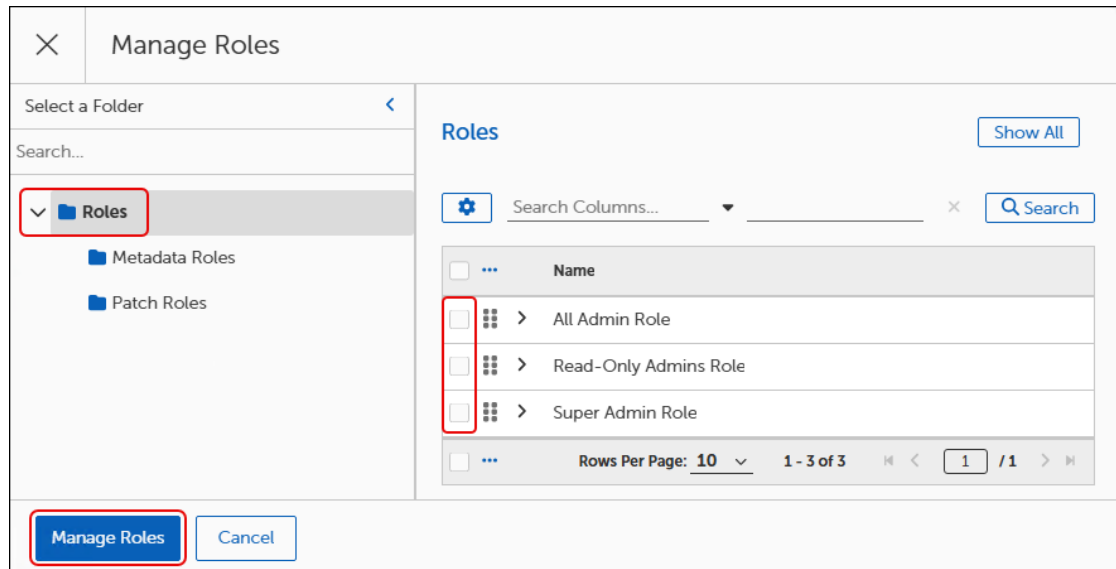


Direct Roles

Roles

+ Manage Roles

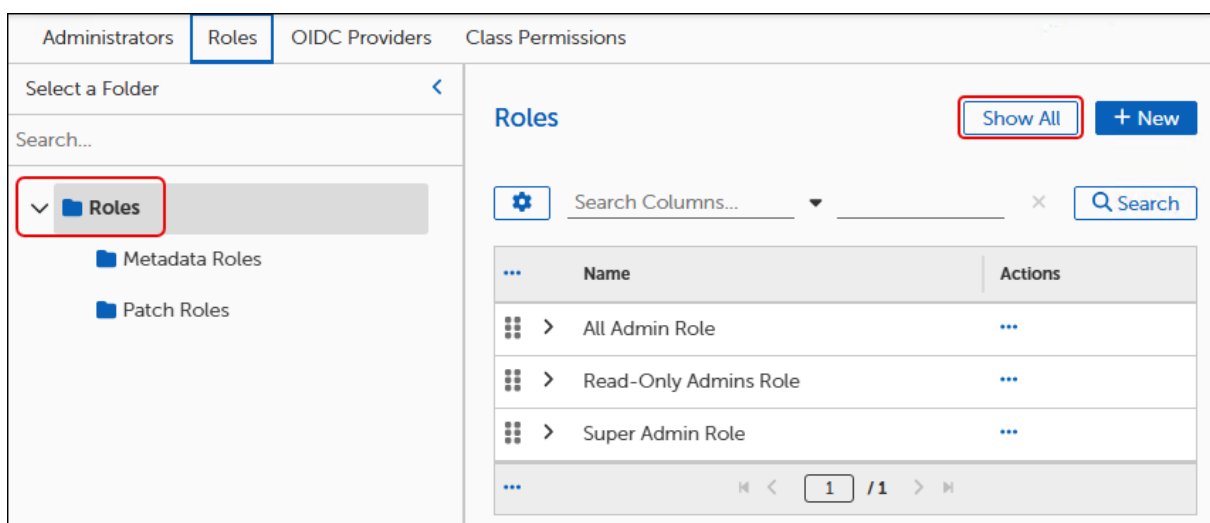
- b. Select one or more roles for the new administrator:
 - High level roles include **All Admin Role**, **Read-only Admin Role**, and **Super Admin Role**.



- To create additional roles, see [Create a New Role](#).
- c. Select **Manage Roles** on the bottom-left corner of the dialog to return to the .
5. Select **Save** at the top left to save the new administrator.
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

View Roles

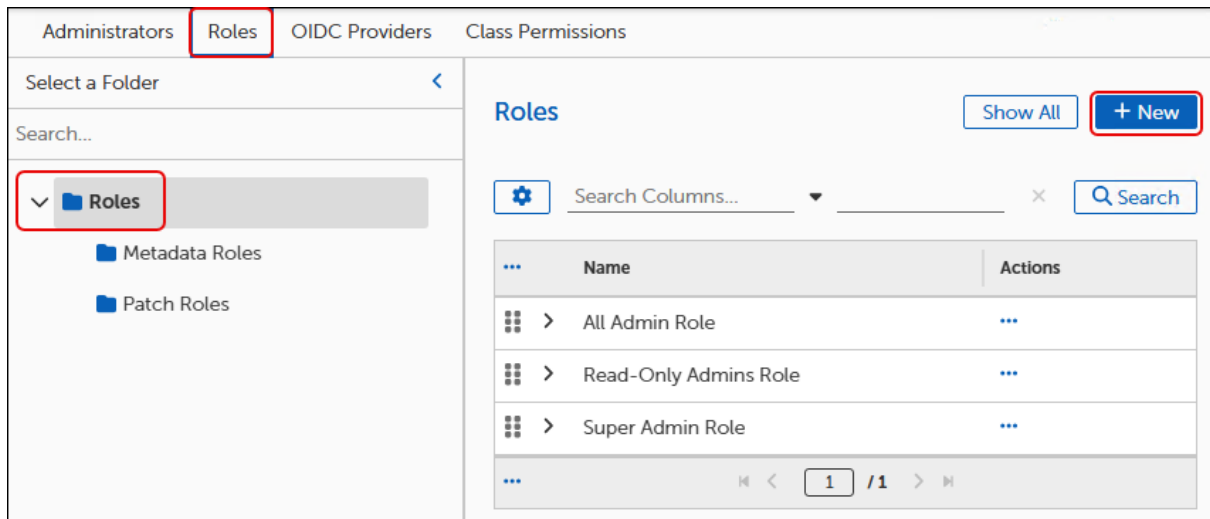
1. Select a **Roles** folder from the Roles tab of [Access Security Settings](#).



2. Select **Show All** to list all Roles in the selected folder.
To make any changes to Roles, you must use the CrowdStrike product.

Create a New Role

1. Select a **Roles** folder from the Roles tab of [Security Settings](#), and then select **+ NEW** to open a new Role template.



2. Enter a **Role Name** and a detailed **Role Description** in the **Role Properties** workspace.

Role Properties

Role Name

Role Description

- 3. Add one or more **Direct Administrators** in the **Role Membership** section:
 - a. Select **Add Administrators** to open the **Add Administrators** dialog.

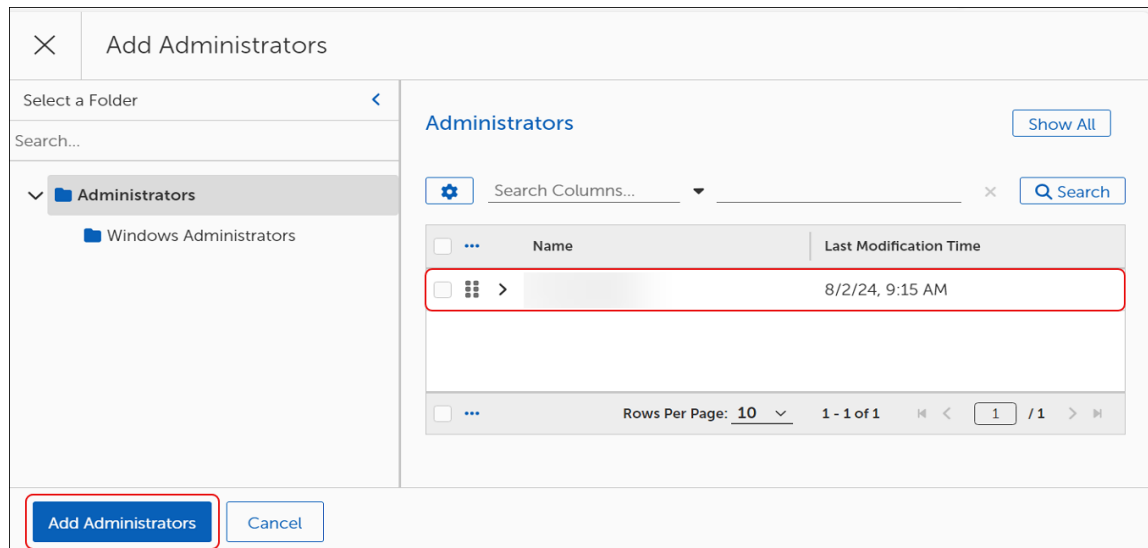
Role Membership

Direct Administrators

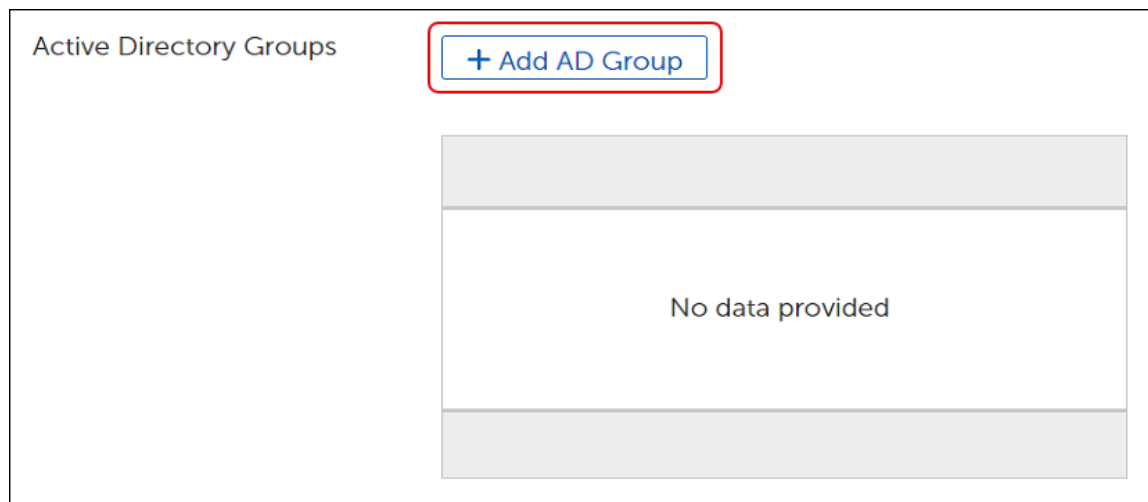
Active Directory Groups

No data provided

- b. Select one or more administrators from the table for the new role.



- c. Select **Add Administrators** to return to the Role template.
4. Add an existing **AD Group** (Active Directory):
 - a. Select **Add AD Group** to open the **Active Directory Group** dialog.



- b. Enter the the **Domain Name** and **Group Name**, and then select **Check Group** to locate. If it exists, the group name appears in the data table.

Active Directory Group

Domain Name _____

Group Name _____

Check Group

No data provided

Add AD Group Cancel

- c. Select **Add AD Group** to return to the Role template.
5. Select **Save** at the top left to save the new role:
- a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Introduction to Patching Strategies

Creating a Patching Strategy is a great way to get started using OneSite Patch. Start with a common scenario, and then build a Patching Strategy to distribute a patch to active clients.

Patching Strategy Use Case

An administrator wants to build a Patching Strategy to update devices every day based on devices that have the following characteristics:

- Company wide (all Clients).
- Within a Falcon Host Group Business Unit.
- Running a version of Google Chrome Enterprise other than the internally approved version.
- Initial approval needed.
- Immediate, mandatory update to approved version.

Open and Save a Patching Strategy Template

1. Follow the instructions in [Create a New Folder for Objects](#).
2. Hover over or click **Strategy** in the left navigation menu of the [Adaptiva OneSite Patch Dashboard](#), and then select **Patching Strategies**.
3. Select **Show All** to see all available Patching Strategies. This populates the **Patching Strategies** table with the available templates.

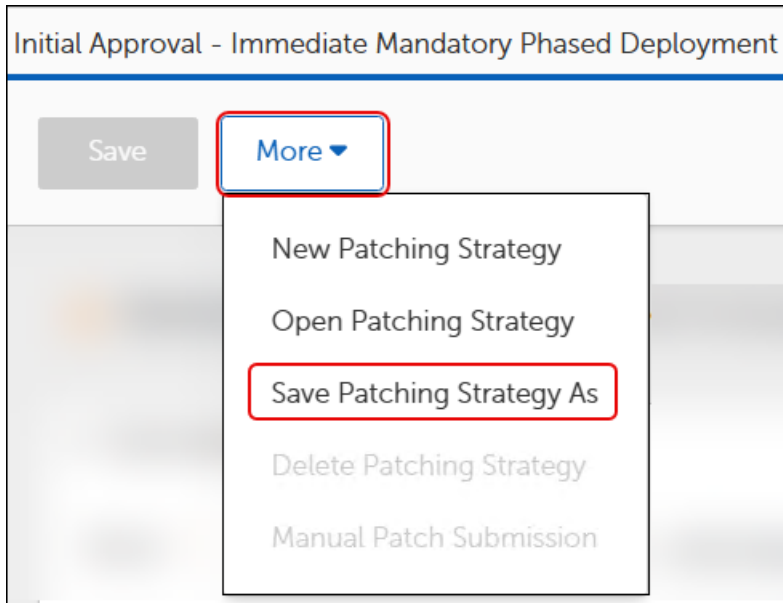
The screenshot displays the 'Patching Strategies' interface. On the left, a navigation pane shows 'Patching Strategies' selected, with sub-items: 'Initial Patch Manager Approval', 'No Approval', and 'Phased Patch Manager Approval'. The main content area is titled 'Patching Strategies' and includes a 'Show All' button (highlighted with a red box) and a '+ New' button. Below this is a search bar and a table of strategies.

<input type="checkbox"/>	Name	Enabled	Actions
<input type="checkbox"/>	> Initial Approval - Immediate Mandatory Deployment	Disabled	...
<input type="checkbox"/>	> Initial Approval - Immediate Mandatory Phased Deployment	Disabled	...
<input type="checkbox"/>	> Initial Approval - Immediate Optional Deployment	Disabled	...
<input type="checkbox"/>	> Initial Approval - Risk-Based Mandatory Deployment	Disabled	...

At the bottom of the table, there is a pagination control showing 'Rows Per Page: 10', '1 - 10 of 10', and a page indicator '1 / 1'.

For descriptions of each template type, see [Patching Strategy Templates](#).

4. Enter the **Name** of an existing strategy on the Search bar, and then click **Search**.
5. Select the **Name** of the strategy to open it.
6. Select **More** in the upper left corner of the template, and then select **Save Patching Strategy As**:



- a. Enter a unique name that reflects what the strategy does conceptually. For example, ITS Immediate Daily Product Patching.
- b. Select **OK**. This opens your strategy template with all the default entries for the built-in strategy, including a detailed description.
- c. Enter a detailed **Description** of your new template or keep the existing detail, and then click **Save** on the upper-left corner of the dialog.



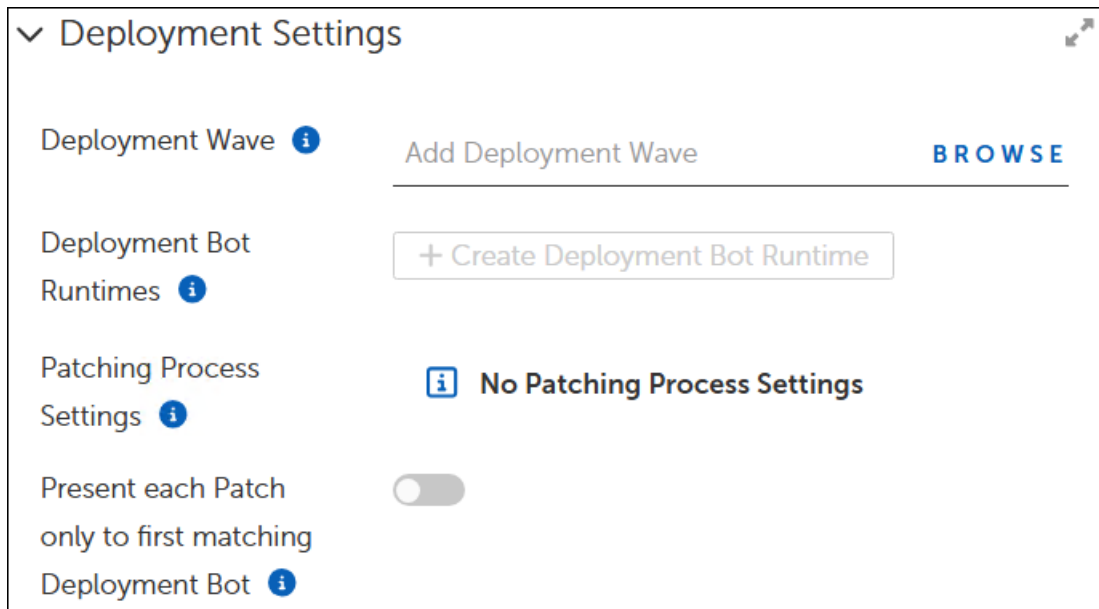
TIP

Remember to click Save on the upper left corner to save your progress. After completing the Patching Strategy configuration, you must save and enable the completed strategy to make it available for use.

Configure Deployment Settings

Deployment Settings for quick start purposes include selecting a built-in Deployment Wave, which already includes a Business Unit. For details on Deployment Waves, see

[Deployment Waves](#). When customizing an existing template, process and deployment fields may include tables with existing configuration selections.

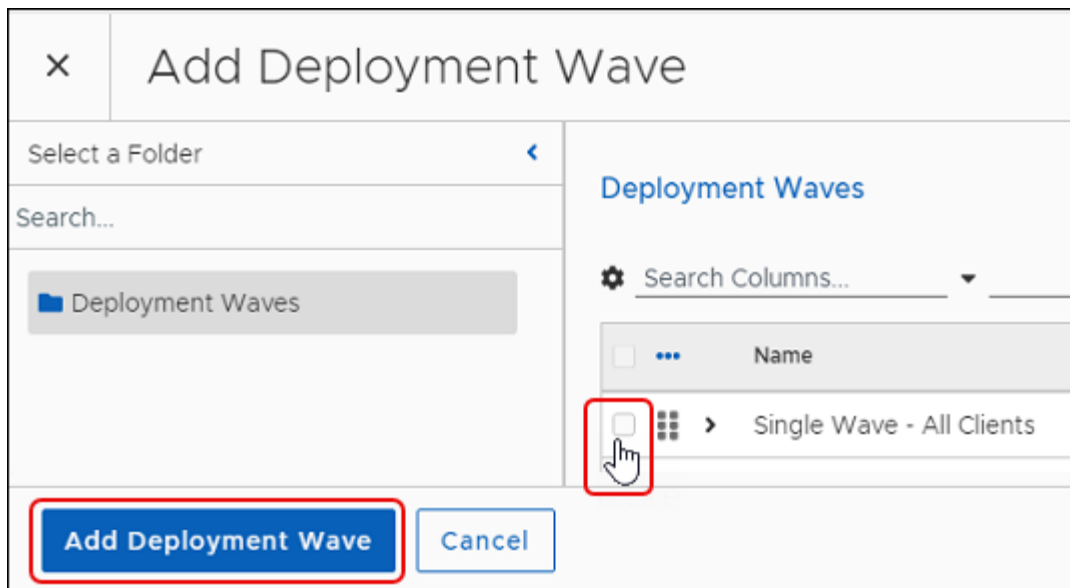


Add a Deployment Wave

1. Scroll down to **Deployment Settings** in an open [Patching Strategy](#) template.
2. Select **Browse** next to **Add Deployment Wave**.



This opens the **Add Deployment Wave** dialog.



3. Select **Single Wave – All Clients**.

This Deployment Wave includes a Business Unit called **All Clients Business Unit**. For information about Business Units, see [Business Units and Rollout Processes](#).

4. Select **Add Deployment Wave** on the bottom-left corner of the dialog.

- This returns you to the object template.
- There is no need to modify the Deployment Bot Runtime settings for purposes of this exercise, but it is an important part of a Patching Strategy template. Be sure to review the Deployment Bot Runtime settings when you are creating your own Patching Strategies (see [Deployment Bot Runtime Settings](#)).

Trigger Metadata Properties

These properties allow administrators to enable automatic reevaluation of previously presented patches and software when patch metadata properties change. These settings allow OneSiteOneSite Patch to respond to changes in CrowdStrike Falcon metadata, particularly to the intelligence based EXPRT ratings.

All metadata objects have explicit properties, so if a Parent Business Unit has a property that a related child does not explicitly set, the child implicitly inherits the property. As a result, a change to the parent child might or might not result in a difference on the child.

When OneSite Patch detects a change in a patch EXPRT rating, the Trigger Metadata Properties define whether to resubmit an already-routed patch based on the EXPRT rating change. For example, if a previously submitted, low vulnerability patch on

a monthly update cycle becomes a critical vulnerability, and the Trigger Metadata Properties include an EXPRT setting, OneSite Patch patch resubmits the patch to the critical exposure level patching cycle, which likely follows a more frequent schedule.

Using Trigger Metadata Properties

Set CrowdStrike Trigger Metadata Properties as part of creating a Patching Strategy.

When added to a Patching Strategy, the defined Trigger Properties prompt OneSite to resubmit an installable when a metadata property of the installable has been added, removed, or modified by either Adaptiva or CrowdStrike Falcon.

For example, with the **Falcon.ExPRT** trigger selected, when the ExPRT rating of a low vulnerability patch changes to a critical ExPRT rating, OneSite Patch resubmits the now-critical patch, and resets the schedule to match the settings for the critical rating.

These changes occur when each of the following conditions are true:

- Patching Strategy includes the related product.
- Installable previously submitted to the Patching Strategy.
- Installable applies to at least one device in the strategy.

Manage Trigger Metadata Properties

Adaptiva provides several Trigger Metadata Properties, including properties specific to Adaptiva, CrowdStrike Falcon Spotlight, and Windows Defender Antivirus.

View All Trigger Metadata Properties

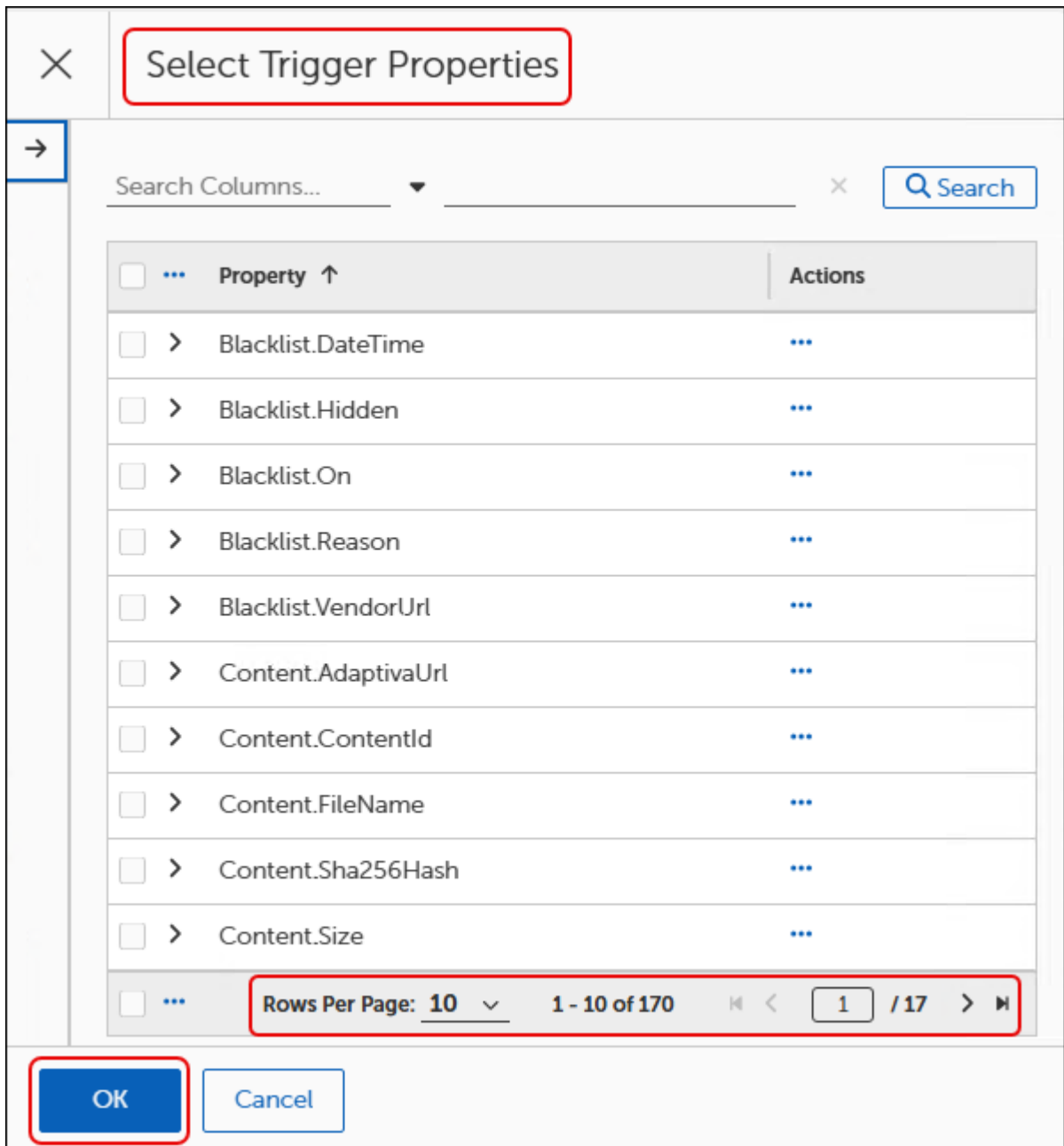
1. Scroll down to **Trigger Metadata Properties** in an open Patching Strategy template.
2. Select **+ Select** to open the **Select Trigger Properties** dialog.

Select from all Trigger Properties

The first table you see shows all available trigger properties. The list includes Adaptiva, CrowdStrike Falcon Spotlight (if licensed), and Windows Defender Antivirus Patching properties.

1. In the **Select Trigger Properties** table of the **Trigger Metadata Properties** dialog, select one or more properties to use as triggers:
 - To find a specific trigger, enter a trigger name on the **Search** line, and then select **Search**.

- To sort the list of Trigger Properties, click Property to reverse the alphabetical support order.
- To page through the available trigger properties, use the navigation tools on the bottom-right of the dialog.

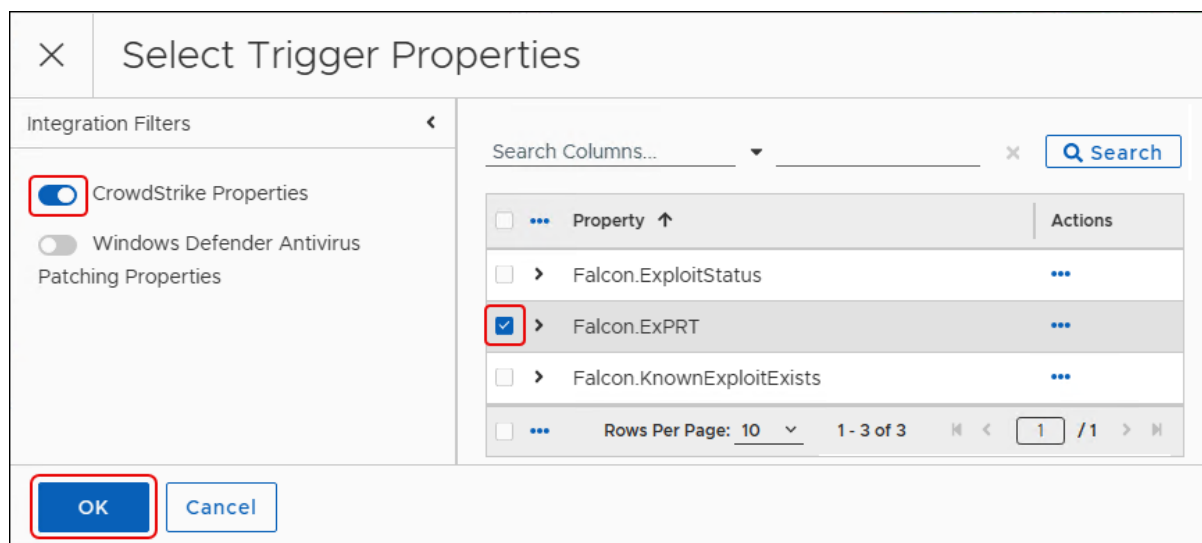


2. Select **OK** on the bottom-left corner of the dialog to save your selections and return to the Patching Strategy template.

Select Only CrowdStrike Falcon Trigger Properties

In the **Select Trigger Properties** table of the **Trigger Metadata Properties** dialog, enable a view of CrowdStrike Falcon properties only.

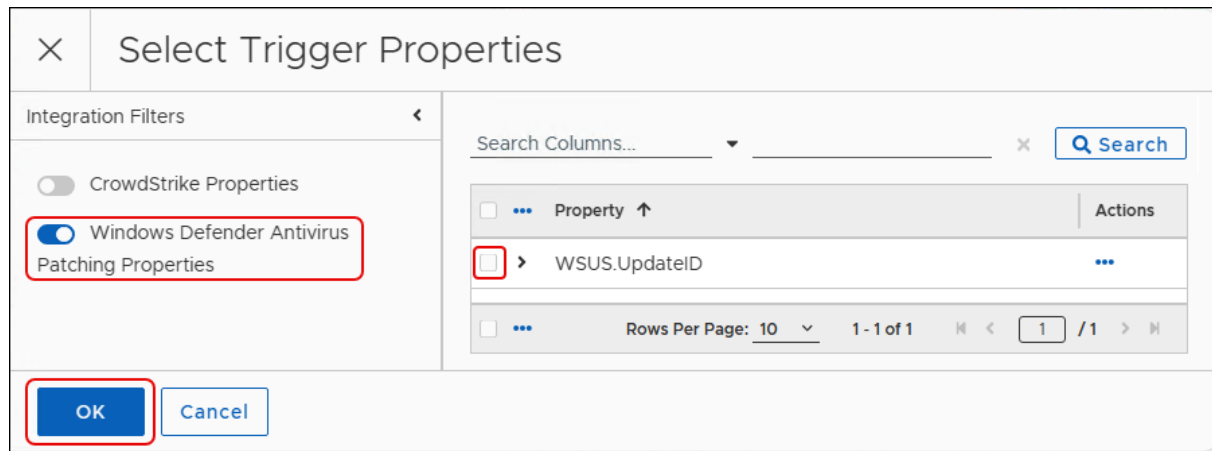
1. Select the **CrowdStrike Properties** toggle to enable or disable (default) a view of Falcon properties only.
2. Select one or more **Falcon** properties from the table.



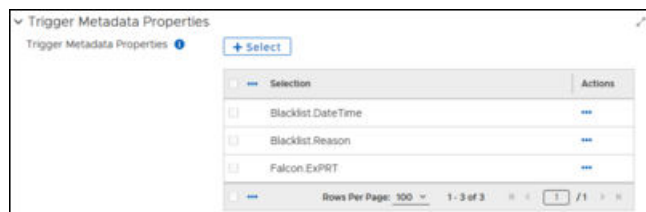
3. Select **OK** at the bottom left of the dialog to save your selections and return to the Patching Strategy template.

Select Only Windows Defender Antivirus Trigger Properties

1. Select the **Windows Defender Antivirus Patching Properties** toggle under **Integration Filters** in the **Select Trigger Properties** dialog.
2. Select a **Windows Defender** property from the table.

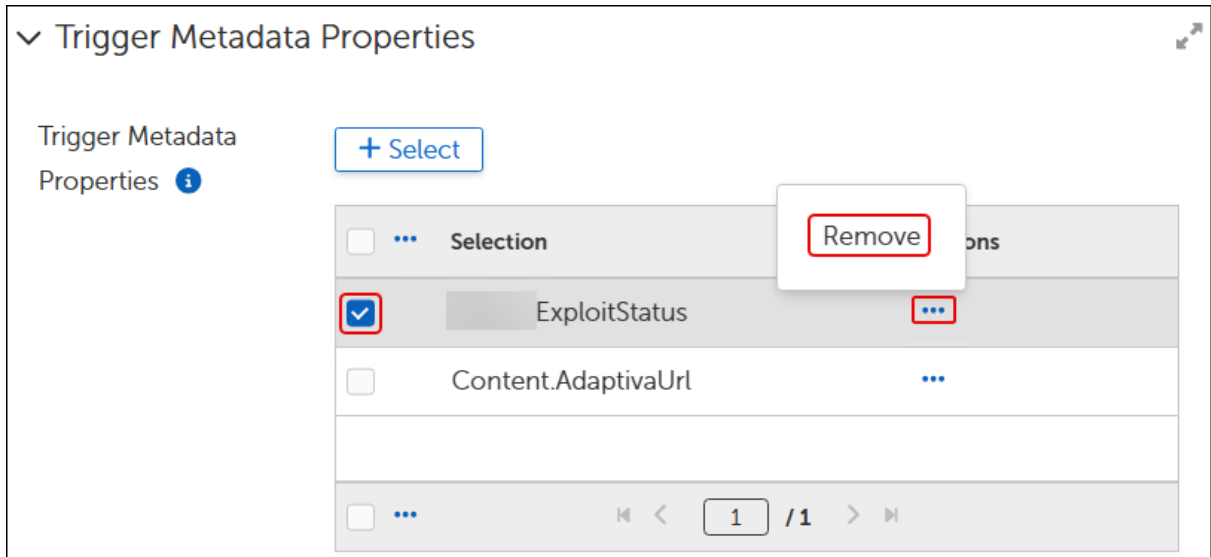


3. Select **OK** at the bottom left of the dialog to save your selections and return to the Patching Strategy template.



Remove Trigger Metadata Properties

1. Scroll down to **Trigger Metadata Properties** in an open Patching Strategy template. If the Patching Strategy includes Trigger Metadata Properties, the table under **+Select** lists those properties.
2. Select the **ellipsis (...)** under **Actions** for the trigger you want to remove, and then select **Remove**.

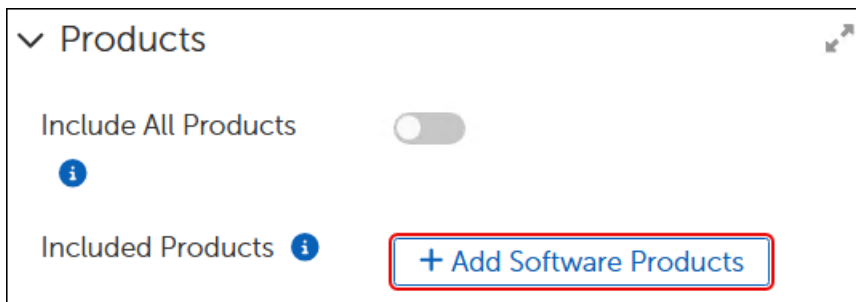


3. Select **Save** on the upper-left corner of the Patching Strategy to save your changes.

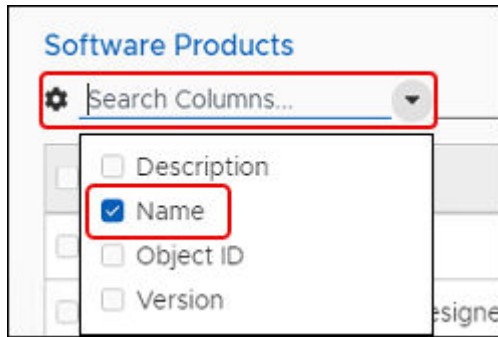
Add Software Products

For this exercise, we will add one product using the Products workspace near the top of an open Patching Strategy template.

1. Select **+ Add Software Products** in the **Products** workspace of an open [Patching Strategy](#) template.



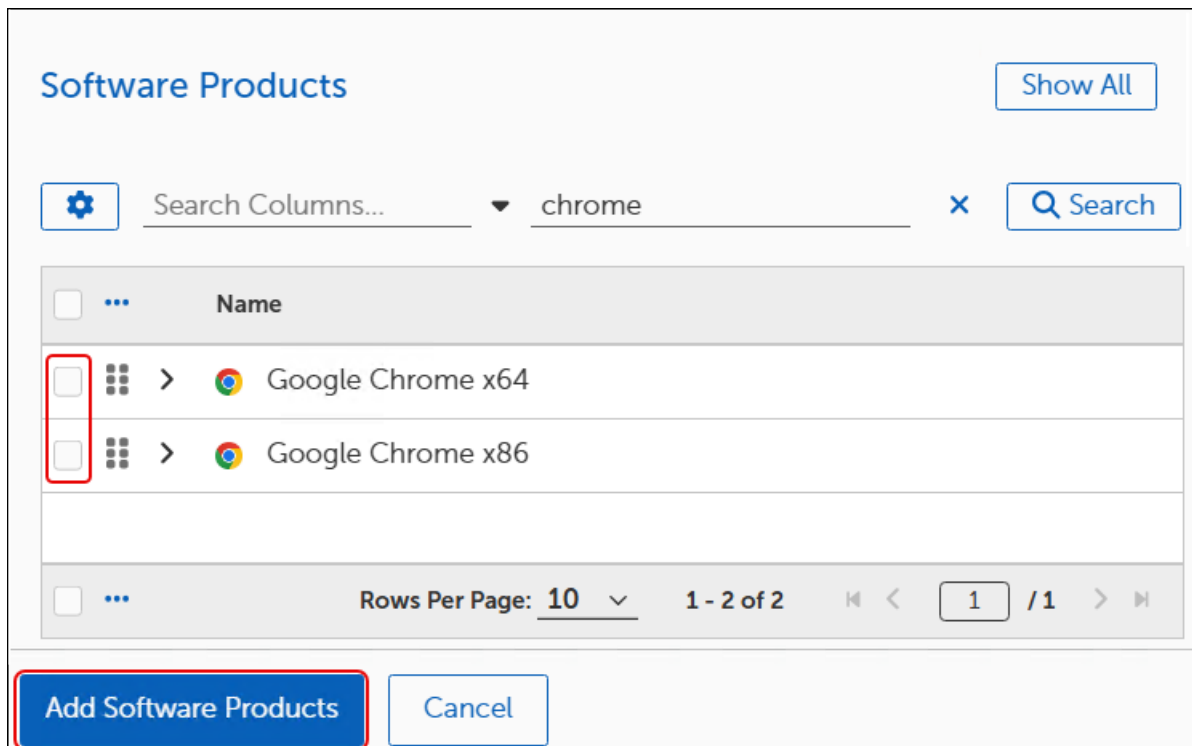
2. Select the **Down Arrow** next to **Search Columns** and verify that the only box checked is next to **Name**.



3. Enter **Chrome** on the search line, and then click **Search**.



4. Select **Google Chrome x64**, and then click **Add Software Products** on the lower-left corner of the dialog.

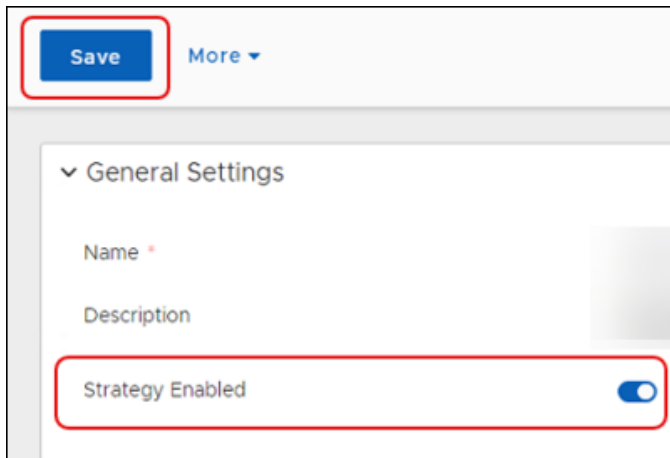


5. Scroll up to **General Settings** to enable the strategy.

Enable the Patching Strategy

After completing the Patching Strategy configuration, including [Add Software Products](#), you must enable the Patching Strategy. When enabled, the strategy runs according to the configured schedules.

1. In **General Settings** at the top of the Patching Strategy template, click the **Strategy Enabled** toggle to enable the strategy and make it available for use.

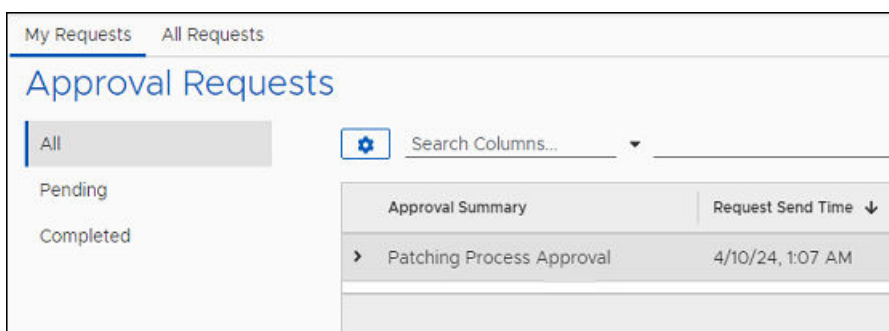


2. Select **Save** on the upper-left corner of the workflow to save the strategy:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.
3. [Move the saved template to your folder.](#)

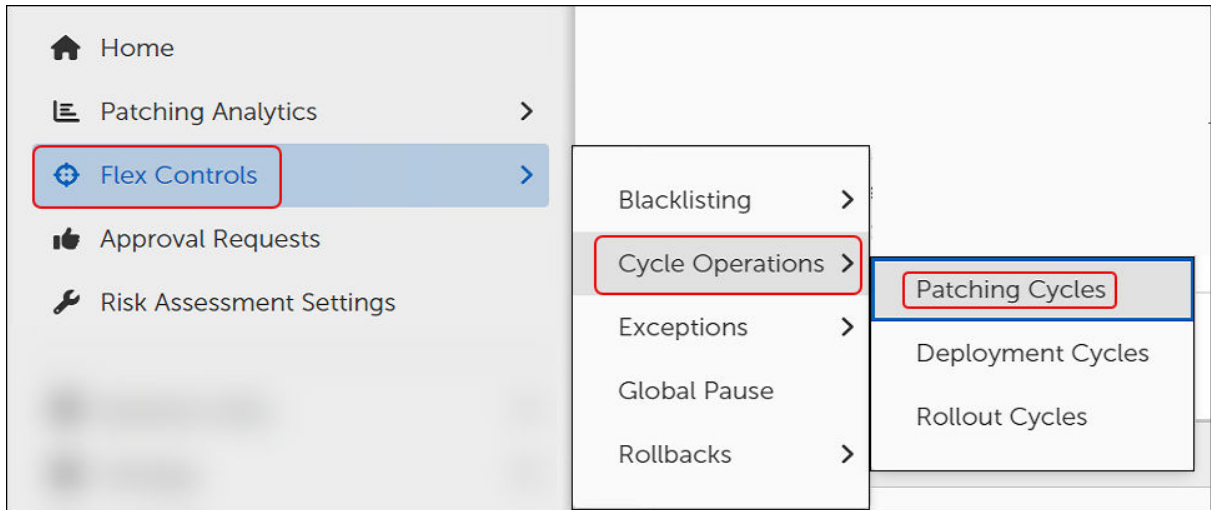
View the Staged Patching Strategy

After you [Enable the Patching Strategy](#), you can view the pending approval request.

1. Select the **Approval Requests** in the left navigation menu of the [OneSite Patch Dashboard](#).



- The view defaults to **All** requests, which includes pending and completed.
 - The Patching Strategy you just enabled appears in the **Approval Summary** table with a **Request Status** of **In Progress and Awaiting Response**.
2. Select **Flex Controls > Cycle Operations > Patching Cycles** from the left navigation menu of the [OneSite Patch Dashboard](#).



3. Check the **Running Patch Processes** table, which lists the status of the **Patching Strategy** as **Waiting**.

Running Patch Processes			
Patching Strategy	Status	Business Units	Start Time ↓
964 patching strategy	Waiting	All Clients Business Unit	4/19/24, 11:00 AM

Rows Per Page: 10 | 1 - 1 of 1 | 1 / 1

4. Select **Approval Requests** in the left navigation menu, and then click the **Patching Strategy** in the table.
5. Select **Approve**, and then click **Back to Approval Requests**. You can wait until the patch time passes, or you can start the deployment manually.



IMPORTANT

When you add a new device (Adaptiva Server) to your network after this strategy has scanned and updated all associated devices, OneSite Patch automatically adds any new devices to the strategy if the next scan detects an earlier version of Chrome.


Start the Patching Strategy Manually

After the Patching Strategy approval process status shows **Completed**, you can wait until the time setting for patch deployment, or you can start the deployment immediately.

1. Select **Flex Controls > Patching Cycles**, and then click the name of the Patching Strategy to open the **Cycle Information**.

Patching Strategy	Status	Business Units	Start Time ↓
964 patching strategy	Waiting	All Clients Business Unit	4/19/24, 11:00 AM

Rows Per Page: 10 | 1 - 1 of 1

2. Select Play  under **Cycle Information**, and then click **Close**. This returns you to the **Patching Cycles** workspace where you can view **Running Patch Processes**.

Patching Strategy	Status	Business Units	Start Time ↓
964 patching strategy	In Progress	All Clients Business Unit	4/18/24, 1:24 PM

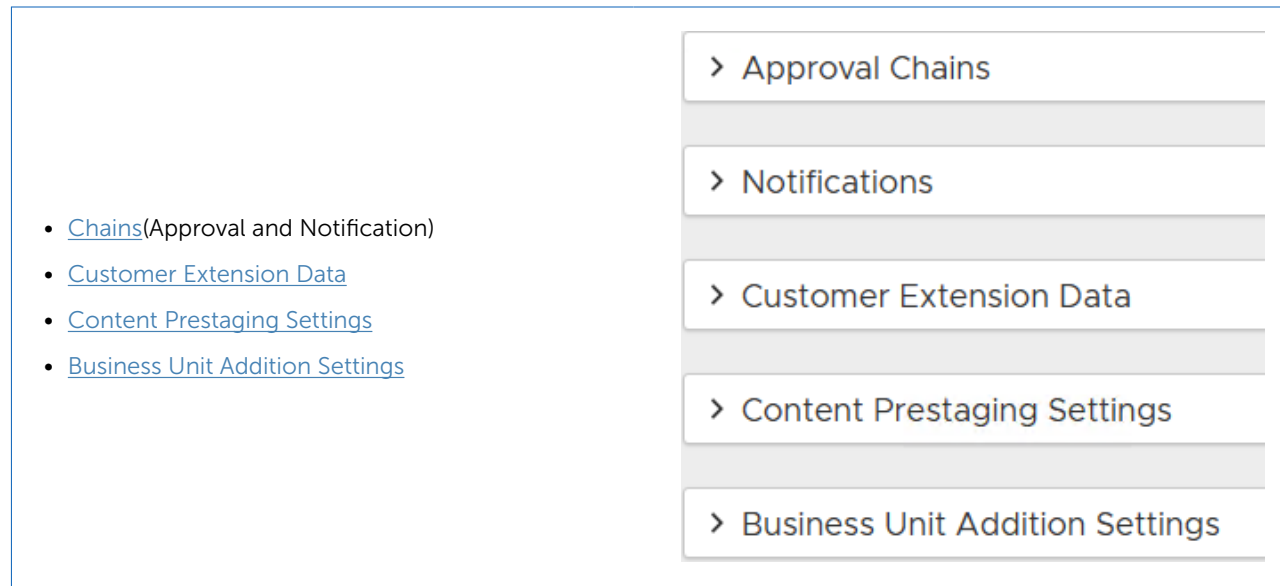
Rows Per Page: 10 | 1 - 1 of 1

3. Select the **Patching Strategy** name to view details about the patching process.

Optional Objects in Patching Strategy Templates

The exercise in [Introduction to Patching Strategies](#) uses the minimum requirements for a Patching Strategy.

Additional settings in the Patching Strategy template include those listed below, though you do not need them for quick start purposes. Configuration steps for each are documented as part of [Creating a Patching Strategy](#).



The image shows a screenshot of a settings interface. On the left side, there is a bulleted list of settings:

- [Chains](#)(Approval and Notification)
- [Customer Extension Data](#)
- [Content Prestaging Settings](#)
- [Business Unit Addition Settings](#)

On the right side, there is a vertical list of expandable menu items, each with a right-pointing chevron (>) and a corresponding shaded bar below it:

- > Approval Chains
- > Notifications
- > Customer Extension Data
- > Content Prestaging Settings
- > Business Unit Addition Settings

Organize New Patch Objects

Throughout your patch management journey, you will customize object templates to meet the needs of your business environment. Adaptiva recommends setting up your own folder to hold object templates that you customize or create, to keep them separate from those provided by Adaptiva.

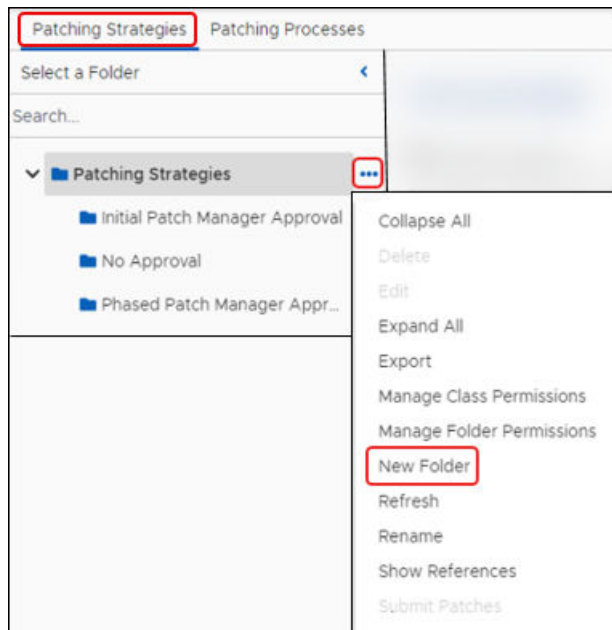
Create a New Folder for Objects

When creating new templates for most objects in the [Intent Schema Menu](#), or when customizing (save as) existing templates, create a location under each object to hold your templates separately from those provided by Adaptiva.

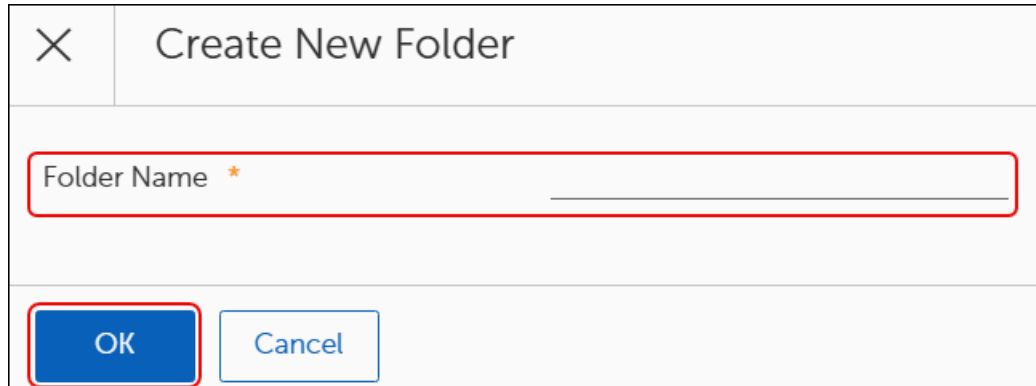
1. Select an object on the left navigation menu of the OneSite Patch dashboard. This example uses **Strategy > Patching Strategies**.



2. Create a new folder to hold your Patching Strategies:
 - a. Select the **ellipsis (...)** to the right of the Patching Strategies Folder, and then select **New Folder**.



This opens the **Create New Folder** dialog.



- b. Enter a descriptive **Name** for the folder, and then click **OK** on the bottom-left corner of the dialog.
 - This creates the new folder structure showing both your folder and the Patching Strategies folder.

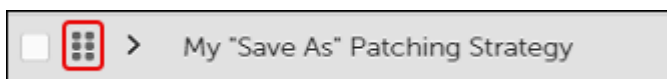


- When you create new strategies or modify existing strategies, move them to your folder location (see [Move an Object Template Between Folders](#)).

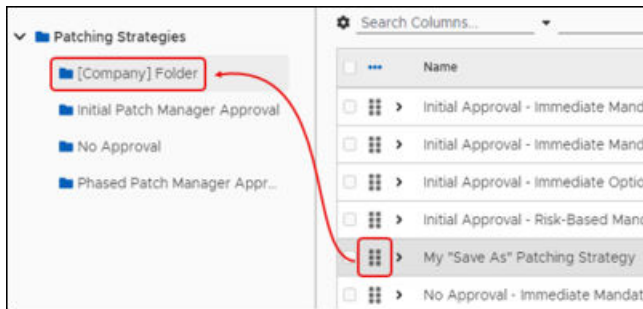
Move an Object Template Between Folders

After [creating an object template](#) and [creating a new folder](#) to hold your object templates, use the following procedure to move saved templates from one folder to another. This example uses **Strategy > Patching Strategies**.

1. Select and hold the **stacked icon** next to the template you want to drag and drop to the new folder.



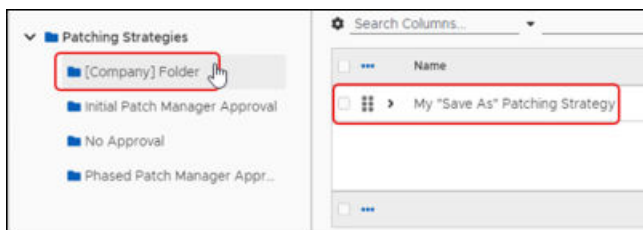
2. Drag the **stacked icon** over the folder, and then release it.



This opens the **Move Objects** dialog.



3. Select **OK** to confirm the move.
4. Select the designated folder to view its content and verify that the list includes the template you moved.



Menu Objects for OneSite Patch

The OneSite Patch menu in the left pane of the OneSite Patch dashboard lists the objects available for configuring and managing your patching requirements. Any references to [Intent Schema](#) relate specifically to the group of navigation objects between Strategies and Patch Content in the left navigation menu of the OneSite Patch dashboard. For descriptions of each menu item, see [OneSite Patch Menus](#).

Business Units and Rollout Processes

Business Units are a fundamental organizational unit of the Adaptiva OneSite Platform. Business Units provide the ability to logically group and manage devices, settings, and other resources within a hierarchical structure.

OneSite Patch uses Business Units to group devices that share common attributes such as location, purpose, users, corporate structures, or other criteria. These logical groupings allow distribution of patches to various devices depending on the needs of the Business Unit.

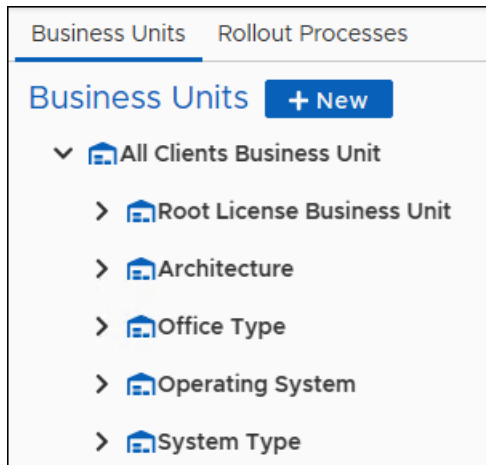
A Rollout Process runs at the Business Unit level to define and direct the rollout requirements of a Business Unit. This includes separating patch approvals, submitting them to a specified Business Unit, and sending a system request to begin the patch rollout for the Business Unit after receiving notification of approval.

Business Units

Understanding Business Units

Business Units target specific groups of devices that share an attribute such as location, device type, or connectivity. They use Rollout Processes to manage notifications and approvals and manage deployment. Each Business Unit can have its own unique settings and policies that apply to its member devices. These settings include rollouts, interaction settings, and more.

In addition, children of Business Units inherit settings from parent Business Units to reduce the administrative burden of managing settings across multiple units. OneSite Patch includes a Parent Business Unit for All Clients, and Child Business Units that address most device grouping scenarios.



Related business units, including Child Business Units or Lab Business Units, provide another level of detail that administrators can use to further customize a patching environment.



IMPORTANT

When adding Business Units to a Patching Strategy, make sure that the Patch Deployment Bot for that Strategy specifies the same Business Units.

In addition to identifying the devices to include in a Business Unit, you can also identify many aspects of patching for endpoints, such as rollout processes, maintenance windows, approvals, and more.

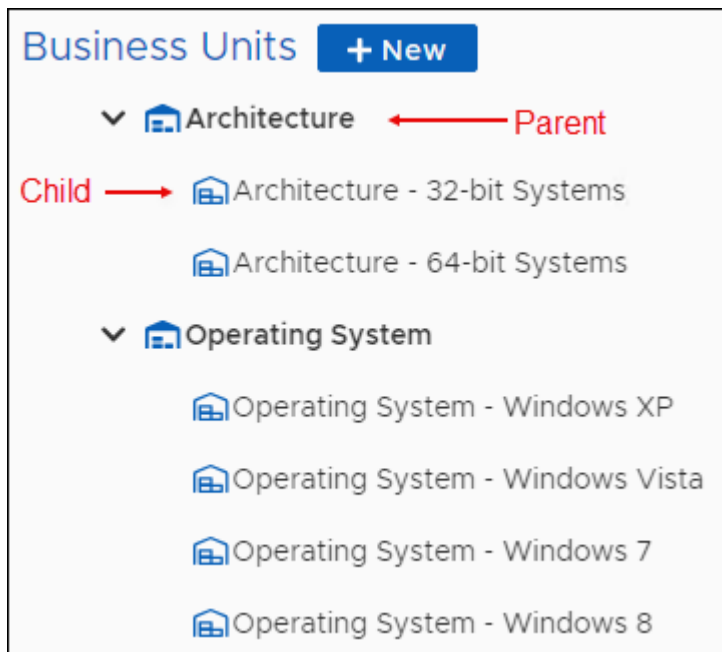
Parent and Child Business Units

Business Unit objects use a parent-child hierarchy. A parent Business Unit may have multiple child Business Units, but a child Business Unit may have only one parent. The folder structure used in OneSite Patch shows the parent as the top-level folder and the child units as sub folders of a parent. This structure gives you the freedom to create patching hierarchies that match any endpoint landscape.

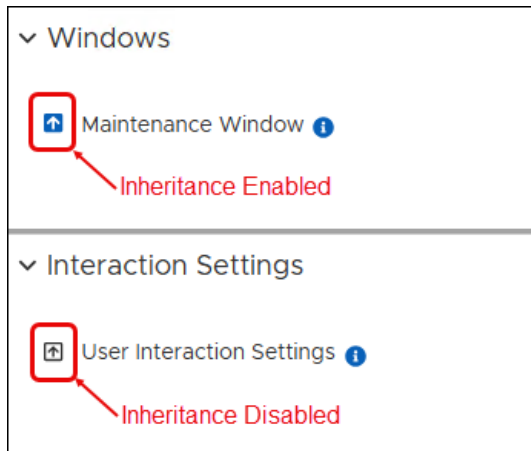


IMPORTANT

Child Business Units may only contain devices that the Parent Business Unit also manages. For example, if a Parent Business Unit has devices A, B, C, and D, and the Child Business Unit has devices C, D, E, and F, the resulting devices in the Child Business Unit include C and D only.



There is no functional difference between parent and child Business Units. The purpose of the parent/child hierarchy is to allow a child Business Unit to inherit settings from a Parent, which can simplify the creation of Business Units with both distinct and common requirements. An up-arrow with a blue background preceding a setting or process shows an inherited setting.

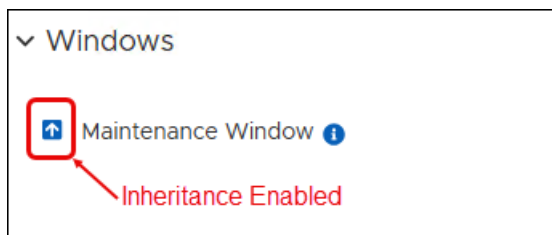


The hierarchical nature of Business Units allows a child Business Unit to inherit settings from its parent. An up-arrow with a blue background preceding a setting or process shows an inherited setting.

OneSite Patch accommodates an unlimited number of parent or top-level Business Units. Create many different Business Unit hierarchies based on details that model requirements and processes in your environment.

Managing Inheritance Settings

In OneSite Patch, inheritance defaults to Enabled.



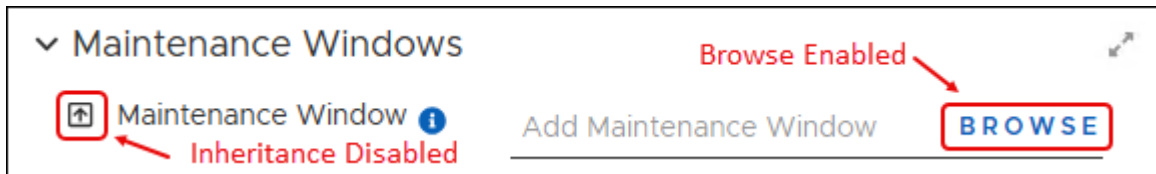
IMPORTANT

The colors shown here are default color settings. If you change the Admin Portal theme settings to use different colors, your arrows and backgrounds might be different.

Enable Inheritance

A white up-arrow with a blue background preceding a setting or process shows an inherited setting. Enabling inheritance disables the **Browse** button for the setting because you may not make any changes.

1. Check the up-arrow next to **Maintenance Window** in an open Business Unit template to determine its inheritance status.



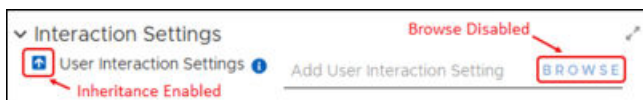
2. Select the up-arrow icon to enable inheritance



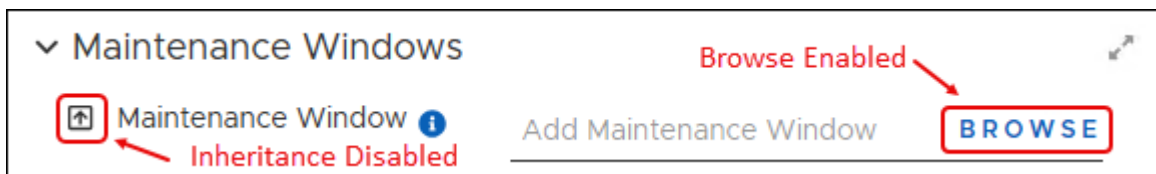
Disable Inheritance

A black up-arrow with a white background preceding a setting or shows a disinherited setting. Disabling Inheritance enables the **Browse** button for the setting, which allows you to change the settings.

1. Check the up-arrow next to **Maintenance Window** in an open Business Unit template to determine its inheritance status.



2. Select the up-arrow icon to disable inheritance.



Organizing the Business Unit Hierarchy

You can arrange the Business Unit view in hierarchies that meet the needs of your environment. Parent Business units – bold, top-level folders – pass attributes to child

Business Units – sub-folders – so it is important to maintain those relationships where they exist.

In addition, when a device is part of multiple Business Units, the device inherits the settings of the highest priority Business Unit. This occurs even when the patch information comes from a Business Unit with different settings than the highest priority Business Unit.

Best Practices when Changing Priorities

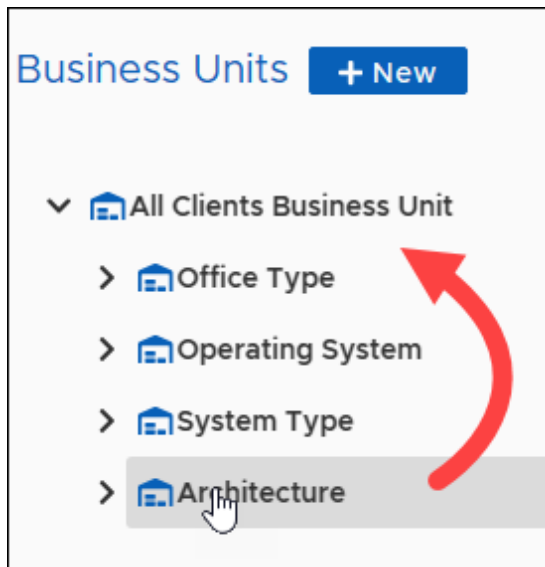
In the Business Unit hierarchy shown in the OneSite Patch dashboard, the Business Unit at the top of the list has the lowest priority. When changing the priority of a Business Unit in the hierarchy, consider the following items:

- **Priority** – Do the settings and desired state of the new priority Business Unit match your expectations for the moved Business Unit?
- **Membership** – Are the devices in the moved Business Unit compatible with the new priority Business Unit?
- **Inheritance** – Are the inheritance settings for the moved Business Unit still accurate in this new location?
- **Deployment Waves** – Is the Business Unit you are moving, or any of its ancestors included in a Wave Entry that includes descendants? If so, are those deployments still necessary?

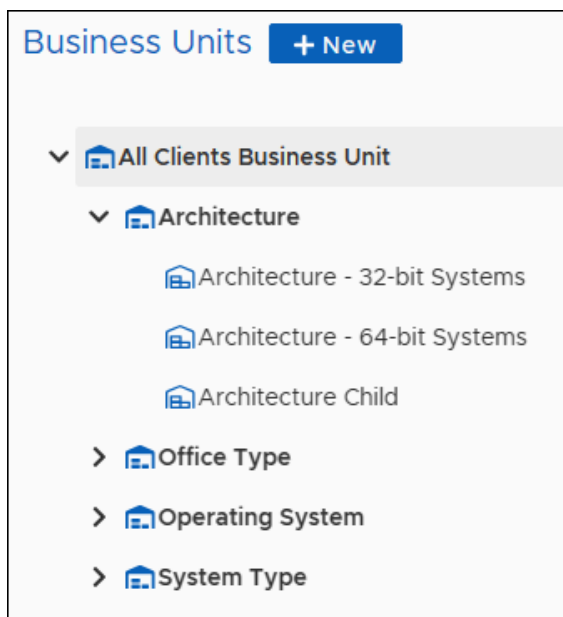
Further, is the new parent, or any ancestors, included in a Wave Entry that includes descendants? If yes, do you want the new BU included in those deployments?

Change the Order of the Hierarchy

1. Follow the steps to [create a Business Unit](#), and then drag and drop a parent Business Unit to a new location.



2. Select **OK** at the prompt to verify your intended move. The new hierarchy structure shows the parent Business Unit and all child Business Units moved to the new location.



Creating a Business Unit

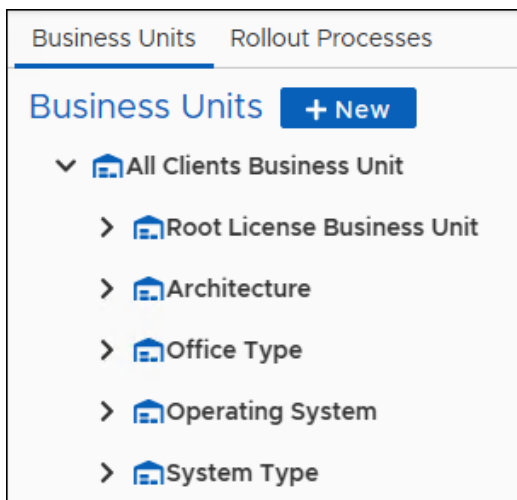
Adaptiva provides default settings for the included templates. Except for the Adaptiva Business Unit templates provided for Root, you can copy the default templates and save them with new details, or you can create a new Business Unit. Related Business Units, including Child Business Units or Lab Business Units, provide another level of detail that administrators can use to further customize a patching environment.

Related Business Units, including Child Business Units or Lab Business Units, provide another level of detail that administrators can use to further customize a patching environment.

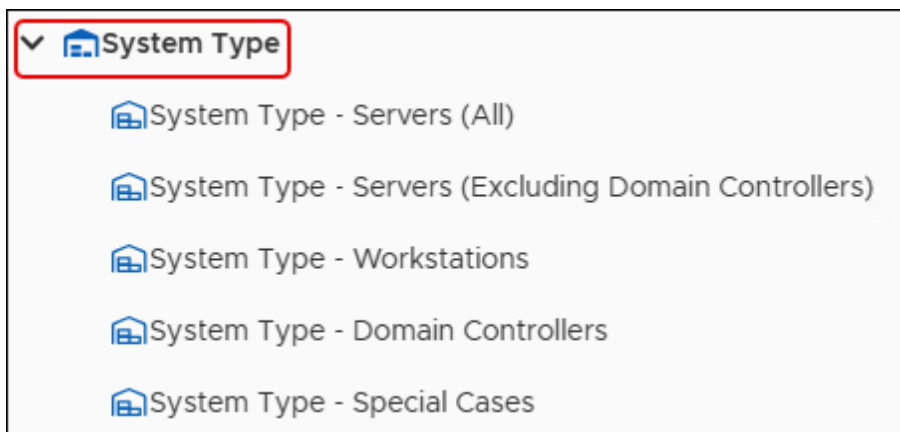
Open and Save a Business Unit Template

Each of the default Business Units provided by Adaptiva target production devices. Adaptiva recommends copying and creating new Business Units and to create Business Units for test purposes. Except for Business Units provided for Root, you can copy the default templates and save them with new details, or you can create a new Business Unit.

1. Mouse over or click **Business Units** in the left pane [OneSite Patch Dashboard](#), and then select **Business Units**.
2. Select the right arrow to the left of any folder to expand the list of available templates.



3. Select the Name of a template to open it.



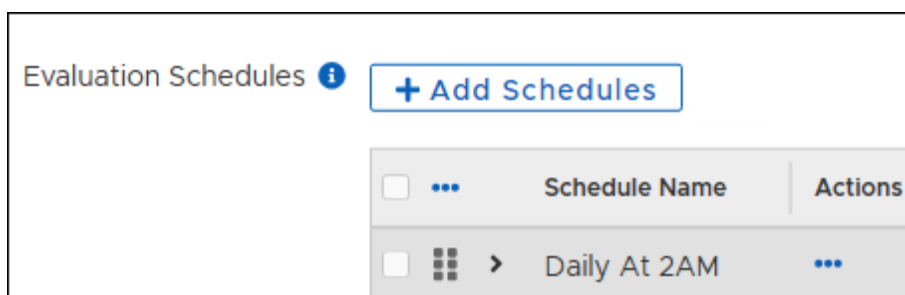
4. Save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.
5. Select **Save**. When you have finished modifying your new template, you can drag and drop it into the folder you created (see [Organize New Patch Objects](#)).

Add Evaluation Schedules to a Business Unit

For Business Units with dynamic membership that may change over time, evaluation schedules determine when to check the membership of a Business Unit. Dynamic membership can occur based on Location or Sensor scopes where a device moves between locations or Sensor results change over time.

The Evaluation Schedules added here trigger Group Membership evaluations for this Business Unit to regularly check for group membership changes. The schedule listing uses the same set of schedules created for Patching purposes, but in this context, only triggers group membership evaluation.

1. From an open [Business Unit Template](#), review the selected schedules (if any).
 - If you choose to use the existing schedules, skip to [Configure Business Unit Scopes](#).
 - Otherwise, click **+ Add Schedules**, and then continue with the next step.



2. Select one or more **Schedule Names** from the **Add Schedules** table, and then click **Add Schedules** on the lower-left corner of the dialog.

Add Schedules

Schedules
Show All
+ Create Schedule

Search Columns...

	...	Schedule Name	Start Date
<input type="checkbox"/>	...	[AutoUpgrade] Adaptiva Client Upgrade	5/2/24, 4:30 PM
<input type="checkbox"/>	...	ASAP	1/24/24, 12:44 PM
<input type="checkbox"/>	...	Balanced Daily at 6AM	1/24/24, 6:00 AM
<input type="checkbox"/>	...	Basic Inventory Schedule	1/24/24, 10:00 AM
<input type="checkbox"/>	...	Rows Per Page: 10 1 - 10 of 13	

Add Schedules
Cancel

3. Select **Save** on the upper-left corner of the dialog to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Configure Business Unit Scopes

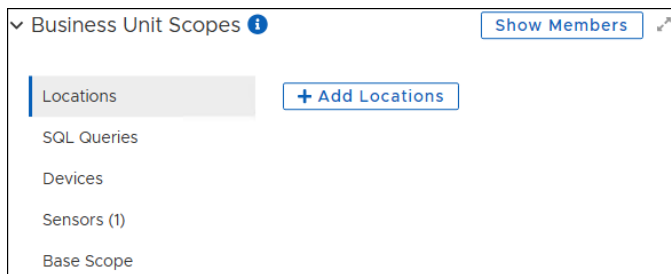
Business Unit Scopes define the rules used to find and include devices in a named Business Unit. OneSite Patch supports using one or more scopes to create a Business Unit.



TIP

If the scope type (Locations, and so on) has a number in parenthesis after the name, the template you copied included one or more of the identified scopes. Select the scope type to view the setting. You can either keep the included scope or click the **ellipsis (...)** after the scope name in the table to edit (if allowed) or delete it.

1. Scroll down to **Business Unit Scopes** in an open [Business Unit](#) template,
2. Select the Scope you want to use for this Business Unit.



Add Locations

Use this option to define the Business Unit based on the location of devices. For example, you might want this Business Unit to include all devices in an office located in Chicago.

1. Select **Locations** from Business Unit Scopes, and then click **+ Add Locations**.



2. Select one or more Location Names from the **Add Locations** table to assign them to the Business Unit. For information about managing available Location settings see the *Adaptiva OneSite Platform User Guide*.
3. Select **Add Locations** in the lower-left corner of the dialog. This returns you to the Business Unit template and populates a table with the selected Locations.

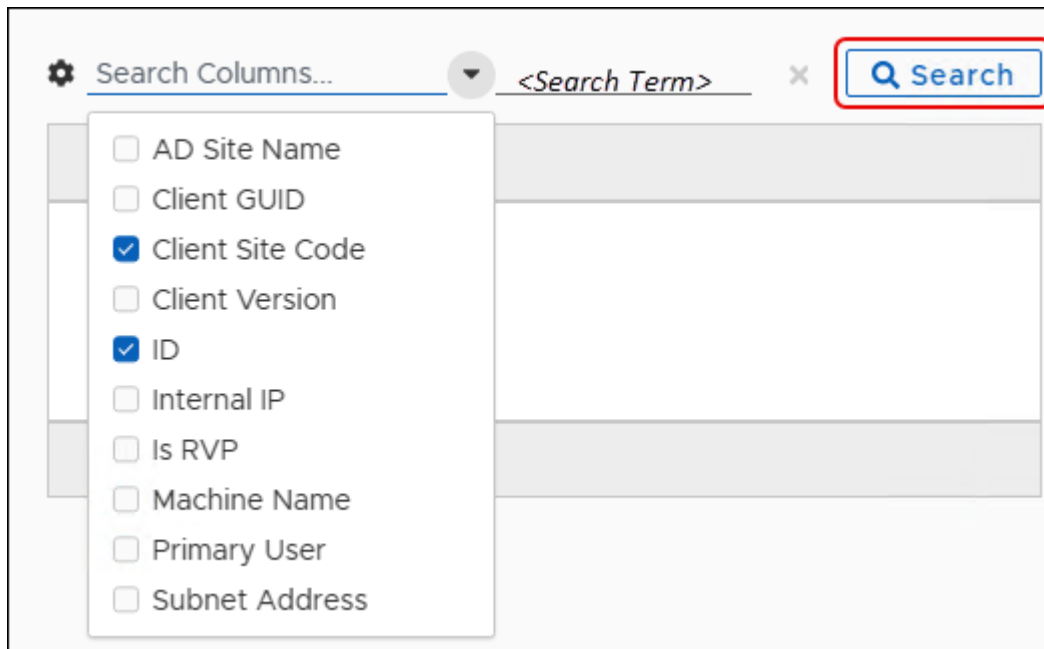
Add Devices

Choose one or more individual devices as members of this Business Unit.

1. Select **Devices** from **Business Unit Scopes**, and then click **+ Add Devices**.



2. Use **Search** to define one or more search details you want to use to locate specific client devices.
3. Enter your search term, and then click **Search**.



4. Select one or more devices to add to this Business Unit, and then click **Add Devices** on the lower-left corner of the dialog.

Add SQL Queries

Design your own SQL queries to define the scope of devices to include in this Business Unit.

1. Select **SQL Queries** from **Business Unit Scopes**, and then click **+ Add Query**. This opens the **Add Query** dialog.



2. Enter a **Name** for the Query, and then add a detailed **Description**. The **Type** field defaults to **Client ID**, meaning that the software returns a list of Client IDs regardless of what the query might request.
3. Write your SQL query in the **Query** text box.

×
Add Query

Name Example Query (do not use)

Description This is an example of a SQL query and not for reuse.

Type Client ID

Query

```
Select AdaptivaClientID from a_adaptivaclientdata
where machinename is ('machine1', 'machine2',
'machine3')
```

Add Query

Cancel



IMPORTANT

Adaptiva recommends testing your sample query using SQL Server Management Studio.

4. Select **Add Query** at the bottom left of the dialog. This returns you to the Business Unit template and populates a table with the new SQL query.

SQL Queries (1)
+ Add Query

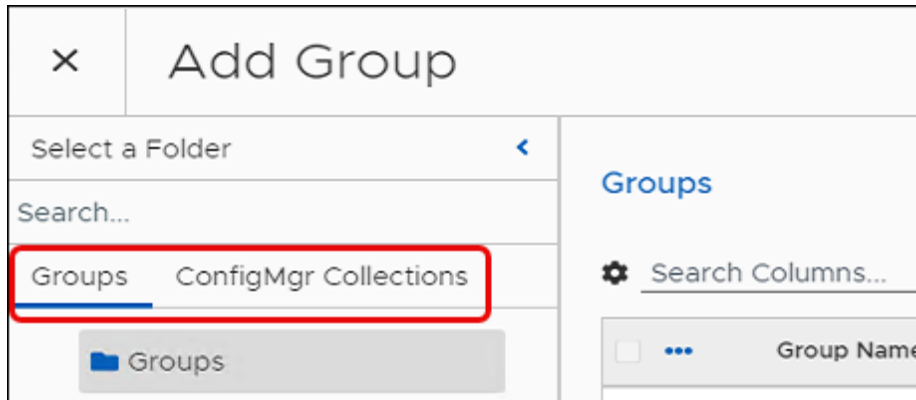
	Query Name	Type	Actions
<input type="checkbox"/>	Example Query	Client ID	...

Rows Per Page: 10
1 - 1 of 1

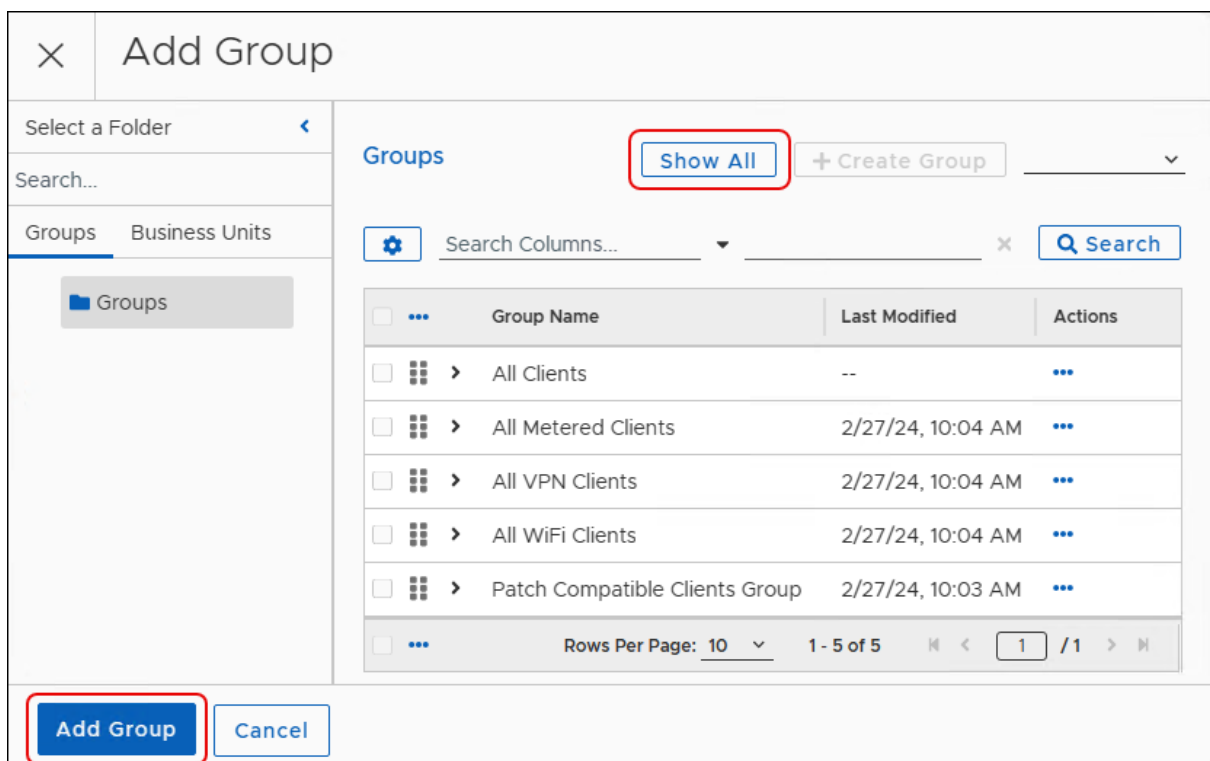
Set Base Scope

Use Base Scope settings to add or exclude devices in a Business Unit based on chosen standards. Using Operators and Conditions, you can extend Business Unit membership and group multiple devices together.

1. Select **Base Scope** from **Business Unit Scopes**.
2. Select the **ellipsis (...)** to the right of **Select Operator**, and then click **Add Group**.
3. Select either **Groups** or **Business Units** at the top left of the dialog.



4. Select **Show All** to list all available options, and then select one to add to the **Base Scope**.



5. Select **Add Group** on the lower-left corner of the dialog. The entry under Business Unit Scopes shows the **AND** operator and the item you chose.

Add Sensors

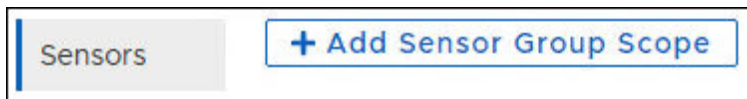
Sensors mark device inventory using technology settings such as Java, PowerShell, WMI, and so on. OneSite Patch includes choices for common sensor settings, or you can create your own (see *Adaptiva OneSite Platform User Guide*).

**TIP**

Selecting a Sensor from this location assumes you have already created the Sensor type you want to use, or that you intend to use one of the default sensors provided by Adaptiva.

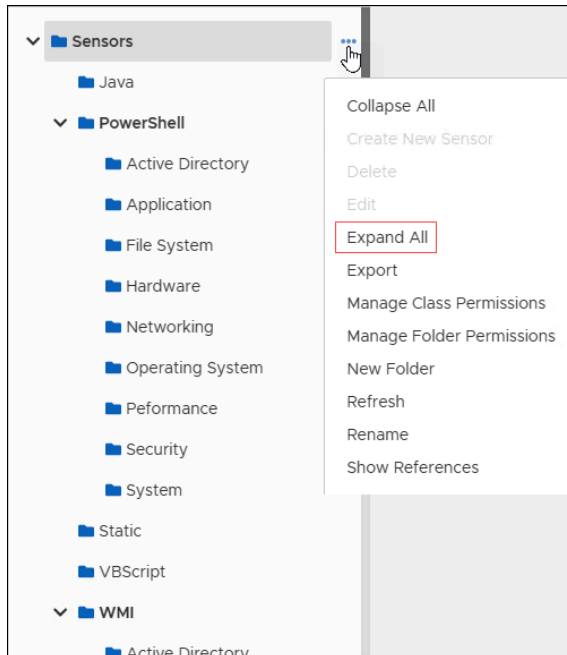
To include devices in this Business Unit based on sensor settings, complete the following steps:

1. Select **Sensors** from **Business Unit Scopes**, and then click **+ Add Sensor Group Scope**.



2. Enter a **Name** and a detailed **Description** of the Sensor Group in the **Sensor Group Scope** dialog.

3. Select **Browse** to choose a Sensor.
4. Select the **ellipsis (...)** next to **Sensors**, and then select **Expand All** to view the list of available Sensor settings.

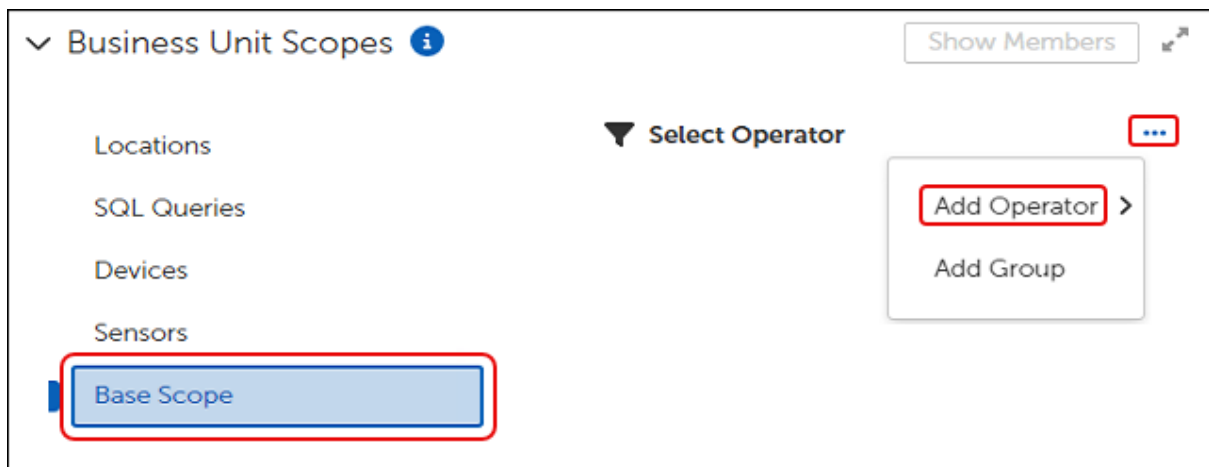


5. Select an item to use in your Sensor Group, and then click **Add Sensor**. This returns you to the **Sensor Group Scope** dialog.
6. Select **OK** to return to the Business Unit template or change [Base Scope](#) settings.

Add Multiple Groups or Business Units

After setting the initial Base Scope, use this procedure to add additional Groups or Business Units to include in the Base Scope. You can add or exclude other Groups or Business Units or change Operators to customize your Base Scope depending on your needs.

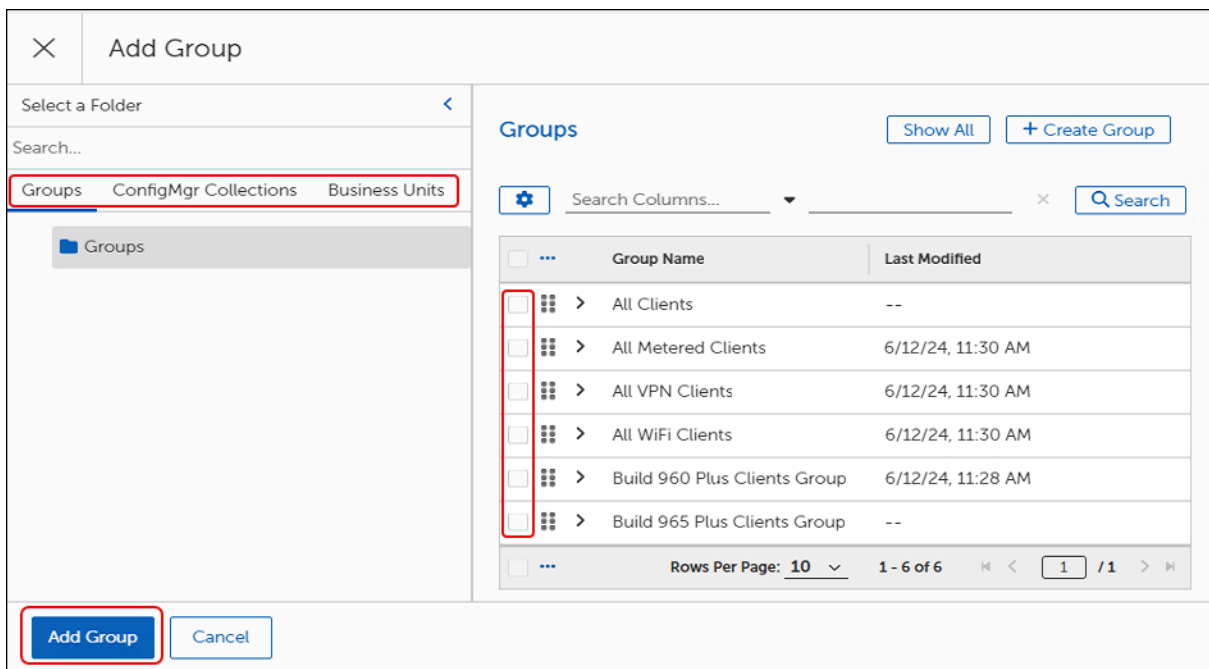
1. In the **Business Unit Scopes** section of an object template, click **Base Scope**.



2. Select the **ellipsis (...)** to the right of **Select Operator** (or any existing Operator), and then select **Add Operator**.
3. Select the **Operator** you want to include (AND, OR, NOT). This populates the workspace with the operator you chose.
4. Select the **ellipsis (...)** next to the operator, and then select **Add Group**. This opens the **Add Group** dialog.



5. Select one item from either **Groups**, **ConfigMgr Collections**, or **Business Units**, and then click **Add Group** on the lower-left corner of the dialog.



6. Repeat steps **1 through 5** to continue modifying the Base Scope to meet your needs.

Remove Groups or Operators

Select the **ellipsis (...)** to the right of an Operator or a Group, and then select **Remove**.

- Removing the top-level Operator removes everything beneath it.
- Removing a nested Operator also removes the associated Group or Business Unit.
- Removing a Group or Business Unit removes only that Group or Business Unit.

Select a Rollout Process

Rollout Processes are an advanced feature of OneSite Patch. For more information see [Business Units and Rollout Processes](#) or contact [Adaptiva Customer Support](#).

1. Select **Browse** next to **Add Rollout Process**.
2. Select **All Clients Rollout Process**, and then click **Add Rollout Process**.

Choose a Maintenance Window

For more information see Maintenance Windows.

1. Select **Browse** next to **Add Maintenance Window**.
2. Select **Show All** on the upper right to show all available Maintenance Windows. For more information or to create a new window, see Maintenance Windows.
3. Select the **Name**, shown in time sequences, and then click **Add Maintenance Window**.

Add User Interaction Settings

1. Select **Browse** next to **Add User Interaction Setting**.
2. Select **Show All** on the upper right to show all available settings. For more information or to create a new setting, see User Interaction Settings.
3. Select a **User Interaction Setting**, and then click **Add User Interaction Setting**.

Verify Business Unit Members

After saving the Business Unit, click **Show Members** to display the members of the Business Unit and verify that you have populated the Business Unit as you intend.

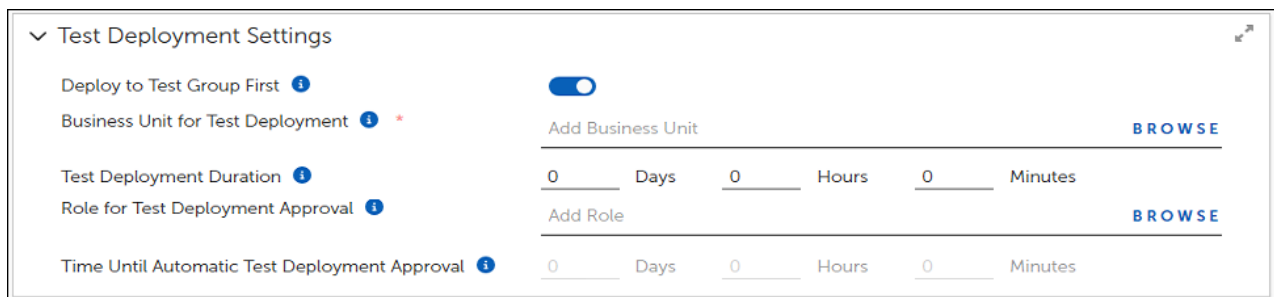
Create a Lab Business Unit

Designate Lab Business Units to use for testing purposes prior to production deployment.

1. Make sure that the devices you want to use in the lab have the AdaptivaClient installed and are associated with an AdaptivaServer.
2. Follow the steps to [Create a Business Unit](#). When defining the Business Unit Scopes, use **Add Devices** to identify the devices in your lab or test environment and include them in the Lab Business Unit.
3. Define any other characteristics appropriate to your Lab Business Unit.

Test Deployment Settings for Auto Remediation

Use test deployment settings to deploy patches to a specific Business Unit first, such as test or lab units, to test deployment prior to initiating a deployment to the production environment. When enabled, complete the following steps to configure the test settings.



The screenshot shows the 'Test Deployment Settings' configuration page. It includes a toggle for 'Deploy to Test Group First' which is turned on. Below it is a 'Business Unit for Test Deployment' field with a 'BROWSE' button. There are three input fields for 'Test Deployment Duration' (Days, Hours, Minutes) and a 'Role for Test Deployment Approval' field with a 'BROWSE' button. At the bottom, there are three input fields for 'Time Until Automatic Test Deployment Approval' (Days, Hours, Minutes).

1. Select the **Deploy to Test Group First** toggle in the **Test Deployment Settings** workspace of Auto Remediation Settings. This enables automatic deployment of the Auto Remediation Settings to a test group.
2. Select **Browse** to select a **Business Unit** as the test destination.
3. Enter numbers for **Days**, **Hours**, and **Minutes** to set the **Test Deployment Duration**, which indicates how long production deployment waits after initiating test deployment to begin production deployment.
4. Select **Browse** to select a Role to receive deployment notification. This enables the **Time Until Automatic Test Deployment Approval** settings.
5. Enter numbers for **Days**, **Hours**, and **Minutes** to set the **Test Deployment Duration**, which indicates how long to wait for approval. A zero value means that the deployment waits indefinitely for approval. A non-zero value means deployment begins after the wait time passes, even if no one has approved.
6. Select **Save** on the upper left to save the test settings for the Auto Remediation.
 - Future deployments that match the exposure level you modified deploy to your test environment.

- After verifying the operation of the remediation in your test lab, you can disable Deploy to Test Group First in the Auto Remediation Settings.

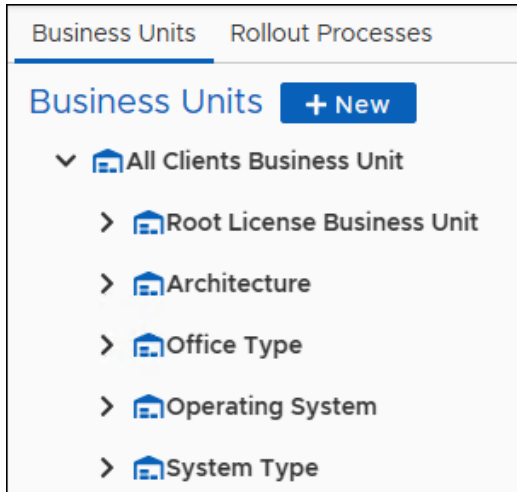
Create a Custom Lab Business Unit

Designate Custom Business Units that a Lab Business Unit may use for testing purposes. If inherited from a parent Business Unit, values merge with the custom lab values of the parent and supersede parent values when conflicting.

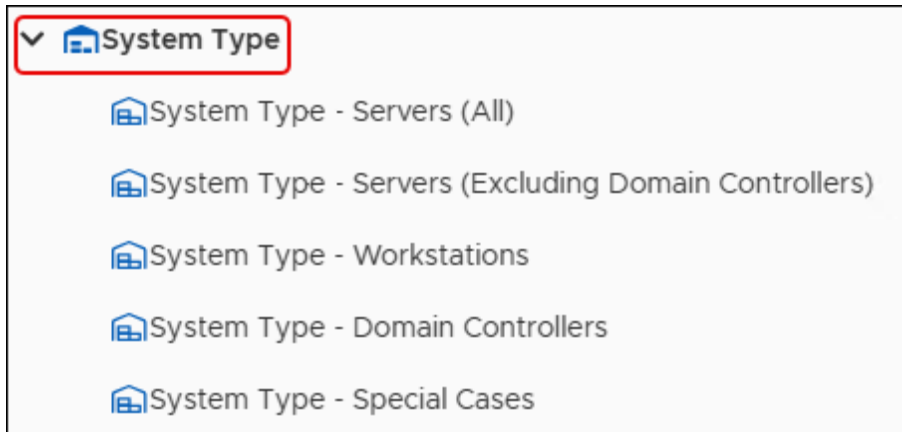
Open and Save a Business Unit Template

Each of the default Business Units provided by Adaptiva target production devices. Adaptiva recommends copying and creating new Business Units and to create Business Units for test purposes. Except for Business Units provided for Root, you can copy the default templates and save them with new details, or you can create a new Business Unit.

1. Mouse over or click **Business Units** in the left pane [OneSite Patch Dashboard](#), and then select **Business Units**.
2. Select the right arrow to the left of any folder to expand the list of available templates.



3. Select the Name of a template to open it.



4. Save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.
5. Select **Save**. When you have finished modifying your new template, you can drag and drop it into the folder you created (see [Organize New Patch Objects](#)).

Select a Rollout Process

Rollout Processes are an advanced feature of OneSite Patch. For more information see [Business Units and Rollout Processes](#) or contact [Adaptiva Customer Support](#).

1. Select **Browse** next to **Add Rollout Process**.
2. Select **All Clients Rollout Process**, and then click **Add Rollout Process**.

Choose a Maintenance Window

For more information see Maintenance Windows.

1. Select **Browse** next to **Add Maintenance Window**.
2. Select **Show All** on the upper right to show all available Maintenance Windows. For more information or to create a new window, see Maintenance Windows.
3. Select the **Name**, shown in time sequences, and then click **Add Maintenance Window**.

Add User Interaction Settings

1. Select **Browse** next to **Add User Interaction Setting**.
2. Select **Show All** on the upper right to show all available settings. For more information or to create a new setting, see User Interaction Settings.
3. Select a **User Interaction Setting**, and then click **Add User Interaction Setting**.

Verify Business Unit Members

After saving the Business Unit, click **Show Members** to display the members of the Business Unit and verify that you have populated the Business Unit as you intend.

Create a Lab Business Unit

Designate Lab Business Units to use for testing purposes prior to production deployment.

1. Make sure that the devices you want to use in the lab have the AdaptivaClient installed and are associated with an AdaptivaServer.
2. Follow the steps to [Create a Business Unit](#). When defining the Business Unit Scopes, use **Add Devices** to identify the devices in your lab or test environment and include them in the Lab Business Unit.
3. Define any other characteristics appropriate to your Lab Business Unit.

Test Deployment Settings for Auto Remediation

Use test deployment settings to deploy patches to a specific Business Unit first, such as test or lab units, to test deployment prior to initiating a deployment to the production environment. When enabled, complete the following steps to configure the test settings.

✓ Test Deployment Settings ⌵

Deploy to Test Group First i

Business Unit for Test Deployment i * Add Business Unit BROWSE

Test Deployment Duration i Days Hours Minutes

Role for Test Deployment Approval i Add Role BROWSE

Time Until Automatic Test Deployment Approval i Days Hours Minutes

1. Select the **Deploy to Test Group First** toggle in the **Test Deployment Settings** workspace of Auto Remediation Settings. This enables automatic deployment of the Auto Remediation Settings to a test group.
2. Select **Browse** to select a **Business Unit** as the test destination.
3. Enter numbers for **Days**, **Hours**, and **Minutes** to set the **Test Deployment Duration**, which indicates how long production deployment waits after initiating test deployment to begin production deployment.
4. Select **Browse** to select a Role to receive deployment notification. This enables the **Time Until Automatic Test Deployment Approval** settings.
5. Enter numbers for **Days**, **Hours**, and **Minutes** to set the **Test Deployment Duration**, which indicates how long to wait for approval. A zero value means that the deployment waits indefinitely for approval. A non-zero value means deployment begins after the wait time passes, even if no one has approved.
6. Select **Save** on the upper left to save the test settings for the Auto Remediation.
 - Future deployments that match the exposure level you modified deploy to your test environment.
 - After verifying the operation of the remediation in your test lab, you can disable Deploy to Test Group First in the Auto Remediation Settings.

Create a Custom Lab Business Unit

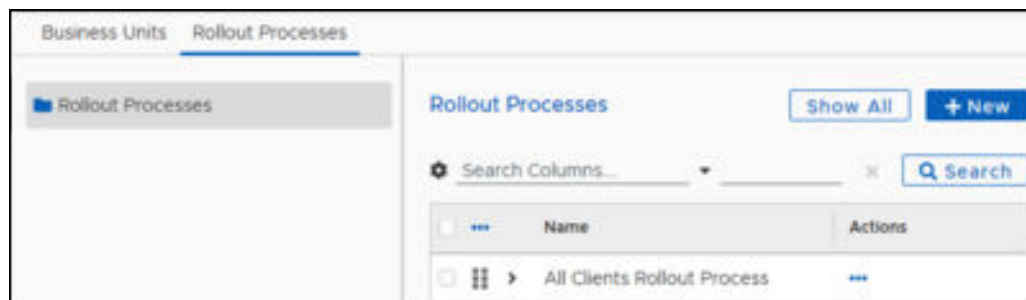
Designate Custom Business Units that a Lab Business Unit may use for testing purposes. If inherited from a parent Business Unit, values merge with the custom lab values of the parent and supersede parent values when conflicting.

Rollout Processes

Business unit rollout processes define which clients receive patches first and are the last step before patches reach clients. For example, a Business Unit rollout process can define rolling out to clients in batches of one hundred to allow administrators to view progress and catch any errors that occur before rolling out to additional devices.

After Patching Processes and Deployment Channel processes supply the details for the required activity, they delegate the rollout task to each Business Unit. The Business Unit manages its own rollout based on the customized **All Clients Rollout Process** workflow.

Before creating a custom Rollout Processes, enter a support ticket and request help from [Adaptiva Customer Support](#).



Including Rollouts in Business Units

The Rollout process executes a workflow that queries information contained within a Business Unit template, such as Approval Chains, Notification Chains, and Related Business Units. The Business Unit uses this information to control the approval and deployment logic for new patches. The Rollouts also perform the actual client deployment to devices within the Business Unit.

New child Business Unit configurations automatically inherit the Rollout Process from the parent Business Unit. In most cases, this is the **All Clients Rollout Process**.

The Business Unit template you are editing might use a Rollout Process inherited from a parent Business Unit. Before you can change an inherited Rollout Process, you must turn off inheritance.

Patching Strategies

Patching Strategies are the central management objects in OneSite Patch because they group the details that define how, when, and where to patch third-party products. OneSite Patch includes prepopulated templates that address most patching scenarios. You can save these templates using your own titles and descriptions, and then customize them to your environment.

Purpose of a Patching Strategy

Each Patching Strategy uses building blocks that can include Schedules, Notifications (Chains), Deployment Channels, and Bots to define a given patching scenario. At minimum, a Patching Strategy must include a Patching Process and a Deployment Bot.

Functionally, a Patch Strategy performs the following:

Automated handling of new patches

Automatically discovers new patches and uses the Deployment Bot to match new patches to the Patching Strategy. The Patching Process queues patches for processing and, according to the set schedule, activates patch deployment in groups to minimize the impact on endpoints and end users.

Customized targeting of patches

Administrators can target specific products and high-profile patches that trigger a Deployment Bot based on individual products. Targeting is particularly useful when you first install OneSite Patch, have a considerable number of products that require patching, and you prefer to review the progress of patching before fully automating the process.

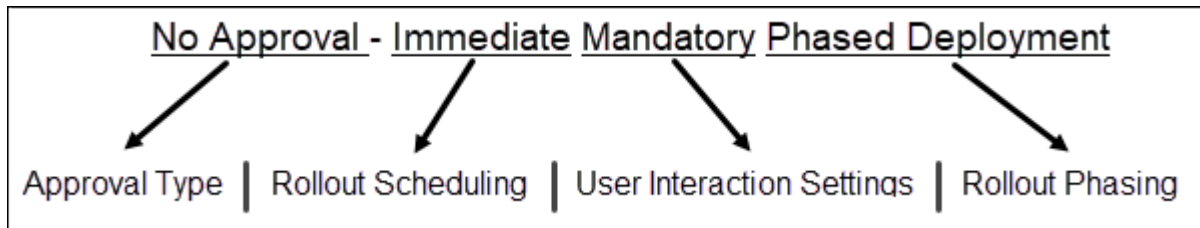
Reuse Intent Schema Objects

All objects in OneSite Patch are interoperable and designed for use in any Patching Strategy. Create a patching process, schedule, notification or approval chain, or deployment process once, and then use them in various Patching Strategies depending on your needs.

Patching Strategy Template Naming Conventions

OneSite Patch Patching Strategy templates cater to four specific use cases: Approval Types, Rollout Scheduling, User Interaction Settings, and Rollout Phasing. When

deciding which Patching Strategy to choose, consider the following example to understand naming:



By offering various combinations of these parameters, the templates are a versatile framework that can accommodate a wide range of patching scenarios.

Minimal customization includes adding the products to patch and a schedule. This flexibility allows for efficient patch management without the need for extensive customization or the creation of new strategies.

- **Approval Type:** Level of approval needed prior to deployment:
 - **No Approval:** Deploys at once.
 - **Initial Approval:** Requires approval prior to deploying.
 - **Phased Approval:** Requires approval between each wave in the Deployment Waves object.
- **Rollout Scheduling:** Defines the schedule and impact of a deployment.
 - **Immediate:** All product patches deploy at once.
 - **RiskBased:** Targeted and controlled deployment based on specific risk levels (low, medium, high, critical). Schedule and run patch deployments based on risk levels. Uses Deployment Channels.
- **User Interaction:** Defines permitted user actions related to the patch installation.
 - **Mandatory:** Alerts the end user who can postpone depending on [User Interaction Settings](#) but cannot not decline. All product patches deploy at once.
 - **Options:** Alerts the end user. Otherwise, functionality not available in this release.
- **Rollout Phasing:** Deploys in separate phases to allow a review before continuing.
 - Minimal customization includes adding the products to patch and a schedule.
 - This flexibility allows for efficient patch management without the need for extensive customization or the creation of new strategies.

Patching Strategy Templates

Effective management and deployment of software patches is crucial for maintaining the security and stability of an IT infrastructure. The included Patching Strategies address various deployment scenarios and considerations.

Recommended Use

You can choose a Patching Strategy template, save it under a descriptive local naming convention, and then customize it as needed. OneSite Patching Strategy templates reference objects that include the minimum requirements for a successful patching strategy: Deployment Wave, Deployment Bot, and Patching Process.

Adaptiva recommends creating a folder to hold all new or customized strategies. This separates them from the strategies provided by Adaptiva (see [Create a New Folder for Objects](#)).

View built-in Patching Strategies

These built-in strategies are often enough to get an organization started with a patch deployment scenario. To build a Patching Strategy using an Adaptiva template, see [Creating a Patching Strategy](#).

1. Hover over or select the right-arrow next to **Strategy** in the left pane of the OneSite Patch dashboard, and then select **Patching Strategies**.
2. Select any **Patching Strategy** to see the available templates associated with that strategy.

Name	Enabled	Actions
Initial Approval - Immediate Mandatory Deployment	Disabled	...
Initial Approval - Immediate Mandatory Phased Deployment	Disabled	...
Initial Approval - Immediate Optional Deployment	Disabled	...
Initial Approval - Risk-Based Mandatory Deployment	Disabled	...

Initial Patch Manager Approval Strategies

Each of these strategies requires an approval step before deploying updates. Except for Risk Based Mandatory Deployment, the Patching Process within these strategies manages the deployment process exclusively and does not use Deployment Channels.

Similarly, the Deployment Bot does not apply any filtering mechanism, so the Patching Process manages all updates related to the products included in the non-risk strategies.

- **Initial Approval - Immediate Mandatory Deployment**

Approval required prior to deployment, then deploys at once with no user interaction.

- **Initial Approval - Immediate Mandatory Phased Deployment**

Approval required prior to deployment, then deploys at once in a phased manner, rolling out to each wave of business units sequentially with no user interaction control.

- **Initial Approval - Immediate Optional Deployment**

Approval required prior to deployment, then deploys at once in a phased manner, rolling out to each wave of business units sequentially. User interaction allowed.

- **Initial Approval - Risk-Based Mandatory Deployment**

Approval required prior to deployment, and then deploys at once to all devices in the targeted business units based on the patch risk levels.

Uses both Deployment Waves and Deployment Channels. Higher-risk updates have priority in high-frequency Deployment Channels. Lower-risk updates belong to lower-frequency Channels.

Also uses Deployment Bot to filter patches based on risk level, and then sends the final wave to the proper Deployment Channels.

Ensures processing and deployment of the final wave through the most suitable Deployment Channel and adds a layer of control and customization to the deployment process.

No Approval Strategies

Each of these strategies requires no approval before deploying updates. Except for Risk Based Mandatory Deployment, the Patching Process within these strategies manages the deployment process exclusively and they do not use Deployment Channels.

Additionally, the Deployment Bot does not apply any filtering mechanism, so the Patching Process manages all updates related to the products included in the non-risk strategies.

- **No Approval - Immediate Mandatory Deployment**

No approval needed prior to deployment. Deploys at once with no user interaction.

- **No Approval - Immediate Mandatory Phased Deployment**

No approval needed prior to deployment. Deploys at once in a phased manner, rolling out to each wave of Business Units sequentially. No user interaction.

- **No Approval - Immediate Optional Deployment**

No approval needed prior to deployment. Deploys at once to all devices in the targeted business unit. User interaction allowed.

- **No Approval - Risk-Based Mandatory Deployment**

No approval needed prior to deployment. Deploys at once to all devices in the targeted business units based on the patch risk levels. No user interaction.

Uses both Deployment Waves and Deployment Channels. Higher-risk updates have priority in high-frequency Deployment Channels. Lower-risk updates belong to lower-frequency Channels.

Also uses Deployment Bot to filter patches based on risk level, and then sends the final wave to the proper Deployment Channels.

Ensures processing and deployment of the final wave through the most suitable Deployment Channel and adds a layer of control and customization to the deployment process.

Phase Approval Strategies

Each of these strategies requires phased approvals before deploying updates. Except for Risk Based Mandatory Deployment, the Patching Process within these strategies manages the deployment process exclusively without using Deployment Channels.

Similarly, the Deployment Bot does not apply any filtering mechanism, so the Patching Process manages all updates related to the products included in the non-risk strategies.

- **Phase Approval - Immediate Mandatory Phased Deployment**

Approval required between each wave of the deployment, and then deploys the updates in a phased manner, rolling out to each wave of business units sequentially. No user interaction.

- **Phase Approval - Risk-Based Mandatory Deployment**

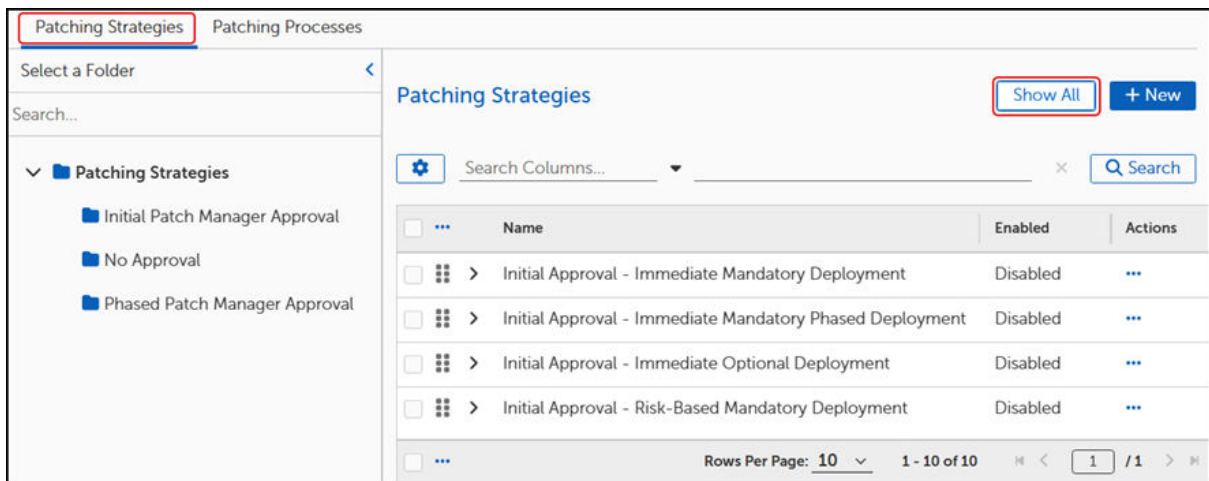
Approval step required between each wave of the deployment, and then deploys the updates at once to all devices in the targeted business units based on risk levels. No user interaction.

Creating a Patching Strategy

A Patching Strategy template contains specific fields that you can configure to make a unique Patching Strategy for your environment. Adaptiva recommends opening an existing strategy that contains most of the configurations items you want, and then saving it with a new name and description. The configuration options are the same whether you create a new strategy or modify an existing strategy.

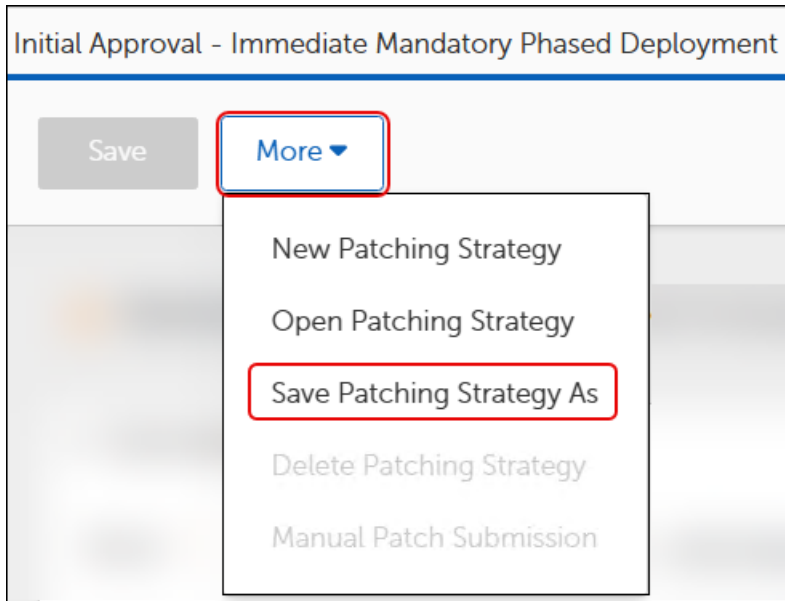
Open and Save a Patching Strategy Template

1. Follow the instructions in [Create a New Folder for Objects](#).
2. Hover over or click **Strategy** in the left navigation menu of the [Adaptiva OneSite Patch Dashboard](#), and then select **Patching Strategies**.
3. Select **Show All** to see all available Patching Strategies. This populates the **Patching Strategies** table with the available templates.



For descriptions of each template type, see [Patching Strategy Templates](#).

4. Enter the **Name** of an existing strategy on the Search bar, and then click **Search**.
5. Select the **Name** of the strategy to open it.
6. Select **More** in the upper left corner of the template, and then select **Save Patching Strategy As**:



- a. Enter a unique name that reflects what the strategy does conceptually. For example, ITS Immediate Daily Product Patching.
- b. Select **OK**. This opens your strategy template with all the default entries for the built-in strategy, including a detailed description.
- c. Enter a detailed **Description** of your new template or keep the existing detail, and then click **Save** on the upper-left corner of the dialog.

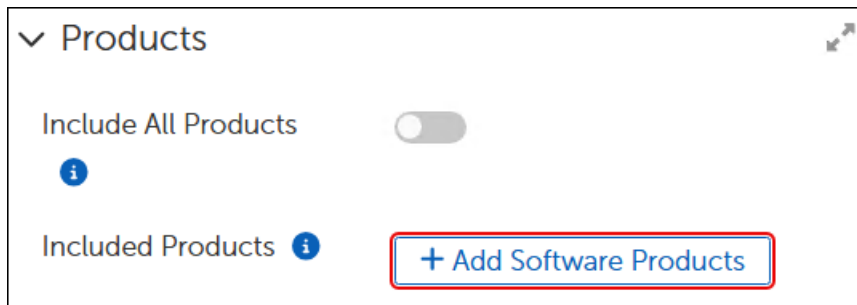


TIP

Remember to click Save on the upper left corner to save your progress. After completing the Patching Strategy configuration, you must save and enable the completed strategy to make it available for use.

Add Software Products

1. Scroll to the **Products** workspace in an open [Patching Strategy](#) template:



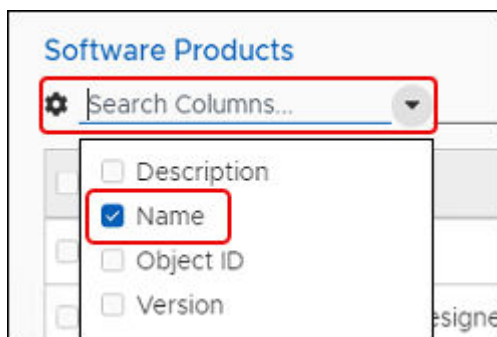
- To include all products (not recommended), click the **Include All Products** toggle to enable it.



CAUTION

Adaptiva recommends including only the specific products used in your environment. Including all products means using the entire OneSite library of products.

- To include specific products (recommended), click **Add Software Products**.
- Select **+ Add Software Products**.
 - Select the **Down Arrow** next to **Search Columns** and select the search information type that identifies the product you want to include.



- Enter the **product information** on the search line, and then click **Search**.



- Select the **box** next to the product you want to add. You may search for and include as many products as you need for this strategy, and then click **Add Software Products** at the bottom left of the dialog.

Software Products Show All

⚙️ Search Columns... ▼ chrome ✕ 🔍 Search

<input type="checkbox"/>	...	Name
<input type="checkbox"/>	⋮ >	Google Chrome x64
<input type="checkbox"/>	⋮ >	Google Chrome x86

⋮ Rows Per Page: 10 ▼ 1 - 2 of 2 ⏪ < 1 / 1 > ⏩

Add Software Products Cancel

- Select **Add Software Products** on the bottom left of the dialog to save your additions.

Manage Trigger Metadata Properties

Adaptiva provides several Trigger Metadata Properties, including properties specific to Adaptiva, CrowdStrike Falcon Spotlight, and Windows Defender Antivirus.

View All Trigger Metadata Properties

- Scroll down to **Trigger Metadata Properties** in an open Patching Strategy template.
- Select **+ Select** to open the **Select Trigger Properties** dialog.

Select from all Trigger Properties

The first table you see shows all available trigger properties. The list includes Adaptiva, CrowdStrike Falcon Spotlight (if licensed), and Windows Defender Antivirus Patching properties.

1. In the **Select Trigger Properties** table of the **Trigger Metadata Properties** dialog, select one or more properties to use as triggers:
 - To find a specific trigger, enter a trigger name on the **Search** line, and then select **Search**.
 - To sort the list of Trigger Properties, click Property to reverse the alphabetical support order.
 - To page through the available trigger properties, use the navigation tools on the bottom-right of the dialog.

The screenshot shows the 'Select Trigger Properties' dialog box. The title bar contains a close button (X) and the title 'Select Trigger Properties'. Below the title bar is a search bar with a dropdown menu for 'Search Columns...' and a 'Search' button. The main area contains a table with columns for selection, a list of properties, and actions. The table lists properties like Blacklist.DateTime, Blacklist.Hidden, Blacklist.On, Blacklist.Reason, Blacklist.VendorUrl, Content.AdaptivaUrl, Content.ContentId, Content.FileName, Content.Sha256Hash, and Content.Size. At the bottom of the table is a pagination control showing 'Rows Per Page: 10', '1 - 10 of 170', and page navigation buttons. At the bottom of the dialog are 'OK' and 'Cancel' buttons.

<input type="checkbox"/>	Property ↑	Actions
<input type="checkbox"/>	> Blacklist.DateTime	...
<input type="checkbox"/>	> Blacklist.Hidden	...
<input type="checkbox"/>	> Blacklist.On	...
<input type="checkbox"/>	> Blacklist.Reason	...
<input type="checkbox"/>	> Blacklist.VendorUrl	...
<input type="checkbox"/>	> Content.AdaptivaUrl	...
<input type="checkbox"/>	> Content.ContentId	...
<input type="checkbox"/>	> Content.FileName	...
<input type="checkbox"/>	> Content.Sha256Hash	...
<input type="checkbox"/>	> Content.Size	...

Rows Per Page: 10 1 - 10 of 170 1 / 17

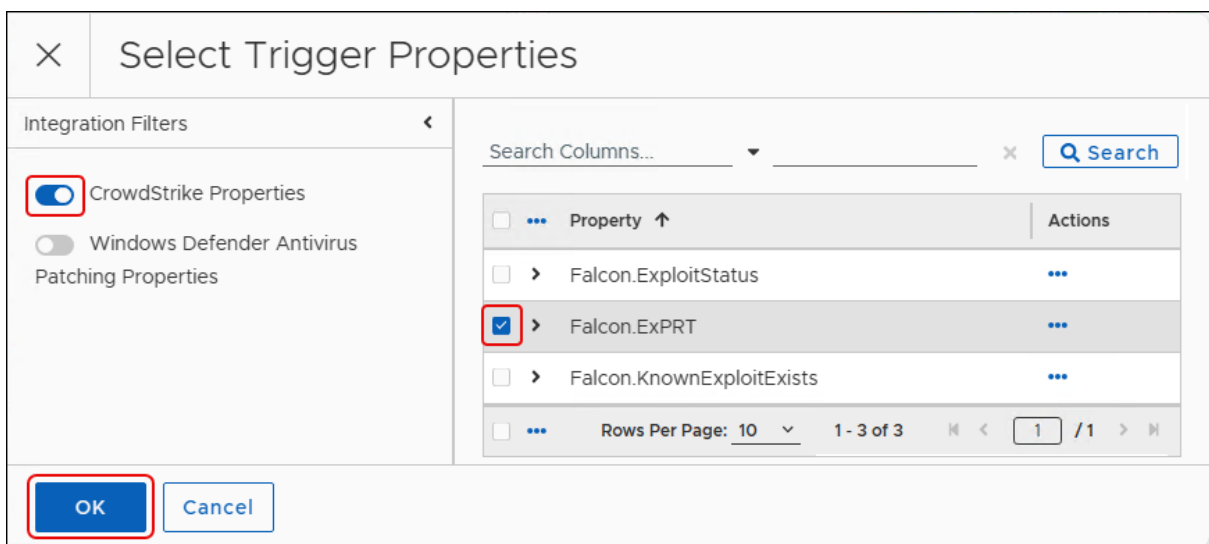
OK Cancel

2. Select **OK** on the bottom-left corner of the dialog to save your selections and return to the Patching Strategy template.

Select Only CrowdStrike Falcon Trigger Properties

In the **Select Trigger Properties** table of the **Trigger Metadata Properties** dialog, enable a view of CrowdStrike Falcon properties only.

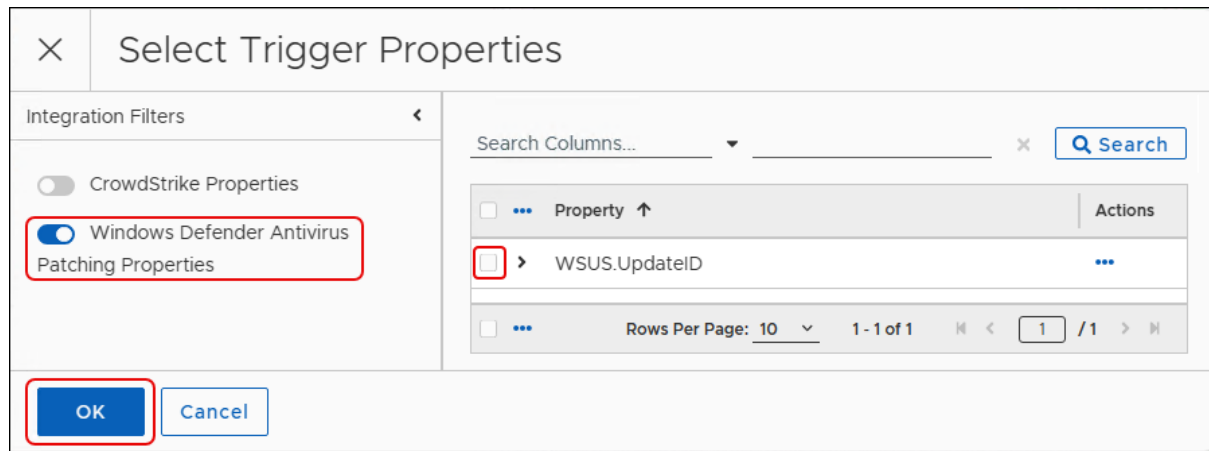
1. Select the **CrowdStrike Properties** toggle to enable or disable (default) a view of Falcon properties only.
2. Select one or more **Falcon** properties from the table.



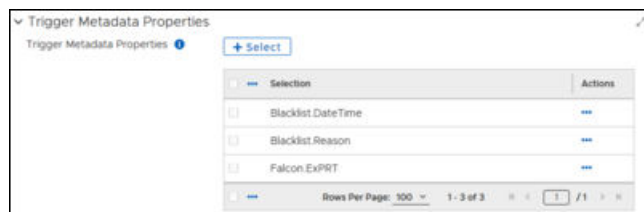
3. Select **OK** at the bottom left of the dialog to save your selections and return to the Patching Strategy template.

Select Only Windows Defender Antivirus Trigger Properties

1. Select the **Windows Defender Antivirus Patching Properties** toggle under **Integration Filters** in the **Select Trigger Properties** dialog.
2. Select a **Windows Defender** property from the table.

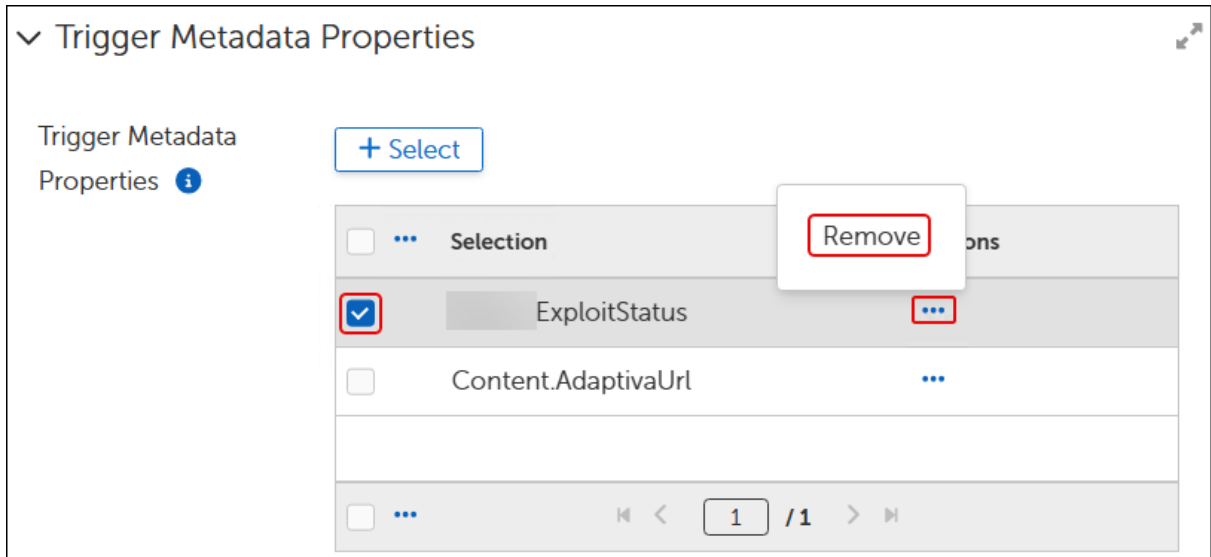


3. Select **OK** at the bottom left of the dialog to save your selections and return to the Patching Strategy template.



Remove Trigger Metadata Properties

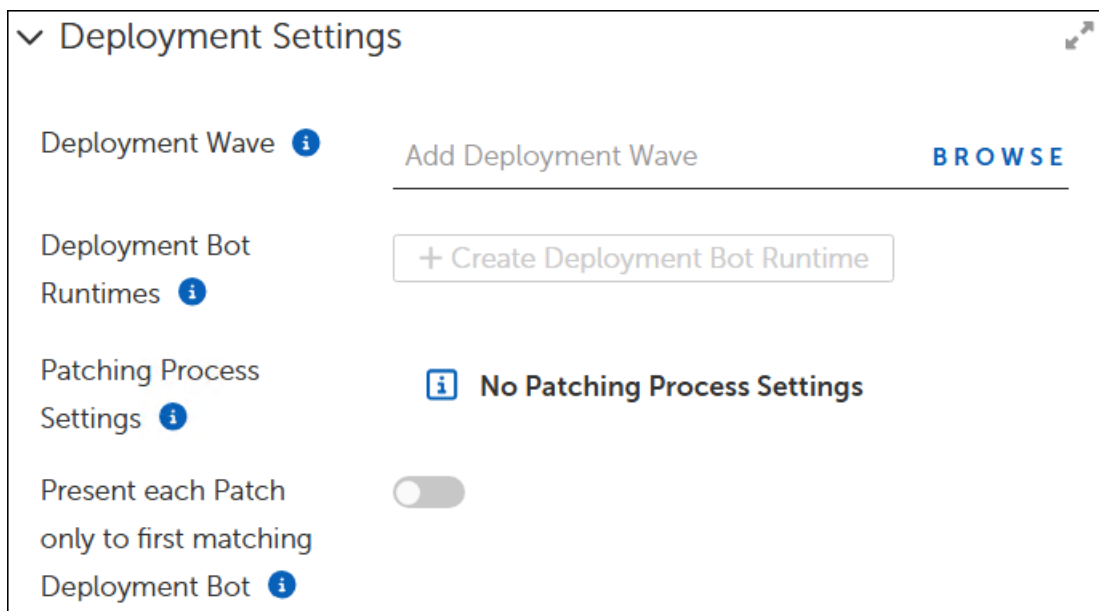
1. Scroll down to **Trigger Metadata Properties** in an open Patching Strategy template. If the Patching Strategy includes Trigger Metadata Properties, the table under **+Select** lists those properties.
2. Select the **ellipsis (...)** under **Actions** for the trigger you want to remove, and then select **Remove**.



3. Select **Save** on the upper-left corner of the Patching Strategy to save your changes.

Deployment Settings

Deployment settings in a Patching Strategy include selecting a Deployment Wave, Creating Deployment Bot Runtime configurations, and choosing whether to present each patch to the first matching Deployment bot only (defaults to enabled). When [customizing an existing Patching Strategy](#) (recommended), settings may include tables with configuration selections other than the default.



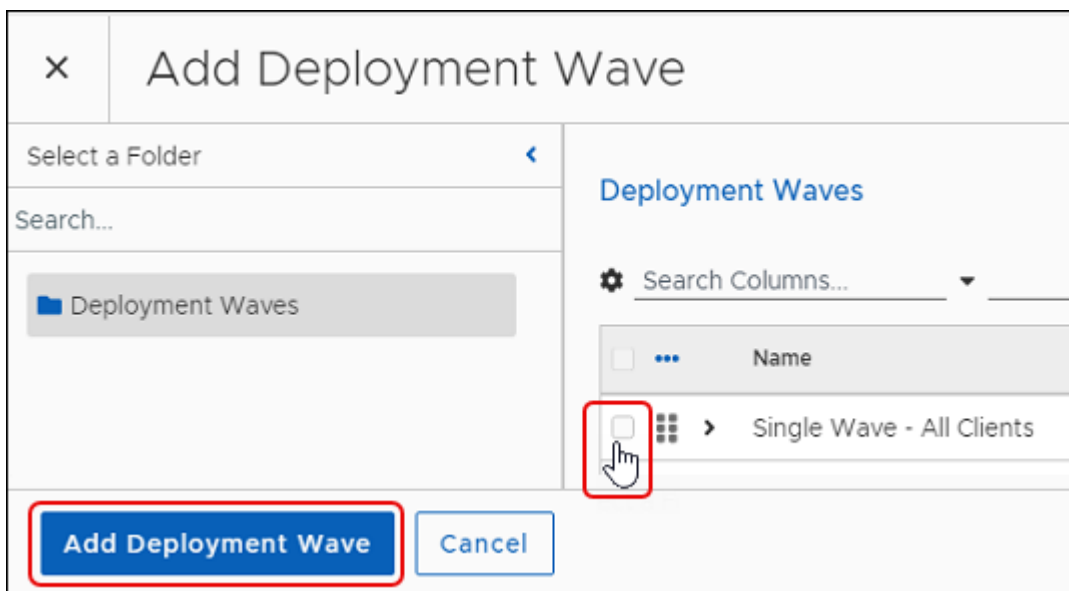
Begin by [adding a Deployment Wave](#).

Add a Deployment Wave

1. Select **Browse** next to **Add Deployment Wave** in the **Deployment Settings** workspace of an open [Patching Strategy](#) template.



This opens the **Add Deployment Wave** dialog.



2. Select a **Deployment Wave** from the list. Adaptiva provides a **Single Wave-All Clients** Deployment Wave, which includes a Business Unit called **All Clients Business Unit**.
3. Select **Add Deployment Wave** on the bottom left of the dialog. This returns you to the Patching Strategy template.

Deployment Bot Runtime Settings

In Patching Strategy templates, the **Create Deployment Bot Runtime** dialog provides a single location to add processes to your Patching Strategy. Use these settings for more advanced operations. For example, when you have multiple Business Units that require the same Patch Deployment Bot but use a different Patching Process and schedule, you can create multiple Deployment Bot Runtime combinations to patch according to different requirements.

See also:

[Bots – Patch Deployment and Notification Bots](#)

[Patching Processes](#)

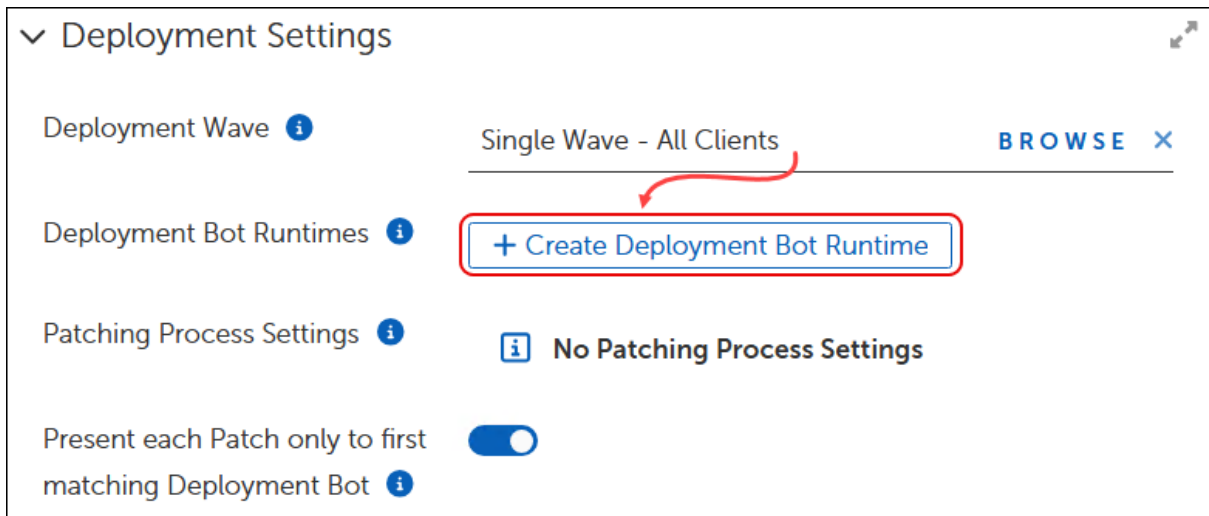
[Deployment Channels and Deployment Channel Processes](#)

[Business Units and Rollout Processes](#)

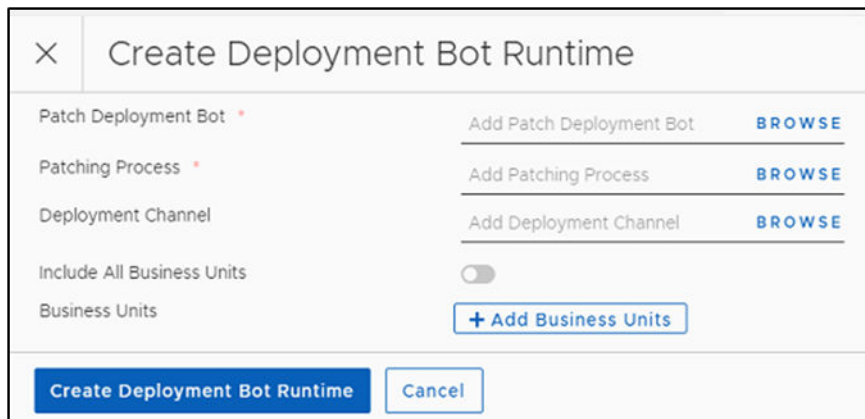
Create one or more Deployment Bot Runtime Scenarios

After adding a Deployment Wave to the Patching Strategy Deployment Settings, you can configure Deployment Bot Runtime scenarios. These configuration options allow you to create scenarios that use the same Deployment Bot with different Patching Processes (schedules) for the same or different Business Units. Follow these procedures for each Deployment Bot Runtime you need to create. If you need to create a Deployment Bot, see [Creating Deployment Bots](#).

1. Select **+ Create Deployment Bot Runtime** from the **Deployment Settings** workspace of an open [Patching Strategy](#) template.



This opens the Create Deployment Bot Runtime dialog:



The screenshot shows a dialog box titled "Create Deployment Bot Runtime". It has a close button (X) in the top left. The dialog contains several sections:

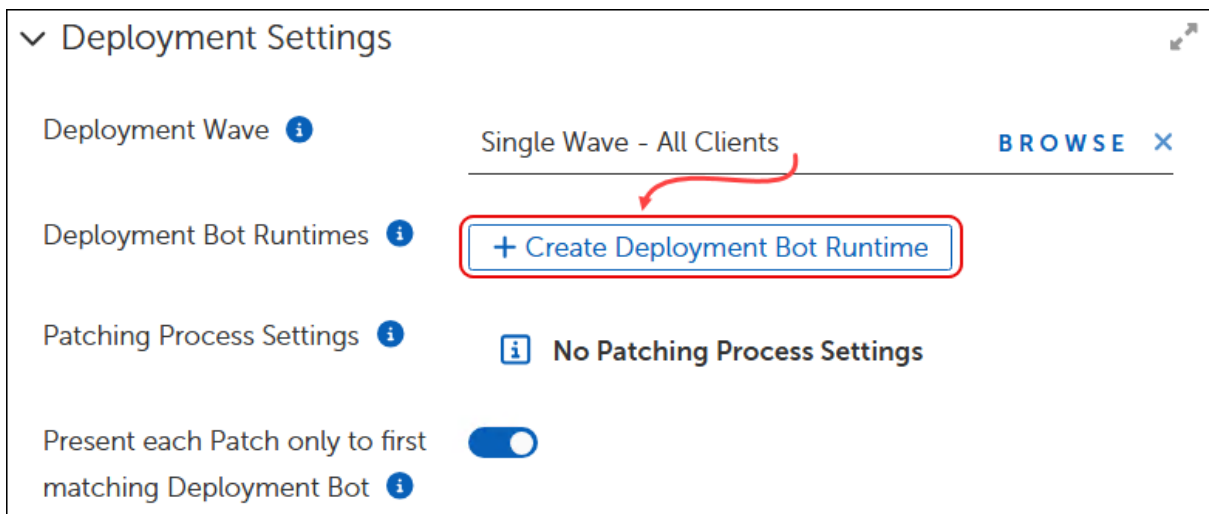
- Patch Deployment Bot**: A text input field with "Add Patch Deployment Bot" and a "BROWSE" button.
- Patching Process**: A text input field with "Add Patching Process" and a "BROWSE" button.
- Deployment Channel**: A text input field with "Add Deployment Channel" and a "BROWSE" button.
- Include All Business Units**: A toggle switch, currently turned off.
- Business Units**: A button labeled "+ Add Business Units".

At the bottom of the dialog, there are two buttons: "Create Deployment Bot Runtime" (highlighted in blue) and "Cancel".

2. Begin by [adding a Patch Deployment Bot](#).

Add a Patch Deployment Bot (Required)

1. [Add a Deployment Wave](#) in the **Deployment Settings** workspace of an open [Patching Strategy](#) template. This enables +Create Deployment Bot Runtime.



The screenshot shows the "Deployment Settings" workspace. It has a dropdown arrow on the left and a refresh icon on the right. The settings are as follows:

- Deployment Wave**: A text input field with "Single Wave - All Clients" and a "BROWSE X" button. A red arrow points from this field to the "+ Create Deployment Bot Runtime" button below.
- Deployment Bot Runtimes**: A button labeled "+ Create Deployment Bot Runtime" is highlighted with a red box.
- Patching Process Settings**: A button labeled "No Patching Process Settings" with an information icon (i).
- Present each Patch only to first matching Deployment Bot**: A toggle switch, currently turned on.

2. Select **+Create Deployment Bot Runtime** to open the configuration dialog.

3. Select **Show All** to see the available templates or click **Filtered by:** in the Bots list to see only the templates associated with that filter.



IMPORTANT

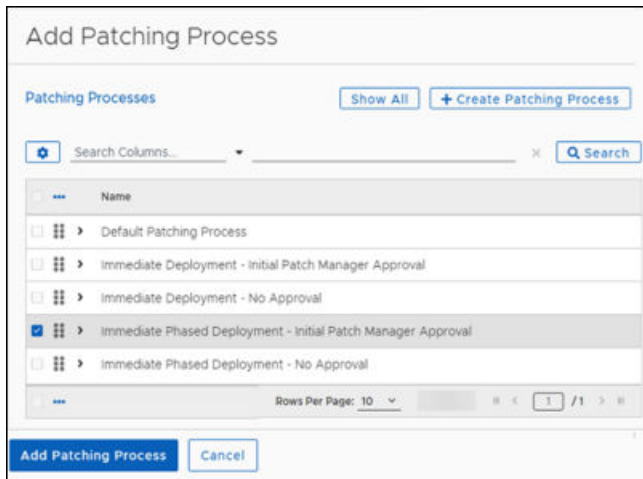
A Patching Strategy presents each applicable patch sequentially to each Deployment Bot in the Runtime, from top to bottom. Be sure to organize the Deployment Bots in the Runtime from most important to least. You can enable or disable whether the Patching Strategy stops presenting patches to later Deployment Bots after discovering a match.

4. Select the template you want to use. For example, in **Filtered by: Known Exploit**, select **Mandatory Install (Known Exploit Exists)**.
5. Select **Add Patch Deployment Bot** on the bottom left of the dialog.

Add a Patching Process (Required)

1. Select **Browse** next to **Add Patching Process** in the Create Deployment Runtime dialog.
2. Select **Show All** to see the available processes.

3. Select the process you want to use. For example, select **Immediate Phased Deployment – Initial Patch Manager Approval**.
4. Select **Add Patching Process** on the bottom left of the dialog.



Add a Deployment Channel (Optional)

1. Select **Browse** next to **Add Deployment Channel**.
2. Select **Show All** to see the available channels.
3. Select the channel you want to use. For example, select **Daily (13hrs)** to run the Deployment Channel at 1:00 pm every day.
4. Select Add Deployment Channel on the bottom left of the dialog.

Add Business Units (Optional)

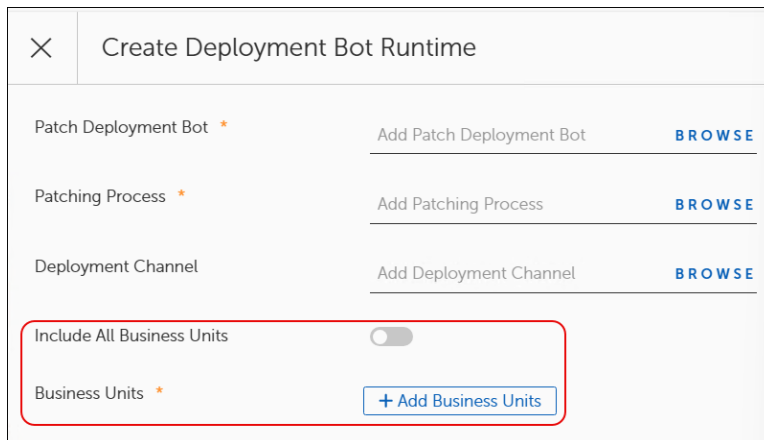


IMPORTANT

The Business Units you add here must be the same Business Units included in the Patching Strategy Deployment Wave. If you select other Business Units here or select All Business Units, the Patching Strategy will take no action on those that do not match the Deployment Wave settings.

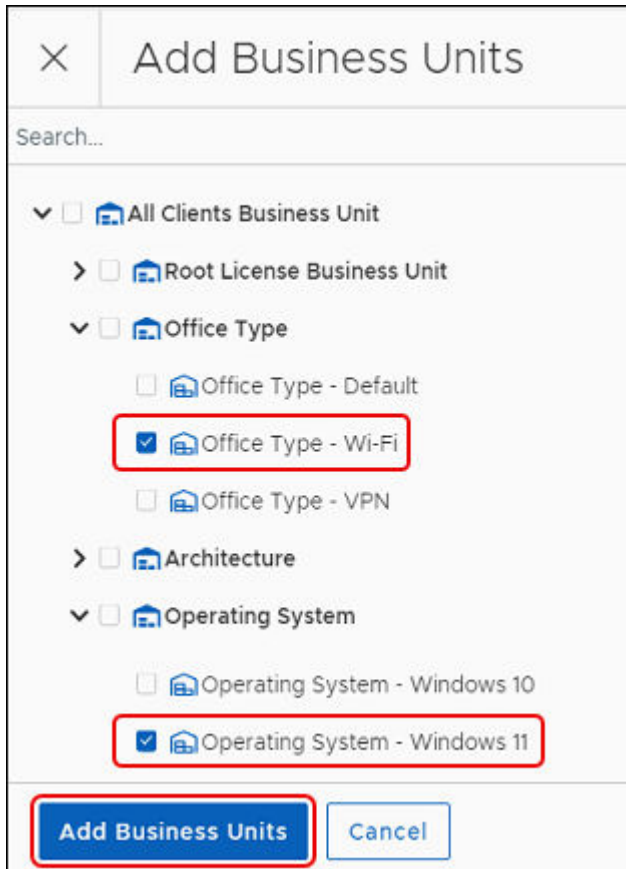
1. Decide whether to include all Business Units in this Deployment Bot Runtime, or to add specific Business Units:

To include all Business Units, click the **Include All Business Units** toggle to enable running this configuration on all Business Units, and then skip to step 3.



Create Deployment Bot Runtime	
Patch Deployment Bot *	Add Patch Deployment Bot BROWSE
Patching Process *	Add Patching Process BROWSE
Deployment Channel	Add Deployment Channel BROWSE
Include All Business Units <input type="checkbox"/>	
Business Units *	+ Add Business Units

- To choose specific Business Units to use this Runtime, click **+ Add Business Units**, and then continue with the next step.
2. Select one or more **Business Units** to add to this Runtime. For example, to use this Runtime on all Windows 11 systems using a Wi-Fi connection, select **Operating System – Windows 11** and **Office Type – WiFi**.



3. Select **Add Business Units** on the bottom left of the dialog to view the completed Runtime Bot.
4. Select **Create Deployment Bot Runtime** on the bottom-left corner of the dialog to return to the Patching Strategy.
5. Return to [Create one or more Deployment Bot Runtime Scenarios](#) to add more Deployment Bot/Patching Process pairs to this Patching Strategy.

Set the Patching Process Runtime

After creating a Deployment Bot Runtime, set the runtime schedule for each Patching Process.

1. Select the **ellipsis (...)** under **Actions** in the **Patching Process Settings** table of an open Patching Strategy template, and then select **Edit Process Setting**.

The screenshot shows two sections of the CrowdStrike console. The top section, 'Deployment Bot Runtimes', has a '+ Create Deployment Bot Runtime' button and a table with columns for checkboxes, names, patching processes, and actions. The bottom section, 'Patching Process Settings', has a table with columns for checkboxes, names, execution schedules, and actions. A red box highlights the 'Edit Process Setting' button in the 'Patching Process Settings' table, with a red arrow pointing to it from the right.

2. Select **+ Add Schedules**.

The 'Edit Process Setting' dialog box is shown. It has a title bar with a close button and the text 'Edit Process Setting'. Below the title bar, there is a 'Patching Process' field with the value 'Immediate Deployment - Initial Patch Manager Approval' and a 'BROWSE' button. Below that is the 'Execution Schedules' section, which has a '+ Add Schedules' button highlighted with a red box. Below the 'Add Schedules' button is a table with columns for checkboxes, 'Schedule Name', and 'Actions'. Below the table is a 'Rows Per Page' dropdown set to '10' and a pagination indicator '1 - 1 of 1'. Below the table is a 'Time Limit' section with input fields for '0' Hours, '0' Minutes, and '0' Seconds. At the bottom of the dialog are 'OK' and 'Cancel' buttons.

3. Select the **Schedules** you want to use for the Process Setting. All Deployment Bot Runtime pairs that use the same Patching Process in this Patching Strategy will run on the schedules you choose.

Add Schedules

Schedules
Show All
+ Create Schedule

	Schedule Name	Start Date	End Date	Last Modified	Actions
<input type="checkbox"/>	ASAP	1/24/24, 12:44 PM	--	--	⋮
<input type="checkbox"/>	Balanced Daily at 6AM	1/24/24, 6:00 AM	--	--	⋮
<input type="checkbox"/>	Basic Inventory Schedule	1/24/24, 10:00 AM	--	--	⋮
<input type="checkbox"/>	Daily At 2AM	1/26/24, 2:00 AM	--	--	⋮

Rows Per Page: 10

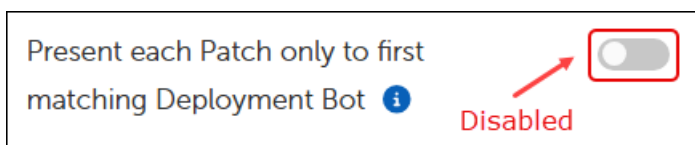
Add Schedules
Cancel

4. Select **Add Schedules**, and then click **OK** to return to the Patching Strategy workspace.

Present Patches to the First Matching Deployment Bot

This toggle switch enables or disables whether the Patching Strategy stops presenting patches to Deployment Bots as soon as it discovers the first matching Deployment Bot. If you choose to enable this behavior, be sure to order the Bots in your Deployment Bot Runtime from most important to least.

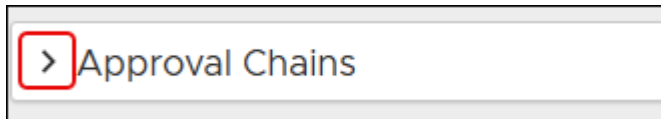
1. Scroll down to the bottom of the **Deployment Settings** workspace of an open [Patching Strategy](#).



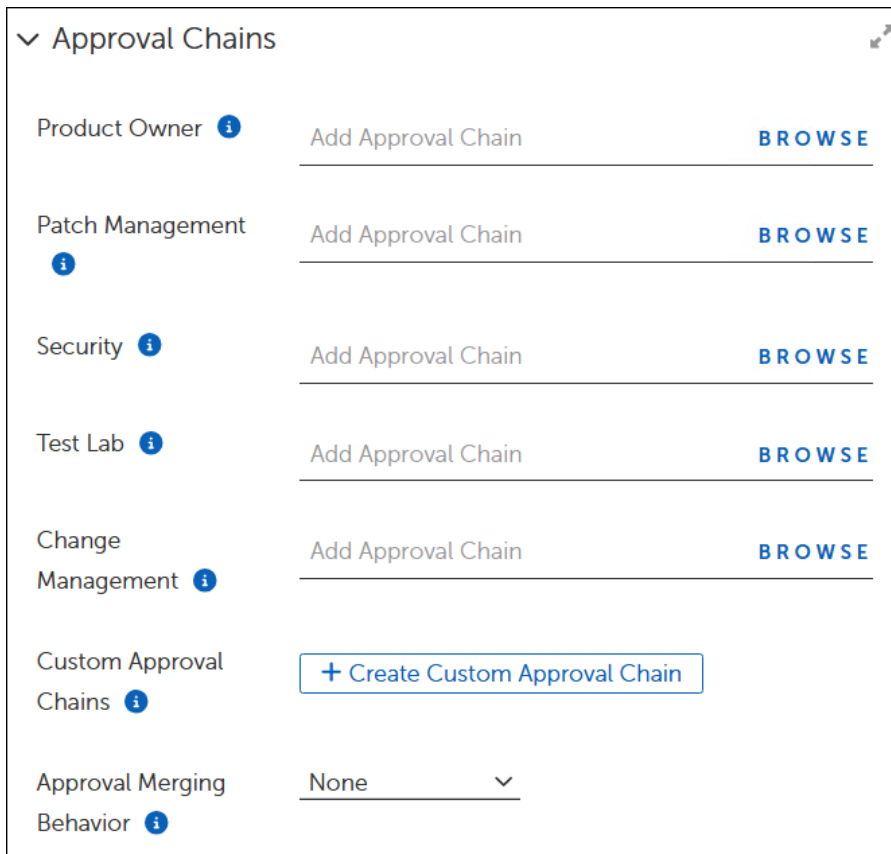
2. Select the **Present each Patch only...** toggle to enable or disable (default) whether the Patching Strategy stops presenting patches to later Bots after discovery of a matching Bot.

Add Approval Chains to a Patching Strategy

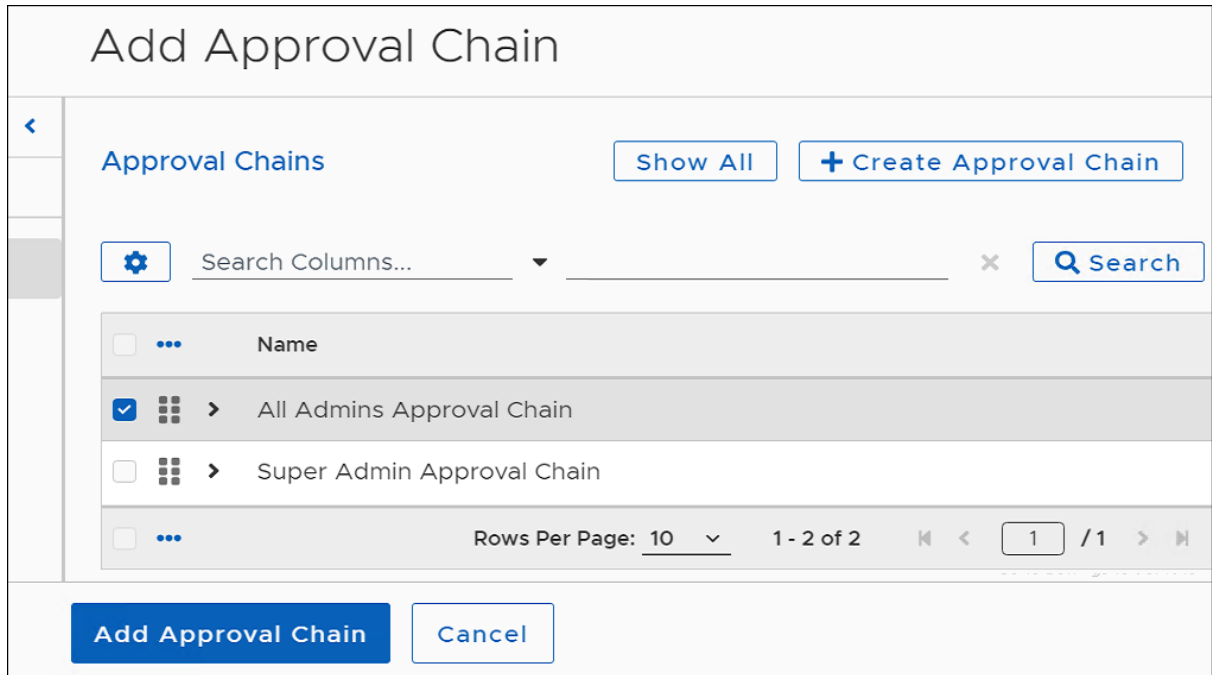
1. Select **Approval Chains** to open the **Approval Chains** workspace in an open [Patching Strategy](#) template.



2. Select **Browse** next to the type of Approval chain you want to add (Product Owner, Patch Management, Security, and so on).



3. Select an **Approval Chain** from the **Approval Chains** table. This example uses an **All Admins Approval Chain**.



4. Select **Add Approval Chain** to return to the Patching Strategy template.
5. Repeat Steps 2 through 5 for each of the groups listed in the **Approval Chains** workspace:
 - Skip any groups that do not apply to your situation.
 - When each group from which you need an approval contains an approval chain, continue with the next step.
6. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Managing Notification Settings

Patching Strategy, Deployment Channel, and Business Unit objects include a **Notifications** dialog where you can configure notification details. The configuration choices differ slightly for each object.



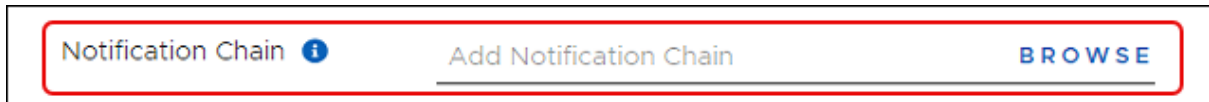
IMPORTANT

This configuration requires selecting a specific type of Notification Cycle template. Contact [Adaptiva Customer Support](#) for assistance with this configuration and for information about choosing the correct template.

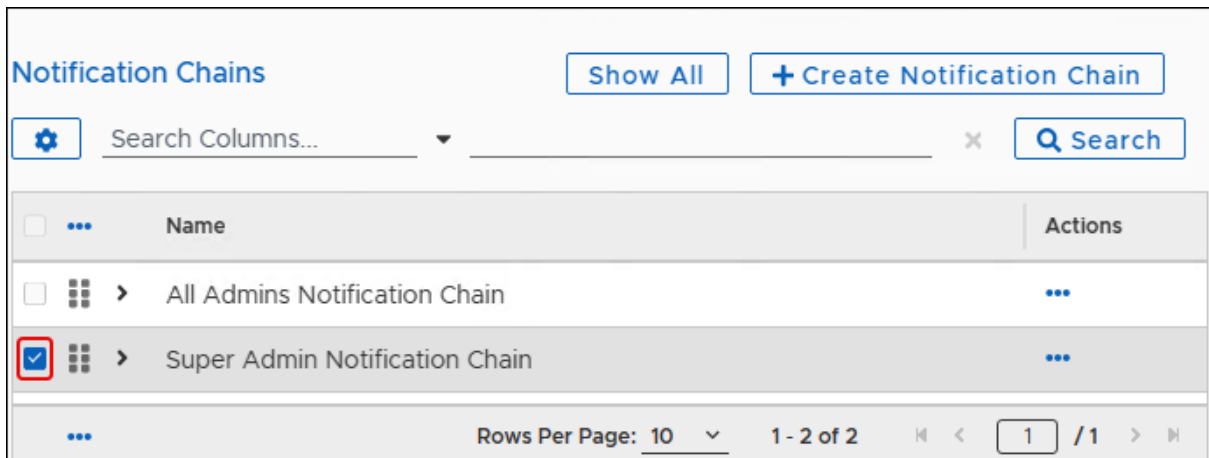
Add a Notification Chain

Notification Chain settings exist in the object templates for Patching Strategies, Deployment Channels, and Business Units.

1. Expand the **Notifications** box in an open object template to show the available configuration options.



2. Select **Browse** next to **Notification Chain**. This opens the Notifications Chain dialog.

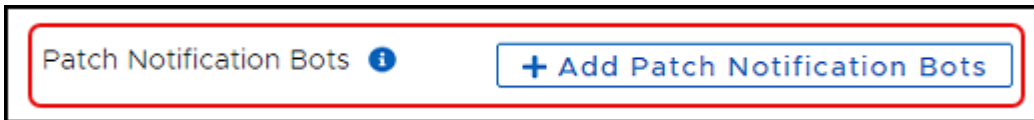


3. Select **Show All** to see the available templates.
4. Select a **Notification Chain** from the table. To edit or create Notification Chains, see [Using Notification Chains](#).
5. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

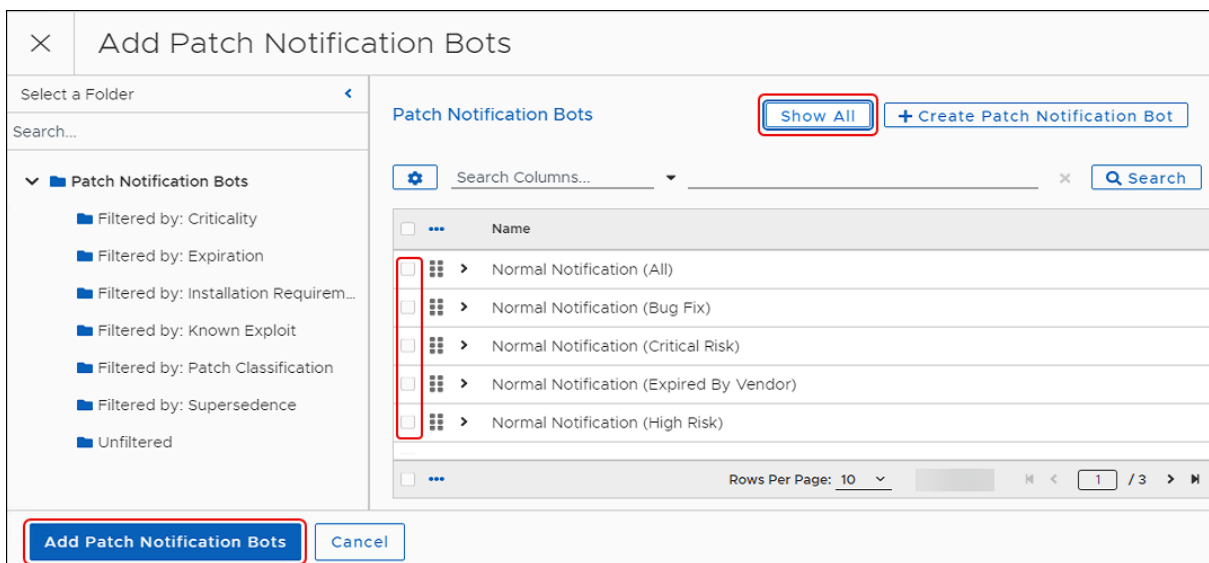
Add Patch Notification Bots

Both Patching Strategies and Deployment Channel templates have an option to **Add Patch Notification Bots**.

1. Select **+ Add Patch Notification Bots** from the **Notifications** box in the object template.



This opens the **Add Patch Notification Bots** dialog.



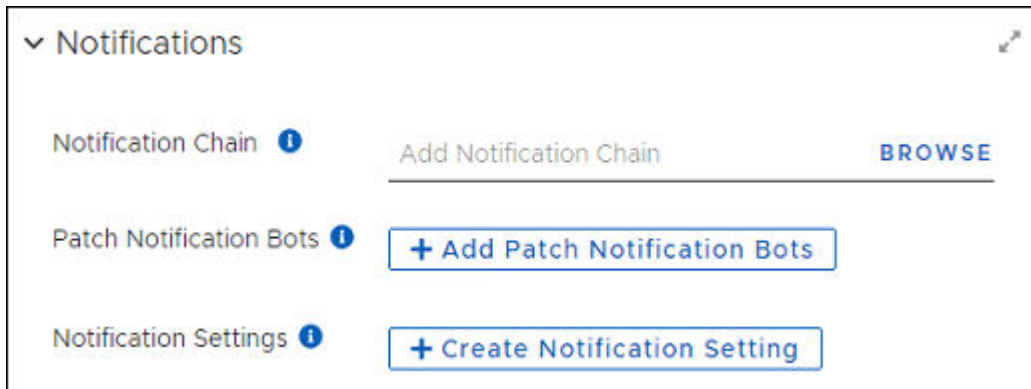
2. Select **Show All** to list all available **Patch Notification Bots** or click any **Filtered by:** folder to see the Bots associated with that filter.
3. Choose one or more **Notification Bots** to set requirements for this template. To create more Notification Bots, see [Creating Notification Bots](#).
4. Select **Add Patch Notification Bots** on the bottom left of the dialog to return to the starting template settings for Notifications.

Create Notification Settings

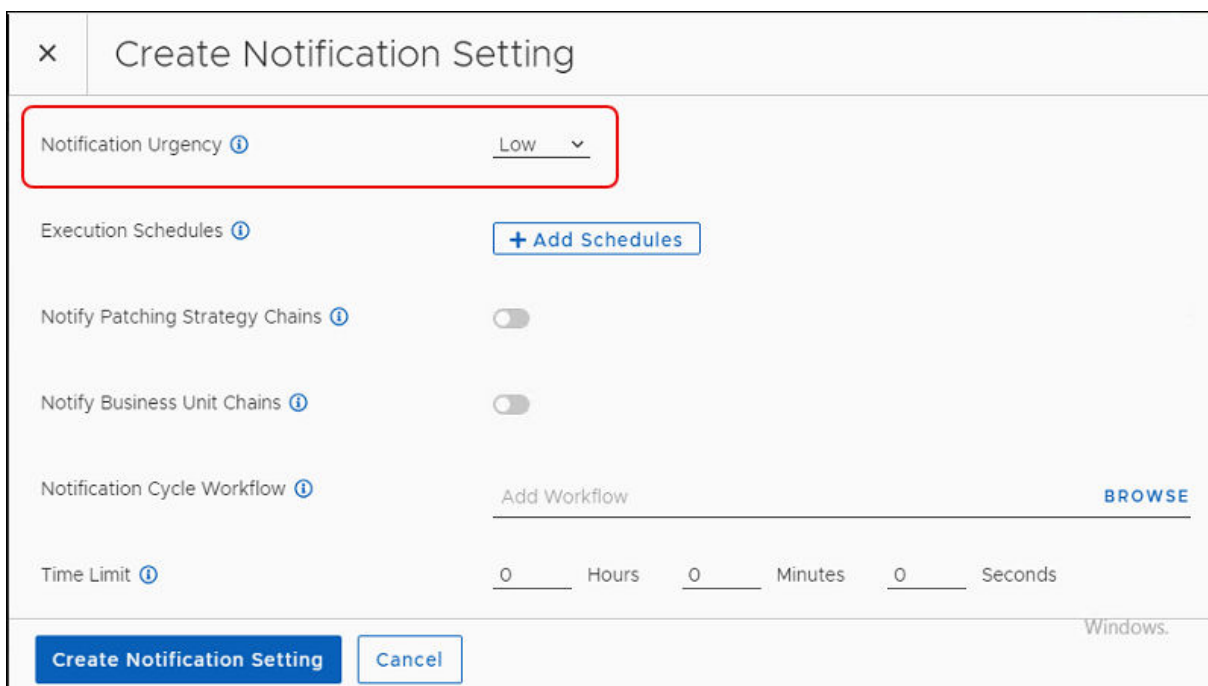
Set Notification Urgency

These values must match the corresponding values defined in the Notification Bots. Otherwise, the Notification Cycle does not send a notification.

1. Select **+ Create Notification Setting** in the Notifications box of the object template.



2. Expand the list of options next to **Notification Urgency**, and then select the urgency setting that matches the Notification Bot.



3. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

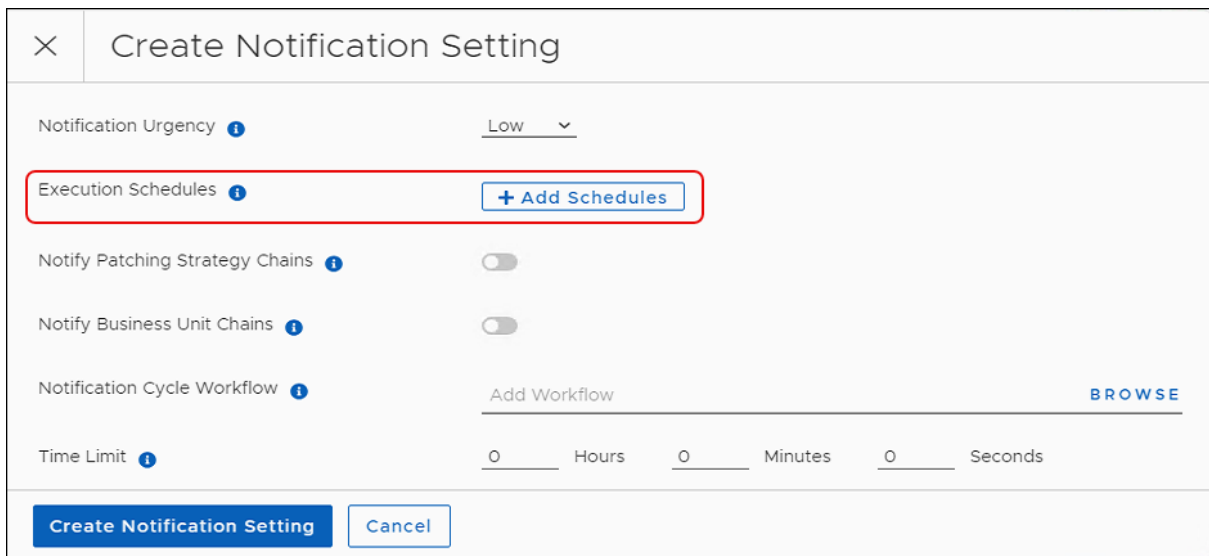
Add Execution Schedules

Execution Schedules control when and how often a Notification Cycle sends notifications. Choose schedules based on when and how often receiving parties require notification.

1. Select **+ Create Notification Setting** from the **Notifications** workspace of a object template.



2. Select **+Add Schedules** to display the **Create Notification Setting** dialog.



3. Select one or more **Schedule Names** from the **Add Schedules** table, and then click **Add Schedules** on the lower-left corner of the dialog.

Add Schedules

Schedules
Show All
+ Create Schedule

Search Columns...

	...	Schedule Name	Start Date
<input type="checkbox"/>	>	[AutoUpgrade] Adaptiva Client Upgrade	5/2/24, 4:30 PM
<input type="checkbox"/>	>	ASAP	1/24/24, 12:44 PM
<input type="checkbox"/>	>	Balanced Daily at 6AM	1/24/24, 6:00 AM
<input type="checkbox"/>	>	Basic Inventory Schedule	1/24/24, 10:00 AM
<input type="checkbox"/>	...	Rows Per Page: 10 1 - 10 of 13 1 / 2	

Add Schedules
Cancel

4. Continue editing the notification settings or click Create Notification Settings to return to the template.

Enable Notifications for Patching Strategy and Business Unit Chains

When enabled, sends notifications to the Roles shown in the Notification Chain associated with the Patching Strategy or Deployment Channel template. Defaults to disabled.

1. In the **+ Create Notification Setting** dialog in the Patching Strategy or Deployment Channel template, decide whether to enable notifications:
 - Select the **Notify Patching Strategy Chains** toggle to enable or disable (default) whether the notification cycle sends notifications to the chains included in the strategy.
 - Select the **Notify Business Unit Chains** toggle to enable or disable (default) whether the notification cycle sends notifications to Business Unit chains included in the strategy.
2. Continue editing the **Notifications** settings or click Create Notification Settings to return to the template.

Choose a Notification Cycle Workflow

This setting names the Notification Cycle that processes the Notifications for the Patching Strategy or Deployment Channel. Notification Cycle workflows are customized for specific uses. Adaptiva does not provide sample Notification Cycle templates. These templates exist only if you create them for your environment.



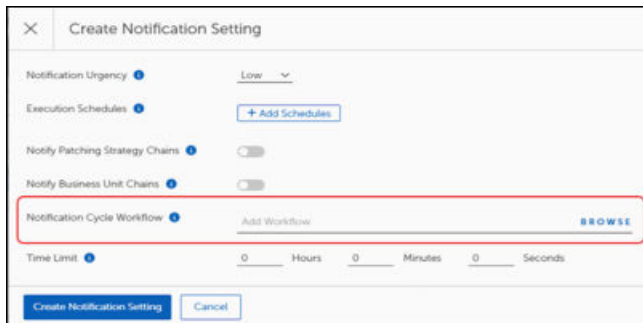
IMPORTANT

Contact [Adaptiva Customer Support](#) for assistance with Notification Cycle templates.

1. Select **+ Create Notification Setting** from the Notifications box in the object template.



This opens the **Create Notification Setting** dialog.



2. Select **Browse** on the **Add Workflow** line. This opens the list of available workflows in OneSite.
3. Select your custom workflow from the list, and then click **Add Workflow** on the lower-left corner of the dialog.
4. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Set the Time Limit

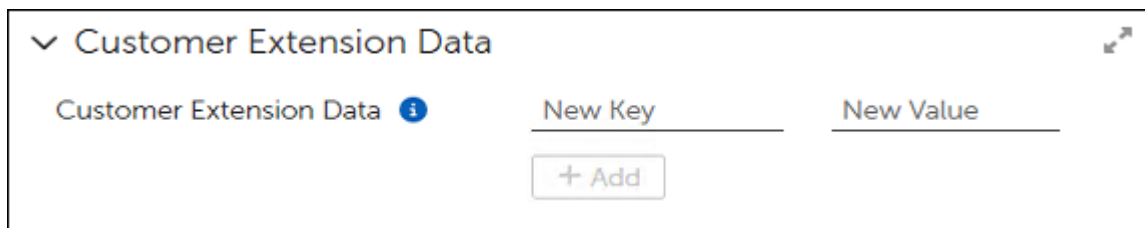
Specifies the maximum length of time that the Notification Cycle Workflow runs before timing out. If set to all zeros (default) the workflow may run indefinitely. Choose

this setting with care. If the notification times out before sending all notifications, the next cycle triggers the notifications again.

1. Select **+ Create Notification Setting** the Notification box of the object template.
2. Next to **Time Limit**, set the **Hours**, **Minutes**, or **Seconds** that the Notification Cycle will run, or leave the setting default at 0 for each item to allow the workflow to run indefinitely.
3. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Customer Extension Data

Customer Extension Data is an advanced feature of OneSite Patch. The Customer Extension Data fields allow advanced users to specify different key/value pairs for use in customized Patching Strategies, Deployment Chains, or Business Units when necessary to achieve different results.



The screenshot shows a configuration panel for 'Customer Extension Data'. At the top left, there is a dropdown arrow and the text 'Customer Extension Data'. To the right of this text is a blue information icon (i) and a small arrow icon in the top right corner. Below the title, there are two input fields: 'New Key' and 'New Value'. Below these fields is a button labeled '+ Add'.

Customer Extension Data fields relate directly to fields in a customized template. If you do not have customized templates with key/value pairs you can modify, you do not need to configure or use this feature.

If you want to create customized templates that use key/value pairs for some settings, contact [Adaptiva Customer Support](#).

Content Prestaging Settings

The Content Prestaging feature enables OneSite Patch to provide deployment content to devices ahead of the scheduled deployment, either pushing content to a location or allowing a client to pull content. Prestaging content makes the content available on the device locally when the deployment time arrives. This reduces the deployment time and minimizes the chances of missing service windows or having devices going offline before a content download finishes.

You can create Content Prestaging Settings within the Patching Strategy, Business Unit, or Deployment Channel templates.

Defining Content Prestaging Settings

The templates for Patching Strategies, Deployment Channels, and Business Units include the choice to set Content Prestaging settings. Settings default to **Not Enabled**.

Content Prestaging settings include two options:

- **Server Content Push (Recommended)** – The Adaptiva Server pushes the content to the best-suited sources in all locations that require the content. Adaptiva recommends this type of prestaging when the Deployment Strategy targets only a subset of devices. High-availability machines receive the content and function as local sources during discovery and deployment.
- **Client Content Pull** – This option enables any client that requires the content to download and cache it before deployment. Suitable when a Deployment Strategy targets all clients that need the updated content.

Push Content

- **Not Enabled** -- Disables any prestaging as part of the Patching Process workflow or Patching Strategy.
- **Handled by System** – The OneSite Patch system handles the prestaging automatically and pushes content to three automatically chosen devices within the office that require the content.

This push occurs at once when the metadata updates include the latest content that meets patching requirements.

- **Handled by Workflow** – When enabled as part of a Patching Process, Deployment Channel, or Business Unit template, pushes the content upon deployment of the Patching Process.

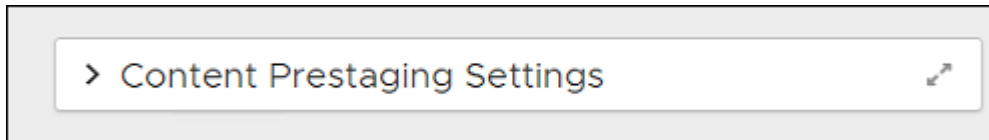
Pull Content

- **Not Enabled** -- Disables any prestaging as part of the Patching Process workflow or Patching Strategy.
- **Handled by System** – The OneSite Patch system handles the prestaging automatically. The Client pulls content from the Server and instructs all Clients that require the content to download and cache it ahead of any deployment.
- **Handled by Workflow** – When enabled as part of a Patching Process, Deployment Channel, or Business Unit template, the Client pulls the content upon deployment.

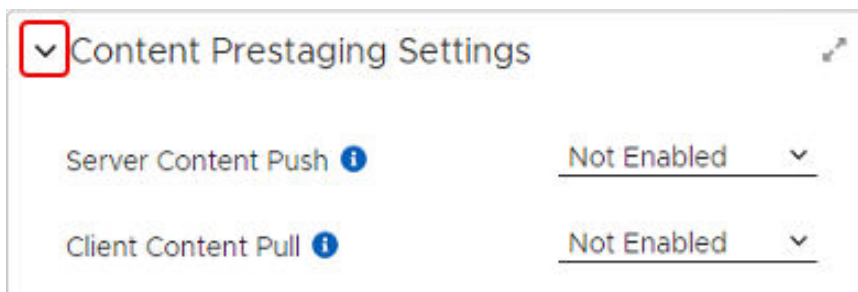
Set Content Prestaging Settings

Use this procedure to add or change Content Prestaging Settings in Patching Strategy, Business Unit, or Deployment Channel templates.

1. Expand the **Notifications** box in an open object template, and then scroll down to the Content Prestaging Settings.

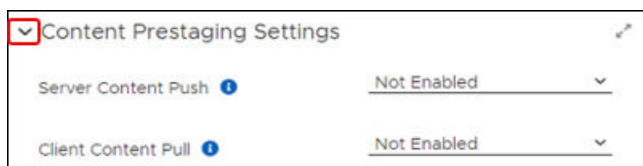


2. Expand the Content Prestaging Settings box to view the available settings.

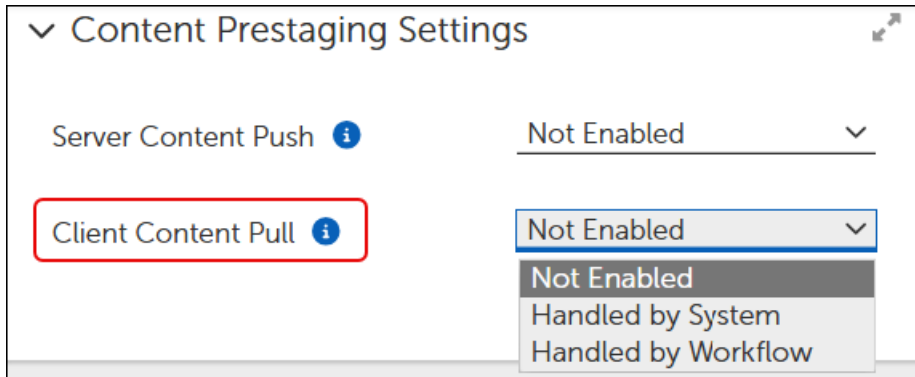


Enable Client Content Pull

Client Content Pull defaults to Not Enabled. To enable pull settings, complete the following steps in the Content Prestaging Settings of a Patching Strategy, Business Unit, or Deployment Channel template:



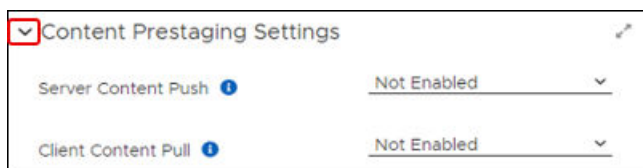
1. Select the arrow to the right of **Client Content Pull** to expand the menu of available options.



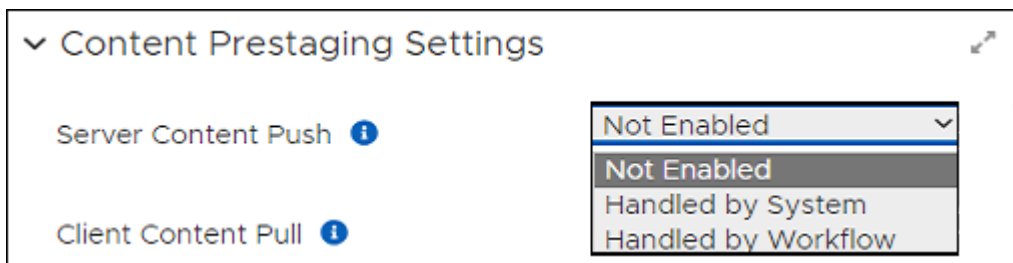
2. Select the option you need for the object template you are using. For definitions of push options, see [Defining Content Prestaging Settings](#).
3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Enable Server Content Push

Server Content Push defaults to Not Enabled. To enable push settings, complete the following steps in the Content Prestaging Settings of a Patching Strategy, Business Unit, or Deployment Channel template, complete the following steps:



1. Select the arrow to the right of **Server Content Push** to expand the menu of available options.



2. Select the option you need for the object template you are using. For definitions of push options, see [Defining Content Prestaging Settings](#).

3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Business Unit Addition Settings

Business Unit Addition Settings do not have a separate menu item. Configure these settings from the Business Unit Addition Settings dialog in a Patching Strategies template.

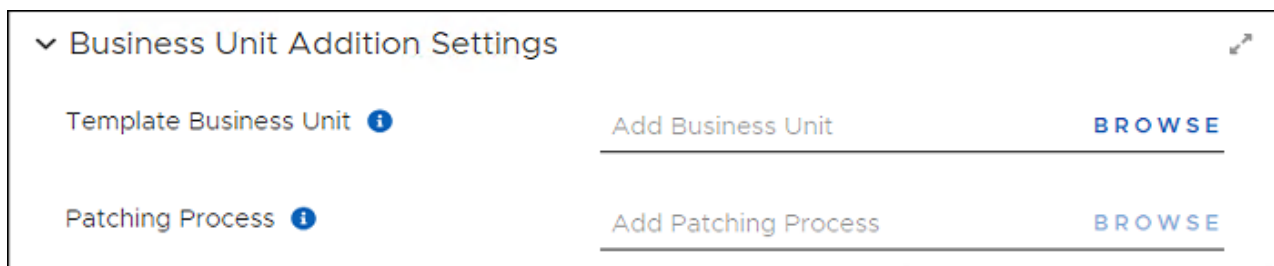
Business Unit Addition Settings in Patching Strategies

When you have added a new Business Unit to an enabled Patching Strategy, which has already completed a current patching cycle, you must use the **Business Unit Addition Settings** to add the Business Unit. This ensures that the new Business Unit receives the current updates the next time the strategy runs. Adding new Business Units using these dialogues ensures that the Business Units inherit the Patches and Patch Approval Settings set up in the original template.

Adding Business Units and associated Patching Processes separately means the new Business Units inherit Patches and Patch Approval Settings from the overall schema, but the associated Patching Process manages the customized deployment process for the new Business Units.

The Business Unit you specify here includes the patch approvals the Patching Strategy will use for any Business Units you add to the Strategy after the Strategy has run.

The Patching Process you select here is the same process you identified in the Deployment Bot Runtime configuration of the Patching Strategy.

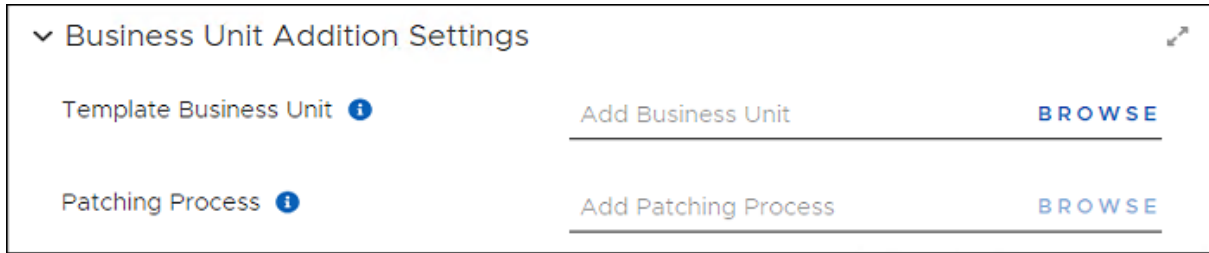


The screenshot shows a dialog box titled "Business Unit Addition Settings" with a dropdown arrow on the left and a refresh icon on the right. It contains two sections. The first section is labeled "Template Business Unit" with an information icon (i) and has a "BROWSE" button next to the "Add Business Unit" text. The second section is labeled "Patching Process" with an information icon (i) and has a "BROWSE" button next to the "Add Patching Process" text. Both sections have a horizontal line under the "Add" text.

Configure Business Unit Addition Settings

1. Select **Strategy > Patching Strategies** from the left navigation menu of the [OneSite Patch Dashboard](#).

2. Scroll down to **Business Unit Addition Settings** and then click the **right arrow** to expand the box.



Select a Business Unit

Specify the parent Business Unit of this strategy so that when new Business Units become part of the strategy after its initial creation, those Business Units inherit settings from the same parent.

1. Select **Browse** next to **Template Business Unit** in the **Business Unit Addition Settings** dialog of an open Patching Strategy template.
- 2.
3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Select a Patching Process

Identify the Patching Process that controls the approval and deployment logic for the existing Business Units in this strategy. This is the same Patching Process identified in the Deployment Bot Runtime, which is the only Patching Process you can choose here. This ensures that any Business Units added after initial creation of this strategy use the same Patching Process as the existing Business Units.

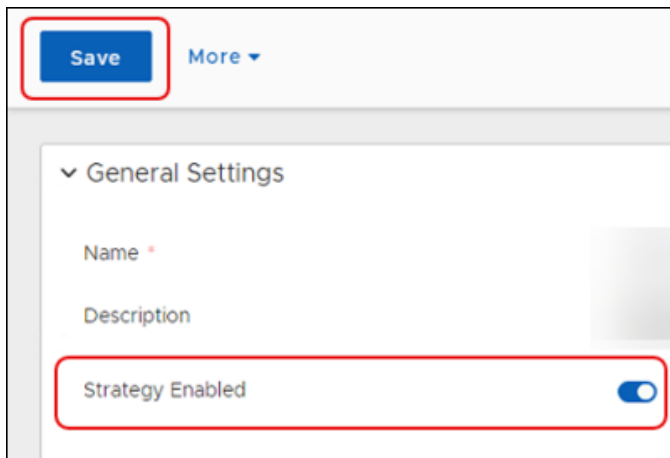
1. Verify that the **Deployment Bot Runtime** details are accurate. The Patching Process settings needed for identified there Business Unit Addition settings are the same as those used in the Deployment Bot Runtime.
2. Select **Browse** next to **Patching Process** in the Business Unit Additions dialog of an open Patching Strategy. If Browse is disabled, check the [Deployment Bot Runtime Settings](#).
3. Select the available Patching Process, and then click **Add Patching Process**.
4. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.

- b. Select **Save** again if you make any changes.

Enable the Patching Strategy

After completing the Patching Strategy configuration, including [Add Software Products](#), you must enable the Patching Strategy. When enabled, the strategy runs according to the configured schedules.

1. In **General Settings** at the top of the Patching Strategy template, click the **Strategy Enabled** toggle to enable the strategy and make it available for use.

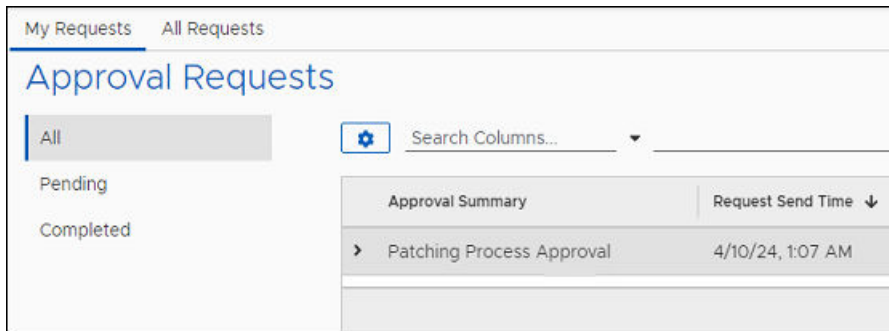


2. Select **Save** on the upper-left corner of the workflow to save the strategy:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.
3. [Move the saved template to your folder.](#)

View the Staged Patching Strategy

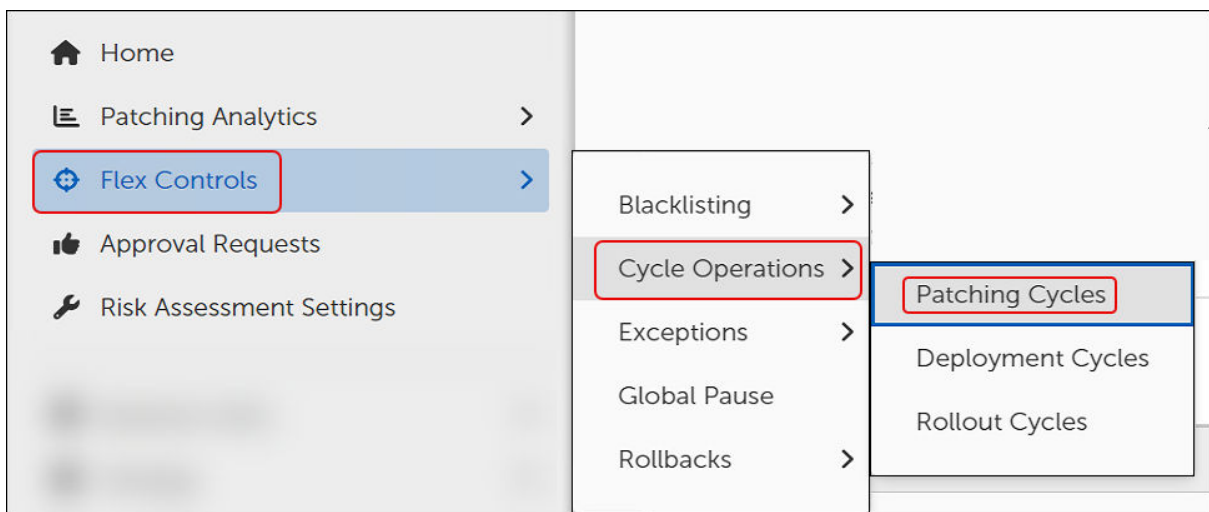
After you [Enable the Patching Strategy](#), you can view the pending approval request.

1. Select the **Approval Requests** in the left navigation menu of the [OneSite Patch Dashboard](#).

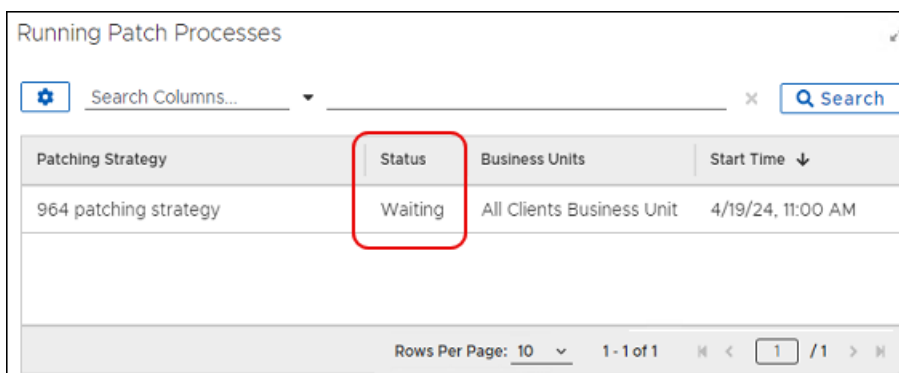


Approval Summary	Request Send Time
Patching Process Approval	4/10/24, 1:07 AM

- The view defaults to **All** requests, which includes pending and completed.
 - The Patching Strategy you just enabled appears in the **Approval Summary** table with a **Request Status** of **In Progress and Awaiting Response**.
2. Select **Flex Controls > Cycle Operations > Patching Cycles** from the left navigation menu of the [OneSite Patch Dashboard](#).



3. Check the **Running Patch Processes** table, which lists the status of the **Patching Strategy** as **Waiting**.



Patching Strategy	Status	Business Units	Start Time
964 patching strategy	Waiting	All Clients Business Unit	4/19/24, 11:00 AM

4. Select **Approval Requests** in the left navigation menu, and then click the **Patching Strategy** in the table.
5. Select **Approve**, and then click **Back to Approval Requests**. You can wait until the patch time passes, or you can start the deployment manually.



IMPORTANT

When you add a new device (Adaptiva Server) to your network after this strategy has scanned and updated all associated devices, OneSite Patch automatically adds any new devices to the strategy if the next scan detects an earlier version of Chrome.


Start the Patching Strategy Manually

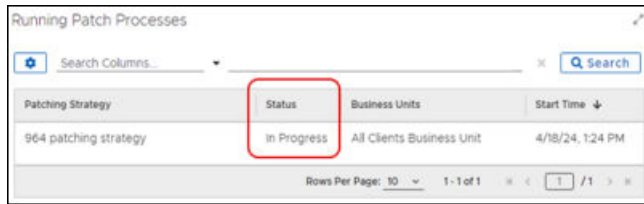
After the Patching Strategy approval process status shows **Completed**, you can wait until the time setting for patch deployment, or you can start the deployment immediately.

1. Select **Flex Controls > Patching Cycles**, and then click the name of the Patching Strategy to open the **Cycle Information**.

Patching Strategy	Status	Business Units	Start Time ↓
964 patching strategy	Waiting	All Clients Business Unit	4/19/24, 11:00 AM

Rows Per Page: 10 | 1 - 1 of 1 | 1 / 1

2. Select Play  under **Cycle Information**, and then click **Close**. This returns you to the **Patching Cycles** workspace where you can view **Running Patch Processes**.



The screenshot shows a table titled "Running Patch Processes". At the top, there is a search bar with "Search Columns..." and a "Search" button. The table has four columns: "Patching Strategy", "Status", "Business Units", and "Start Time". The "Status" column for the first row, "964 patching strategy", is highlighted with a red box. The "Status" value is "In Progress". The "Business Units" value is "All Clients Business Unit" and the "Start Time" is "4/18/24, 1:24 PM". At the bottom of the table, there is a pagination control showing "Rows Per Page: 10", "1 - 1 of 1", and navigation arrows.

Patching Strategy	Status	Business Units	Start Time
964 patching strategy	In Progress	All Clients Business Unit	4/18/24, 1:24 PM

3. Select the **Patching Strategy** name to view details about the patching process.

Patching Processes

Patching Processes serve as the primary method for deploying patches to Business Units or adding Patches to a Deployment Channel. As with Patching Strategies, OneSite Patch includes prepopulated Patching Process templates that address most processing scenarios.

Patching processes define the Patching Strategy logic based on Patching Strategy settings, such as the following:

- Approval processes for patches.
- User notifications.
- Prestaging content.
- Deploying to test labs before production.
- Routing patches to appropriate deployment channels, or directly routing them to business units for deployment.

Creating Patching Processes

If you want to create your own Patching Processes, enter a support ticket and request help from [Adaptiva Customer Support](#). Customer Support will help you understand the nuances of Patch Processes and assist with creating templates that support your requirements.

Patching Process Templates

Immediate Deployment, No Phasing, Initial Patch Manager Approval

Each of these processes requires an approval step before deploying updates.

Immediate Deployment- Initial Patch Manager Approval

Approval required prior to deployment, then deploys at once.

Immediate Deployment, No Approvals Needed

Except for the Default Patching Process, each of these strategies requires no approval before deploying updates.

- **Default Patching Process**

- **Phased Deployment No Approval**
No approval needed prior to deployment. Deploys in phases
- **Immediate Deployment No Approval**
No approval needed prior to deployment. Deploys at once.
- **Immediate Phased Deployment No Approval**
No approval needed prior to deployment. Deploys in phases.

Phased Deployment Processes, Approval Required

- **Immediate Phased Deployment - Initial Patch Manager Approval**
Approval required prior to deployment. Deploys in phases.
- **Phased Deployment - Initial Patch Manager Approval**
Approval needed prior to deployment. Deploys in phases.
- **Phased Deployment - Phase Patch Manager Approval**
Approval needed prior to deployment. Deploys in phases.

Bots – Patch Deployment and Notification Bots

A Deployment Bot generates patch approvals and assigns specific configurations to those approvals, such as the Patching Process and the Deployment Channel.

Notification Bots exist only as optional components of Patching Strategies and Deployment Channels and deploy or generate notifications based on settings in the Notification Bot template. Notifications can alert administrators about the release or deployment of new patches or inform interested parties about newly published updates. Notification Bots do not execute independently.

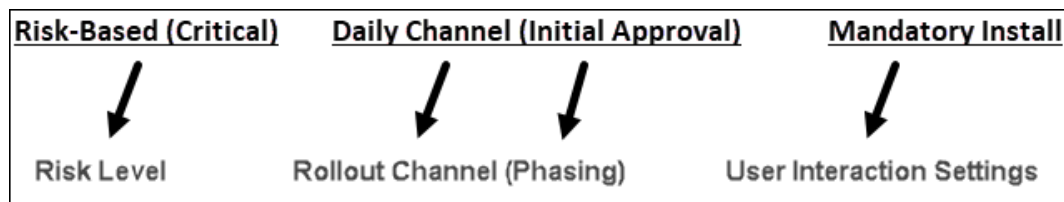
Deployment Bots

Patch Deployment Bot Template Naming Conventions

OneSite Patch Deployment Bot templates include various filtering scenarios to cover most filtering requirements in an enterprise. When deciding which Bot filter to choose, consider the following examples to understand naming conventions for the different filter types.

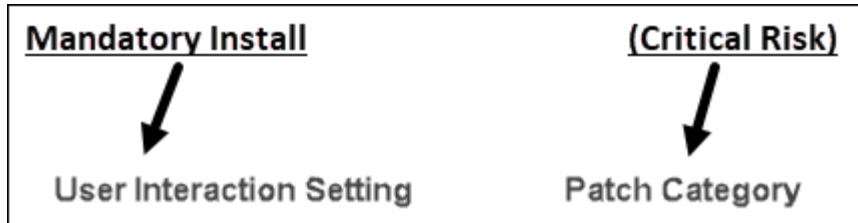
Risk-Based Filters

These templates filter several aspects of patches based on risk. They include different rollout schedules and approval levels, and all require mandatory installation.



Mandatory Installation for Specific Categories

These templates filter specific categories of patches, including bug fixes, expired by vendor, known exploit, and so on. These bots filter based on category and then approve installation for all patches included in that category.



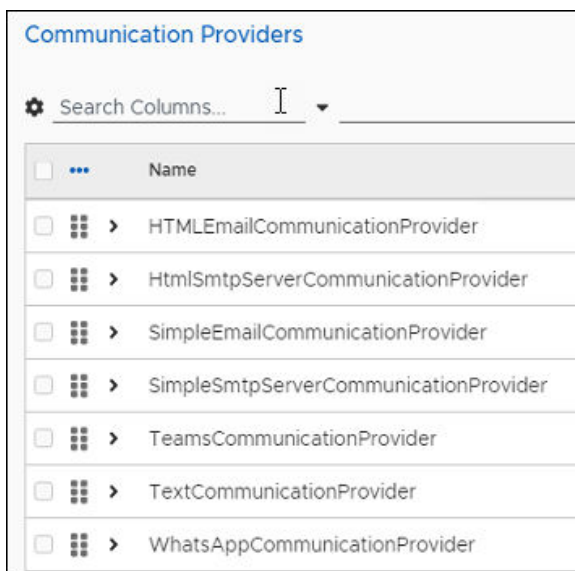
Descriptions of Bot Settings

The Bot templates provided by Adaptiva include the following settings:

- **Bot Settings:** Used by both Deployment Bots and Notification Bots. Choices are Deployment/Notification Settings or Bot Workflow. Both templates default to Deployment/Notification Settings. To create a Bot Workflow, enter a support ticket and request help from [Adaptiva Customer Support](#).
- **Desired State:** Used by Deployment Bots only. When patches match the patch filter settings, this field specifies what action the Deployment Bot takes:

Desired State	Description
Mandatory Install	Force installation onto the end-user device.
Do Not Install	Do not install onto the end-user device.
Rollback	Roll back the patch to the last approved version.
Uninstall	Perform an uninstallation of the patch.

- **Urgency:** Used by both Deployment Bots and Notification Bots to specify the urgency setting (Low, Normal, High, Critical) for patches or notifications that meet the patch filter requirements. The Bot compares this setting against the urgency defined in the Patching Strategy or Deployment Channel to which this bot belongs. If the urgency settings do not match, the Bot does not deploy or send notification.
- **Business Units:** Deployment Bots Only. Business Units are a fundamental organizational unit in OneSite Patch and logically group and manage devices, settings, and other resources according to business needs. Groupings include geographic location, department, or business function. For details, see [Business Units](#).
- **Output Expression:** Notification Bots only. The Output Expression is a free text field used to enter the text of the notification (E-Mail body, SMS/Text Message, Microsoft Teams message, or WhatsApp message).
- **Communication Providers:** Notification Bots only. Communication Provider settings define the type of communication to send when a Bot processes a patch that matches the Filter Settings. Choose one or more of the built-in Communication Providers.



Open and Save a Patch Deployment Bot Template

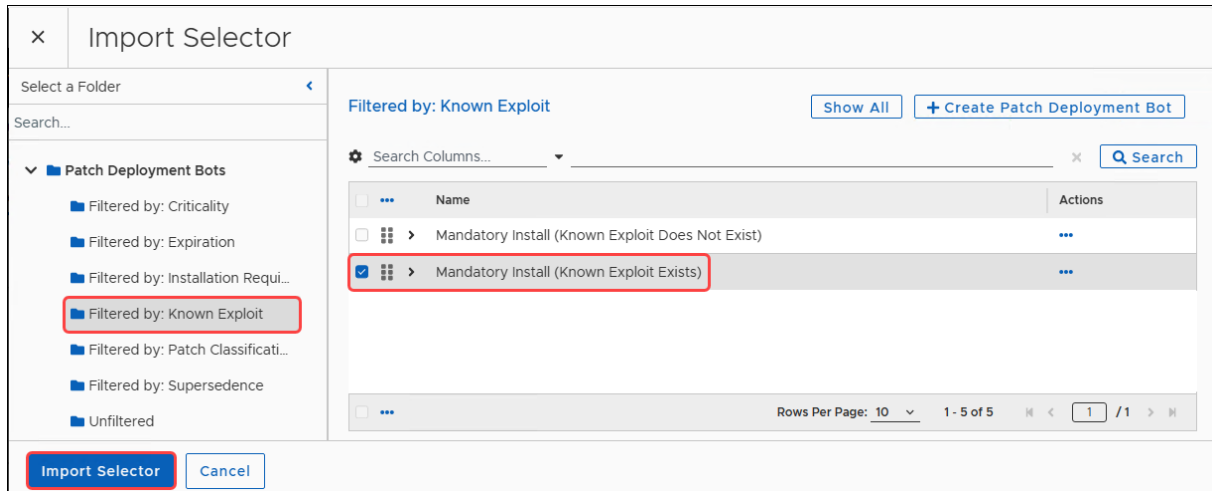
OneSite Patch includes prepopulated templates that address most filtering scenarios. You can save these templates using a descriptive local naming convention, and then customize them to your environment.



TIP

To create customized Deployment Bots, Adaptiva recommends entering a support ticket and requesting help from [Adaptiva Customer Support](#).

1. Follow the instructions in [Create a New Folder for Objects](#).
2. Hover over or click **Bots** in the left navigation menu of the [Adaptiva OneSite Admin Portal](#), and then select **Patch Deployment Bots**. The top folder lists the templates provided by Adaptiva.
3. Select **Show All** to see the available templates or click **Filtered by:** in the Bots list to see only the templates associated with that filter.
4. Select the **Name** of a template to open it. For example, in **Filtered by: Known Exploit**, click **Mandatory Install (Known Exploit Exists)**.



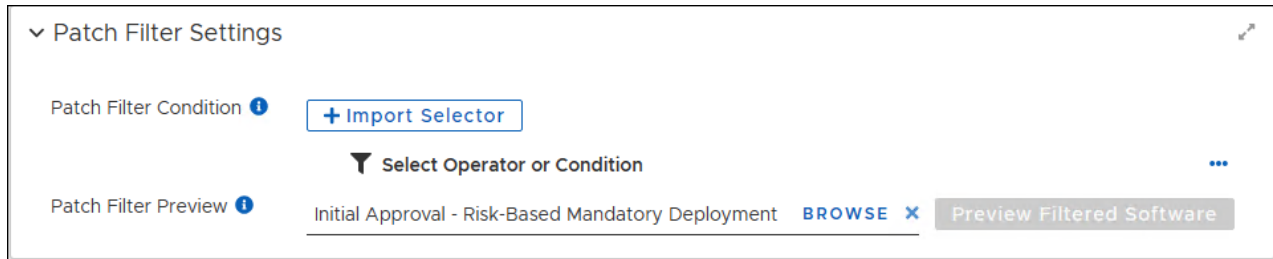
5. Save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.
6. Continue to

Patch Filter Conditions

The OneSite Deployment Bot and Notification Bot templates include Patch Filter Settings that provide the Bot with the details needed to approve patches for installation or to ignore specific patches, updates, or vendor content.

Proceed carefully when customizing Patch Filter Settings. Enter a support ticket and request help from [Adaptiva Customer Support](#).

Used by both Deployment Bots and Notification Bots. New patches must meet the filter criteria before the Bot submits them to the Patching Cycle. After approving a patch that meets the Patch Filter Settings, the Bot forwards patch information to the Patching Process and the Deployment Wave associated with the Patching Strategy.

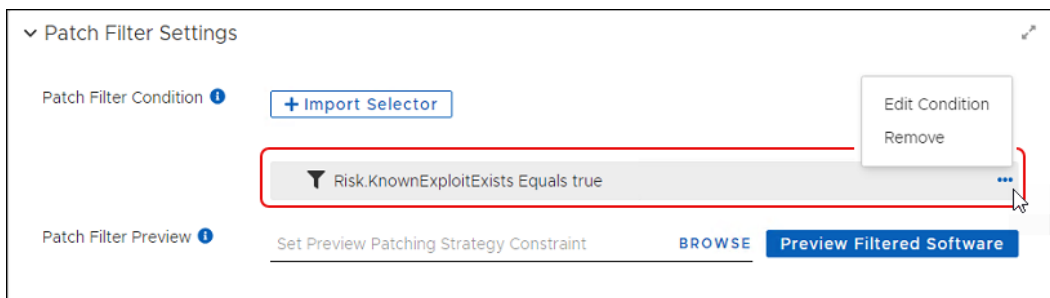


Configurable conditions include using **+ Import Selector**, which allows you to use an existing Patch Filter to validate new patches submitted to this Bot. You can also use the **Select Operator or Condition** to create a flexible patch filtering process. With no filter settings applied, the Bot processes all patches.

Edit or Remove Existing Patch Filter Conditions

In a Patch Deployment Bot template, scroll down to **Patch Filter Settings**:

- If your template includes a patch filter condition that you want to modify, click the **ellipsis (...)**, and then select **Edit Condition**.
- If you want to remove a **Patch Filter Condition**, click the **ellipsis (...)**, and then select **Remove**.

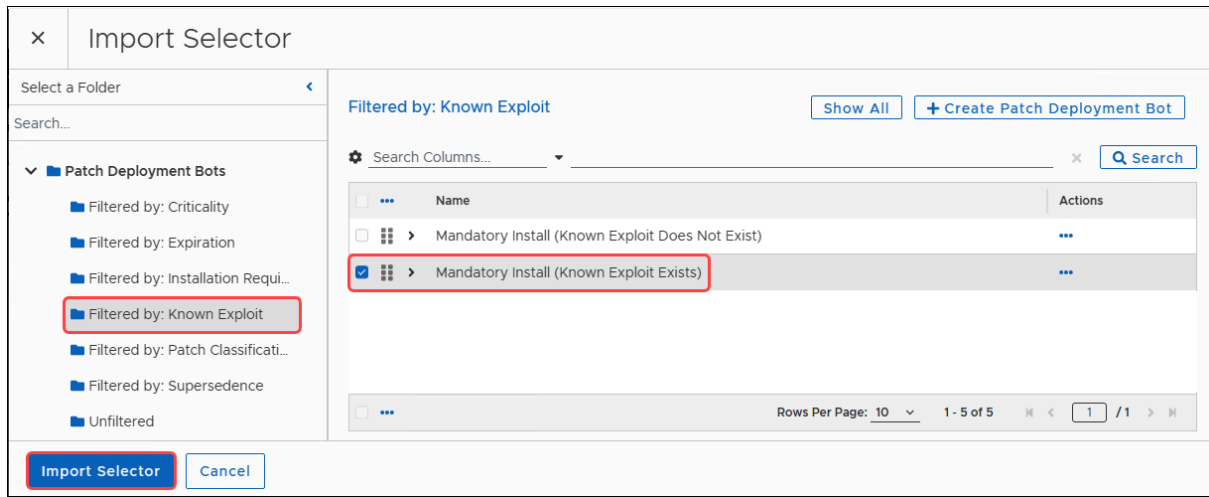


Add Patch Filter Conditions

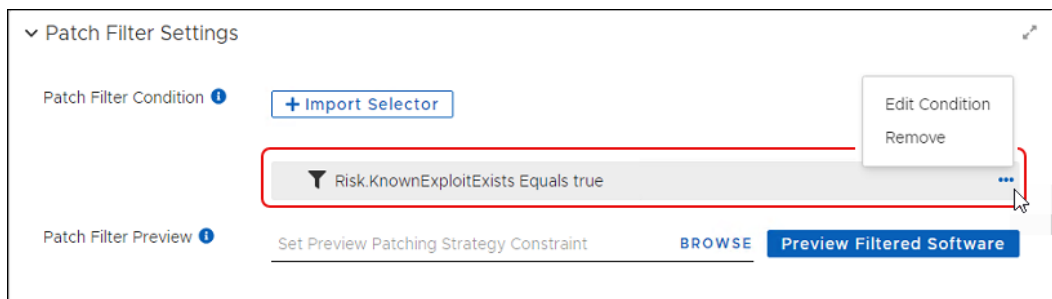
Allows you to select one or more, existing filter conditions to use for this Bot. If you want to add multiple conditions, see [Set and Change Patch Filter Conditions](#). This example uses an existing Adaptiva patch filter that tells the Bot to include patches based on the imported filter settings.

1. Select **+ Import Selector** in the **Patch Filter Settings** dialog of an [open Bot template](#).
2. Select an existing **Filtered by:** folder from the list of **Patch Deployment Bots**, and then select one or more filters to use in this Bot.

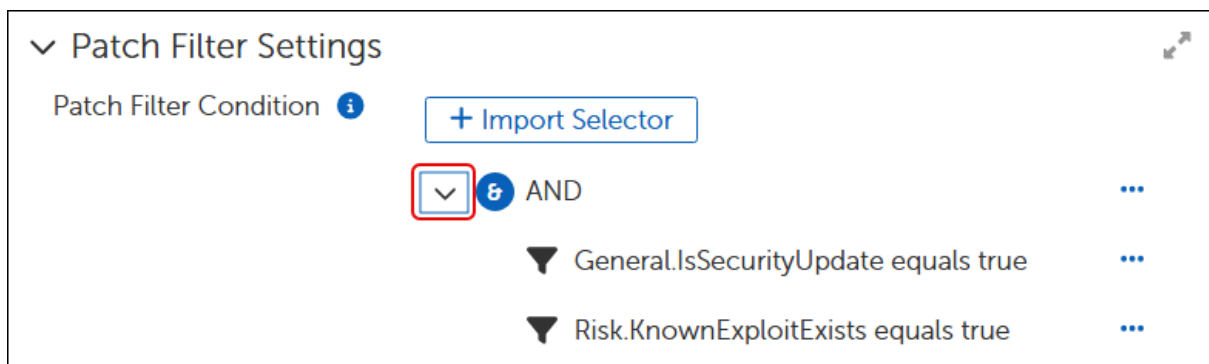
For example, in **Filtered by: Known Exploit**, select **Mandatory Install (Known Exploit Exists)**.



3. Select **Import Selector** at the bottom left of the dialog. This returns you to the **Patch Filter Settings** where the condition logic now displays as `Risk.KnownExploitExists Equals true`.



If you chose more than one filter, the condition displays the **AND** operator and lists your selections:



Set and Change Patch Filter Conditions

Use Operating Conditions and Operators to manually set multiple Patch Filter Conditions to use for this Bot. You must add the operator before you can add the condition. To add multiple conditions, repeat this section as needed.

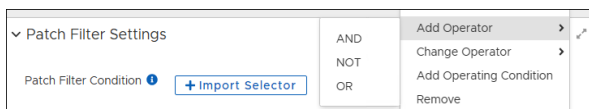


TIP

When using a template that already includes a Patch Filter Condition, you must remove that condition before you can add multiple conditions. You can add the original condition back in as part of setting multiple conditions.

Add or Remove an Operator

1. In the Patch Filter Settings of an open Bot template, delete any existing Filter Conditions.
 - To **remove** an existing condition, click the ellipsis to the right of the existing filter, and select Remove.
 - To **add** the condition in again as part of a string, make note of the name for later use.
2. Select the **ellipsis (...)** to the right of **Select Operator or Condition**, and then select **Add Operator**.
3. Select the **operator** you want to use (AND, NOT, OR). For example, to filter out specific patches, select **NOT**.

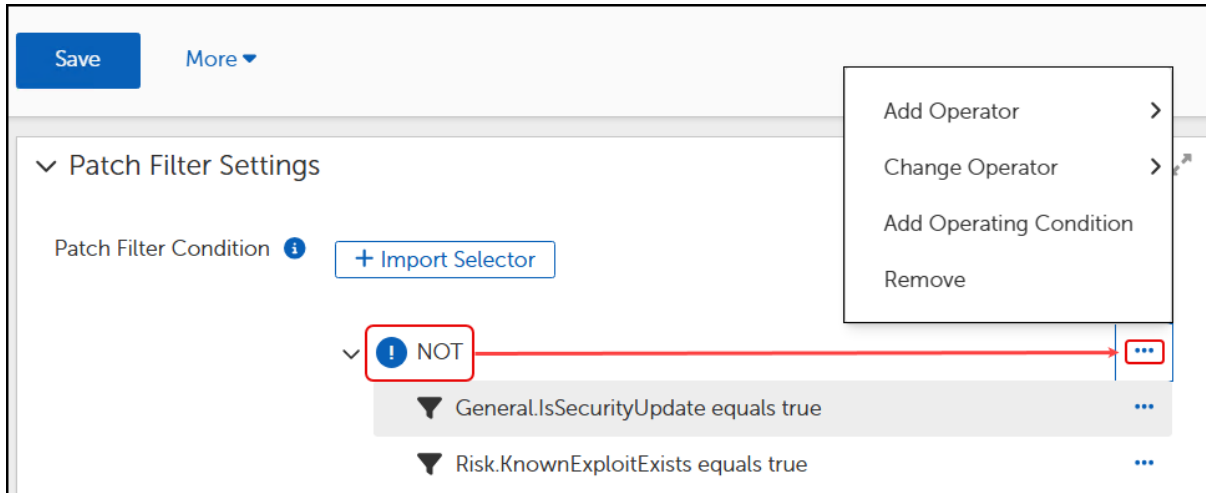


This returns you to the **Patch Filter Settings**, which shows the operator you selected.

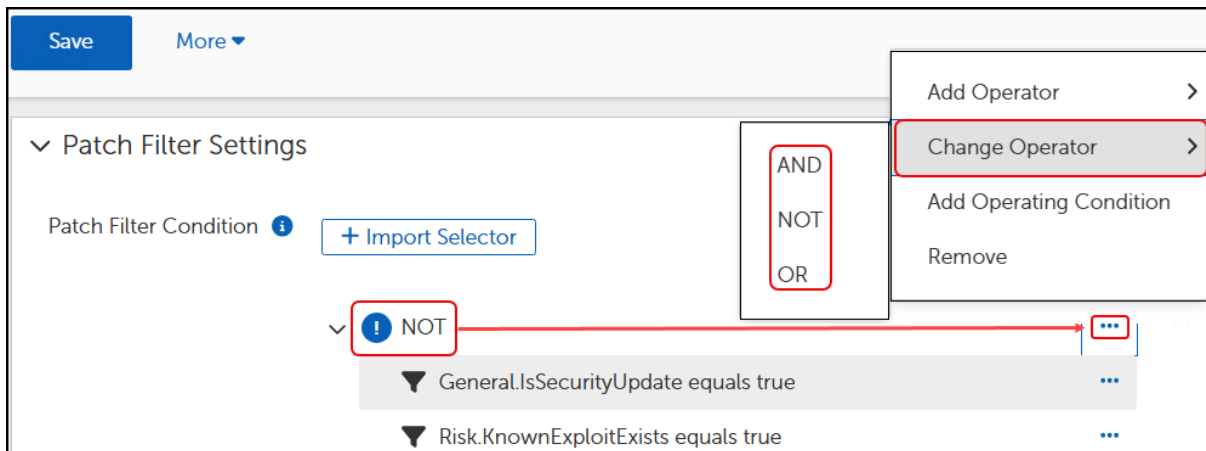
4. Continue to [Add an Operating Condition](#).

Change an Operator

1. Select the **ellipsis (...)** next to the existing filter in the Patch Filter Settings of an [open Bot template](#).



2. Select **Change Operator**, and then select the operator you prefer.

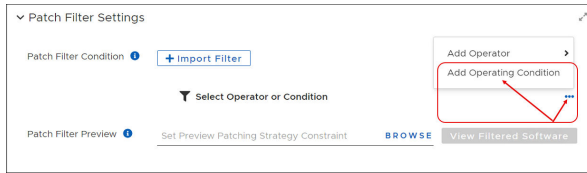


3. Select **Save** on the upper left-hand corner of the **Patch Filter Settings** workspace:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Add an Operating Condition

After adding the Operator, add the Operating Condition. This example filters out all patches for Windows Server Update Services (WSUS).

1. Select **ellipsis (...)** to the right of **Select Operator or Condition**, and then select **Add Operating Condition**.

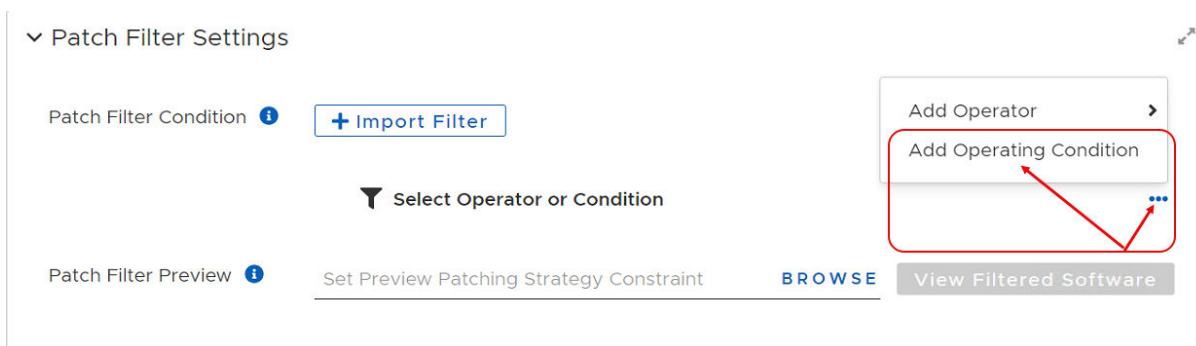


2. Expand the list next to **Data Column** and select the filter you want to use. For example, select **WSUS Classification**.
 - See [Patch Filter Settings](#) for a description of each available setting.
 - If you removed a Patch Filter Condition previously, you may add it back here.
3. Set the **Operating Condition** to **Equals**, and then choose one of the following for the **Value**:
 - **Updates** – Exclude Windows updates.
 - **Upgrades** – Exclude Windows upgrades.
 - **Windows 11 upgrades** – Exclude upgrades to Windows 11.
4. Select **OK**. This returns you to **Patch Filter Settings**, which now shows **WSUS.Classification Equals <selected value>** as a condition for excluding patches.
5. See [Preview Software Filtered by Conditions](#) to confirm that the **Software Patches** listed do not include those you excluded.

Filter Out Specific Patches by Product ID

The Product ID is the number assigned by Adaptiva to all patches from a specific vendor.

1. Contact [Adaptiva Customer Support](#) to obtain the Product ID for the vendor patches you want to filter.
2. Select **ellipsis (...)** to the right of **Select Operator or Condition**, and then select **Add Operating Condition**.



- Expand the list next to **Data Column** and select **Relationships.Parent** as the Object ID.

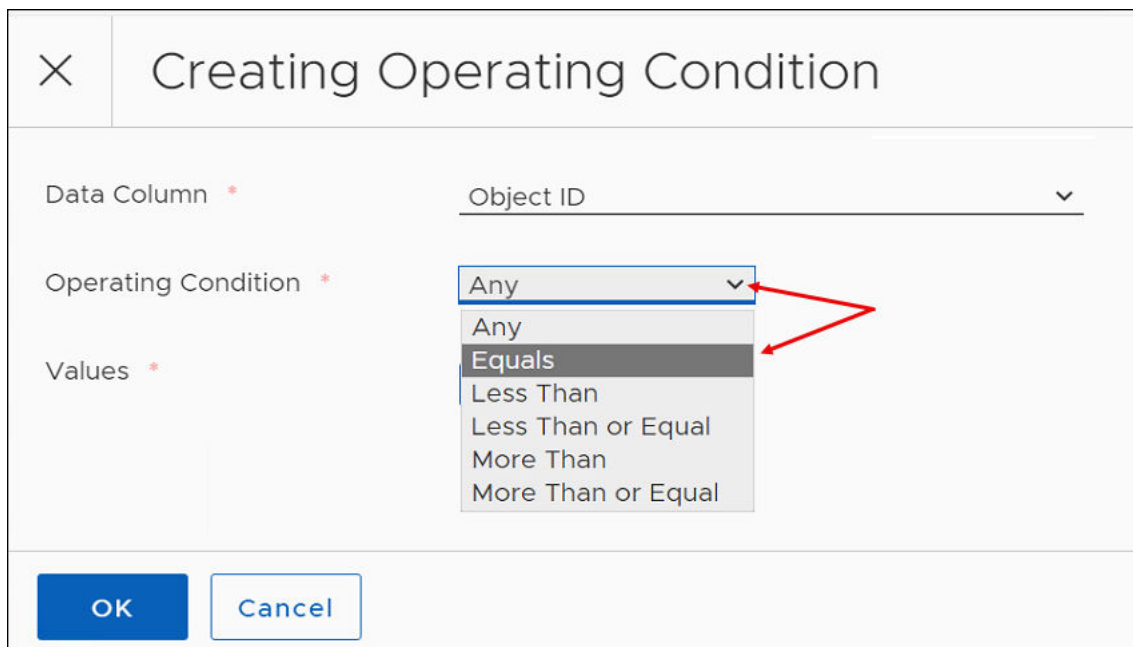
The screenshot shows a dialog box titled "Creating Operating Condition". It has three input fields: "Data Column", "Operating Condition", and "Values". The "Data Column" field is expanded, showing a list of options. The option "Relationships.Parent" is selected and highlighted in dark grey. The "Operating Condition" and "Values" fields are empty. The dialog has "OK" and "Cancel" buttons at the bottom.

Field	Value
Data Column *	Relationships.Product
Operating Condition *	
Values *	

Dropdown list for Data Column:

- Realtime.FolderIndicators
- Relationships.Product
- Relationships.PrerequisiteInstallTree
- Relationships.FollowupInstallTree
- Relationships.PrerequisiteInstalls
- Relationships.FollowupInstalls
- Relationships.Supersedes
- Relationships.SupersedesRemovalRequired
- Relationships.SupersededBy
- Relationships.Parent**
- Relationships.Children
- Repair.InstallerType
- Repair.PreActionSequence
- Repair.ActionSequence
- Repair.CustomizerUI
- Repair.PostActionSequence
- Repair.AutoltScript
- Repair.InterferingProcesses
- Repair.InterferingProcessesToWaitFor
- Repair.InternetRequired

- Set the **Operating Condition** to **Equals**.



Creating Operating Condition

Data Column * Object ID

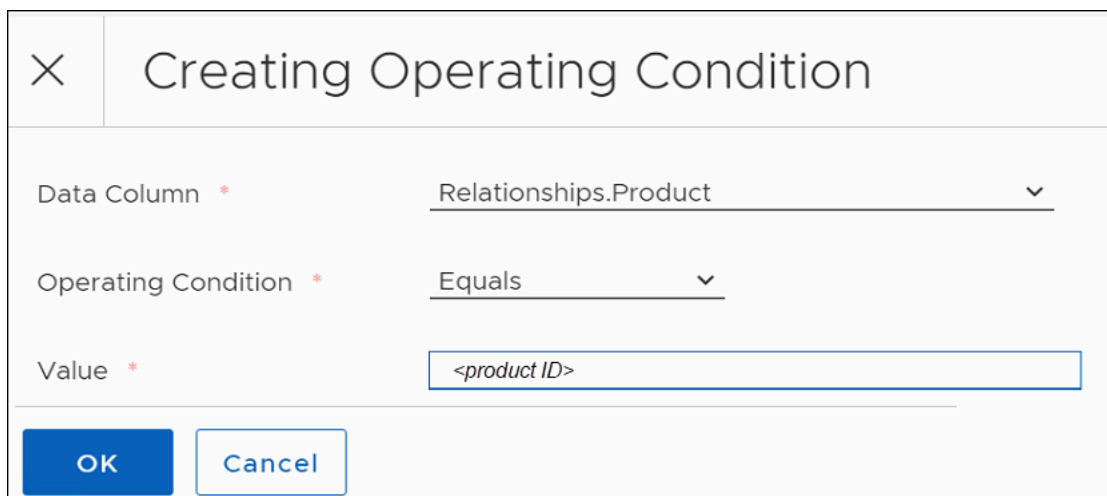
Operating Condition * Any

Values *

Any
Equals
Less Than
Less Than or Equal
More Than
More Than or Equal

OK Cancel

5. Enter the Product ID, and then click **OK**. This returns you to **Patch Filter Settings**, which now shows **Parent ID Equals <product ID>** as a condition for excluding patches.



Creating Operating Condition

Data Column * Relationships.Product

Operating Condition * Equals

Value * <product ID>

OK Cancel

6. See [Preview Software Filtered by Conditions](#) to confirm that the **Software Patches** listed do not include those you excluded.

Preview Filtered Patches

Preview Software Filtered by Conditions

Preview a list of software filtered by this Bot based on the patch filter condition.

1. Select **Preview Filtered Software** on the lower-right corner of the **Patch Filter Settings**.
2. Select the **Software Patches** tab to see the Software Patches included in this Bot with your filter.
3. Select the **Software Releases** tab to see the Software Releases included in this Bot with your filter.
4. Select **OK** to return to the **Patch Filter Settings**.

Preview Software Filtered by a Strategy

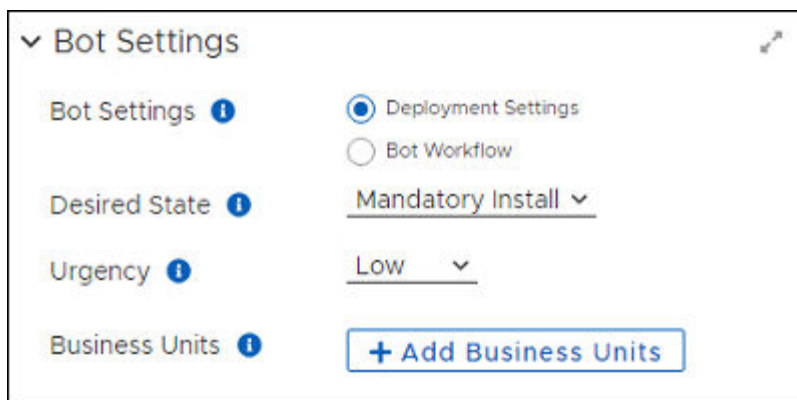
Using the Patch Filter Settings in a Deployment Bot template, you can preview the software filtered out by the Patch Filter Conditions you set. You can enhance these filter conditions by specifying a Patching Strategy to further constrain the preview results

1. Select **Browse** next to **Patch Filter Preview** in the **Patch Filter Settings** of an open Deployment Bot template.
2. Select a Patching Strategy you want to preview, and then click **Set Preview Patching Strategy Constraint**.
3. Select **Preview Filtered Software** to see the patches or releases filtered by the Patching Strategy.
4. Select **OK** to return to the **Patch Filter Settings**.

Configure Bot Settings

Select Deployment Settings

In the Bot settings workspace of a Deployment Bot template, the default **Deployment Settings** require a Desired State, an Urgency level, and designated Business Units.



The screenshot shows the 'Bot Settings' workspace. At the top, there is a dropdown menu for 'Bot Settings' and a small icon. Below this, there are two radio buttons: 'Deployment Settings' (which is selected) and 'Bot Workflow'. Under 'Deployment Settings', there are three fields: 'Desired State' with a dropdown menu set to 'Mandatory Install', 'Urgency' with a dropdown menu set to 'Low', and 'Business Units' with a button labeled '+ Add Business Units'. Each field has an information icon (i) next to it.

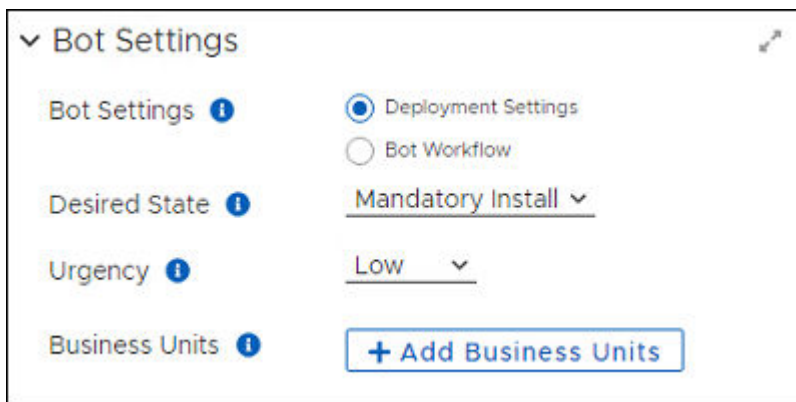
With Deployment Settings selected, complete the following steps.

1. Set the Desired State:
 - a. Select the input line for **Desired State** to view the menu options.
 - b. Select a **State** from the list (Mandatory Install, Do Not Install, Rollback, Uninstall).
2. Set the Urgency:
 - a. Select the input line for **Urgency** to view the menu options.
 - b. Select an **Urgency** setting from the list (Low, Normal, High, Critical).
3. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.
4. Continue with [Add Business Units](#).

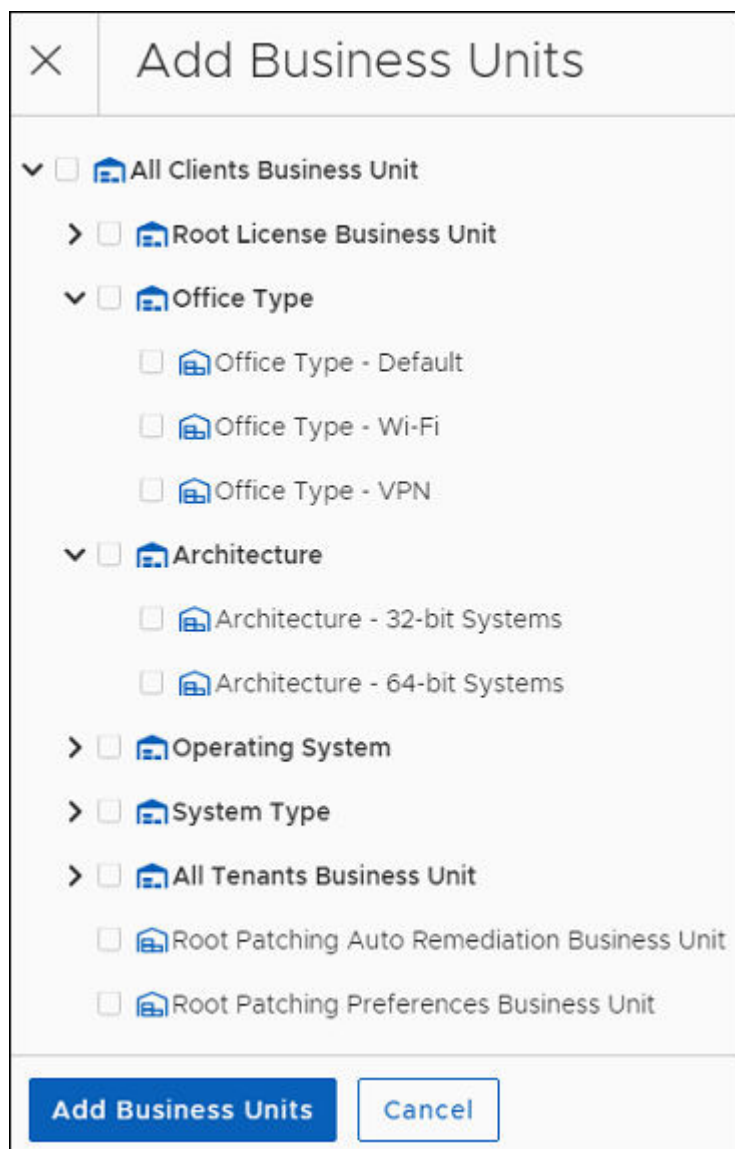
Business Units for Bot Deployment Settings

In the **Bot Settings** workspace of an open Deployment Bot template with **Deployment Settings** selected, complete the following steps:

1. Select **+ Add Business Units**:



- With no Business Units added to the Bot, the patching cycle patches the devices in all Business Units identified in the Patching Strategy.
 - With one or more Business Units added to the Bot, the patching cycle patches the devices in the Business Units. The Patching Strategy must include the same Business Units as part of its assigned Deployment Wave (see [Deployment Settings](#)).
2. Select the right arrow next to a Business Unit type to expand one or more **Business Unit** structures.



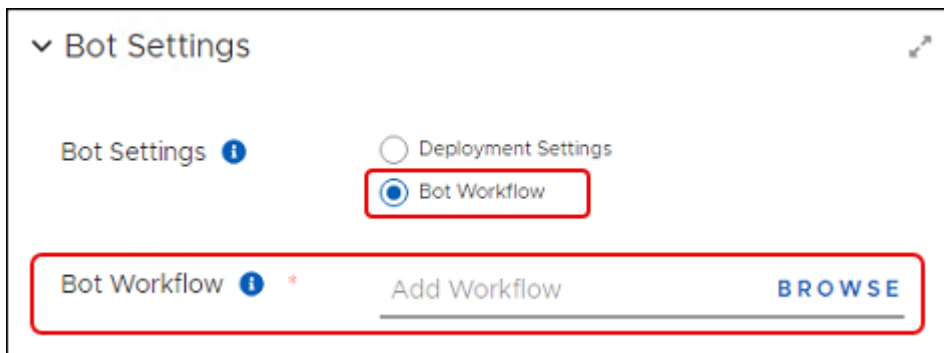
3. Select one or more **Business Units** to include in this Deployment Bot.
4. Select **Add Business Units** on the bottom left to return to the Deployment Bot template.
5. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Now, when you need to add this Deployment Bot to a Patching Strategy or other object, you will see it in the list of available Deployment Bots.

Use a Custom Deployment Bot Workflow

If you have not created a custom workflow, contact [Adaptiva Customer Support](#) and request assistance. To add a customer workflow, go to the **Bot Settings** workspace of an open Deployment Bot template with **Bot Workflow** selected and complete the following steps.

1. Select **Browse** next to **Bot Workflow** to open the list of available workflows.



2. Select **Show All** to view all available workflows for this setting.



IMPORTANT

If you have created a custom Deployment Bot Workflow, you will see it listed here. If not, contact [Adaptiva Customer Support](#) to create a Deployment Bot Workflow for use with these settings.

3. Select the workflow **Name**, and then click **Add Workflow** on the bottom left to include the workflow in the Bot Settings.
4. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Notification Bots

Patch Notification Bots generate notifications to alert administrators or users about the release or deployment of new patches that meet Patch Filter Settings in the Bot. When the Notification Bot detects patches that match a specified filter expression, the Bot generates a notification to include in the notification cycle. The notification cycle follows the Patching Strategy or Deployment Channel configuration that contains the Notification Bot.

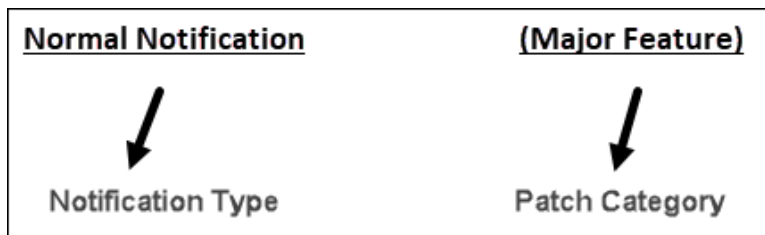
Notification Bots are optional components of Patching Strategy templates and Deployment Channel templates and exist only within these templates.

Patch Notification Bot Template Naming Conventions

OneSite Patch Deployment Bot templates include various filtering scenarios to cover most filtering requirements in an enterprise. When deciding which Bot filter to choose, consider the following examples to understand naming conventions for the different filter types.

Normal Notification

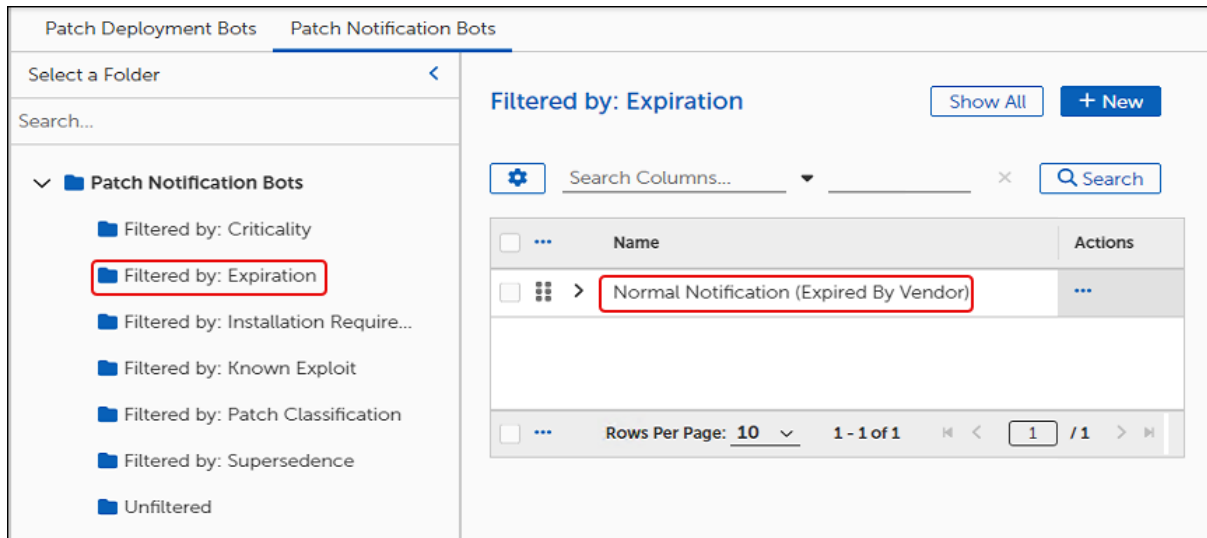
These templates filter several aspects of patches based on risk. They include different rollout schedules and approval levels, and all require mandatory installation.



Creating Notification Bots

Open and Save a Patch Notification Bot Template

1. Follow the instructions in [Create a New Folder for Objects](#).
2. Mouse over or click **Bots** in the left navigation menu of the [OneSite Patch Dashboard](#) and then select **Patch Notification Bots**. The top folder lists the templates provided by Adaptiva.
3. Select the **Show All** to see the available templates or click **Filtered by:** in the Bots list to see only the templates associated with that filter.
4. Select the **Name** of a template to open it. For example, in **Filtered by: Expiration**, click **Normal Notification (Expired by Vendor)**.



5. Save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.
6. Select **Save**. When you have finished modifying your new template, you can drag and drop it in the folder you created (see [OneSite Patch Object Management](#)).

Create an Output Expression

The Output Expression field is a text box that allows you to provide a more meaningful notification to users that informs them of the pending changes.

Configure Notification Bot Settings

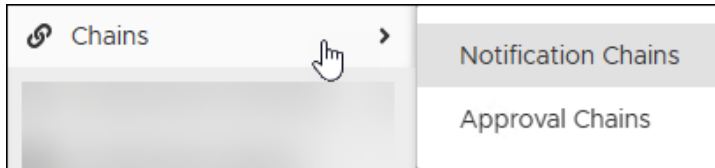
Except for Communication Providers, use the previously configured settings in the template. For details, see [Communication Providers](#).

1. In the Notification Bot template, scroll down to **Communication Providers**, and then click **+ Add Communication Providers**.
 - Select one or more providers to use for notifications by this Bot.
 - If you do not see the provider you want to use, see [Communication Providers](#) to add it.

2. Select **Save** at the upper left to save your progress:
3. Check the **Error View** and resolve any errors.
4. Select **Save** again if you make any changes.

Chains

OneSite Patch uses Approval Chains and Notification Chains to manage communication about, and seek approvals for, patch updates and installations.



Approval Chains: Include details such as approval layers, backup roles, reminder intervals, and more.

Notification Chains: Include details about which parties to notify for what kinds of activities and business units, as well as identifying carrier services.

After you have created Approval Chains and Notification Chains using the Chains workspace, you can assign the chains to a Patching Strategy, a Business Unit, or a Deployment Channel.

Approval Chains

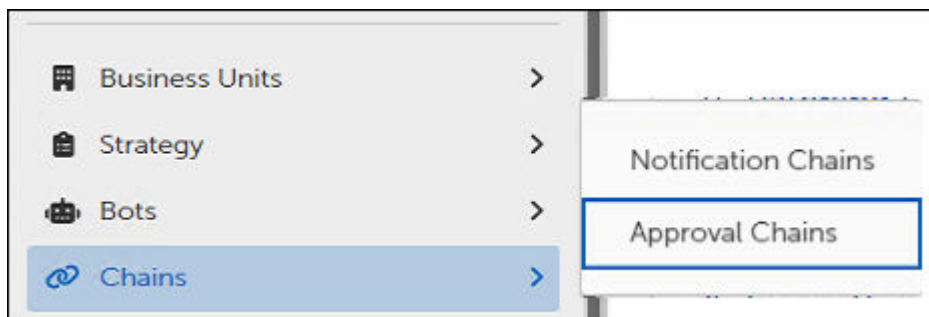
Using Approval Chains

Approval Chains allow the administrator to specify users who will receive patch approval requests for Patching Strategies or Business Units.

OneSite Patch includes suggested Approval Chain personas, such as Product Owner, Patch Management, Security, Test Lab, and Change Management. You can customize and layer these roles to model the natural approval structure in your environment, including backup approvers and timeout settings to allow for automatic escalation. You can also omit layers based on patch criticality/urgency.

Open and Save an Approval Chain Template

1. Mouse over or click **Chains** in the left navigation menu of the [Adaptiva OneSite Patch Dashboard](#), and then select **Approval Chains**.



2. Select the **Name** of a template to open it, and then save the template with new information:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

Managing Approval Chain Settings

Approval Chain management choices include approval of timed out patches, reapproval of modified approvals, setting approval layers, and choosing communication providers.

Each of these tasks assumes you have opened and saved an Approval Chain template and you are ready to complete the General Settings configuration.

General Settings

Name *

Description

Automatically Approve Timed Out Patches

Reapprove Modified Approvals

Approval Layers 1 [+ Create Approval Layer](#)

<input type="checkbox"/>	Approvers Roles	Number of Approvals Needed	Actions
<input type="checkbox"/>	> All Admin Role	1	...

Rows Per Page: 10 1 - 1 of 1

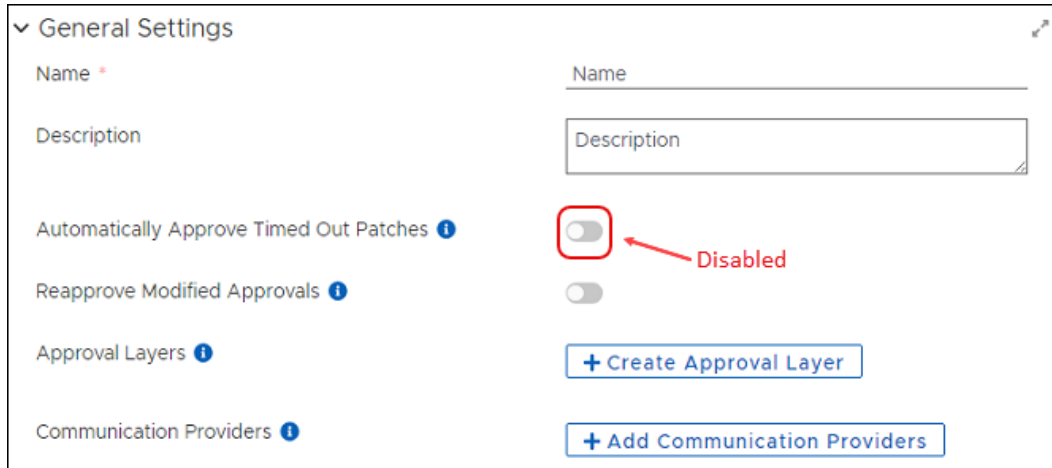
Communication Providers 1 [+ Add Communication Providers](#)

<input type="checkbox"/>	Name	Actions
<input type="checkbox"/>	> HTMLEmailCommunicationProvider	...
<input type="checkbox"/>	> SimpleEmailCommunicationProvider	...
<input type="checkbox"/>	> TeamsCommunicationProvider	...
<input type="checkbox"/>	> TextCommunicationProvider	...
<input type="checkbox"/>	> WhatsAppCommunicationProvider	...

Rows Per Page: 10 1 - 5 of 5

Enable or Disable Automatic Approval of Timed Out Patches

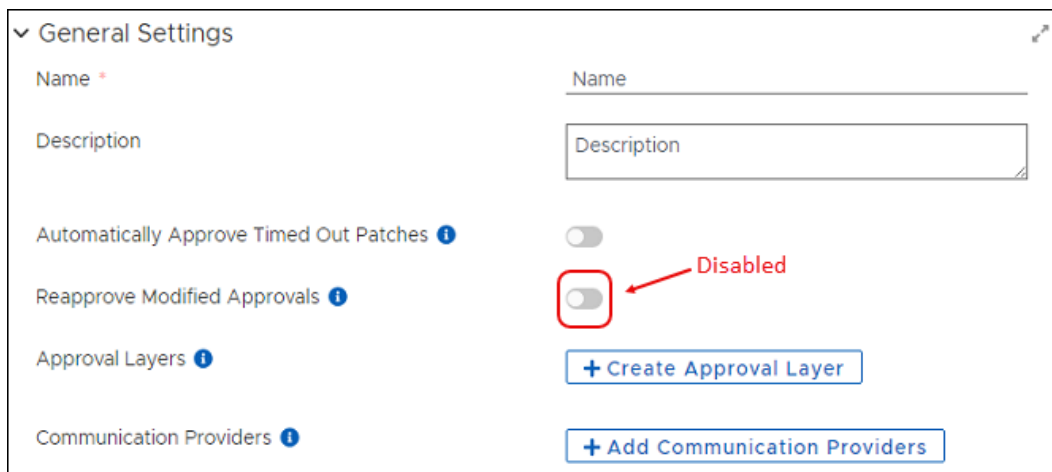
When enabled, this setting automatically approves patches when reviewers do not respond within the timeout duration specified in the Approval Layer.



Select the **Automatically Approve Timed Out Patches** toggle to enable or disable (default) this feature.

Enable or Disable Reapproval for Modifications after Approval

When enabled, this setting resends an approval request to earlier approvers if a later approver makes modifications.



Select the **Reapprove Modified Approvals** toggle to enable or disable (default) this feature.

Create an Approval Layer

Any object that uses this Approval Chain will process approvals top to bottom in the order listed in the approval layers.

1. Scroll down to **Approval Layers** in an Approval Chain template.

- For a new approval Layer, click **+ Create Approval Layer**.
- To change an existing Approval Layer, click the **ellipsis (...)** in the Actions column for the role you want to change, and then select **Edit Approval Layer**.

<input type="checkbox"/> ... Approvers Roles	Number of Approvals Needed	Actions
<input type="checkbox"/> > All Admin Role	1	...

Rows Per Page: 10 < 1 / 1 >

2. This opens the **Create Approval Layer** dialog.

Approver Roles ⓘ + Add Roles

Unanimous Approval Needed ⓘ

Number Of Approvals Needed ⓘ 0

Backup Roles ⓘ + Add Roles

Reminder Intervals ⓘ Manage Reminder Intervals

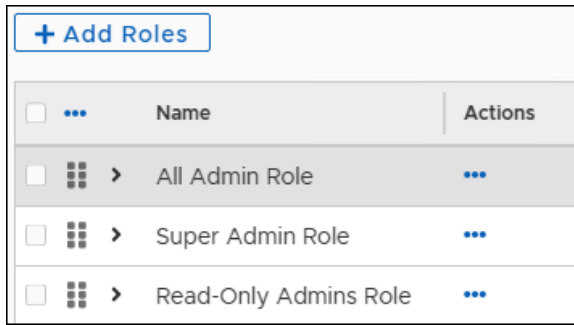
Approval Timeouts ⓘ Manage Approval Timeouts

Create Approval Layer Cancel

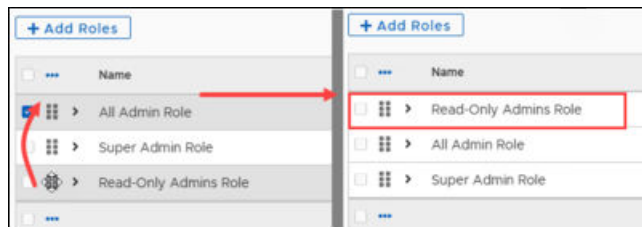
Add and Order Approval Roles

The processing order sends approvals from the top to bottom based on the order of the listed roles. To manage roles and administrators for all OneSite products, see *OneSite Platform User Guide*.

1. Select **+ Add Roles** on the **Approval Layer** page.
2. Select one or more existing **Names** from the **Roles** table, and then click **Add Roles** at the bottom left of the page. This returns you to the **Approval Layer** dialog.



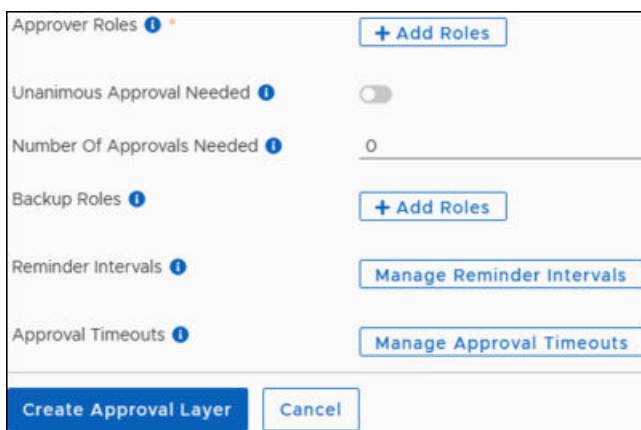
3. Reorder the roles to reflect the processing order you want the strategy to use:
 - a. Select and hold the **stacked dots** for the role you want to move.
 - b. Drag the **role** up or down to move it in the list.



Add Approval Roles to an Approval Layer

OneSite Patch includes templates for commonly required roles. You can add these existing roles to the Chains you create by creating approval layers.

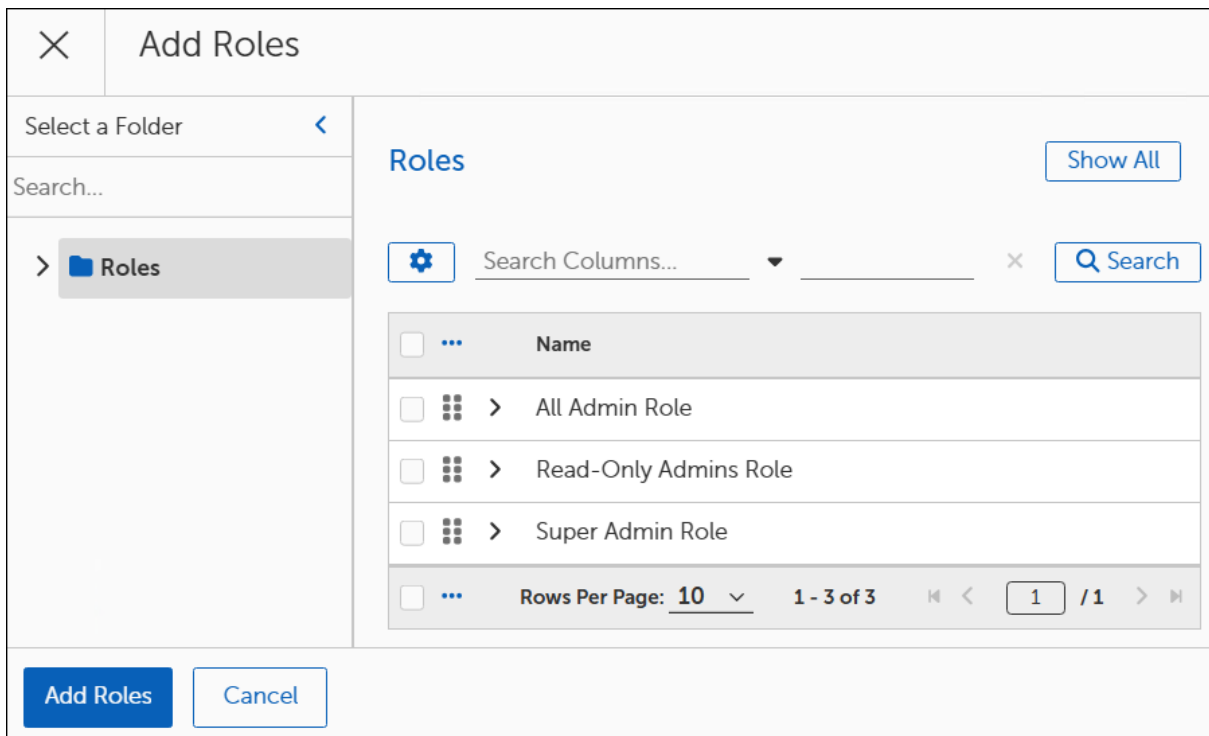
1. Select **+ Create Approval Layer** in an open **Approval Chain** template. This opens the **Create Approval Layer** dialog.



2. Select **Add Roles** next to **Approver Roles**.



3. Select the **Show All** on the upper right to view the available Roles.
4. Select one or more **Roles** to add to the **Approval Layer**.

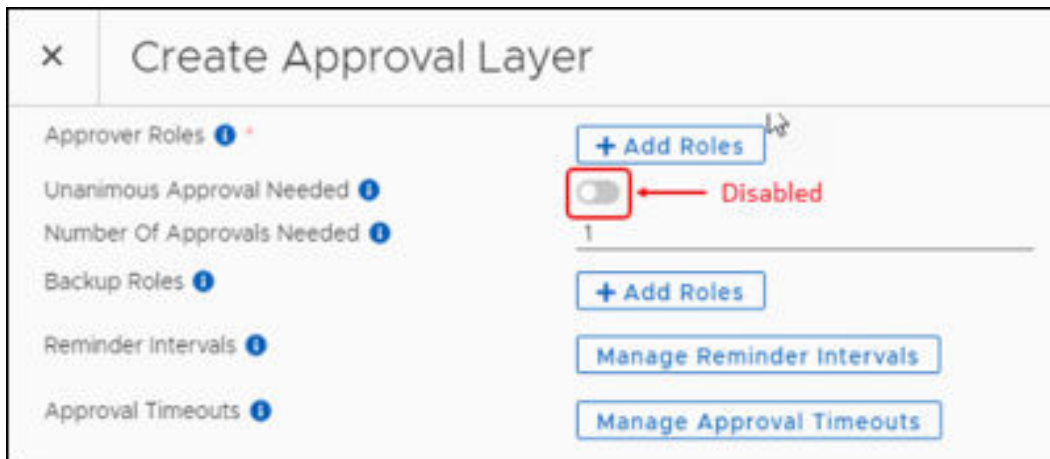


5. Select **Add Roles** at the bottom left of the page.

Set Unanimous Approval or Number of Approvals Needed

Choose the number of approvers who must approve patches to satisfy this Approval Layer:

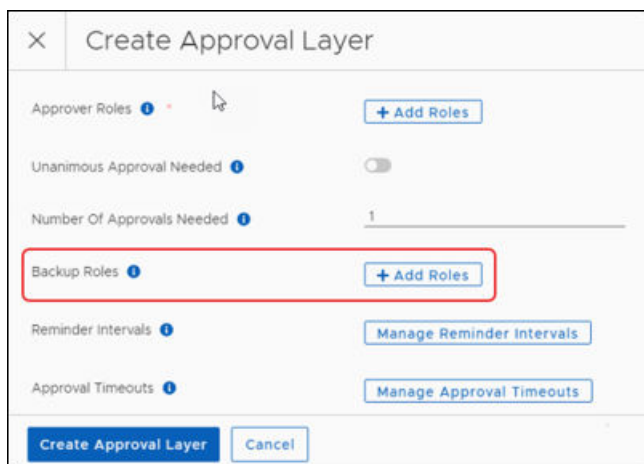
- **Enable Unanimous Approval:** Select the **Unanimous Approval Needed** toggle to enable the unanimous approval requirement. All approvers must approve before deployment continues. Defaults to disabled.
- **Disable Unanimous Approval:** If you choose not to enable this feature, you must enter the Minimal Number of Approvals Needed.



Add Backup Roles to an Approval Layer

Select backup approvers for this approval chain layer. If backup approvers do not approve within the approval timeout duration, the approval request fails.

1. Select **+ Add Roles** next to **Backup Roles** in the **Create Approval Layer** dialog.



2. Select **Show All** on the upper right to view all available Roles.
3. Select one or more **Roles** to add.

4. Select **Add Roles** at the bottom left of the page.

Set Reminder Intervals

These settings define when to send approval reminders to approvers who have not responded. You can specify different reminder intervals for each urgency level. A setting of zero (0) sends no reminders.

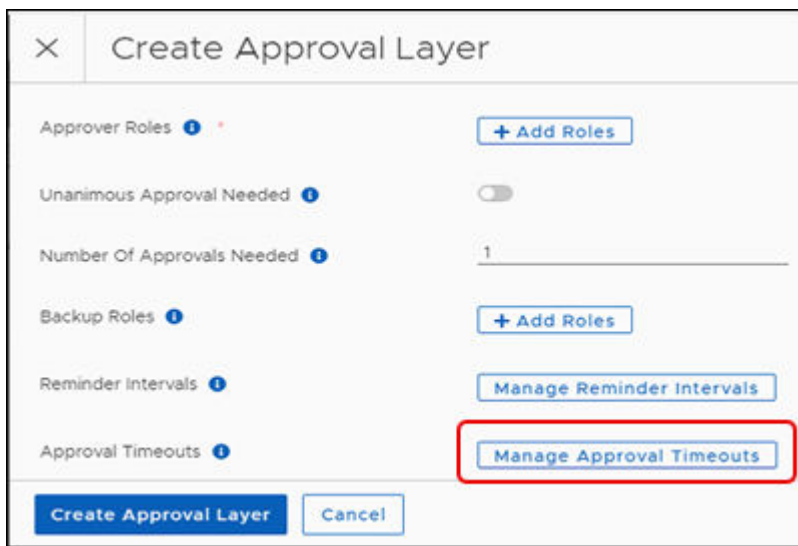
1. Select **Manage Reminder Intervals** below to **Approver Roles**.

2. Enter a number for the **Urgency Reminder Interval** (Low, Normal, High, Critical).
 - At zero (0) the strategy sends no reminder.
 - When the request times out, the approval request fails.
3. Select **OK** at the bottom left of the page.

Set Approval Timeouts

These settings define the time out variables for the approval request . You can specify different reminder intervals for each urgency level. A setting of zero (0) sends no reminders.

1. Select **Manage Approval Timeouts** in the **Create Approval Layer** dialog of the Approval Chain template.



The screenshot shows the 'Create Approval Layer' dialog box. It features a title bar with a close button and the text 'Create Approval Layer'. The main area contains several settings: 'Approver Roles' with a '+ Add Roles' button; 'Unanimous Approval Needed' with a toggle switch; 'Number Of Approvals Needed' with a text input field containing '1'; 'Backup Roles' with a '+ Add Roles' button; 'Reminder Intervals' with a 'Manage Reminder Intervals' button; and 'Approval Timeouts' with a 'Manage Approval Timeouts' button. The 'Manage Approval Timeouts' button is highlighted with a red rectangle. At the bottom, there are 'Create Approval Layer' and 'Cancel' buttons.

2. Enter a number for the **Urgency Approval Timeout Duration** (Hours, Minutes, or Seconds) of the urgency level required:
 - At zero (0) the strategy sends no reminder.
 - If the request times out, the approval request fails.

Urgency	Hours	Minutes	Seconds
Low Urgency Approval Timeout Duration	0	0	0
Normal Urgency Approval Timeout Duration	0	0	0
High Urgency Approval Timeout Duration	0	0	0
Critical Urgency Approval Timeout Duration	0	0	0

3. Select OK on the bottom left of the **Manage Approval Time Outs** dialog.
4. Select Create Approval Layer to save your changes and return to the Approval Chains template.

Add Communication Providers to an Approval Layer

OneSite Patch supplies default Communication Providers that you can use here, or you can create your own. To create new Communication Providers that you can choose when creating Chains, see [Communication Providers](#).

1. Select **+ Add Communication Providers** to open the **Add Communication Providers** dialog.
2. Select one or more providers to add to the Approval Chain.
3. Select **Add Communication Providers** at the bottom left of the page.
4. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

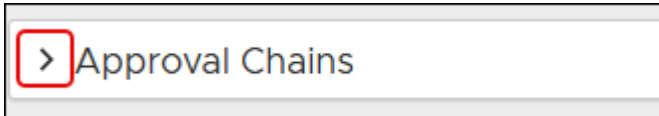
Managing Approval Settings in Object Templates

Patching Strategy and Business Unit object templates include an **Approval Chains** dialog so you can define administrative approval details as part of the object. To see links to other settings for Patching Strategies, see [Optional Objects in Patching Strategy Templates](#).

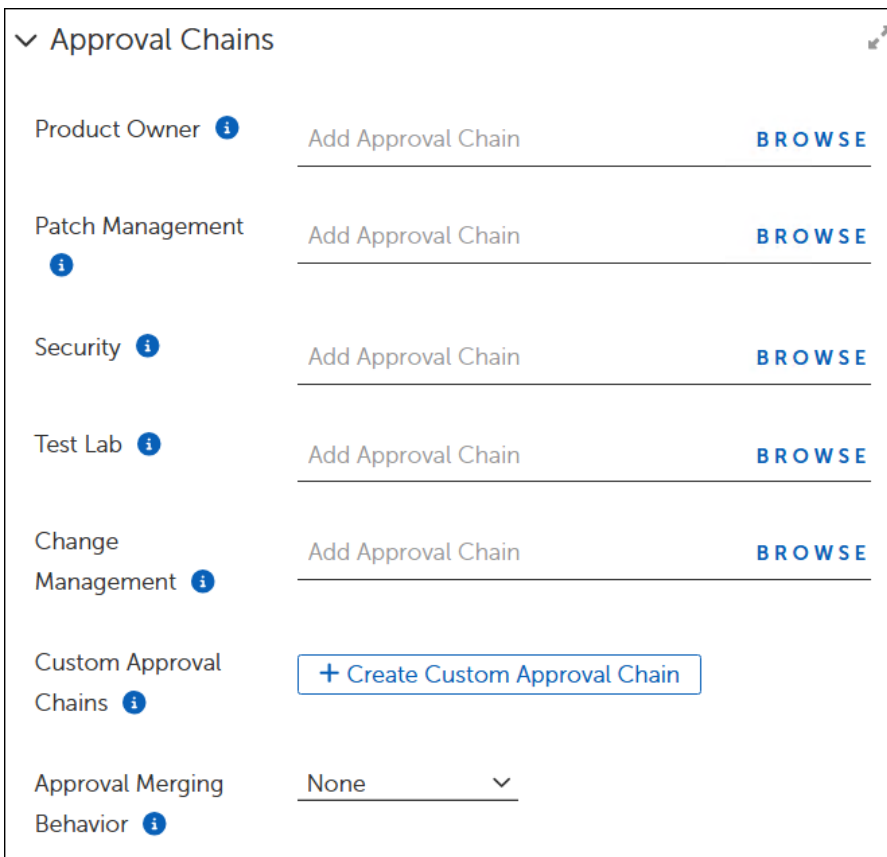
Use this procedure to assign existing **Approval Chains** to a Patching Strategy or Business Unit template. This procedure assumes you have opened and saved an object template and are ready to configure the Approval Chains.

Add Approval Chains to a Patching Strategy

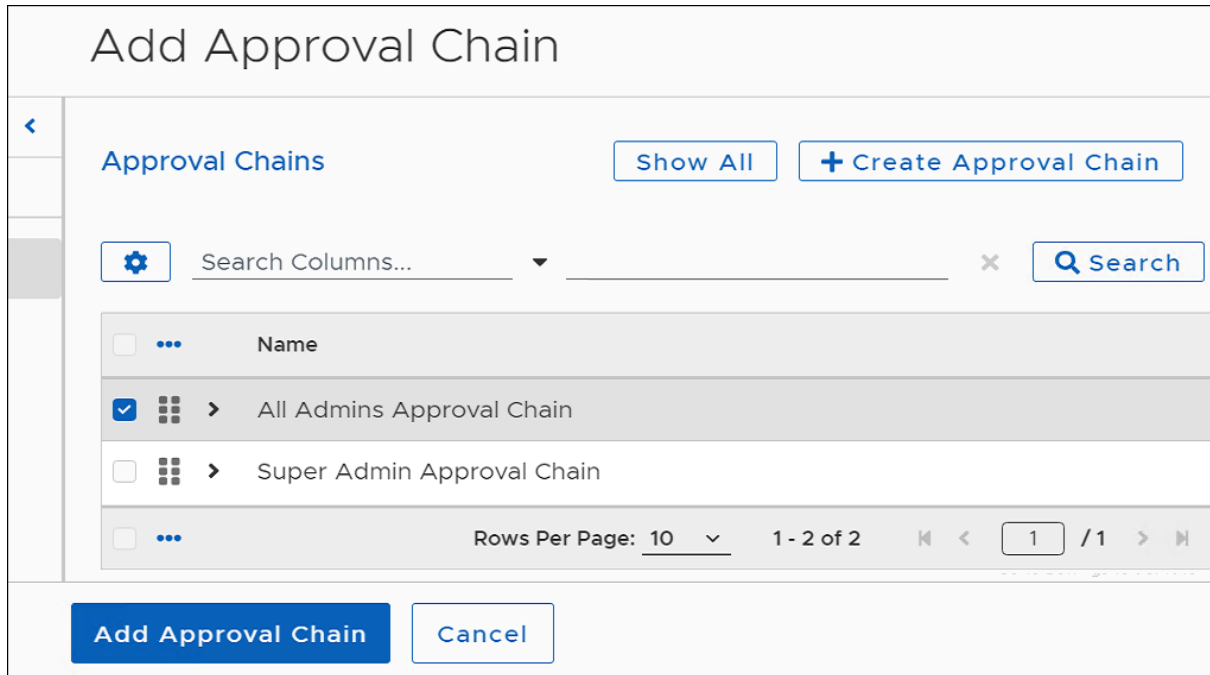
1. Select **Approval Chains** to open the **Approval Chains** workspace in an open [Patching Strategy](#) template.



2. Select **Browse** next to the type of Approval chain you want to add (Product Owner, Patch Management, Security, and so on).



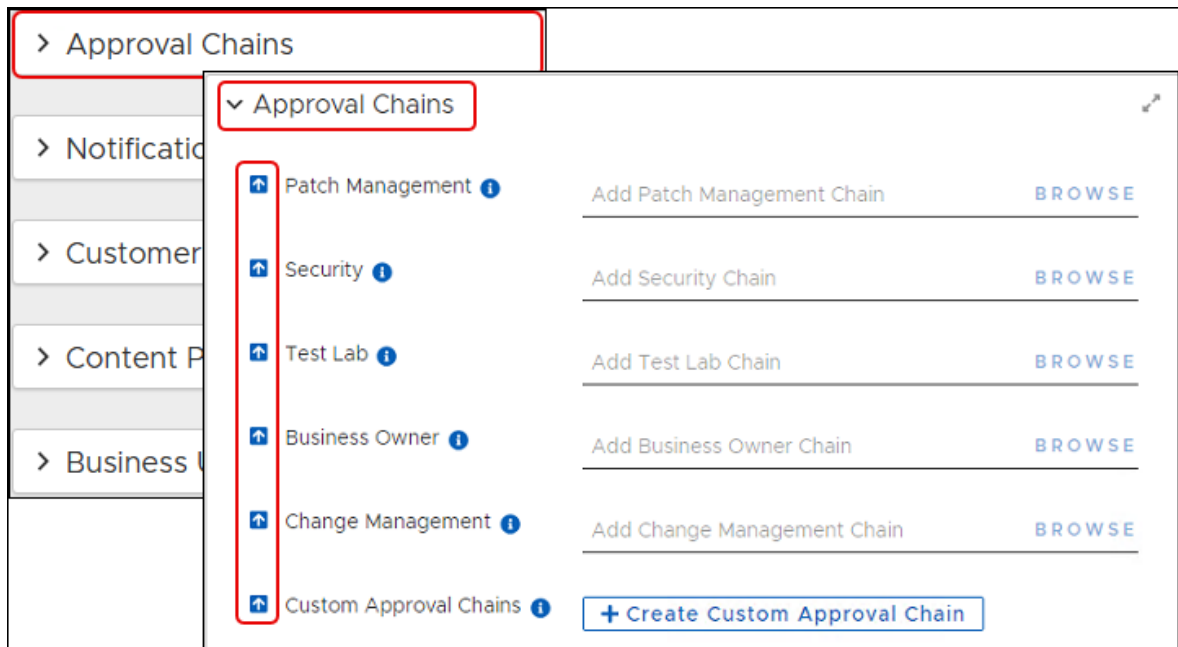
3. Select an **Approval Chain** from the **Approval Chains** table. This example uses an **All Admins Approval Chain**.



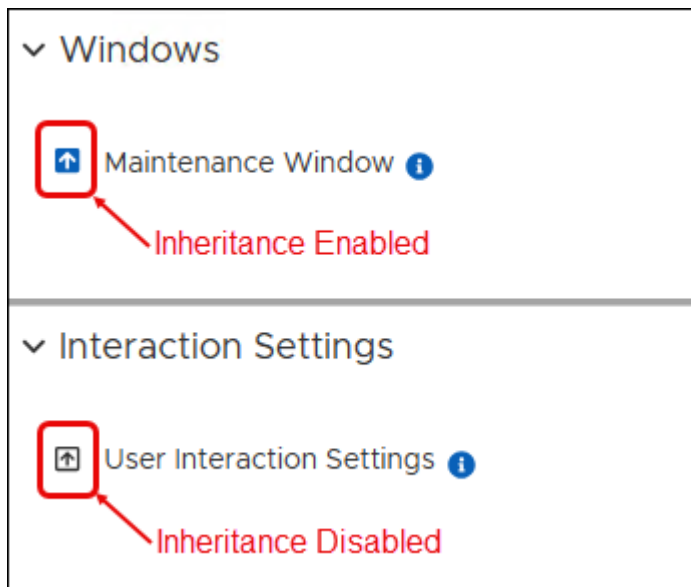
4. Select **Add Approval Chain** to return to the Patching Strategy template.
5. Repeat Steps 2 through 5 for each of the groups listed in the **Approval Chains** workspace:
 - Skip any groups that do not apply to your situation.
 - When each group from which you need an approval contains an approval chain, continue with the next step.
6. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Add Approval Chains to a Business Unit Object

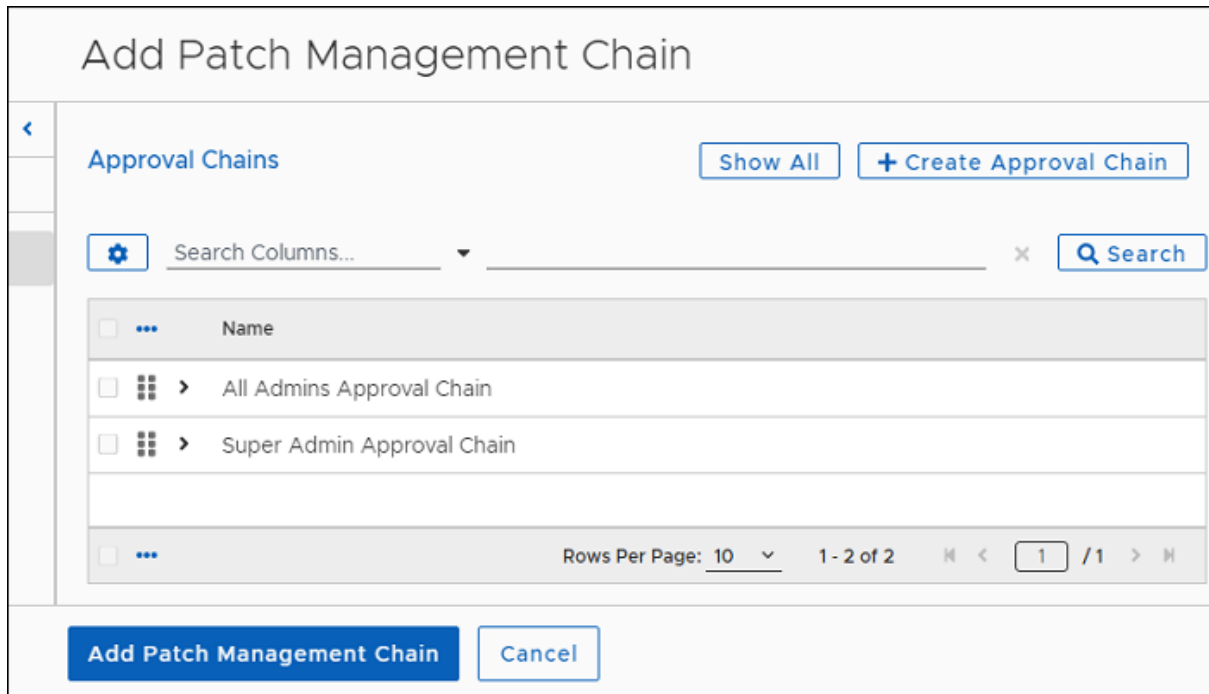
1. In an open Business Unit template, click **Approval Chains**. This opens the **Approval Chains** workspace.
 - Business Units inherit these settings from a parent by default. For more information about inheritance, see [Parent and Child Business Units](#)



- Disable inheritance to enable Browse and assign a different Approval Chain to a setting.



2. Select **Browse** next to the type of Approval chain you want to add (Product Owner, Patch Management, Security, and so on).
3. Select an **Approval Chain** from the **Approval Chains** table. This example uses an All Admins Approval Chain for a Patch Management Chain.



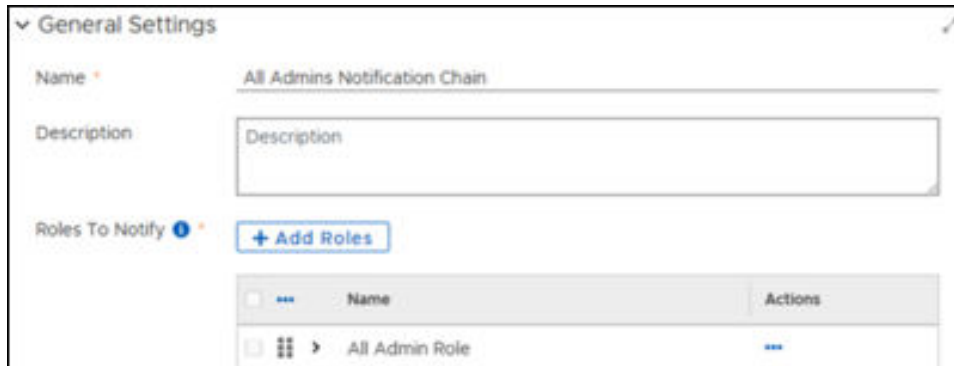
4. Select Add ... Chain on the bottom left to return to the **Approval Chains** workspace.
5. Repeat Steps 2 through 5 for each of the groups listed in the **Approval Chains** workspace:
 - Skip any groups that do not apply to your situation.
 - When each group from which you need an approval contains an approval chain, continue with the next step.
6. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Notification Chains

Using Notification Chains

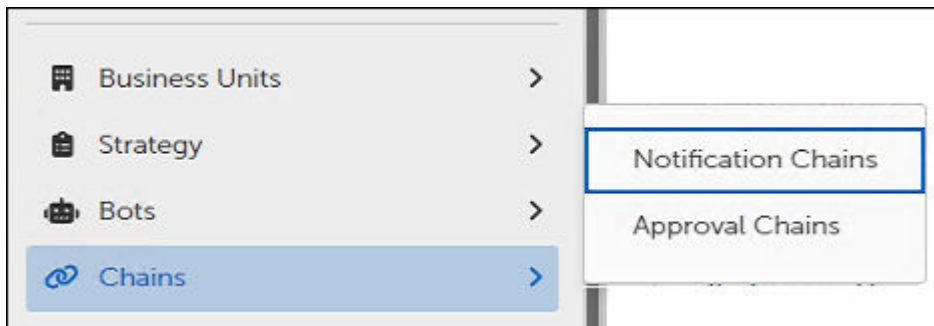
Notification Chains send notifications to the administrator roles you specify to inform them about pending deployments. In addition to creating Notifications Chains here, you can also view and create them in object templates for Patching Strategies and Business Units (see [Managing Notification Settings](#), and for Deployment Channels (see something else).

Notification Chains allow administrators to specify who will receive notifications about patches and deployments and by what method, such as email, Teams, SMS text, or WhatsApp.



Open and Save a Notification Chain Template

1. Mouse over **Chains** or click the right arrow next to **Chains** in the left navigation menu of the [OneSite Patch dashboard](#), and then select **Notification Chains**.



2. Select the title of a template to open the template, and then save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

Manage Notification Chain Settings

Notification management configuration means identifying the Roles that require notification for the associated patches.

Each of these tasks assumes you have opened and saved a Notification Chain template and you are ready to complete the General Settings configuration.

General Settings

Name * All Admins Notification Chain

Description Description

Roles To Notify ⓘ * [+ Add Roles](#)

<input type="checkbox"/>	...	Name	Actions
<input type="checkbox"/>	☰	> All Admin Role	...

Add Roles to Notify

Add existing Roles to a Notification Chain. To create new Roles so that you can add them here, see *Adaptive OneSite Platform User Guide*.

1. Scroll down to **Roles to Notify**. If a table appears, check to see whether the existing roles apply:
 - To remove a Role from the table, click the **ellipsis (...)** in the **Actions** column, and then click **Remove**.
 - To add Roles to the table, click **+ Add Roles**, and then continue with the next step.
2. Select one or more **Roles** from the Roles table, and then click **Add Roles** at the bottom left of the dialog.

3. Select **Save** to save your progress and check for errors:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Managing Notification Settings

Patching Strategy, Deployment Channel, and Business Unit objects include a **Notifications** dialog where you can configure notification details. The configuration choices differ slightly for each object.



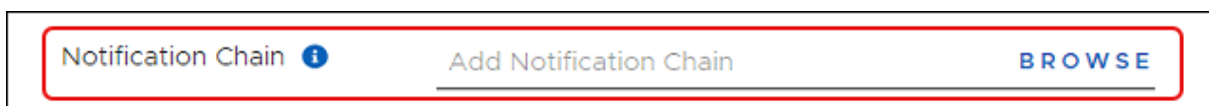
IMPORTANT

This configuration requires selecting a specific type of Notification Cycle template. Contact [Adaptiva Customer Support](#) for assistance with this configuration and for information about choosing the correct template.

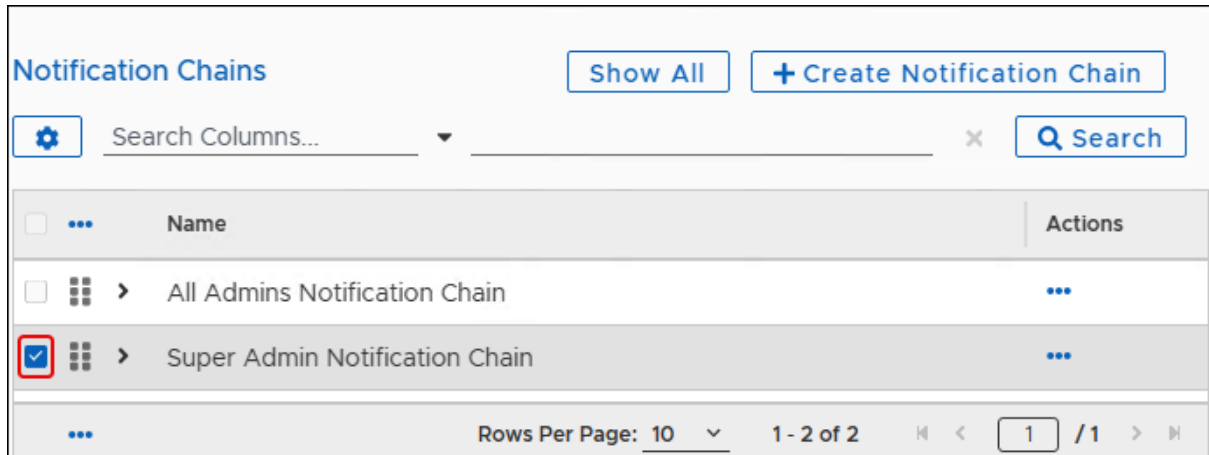
Add a Notification Chain

Notification Chain settings exist in the object templates for Patching Strategies, Deployment Channels, and Business Units.

1. Expand the **Notifications** box in an open object template to show the available configuration options.



2. Select **Browse** next to **Notification Chain**. This opens the Notifications Chain dialog.



<input type="checkbox"/>	...	Name	Actions
<input type="checkbox"/>	⋮	> All Admins Notification Chain	⋮
<input checked="" type="checkbox"/>	⋮	> Super Admin Notification Chain	⋮

Rows Per Page: 10 1 - 2 of 2 1 / 1

3. Select **Show All** to see the available templates.
4. Select a **Notification Chain** from the table. To edit or create Notification Chains, see [Using Notification Chains](#).
5. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

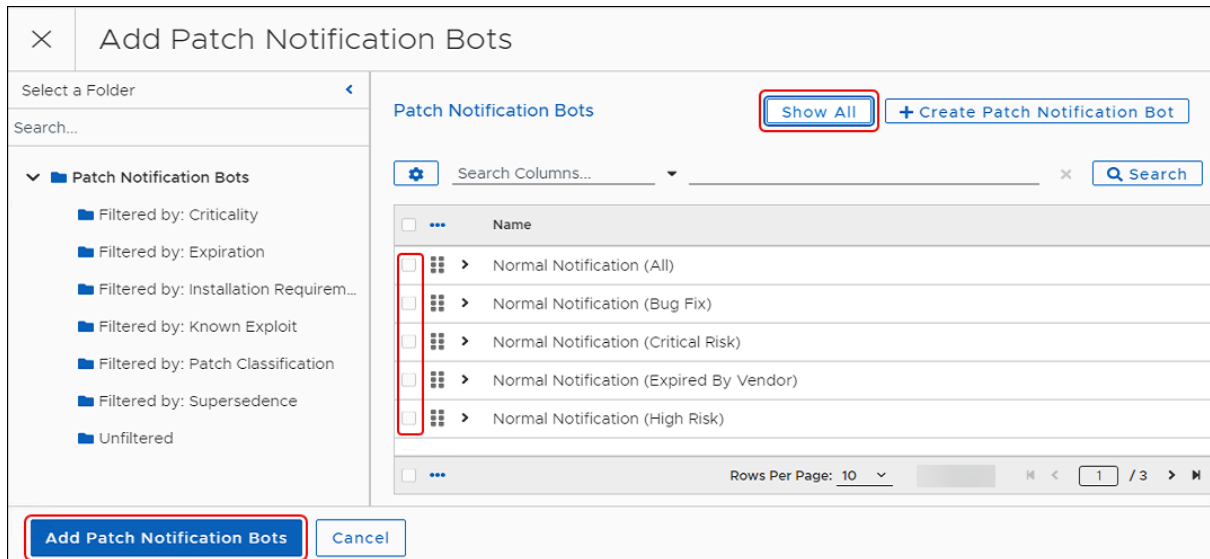
Add Patch Notification Bots

Both Patching Strategies and Deployment Channel templates have an option to **Add Patch Notification Bots**.

1. Select **+ Add Patch Notification Bots** from the **Notifications** box in the object template.



This opens the **Add Patch Notification Bots** dialog.



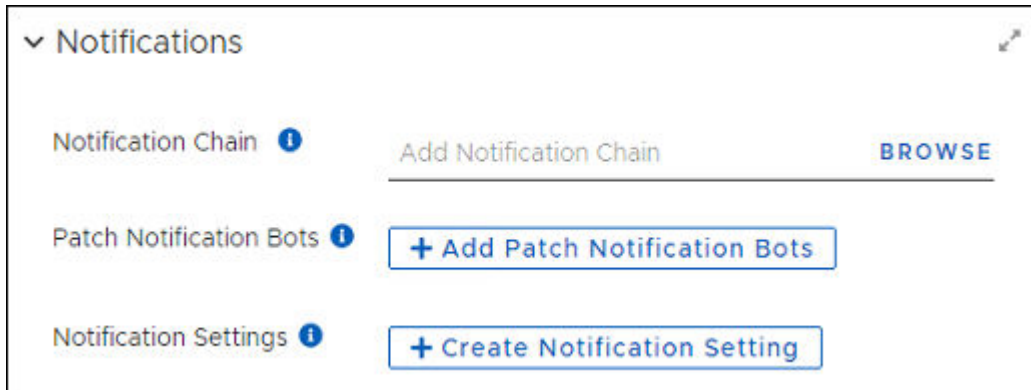
2. Select **Show All** to list all available **Patch Notification Bots** or click any **Filtered by:** folder to see the Bots associated with that filter.
3. Choose one or more **Notification Bots** to set requirements for this template. To create more Notification Bots, see [Creating Notification Bots](#).
4. Select **Add Patch Notification Bots** on the bottom left of the dialog to return to the starting template settings for Notifications.

Create Notification Settings

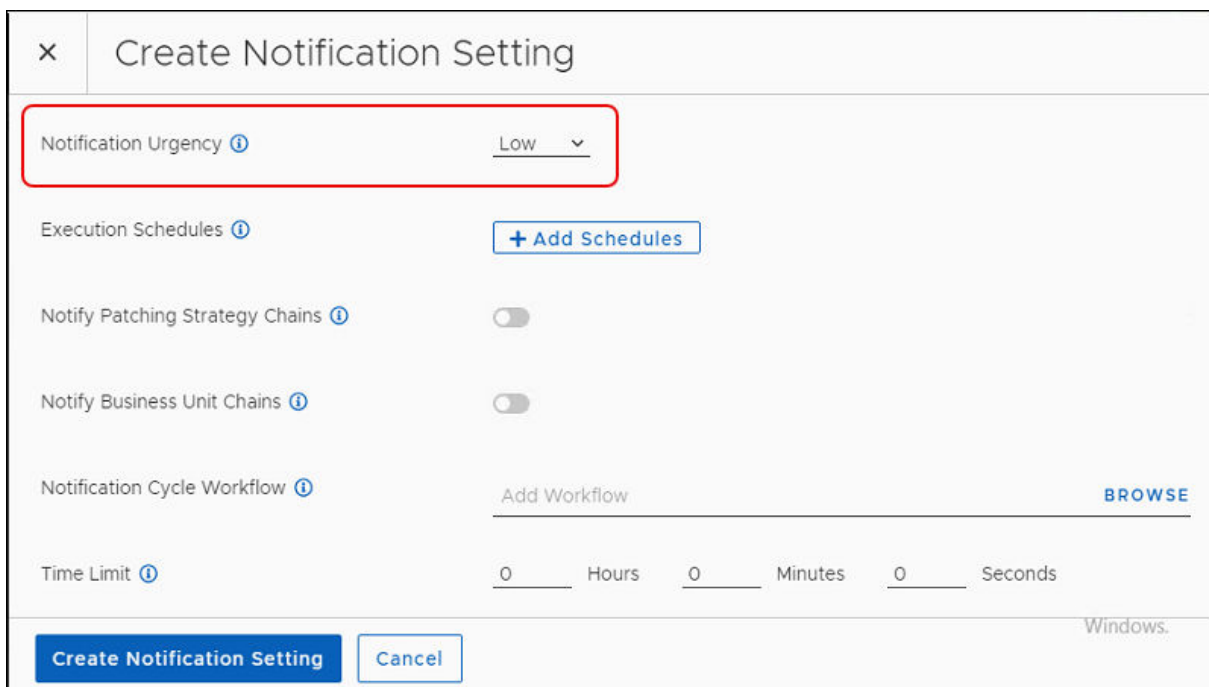
Set Notification Urgency

These values must match the corresponding values defined in the Notification Bots. Otherwise, the Notification Cycle does not send a notification.

1. Select **+ Create Notification Setting** in the Notifications box of the object template.



2. Expand the list of options next to **Notification Urgency**, and then select the urgency setting that matches the Notification Bot.

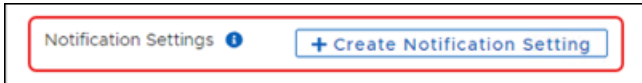


3. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

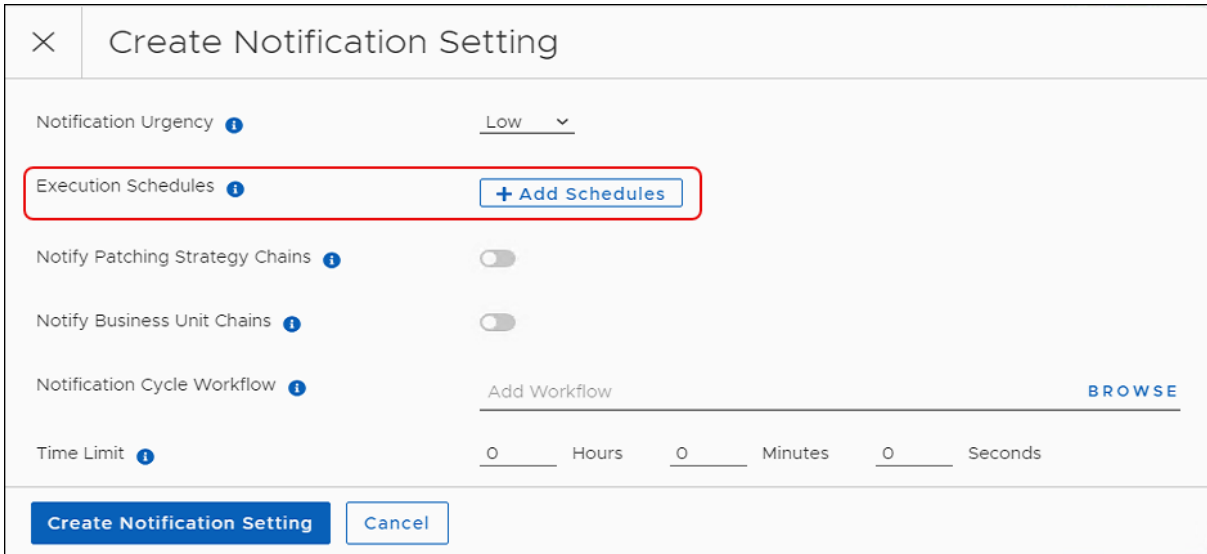
Add Execution Schedules

Execution Schedules control when and how often a Notification Cycle sends notifications. Choose schedules based on when and how often receiving parties require notification.

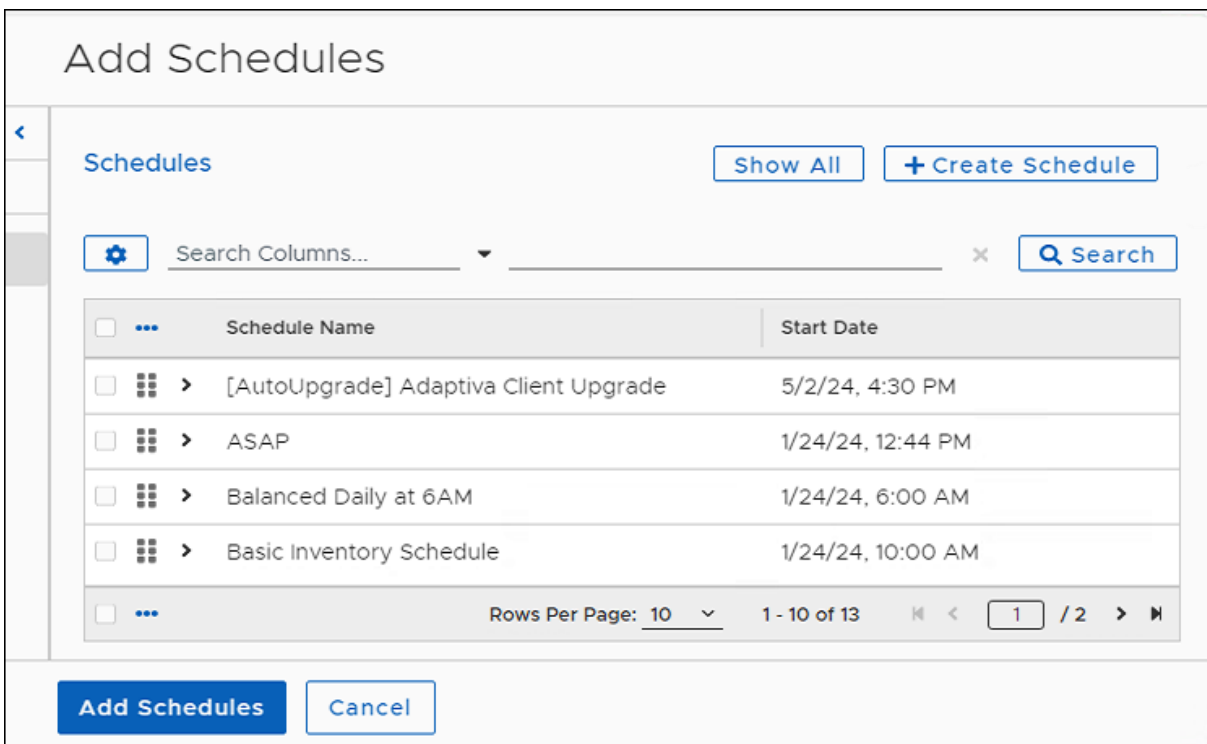
1. Select **+ Create Notification Setting** from the **Notifications** workspace of a object template.



- 2. Select **+Add Schedules** to display the **Create Notification Setting** dialog.



- 3. Select one or more **Schedule Names** from the **Add Schedules** table, and then click **Add Schedules** on the lower-left corner of the dialog.



4. Continue editing the notification settings or click Create Notification Settings to return to the template.

Enable Notifications for Patching Strategy and Business Unit Chains

When enabled, sends notifications to the Roles shown in the Notification Chain associated with the Patching Strategy or Deployment Channel template. Defaults to disabled.

1. In the **+ Create Notification Setting** dialog in the Patching Strategy or Deployment Channel template, decide whether to enable notifications:
 - Select the **Notify Patching Strategy Chains** toggle to enable or disable (default) whether the notification cycle sends notifications to the chains included in the strategy.
 - Select the **Notify Business Unit Chains** toggle to enable or disable (default) whether the notification cycle sends notifications to Business Unit chains included in the strategy.
2. Continue editing the **Notifications** settings or click Create Notification Settings to return to the template.

Choose a Notification Cycle Workflow

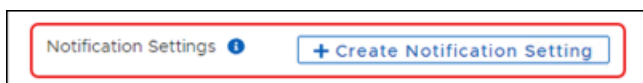
This setting names the Notification Cycle that processes the Notifications for the Patching Strategy or Deployment Channel. Notification Cycle workflows are customized for specific uses. Adaptiva does not provide sample Notification Cycle templates. These templates exist only if you create them for your environment.



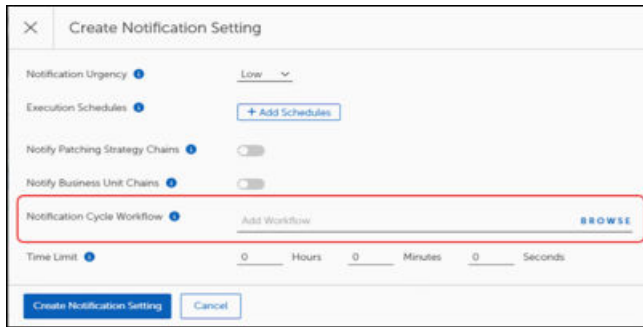
IMPORTANT

Contact [Adaptiva Customer Support](#) for assistance with Notification Cycle templates.

1. Select **+ Create Notification Setting** from the Notifications box in the object template.



This opens the **Create Notification Setting** dialog.



2. Select **Browse** on the **Add Workflow** line. This opens the list of available workflows in OneSite.
3. Select your custom workflow from the list, and then click **Add Workflow** on the lower-left corner of the dialog.
4. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Set the Time Limit

Specifies the maximum length of time that the Notification Cycle Workflow runs before timing out. If set to all zeros (default) the workflow may run indefinitely. Choose this setting with care. If the notification times out before sending all notifications, the next cycle triggers the notifications again.

1. Select **+ Create Notification Setting** the Notification box of the object template.
2. Next to **Time Limit**, set the **Hours**, **Minutes**, or **Seconds** that the Notification Cycle will run, or leave the setting default at 0 for each item to allow the workflow to run indefinitely.
3. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Deployment Channels and Deployment Channel Processes

Deployment Channels serve as a virtual queuing system for updates that helps prevent constant disruptions to end-users. Rather than deploying updates at once upon release, OneSite Patch adds updates to the Deployment Channel queues and releases the patches at a scheduled installation time. This approach combines process terminations, notifications, and device reboots into a single cycle, reducing the impact and disruption to users.

Deployment Channel Processes are responsible for deploying patches to Business Units, and specifying the deployment schedule. When a patch is ready for deployment, it is queued and held until the next scheduled execution. At that point, the Deployment Channel Process activates, processes all queued patches, and deploys them to the appropriate Business Units.

Deployment Channels

Configuration options include classifying different patches and adding them to various Deployment Channels based on a desired execution schedule. For example, you can add critical updates to a Daily channel that deploys critical patches within 24 hours and add less critical updates to a monthly channel which deploys all queued updates on a chosen date every month. The scheduling and frequency are completely customizable. OneSite Patch includes multiple, preconfigured Deployment Channels. Administrators can modify existing configurations or create new Deployment Channels.

Understanding Channel Merging Rules

Channel Merging Rules use a designated Target Channel and a defined Merging Duration to govern the merge of patch deployments from multiple Deployment Channels. The purpose of this merger is to prevent multiple channels from executing at the same time. So, when a daily channel overlaps a weekly channel once per week and the weekly channel overlaps the monthly channel once every four or five weeks, Channel Merging Rules prevent multiple channels from executing at the same time.

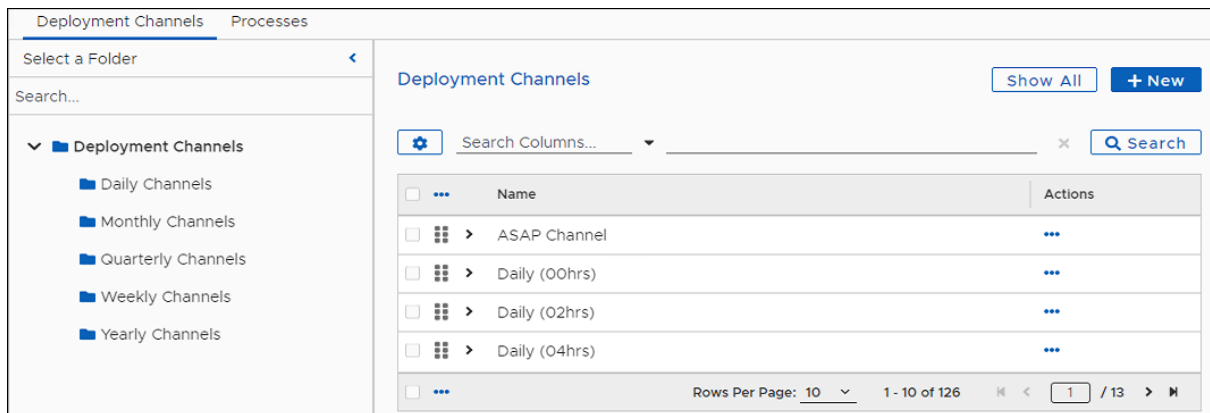
You can create several Channel Merging Rules for a Deployment Channel to cover multiple potential scheduling issues. The Deployment Channel evaluates the rules according to the hierarchy, so place higher priority rules before lower priority rules in the Channel Merging Rule dialog. The Deployment Channel evaluates each rule and when one rule matches, evaluation stops. Then, all submitted patches in this Deployment Channel merge with the target channel specified.

Creating a Deployment Channel

Settings in a Deployment Channel template allow you to create a deployment that meets the needs of your organization. Deployment Channels require some settings, such as a designated channel process and a Deployment Wave, and several optional configurations, including Approvals, Notifications and Content Prestaging.

Open and Save a Deployment Channel Template

1. Hover over or select **Deployment Channels** in the left navigation menu of the [Adaptiva OneSite Patch Dashboard](#), and then select **Deployment Channels**. This opens the table of existing Deployment Channel templates.
2. [Create a New Folder for Objects](#) in the Deployment Channels Menu.
3. Select Show All to view the available templates.

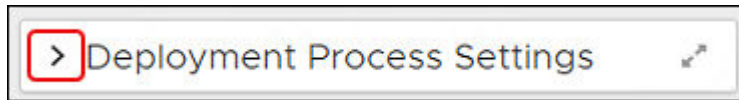


4. Select the **Name** of an existing Deployment Channel template to open it.
5. Save the **template** with a new Name:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.
6. Move the new template to the folder you created, either now or when you complete your changes.

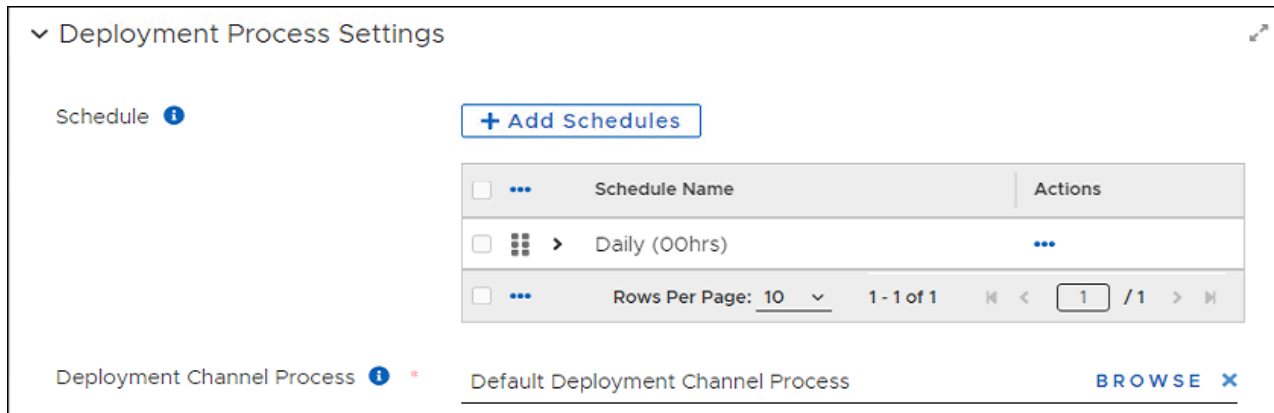
Deployment Process Settings

To add Deployment Process Settings to a Deployment Channel template:

Open a Deployment Channel template, and then scroll down to **Deployment Process Settings** in an open Deployment Channel template.



This opens the Deployment Process workspace.



Add or Change a Deployment Process Schedule

1. Select **+ Add Schedules** from the Deployment Process Settings workspace of an open Deployment Channel template.
2. Select one or more **Schedule Names** from the **Add Schedules** table, and then click **Add Schedules** on the lower-left corner of the dialog.

Add Schedules

Schedules
Show All
+ Create Schedule

Search Columns...

	...	Schedule Name	Start Date
<input type="checkbox"/>	...	[AutoUpgrade] Adaptiva Client Upgrade	5/2/24, 4:30 PM
<input type="checkbox"/>	...	ASAP	1/24/24, 12:44 PM
<input type="checkbox"/>	...	Balanced Daily at 6AM	1/24/24, 6:00 AM
<input type="checkbox"/>	...	Basic Inventory Schedule	1/24/24, 10:00 AM

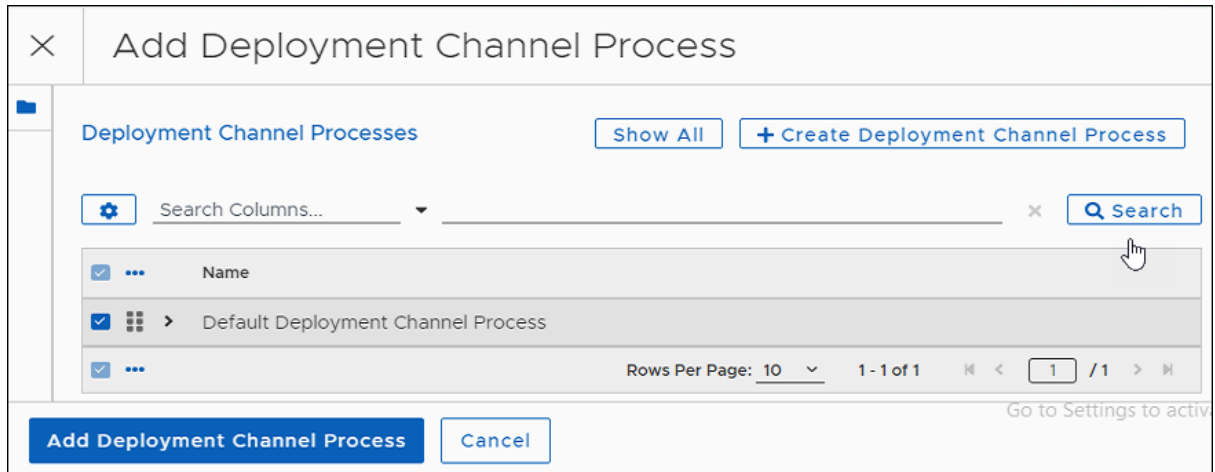
Rows Per Page: 10
1 - 10 of 13
1 / 2

Add Schedules
Cancel

3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Add or Change a Deployment Channel Process

1. Select **+ Add Schedules** from the Deployment Process Settings workspace of an open Deployment Channel template.
2. Select **Show All** to see the available processes, and the select the **Process** to use for this Deployment Channel.



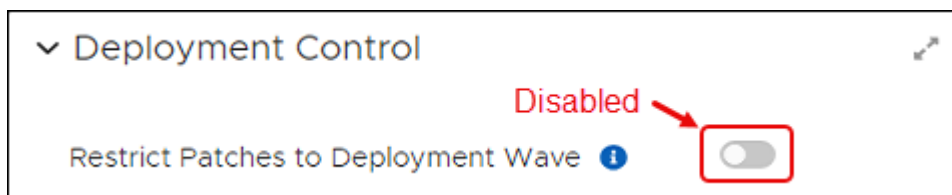
3. Select **Add Deployment Channel Process** on the bottom left to return to the template.

Deployment Control

Deployment Control settings in a Deployment Channel template allow you to choose whether to use this Deployment Channel to deploy patches to all approved Business Units or to add a Deployment Wave and restrict deployment to authorized Business Units only. For more information about Deployment Waves, see [Deployment Waves](#).

To configure Deployment Control:

Open a [Deployment Channel template](#), and then scroll down to the **Deployment Control** workspace.

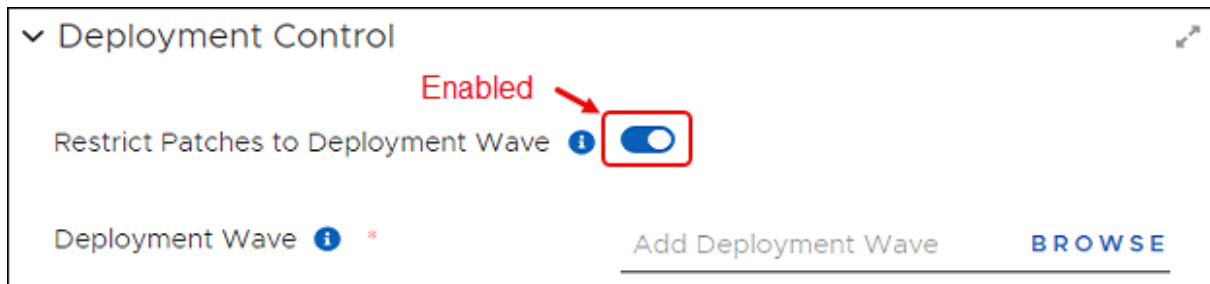


Enable Deployment Control

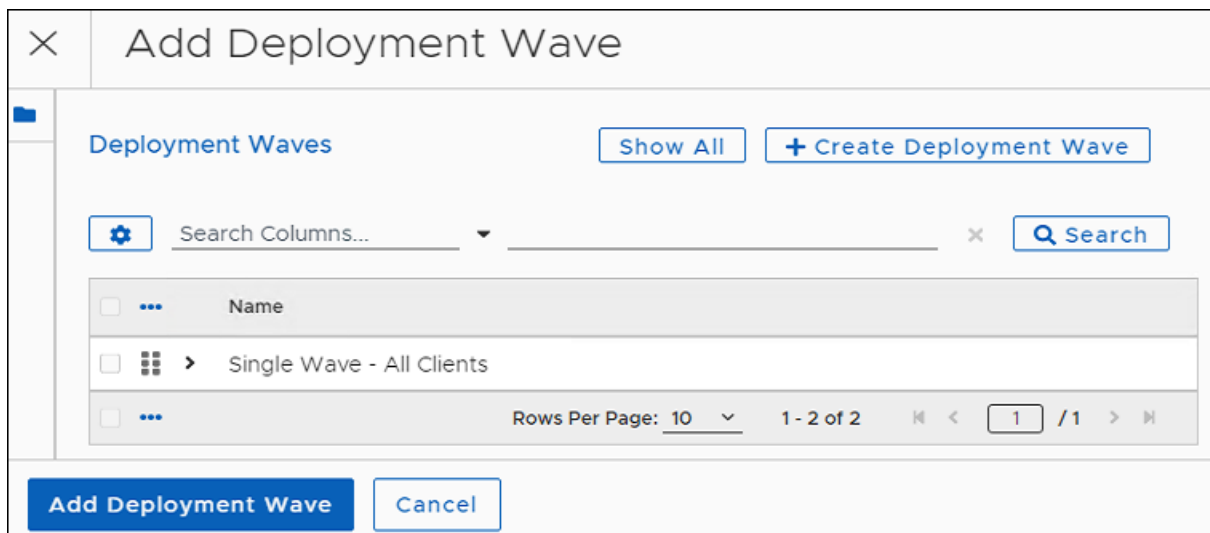
The Deployment Control setting defaults to disabled, which allows deployment of patches using this Deployment Channel to all Business Units.

To enable Deployment Control:

1. Select the **Restrict Patches to Deployment Wave** toggle to enable using a Deployment Wave to manage deployments in this Deployment Channel.



2. Select **Browse** next to **Add Deployment Wave**.
3. Select a **Deployment Wave**, and then click Add Deployment Wave on the bottom left of the dialog. To create a new Deployment Wave, see [Open and Save a Deployment Wave Template](#).

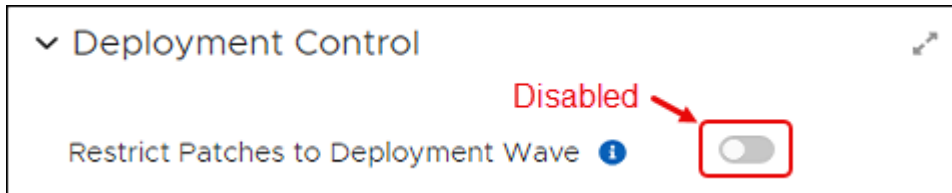


4. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Disable Deployment Control

The Deployment Control setting defaults to disabled, which allows deployment of patches using this Deployment Channel to all Business Units.

1. Select the **Restrict Patches to Deployment Wave** toggle to disable it.



2. Select **Save** on the top left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Approval Chains

Approval Chains define and manage the approvals required before the Deployment Channel deploys patches to Business Units. Including an Approval Chain in a Deployment Channel template requires selecting an existing Approval Chain and saving it in the Deployment Channel template. For more information about Approval Chains, see [Using Approval Chains](#).

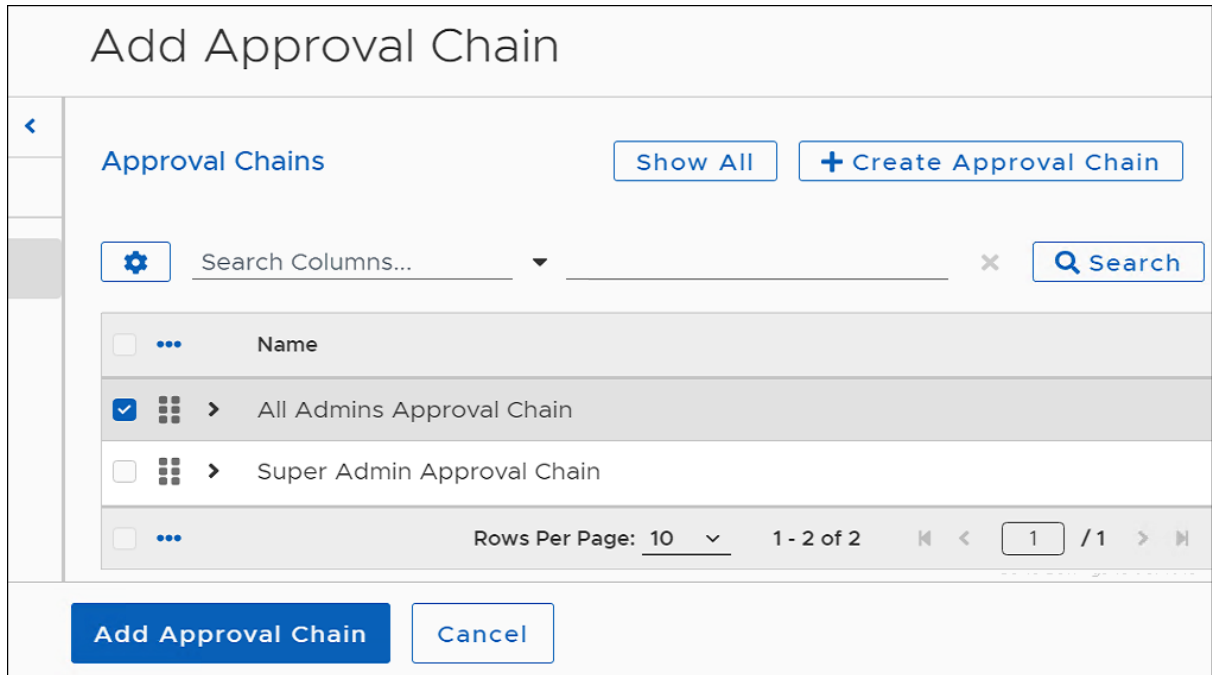
Add an Approval Chain

Add an Approval Chain to the Deployment Channel to request approval before deploying patches to Business Units. For more information about Approval Chains, see [Using Approval Chains](#).

1. In a open **Deployment Channel** template scroll down to the **Approval Chain** workspace.



2. Select **Browse** next to **Add Approval Chain**. This opens the table of existing Approval Chains.



3. Select an **Approval chain**, and then click Add Approval Chain to return to the Deployment Channel template.

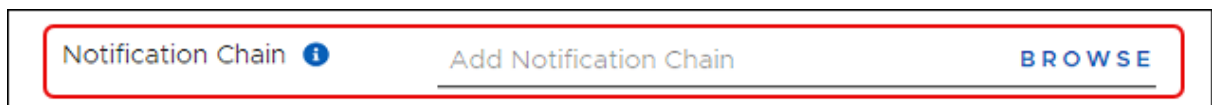
Notifications

Notification settings in the Deployment Channel template include adding a Notification Chain and and Patch Notification Bots, as well as creating Notification Settings and Channel Merging Rules.

Add a Notification Chain

Notification Chain settings exist in the object templates for Patching Strategies, Deployment Channels, and Business Units.

1. Expand the **Notifications** box in an open object template to show the available configuration options.



2. Select **Browse** next to **Notification Chain**. This opens the Notifications Chain dialog.

<input type="checkbox"/>	...	Name	Actions
<input type="checkbox"/>	...	All Admins Notification Chain	...
<input checked="" type="checkbox"/>	...	Super Admin Notification Chain	...

Rows Per Page: 10 1 - 2 of 2 1 / 1

3. Select **Show All** to see the available templates.
4. Select a **Notification Chain** from the table. To edit or create Notification Chains, see [Using Notification Chains](#).
5. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Create Notification Settings

Set Notification Urgency

These values must match the corresponding values defined in the Notification Bots. Otherwise, the Notification Cycle does not send a notification.

1. Select **+ Create Notification Setting** in the Notifications box of the object template.

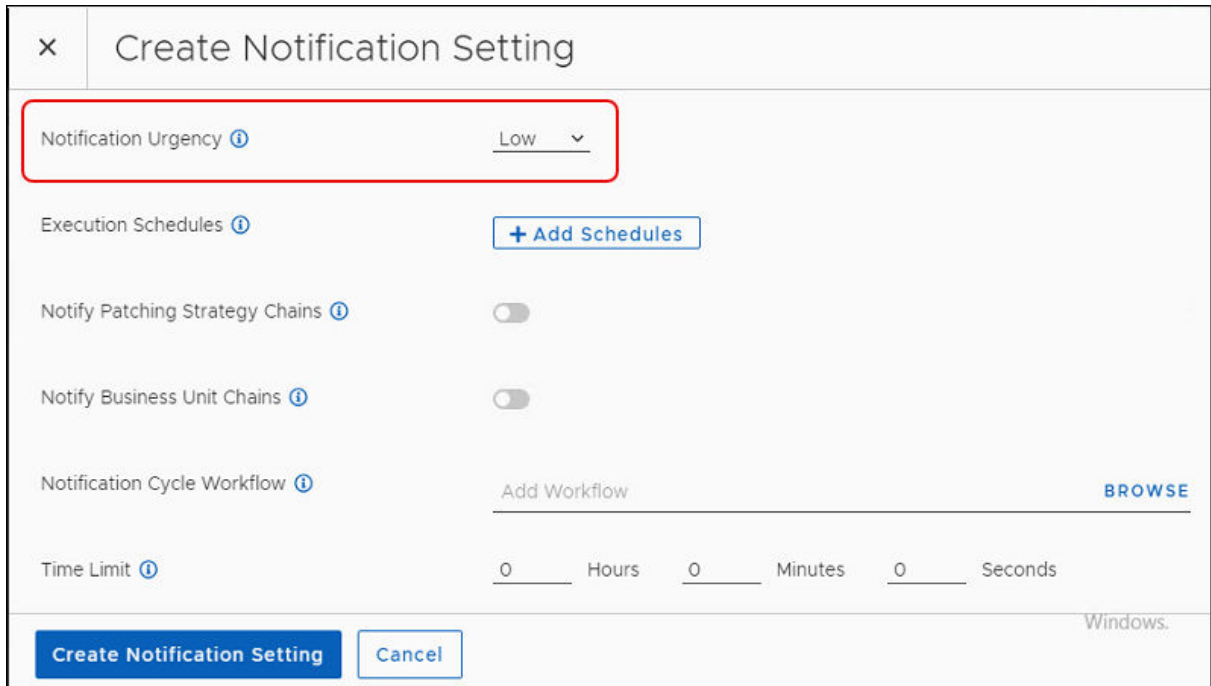
Notifications

Notification Chain ⓘ Add Notification Chain BROWSE

Patch Notification Bots ⓘ + Add Patch Notification Bots

Notification Settings ⓘ + Create Notification Setting

2. Expand the list of options next to **Notification Urgency**, and then select the urgency setting that matches the Notification Bot.



× Create Notification Setting

Notification Urgency ⓘ Low ▾

Execution Schedules ⓘ + Add Schedules

Notify Patching Strategy Chains ⓘ

Notify Business Unit Chains ⓘ

Notification Cycle Workflow ⓘ Add Workflow [BROWSE](#)

Time Limit ⓘ 0 Hours 0 Minutes 0 Seconds

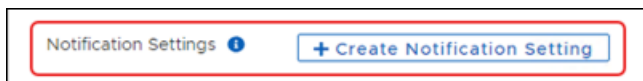
[Create Notification Setting](#) [Cancel](#) Windows.

3. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Add Execution Schedules

Execution Schedules control when and how often a Notification Cycle sends notifications. Choose schedules based on when and how often receiving parties require notification.

1. Select **+ Create Notification Setting** from the **Notifications** workspace of a object template.



Notification Settings ⓘ + Create Notification Setting

2. Select **+Add Schedules** to display the **Create Notification Setting** dialog.

× Create Notification Setting

Notification Urgency ⓘ Low ▾

Execution Schedules ⓘ + Add Schedules

Notify Patching Strategy Chains ⓘ

Notify Business Unit Chains ⓘ

Notification Cycle Workflow ⓘ Add Workflow BROWSE

Time Limit ⓘ 0 Hours 0 Minutes 0 Seconds

Create Notification Setting Cancel

3. Select one or more **Schedule Names** from the **Add Schedules** table, and then click **Add Schedules** on the lower-left corner of the dialog.

Add Schedules

Schedules Show All + Create Schedule

⚙ Search Columns... × 🔍 Search

<input type="checkbox"/>	⋮	Schedule Name	Start Date
<input type="checkbox"/>	⋮	> [AutoUpgrade] Adaptiva Client Upgrade	5/2/24, 4:30 PM
<input type="checkbox"/>	⋮	> ASAP	1/24/24, 12:44 PM
<input type="checkbox"/>	⋮	> Balanced Daily at 6AM	1/24/24, 6:00 AM
<input type="checkbox"/>	⋮	> Basic Inventory Schedule	1/24/24, 10:00 AM

⋮ Rows Per Page: 10 ▾ 1 - 10 of 13 ⏪ < 1 / 2 > ⏩

Add Schedules Cancel

4. Continue editing the notification settings or click Create Notification Settings to return to the template.

Enable Notifications for Patching Strategy and Business Unit Chains

When enabled, sends notifications to the Roles shown in the Notification Chain associated with the Patching Strategy or Deployment Channel template. Defaults to disabled.

1. In the **+ Create Notification Setting** dialog in the Patching Strategy or Deployment Channel template, decide whether to enable notifications:
 - Select the **Notify Patching Strategy Chains** toggle to enable or disable (default) whether the notification cycle sends notifications to the chains included in the strategy.
 - Select the **Notify Business Unit Chains** toggle to enable or disable (default) whether the notification cycle sends notifications to Business Unit chains included in the strategy.
2. Continue editing the **Notifications** settings or click Create Notification Settings to return to the template.

Choose a Notification Cycle Workflow

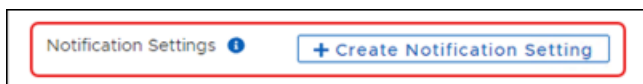
This setting names the Notification Cycle that processes the Notifications for the Patching Strategy or Deployment Channel. Notification Cycle workflows are customized for specific uses. Adaptiva does not provide sample Notification Cycle templates. These templates exist only if you create them for your environment.



IMPORTANT

Contact [Adaptiva Customer Support](#) for assistance with Notification Cycle templates.

1. Select **+ Create Notification Setting** from the Notifications box in the object template.



This opens the **Create Notification Setting** dialog.

2. Select **Browse** on the **Add Workflow** line. This opens the list of available workflows in OneSite.
3. Select your custom workflow from the list, and then click **Add Workflow** on the lower-left corner of the dialog.
4. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

Set the Time Limit

Specifies the maximum length of time that the Notification Cycle Workflow runs before timing out. If set to all zeros (default) the workflow may run indefinitely. Choose this setting with care. If the notification times out before sending all notifications, the next cycle triggers the notifications again.

1. Select **+ Create Notification Setting** the Notification box of the object template.
2. Next to **Time Limit**, set the **Hours**, **Minutes**, or **Seconds** that the Notification Cycle will run, or leave the setting default at 0 for each item to allow the workflow to run indefinitely.
3. Continue editing the **Notification** settings or click Create Notification Settings to return to the template.

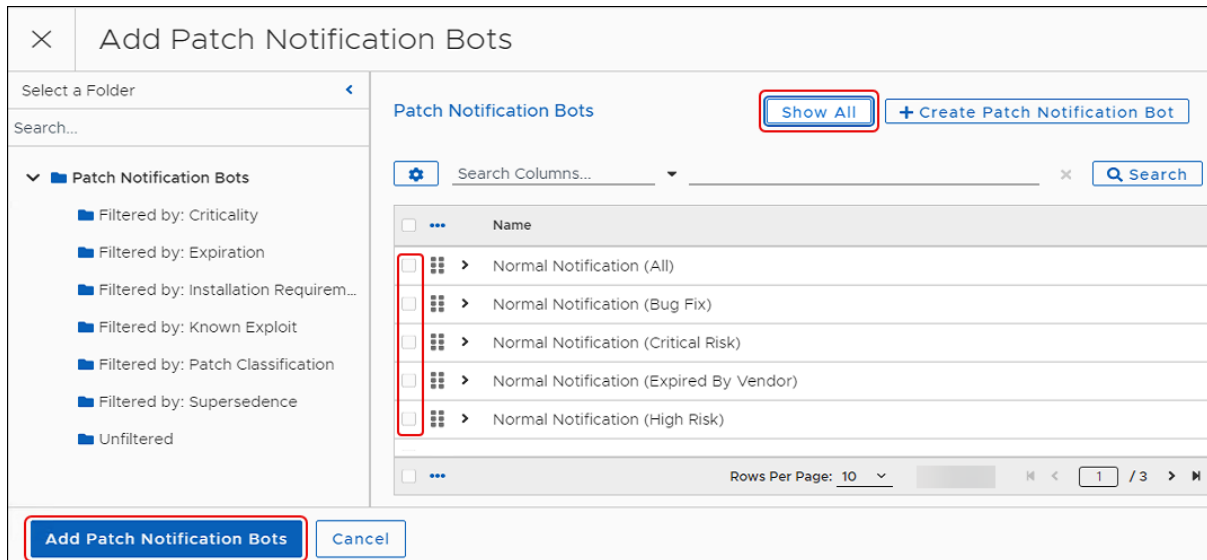
Add Patch Notification Bots

Both Patching Strategies and Deployment Channel templates have an option to **Add Patch Notification Bots**.

1. Select **+ Add Patch Notification Bots** from the **Notifications** box in the object template.



This opens the **Add Patch Notification Bots** dialog.



2. Select **Show All** to list all available **Patch Notification Bots** or click any **Filtered by:** folder to see the Bots associated with that filter.
3. Choose one or more **Notification Bots** to set requirements for this template. To create more Notification Bots, see [Creating Notification Bots](#).
4. Select **Add Patch Notification Bots** on the bottom left of the dialog to return to the starting template settings for Notifications.

Create Channel Merging Rules

Channel Merging Rules merge patch deployments from multiple Deployment Channels when deployment schedules from two or more channels overlap. Settings here include adding a Deployment Channel to serve as a Target Channel and setting the timing for Merge Duration. See [Understanding Channel Merging Rules](#) for more information.

1. Select **Browse** next to **Add Deployment Channel**, and then select a **Deployment Channel**.
2. Select **+ Create Channel Merging Rule** from the Notification box of a Deployment Channel template.
3. Select **Add Deployment Channel** at the bottom left to return to the Channel Merging Rule template.
4. Set the **Merging Duration** to the number of hours, minutes, or seconds before this Deployment Channel executes.

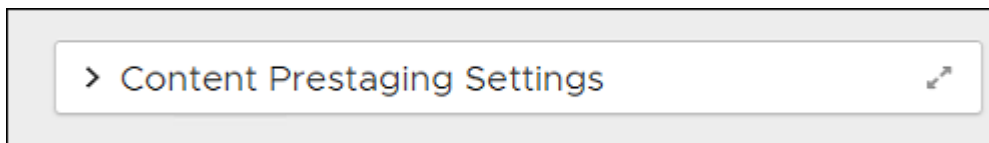
Content Prestaging Settings

The Content Prestaging feature enables OneSite Patch to provide deployment content to devices ahead of the scheduled deployment, either pushing content to a location or allowing a client to pull content. Prestaging content makes the content available on the device locally when the deployment time arrives. This reduces the deployment time and minimizes the chances of missing service windows or having devices going offline before a content download finishes.

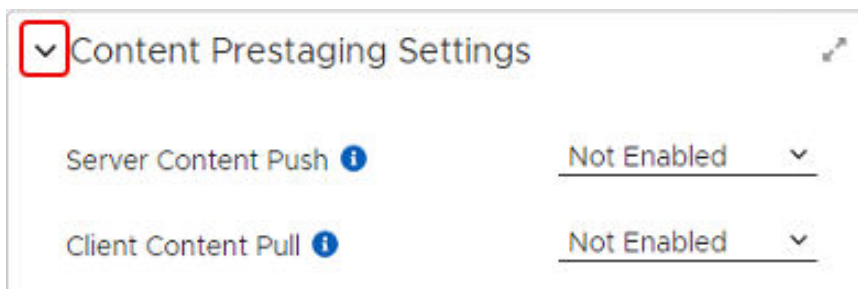
Set Content Prestaging Settings

Use this procedure to add or change Content Prestaging Settings in Patching Strategy, Business Unit, or Deployment Channel templates.

1. Expand the **Notifications** box in an open object template, and then scroll down to the Content Prestaging Settings.

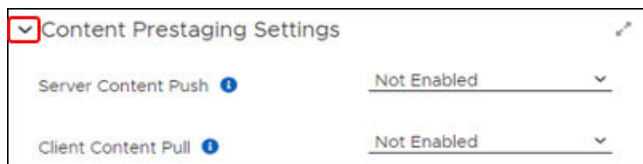


2. Expand the Content Prestaging Settings box to view the available settings.

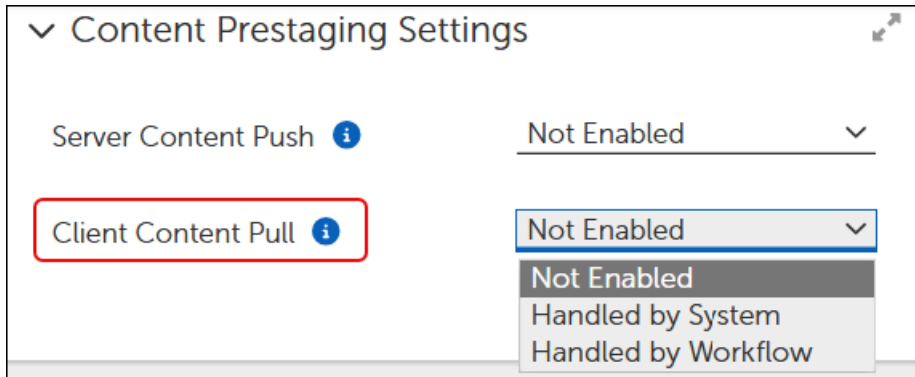


Enable Client Content Pull

Client Content Pull defaults to Not Enabled. To enable pull settings, complete the following steps in the Content Prestaging Settings of a Patching Strategy, Business Unit, or Deployment Channel template:



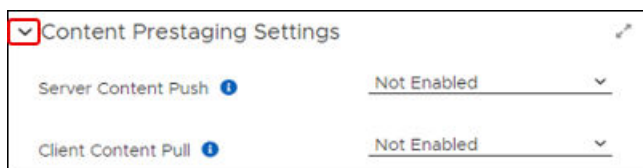
1. Select the arrow to the right of **Client Content Pull** to expand the menu of available options.



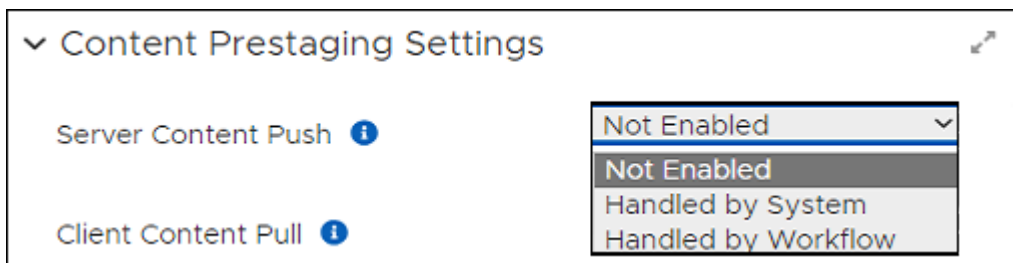
2. Select the option you need for the object template you are using. For definitions of push options, see [Defining Content Prestaging Settings](#).
3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Enable Server Content Push

Server Content Push defaults to Not Enabled. To enable push settings, complete the following steps in the Content Prestaging Settings of a Patching Strategy, Business Unit, or Deployment Channel template, complete the following steps:



1. Select the arrow to the right of **Server Content Push** to expand the menu of available options.

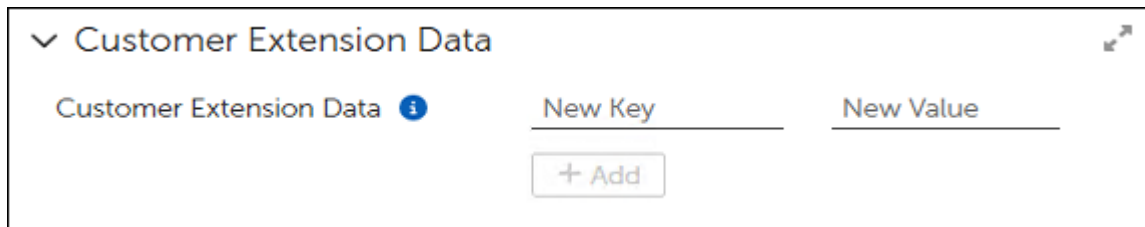


2. Select the option you need for the object template you are using. For definitions of push options, see [Defining Content Prestaging Settings](#).

3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Customer Extension Data

Customer Extension Data is an advanced feature of OneSite Patch. The Customer Extension Data fields allow advanced users to specify different key/value pairs for use in customized Patching Strategies, Deployment Chains, or Business Units when necessary to achieve different results.



The screenshot shows a configuration panel for 'Customer Extension Data'. At the top left, there is a dropdown arrow and the text 'Customer Extension Data'. To the right of this text is an information icon (a lowercase 'i' inside a blue circle). Below this, there are two input fields: 'New Key' and 'New Value'. Below these fields is a button with a plus sign and the text '+ Add'. In the top right corner of the panel, there is a small icon of a mouse cursor with an arrow pointing towards the top right.

Customer Extension Data fields relate directly to fields in a customized template. If you do not have customized templates with key/value pairs you can modify, you do not need to configure or use this feature.

If you want to create customized templates that use key/value pairs for some settings, contact [Adaptiva Customer Support](#).

Deployment Channel Processes

Deployment channel processes collect patch approvals, and then execute according to the schedule defined in the Deployment Channel. The logic in the Channel Process defines how to roll out patches to Business Units (one at a time or following the deployment waves, and so on).

Creating Deployment Channel Processes

If you want to create your own Channel Processes, enter a support ticket, and request help from [Adaptiva Customer Support](#). Customer Support will help you understand the nuances of Channel Processes and assist with creating templates that support your requirements.

Deployment Waves

Deployment Waves allow deployment of patches progressively to devices contained in different Business Units. Because Waves execute in top-to-bottom order, less Critical Business Units appear higher in the priority. This prioritizes deployment to non-mission critical business units or smaller groups of endpoints first, followed by more critical or larger groupings of endpoints.

Using Deployment Waves

Entries for Deployment Wave settings exist in the object templates for Business Units, Deployment Channels, and Customized Products templates. All methods use the same process.

Open and Save a Deployment Wave Template

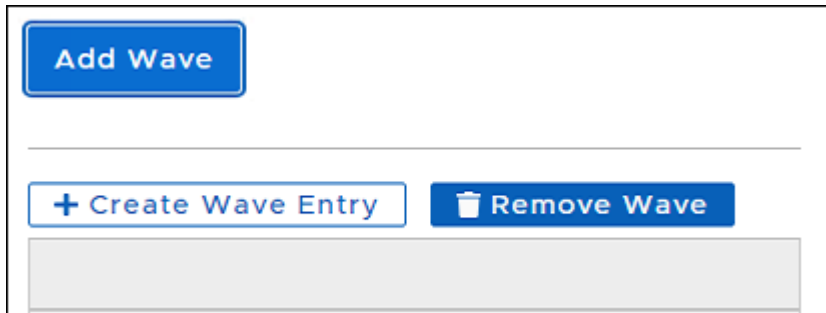
1. Select **Deployment Waves** in the left navigation menu of the [Adaptiva OneSite Patch Dashboard](#).
2. Select the **Name** of a template to open it, and then save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

Add a Deployment Wave Entry

1. Scroll down to **Deployment Waves** in an open [Deployment Wave](#) template.
2. Select **Add Wave**. This creates a new table to hold another Wave in the template.



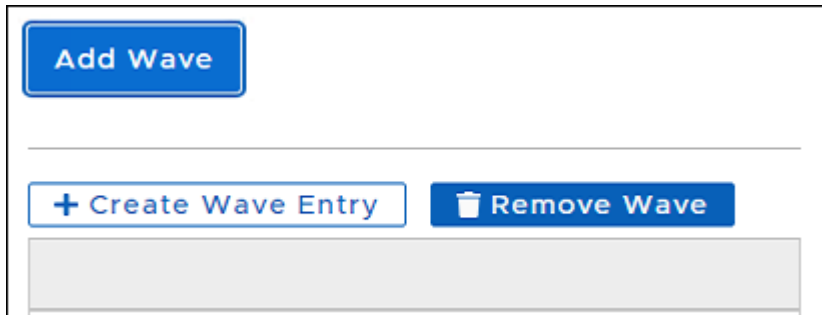
3. Select **+ Create Wave Entry** to open the **Wave Entry** dialog.



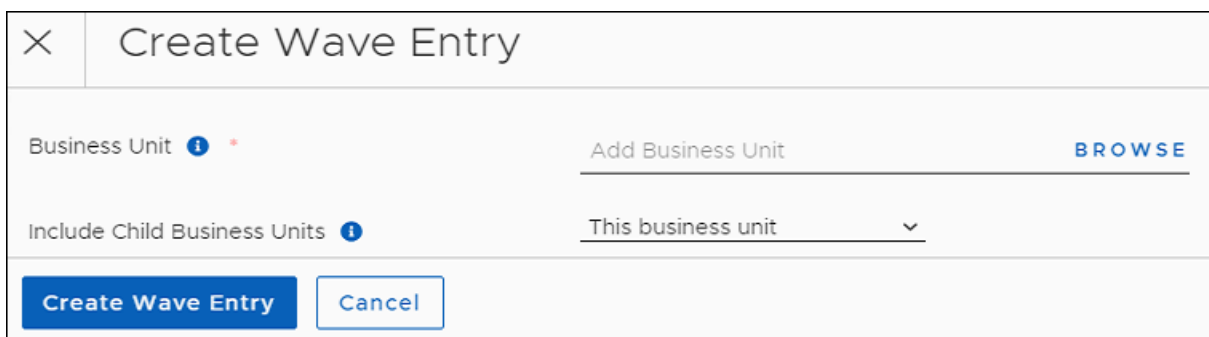
4. Select **Browse** next to **Add Business Unit**:
 - a. Navigate to and select the Business Unit to which the Wave Entry applies.
 - b. Expand the **Include Child Business Units** menu to include one or more child Business Units of the selected parent.
 - c. Select the **item** that best describes how you want this wave to manage this deployment to child Business Units.
5. Select **Create Wave Entry** to return to the **Deployment Wave** template.
6. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Create a Wave Entry

1. Scroll down to **Deployment Waves** in an open Deployment Wave template:



2. Select **Add Wave**, and then select **+ Create Wave Entry**. This opens the **Create Wave Entry** dialog.



3. Select **Browse** next to **Add Business Unit**:
 - a. Navigate to and select the **Business Unit** to which the Wave Entry applies.
 - m. Select **Add Business Unit** on the bottom left.
4. Expand the **Include Child Business Units** menu to include one or more child Business Units of the selected parent.
5. Select **Create Wave Entry** to return to the Deployment Wave template.
6. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Edit or Remove a Wave Entry

1. Select **Deployment Waves** in the left navigation menu of the OneSite Patch dashboard, and then click Show All on the upper right.
2. Open the **Deployment Wave template** you want to change.
3. Scroll down to the Deployment Waves table that shows the Wave Entry you want to edit or remove.

4. Select the **ellipsis (...)** in the **Actions** column, and then choose an option:
 - To remove the Wave, select **Remove Wave Entry**.
 - To Edit the Wave, select **Edit the Remote Wave Entry**, and then make any necessary changes.
5. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Maintenance Windows

A Maintenance Window defines a period during which system maintenance occurs on a device. Business Unit configurations include Maintenance Window settings so administrators can schedule maintenance activities. OneSite Patch installs patches only during the defined Maintenance Window.

Maintenance Windows can include one or more schedules that deploy based on urgency settings (Low, Normal, High, and Critical). Urgency settings are cumulative, so higher urgencies inherit any settings specified at lower urgencies.

Overlapping time settings do not have a restrictive effect, but Adaptiva recommends keeping your Maintenance Window time settings simple. When a patch encounters multiple time settings for Maintenance Windows, it reviews one after another until it finds a match.

OneSite Patch provides built-in Start Time objects, available from the following path:

Schedules\Patching Schedules\Window Start

Open and Save a Maintenance Window Template

1. Select **Maintenance Windows** in the left navigation menu of the [OneSite Patch Dashboard](#), and then click **Show All** to display the available Maintenance Window settings.



IMPORTANT

When choosing a Maintenance Window template, be sure to consider whether patch installation requires a restart. A narrow Maintenance Window can cause the restart to occur after the Maintenance Window ends.

2. Select the **Name** of an existing template to open it, and then save the template with a new Name:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.

- c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

Add Dynamic Detection Workflow (Optional)

A Dynamic Detection workflow sets the patching Maintenance Window based on the selected workflow rather than a set schedule. For more information, enter a support ticket and request help from [Adaptiva Customer Support](#).

1. Scroll down to **Dynamic Settings**, in an open Maintenance Window template.
2. Select **Browse** to the right of **Add Workflow**. This opens the **Add Workflow** dialog.
3. Select a workflow from the table, and then click **Add Workflow** in the lower-left corner.

Apply to All Urgencies

When enabled (default) all patches use the same Maintenance Window based on the highest level of urgency.

1. Select **+ Create Maintenance Window** in the **Maintenance Windows by Urgency** section of the Maintenance Window template.
2. Select **Apply to All Urgencies** to enable or disable using the same Maintenance Window settings for all urgencies:
 - If you enable this setting (default) you do not need to create a Maintenance Window for all urgencies. Skip to [Save and Deploy the Maintenance Window](#).
 - If you disable this setting, continue to [Create a Maintenance Window](#).

Set Maintenance Windows by Urgency

To set a Maintenance Window to deploy patches that have Low and Normal urgency settings and ignore patches with High and Critical urgency settings, leave the High and Critical urgency settings in their respective default settings of NULL.

Create a Maintenance Window

The configurations use the same template requirements to create a single maintenance window for all urgencies or to create individual windows for specific urgency levels. The difference between where you access the appropriate templates is whether you choose the enable Apply to All Urgencies to create a single maintenance window or disable it to create individual maintenance windows for each urgency level.

1. Select **+ Create Maintenance Window** in the **Maintenance Windows by Urgency** section of the Maintenance Window template.
2. Select **Browse** next to **Add Schedule**, and then expand the **Patching Schedules** folder to see available schedules.
3. Select a schedule that sets the start time for the Maintenance Window, and then click **Add Schedule** to close the dialog.
4. Enter the number of Hours, Minutes, or Seconds until the Maintenance Window closes, and then click **Create Maintenance Window**.

Set the All Urgencies Override Duration

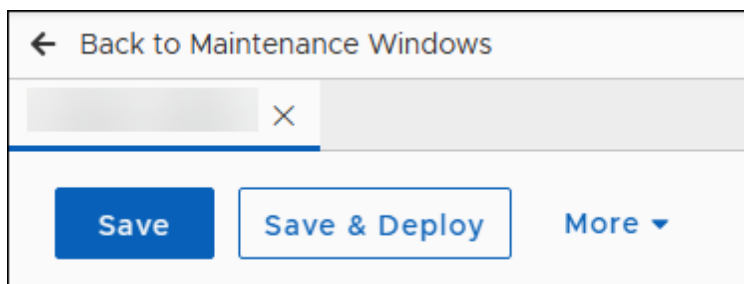
An override duration for the **All Urgencies Maintenance Window** sets the amount of time to wait for the Maintenance Window to open for all urgency level updates. After this time, the system overrides the Maintenance Window setting.

Enter the number of Hours, Minutes, or Seconds to wait for the Maintenance Window to open before allowing an override.

Save and Deploy the Maintenance Window

You must deploy a Maintenance Window to make it available for use in a template. If you update a Maintenance Window template that was previously deployed, you must save and deploy it again for the changes to take effect.

1. Complete the Maintenance Window configuration (see [Open and Save a Maintenance Window Template](#)).
2. Select **Save & Deploy** to save and deploy your configuration:
 - If you want to deploy later, click **Save**.
 - Be sure to return and **Deploy** the Maintenance Window template to make it available for use.



Communication Providers

The Communication Providers template lists the available notification methods used to send notifications to administrators, approvers, and others.

The basic built-in Communication Providers included with OneSite Patch are HTML email, Simple email, HTML SMTP, Simple SMTP, SMS/Text, Microsoft Teams Notification, or WhatsApp notification.

Using Communication Providers

OneSite Patch has several common Communication Providers configured for notification purposes. You can add new communication providers if the existing choices do not meet your needs.

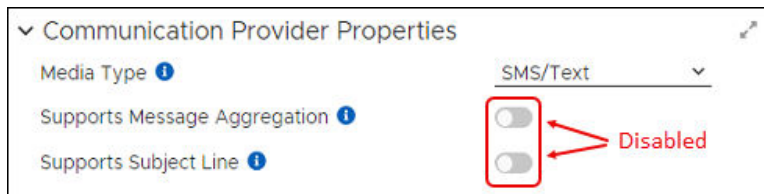
Open and Save a Communication Provider Template

1. Select **Communication Providers** in the left navigation menu of [OneSite Patch Dashboard](#).
2. Select the **Name** of an existing template to open it, and then save the template with a new title:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

Set Communication Provider Properties

1. Scroll down to **Communication Provider Properties** box in an open Communication Provider template, and then choose a **Media Type**. This is the media type used by the provider you are creating.
 - If the **Media Type** is related to an **SMTP Server**, **skip to Step 5**. These Media Types use neither Message Aggregation nor Subject Line indicators. Both items default to disabled.
 - Otherwise, **continue with Step 2**.

2. Select the **Supports Message Aggregation** toggle to enable or disable (default) whether this Communication Provider supports the aggregation of multiple messages into a single message. Defaults to enabled.



3. Select the **Supports Subject Line** button to enable or disable (default) whether this Communication Provider supports the ability to include a subject line with its messages.
4. Enter the **From Address** to use for communication using SMTP Server settings if the Communication Provider supports this field. If not, leave the field blank.
5. Select **Save** on the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

User Interaction Settings

User Interaction Settings control what the user sees and what options they have for interacting with patching notifications and required reboots. These settings use either Toast notifications or Popup notifications. A User Interaction configuration may use the same settings for all urgencies or use them separately for individual urgency settings (Low, Normal, High, and Critical).

Understanding User Interaction Settings

You can customize User Interaction Settings and add them to a patch deployment for Business Units. Child Business Units may inherit these settings from a parent Business Unit. Depending on the urgency of the notification, you can set interaction options for the following scenarios:

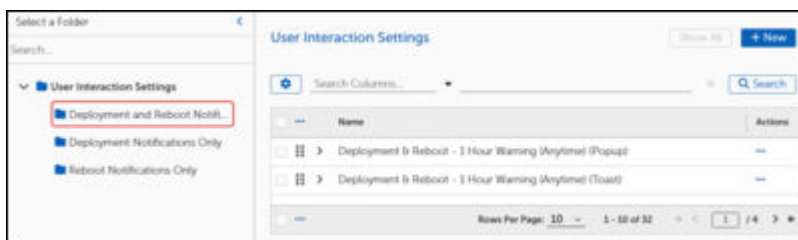
- Pre-install Notification
- Install Notification
- App Closure Notification
- Reboot Notification

You can customize the notification text, set the time between notifications, and set the maximum deferral time.

Create User Interaction Settings

Open and Save a User Interaction Template

1. Select **User Interaction Settings** in the left navigation menu of the [OneSite Patch Dashboard](#).

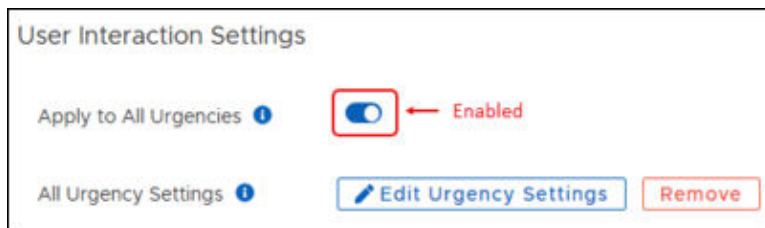


2. Select the Name of an existing template to open it. This example uses the Deployment & Reboot – 1 Hour Warning (Anytime)(Toast) template.

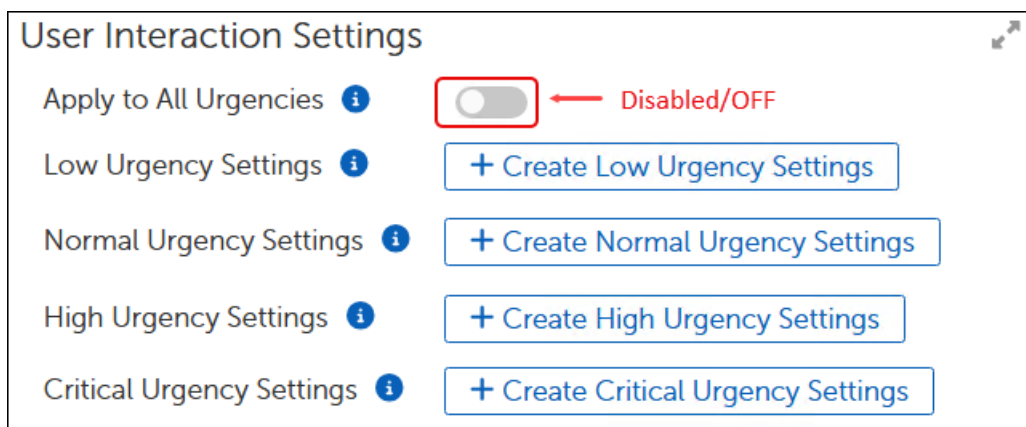
3. Save the template with a new Name:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

Edit or Create Urgency Settings

1. Scroll down to **User Interaction Settings** in an open User Interaction Settings template:
 - When working from an existing template, these settings reflect the needs of the template you chose to modify. With **Apply to All Urgencies** enabled, you have the option to create a single set of urgency settings that apply to all urgency levels (Low, Normal, High, and Critical).



- When working from a new template, these settings reflect the default settings for a new User Interaction Settings template (**+ New**). With **Apply to All Urgencies** disabled, you have options to create urgency settings for each level.



2. Select the **Apply to All Urgencies** toggle to enable or disable whether to set urgencies the same for all levels:
 - Each setting, including **Apply to All Urgencies**, uses the same template layout and fields.
 - This example uses the **Apply to All Urgencies** setting.
3. [Set deployment notification settings.](#)

Set Deployment Notification Settings

1. Select **Edit Urgency Settings** in an open User Interaction Settings template.



TIP

When you need to exit the urgency settings for User Interaction Settings, click **OK** on the lower-left corner of the dialog to return to the User Interaction Settings template.

2. In the **Deployment Notification Settings**, click the **Enabled** toggle to enable or disable whether users see this notification when a deployment begins on their device:
 - If enabled, continue with the next step.
 - If disabled, skip to [Create System Reboot Notification Settings.](#)

Deployment Notification Settings

Enabled

Mute Duration Days Hours Minutes Seconds

Notification Text

3. Set the **Mute Duration** to the number of Hours, Days, Minutes, or Seconds that the user may choose to mute the notification. When set to zero (0), the user does not receive any mute options.
4. Enter **Notification Text** in the text box. The user will see this text when the notification arrives on their device.
5. [Create System Reboot Notification Settings.](#)

Create System Reboot Notification Settings

To notify users when an update requires a reboot, complete the following steps:

1. Scroll down to **System Reboot Notification Settings** in an open User Interaction Settings template.
2. Decide whether to apply the settings to All Urgencies (defaults to disabled):

The screenshot shows the 'System Reboot Notification Settings' section. It includes a toggle for 'Notify User Before Reboot' which is turned on. Below this, there is a 'Notification Title' field containing the text 'Reboot Required' and a 'Notification Text' text area containing the message: 'Software installation is complete but a reboot is necessary to apply the changes. Please save your work and restart your device.'

- If yes, click the **Apply to All Urgencies** toggle to enable the same User Interaction Settings for all users, and then continue with the next step.
 - If no, click the **Apply to All Urgencies** toggle to disable (default) user notification, and then click **OK** at the bottom left of the dialog to return to the settings template.
3. Enter a **Notification Title**, and then enter the **Notification Text** in the text box. This is the information the user sees when the notification arrives on the device.
 4. [???](#)

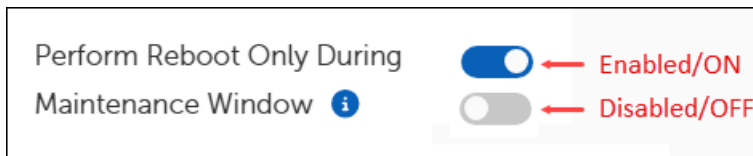
Configure Reboot Notification and Snooze Settings

With **Notify User Before Reboot** enabled, you may set other conditions related to the reboot:

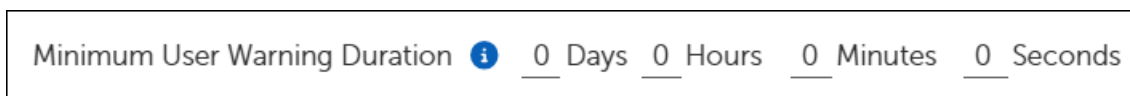
1. Select the **High Priority** toggled to enable or disable whether the user may dismiss notifications generated by the User Interaction Settings. Defaults to disabled in a new template:

The screenshot shows the 'High Priority' setting with an information icon. There are two toggle switches: the top one is blue and labeled 'Enabled/ON' with a red arrow pointing to it; the bottom one is grey and labeled 'Disabled/OFF' with a red arrow pointing to it.

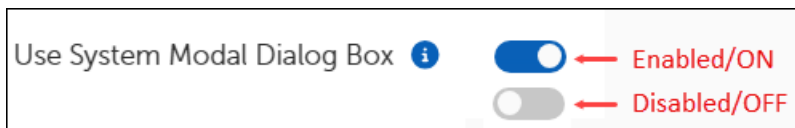
2. Select the **Perform Reboot Only During Maintenance Window** toggle to enable or disable whether reboots occur only during a maintenance window. Defaults to disabled in a new template:



3. Enter the number of **Days, Hours, Minutes, or Seconds** the user has until the reboot occurs. If zero, OneSite provides no warning to the user. Other settings tell the user how much time they have before the reboot occurs.



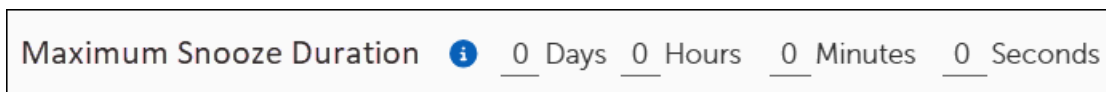
4. Select the **Use System Modal Dialog Box** to enable or disable whether the Dialog is a system modal. When enabled, the dialog appears in front of, and disables, the main window.



5. Select the **Allow Snooze** toggle to enable or disable whether the user may snooze the reboot:



Set the maximum snooze duration a user may select. The user sees only the options for which you set a duration.



6. Select **OK** to return to the User Interaction Settings template, and then [Save and Deploy User Interaction Settings](#)

Save and Deploy User Interaction Settings

After creating and configuring or editing User Interaction Settings, you must deploy them. Otherwise, the User Interaction Settings are not available in the list of templates when you add **User Interaction Settings** to a Business Unit.

1. Select **User Interaction Settings** from in the left navigation menu of the [OneSite Patch Dashboard](#).
2. Select the **Name** of a User Interaction template to open it or [Create User Interaction Settings](#).
3. Make any necessary changes using the tasks provided in [Create User Interaction Settings](#) and save them so that you return to the **General Settings** section of the template.
4. Choose whether to **Save**, **Deploy**, or **Save & Deploy** the template.
 - If you created a new User Interaction template and it is ready to deploy, click **Deploy** next to **Deployment Status** in the upper-left corner of the template.
 - If you changed an existing template and it is ready to deploy, click **Save & Deploy**.
 - If you intend to make more changes before deploying, click **Save**.
5. Select <- **Back to User Interaction Settings**.

Customized Products

Software products and patches sometimes require user interaction when installing. Users enter details such as license information or request to show a menu at startup. Other default settings include auto update, or desktop shortcuts.

OneSite Patch uses Customized Product settings to include information or change defaults when installing products on managed devices.

Manage Settings for Customized Products

Open and Save a Customized Product Template

1. Select **Customized Products** on the left navigation menu of the [OneSite Patch Dashboard](#).
2. Select **+ New** in the upper-right corner to open a new template:

General Settings

Name *

Description

- a. Enter a **Name** that identifies your template.
 - b. Enter a detailed **Description**, and then click **Save** on the upper left corner.
3. Continue with [Add a Deployment Wave](#).

Add a Deployment Wave to a Customized Product Template

The Deployment Wave contains the Business Units that use the product you intend to target.

1. Select **Browse** next to **Add Deployment Wave** in an open [Customized Product Template](#).

2. Select the **Deployment Wave** to which these Customized Product settings apply on the **Deployment Waves** dialog. See [Deployment Waves](#) for details.
3. Select **Add Deployment Wave** on the lower-left corner of the **Deployment Waves** dialog.
4. Select **Save** on the upper-left corner of the template to save your changes and continue editing.
5. Continue with [Add a Target Product](#).

Add a Target Product

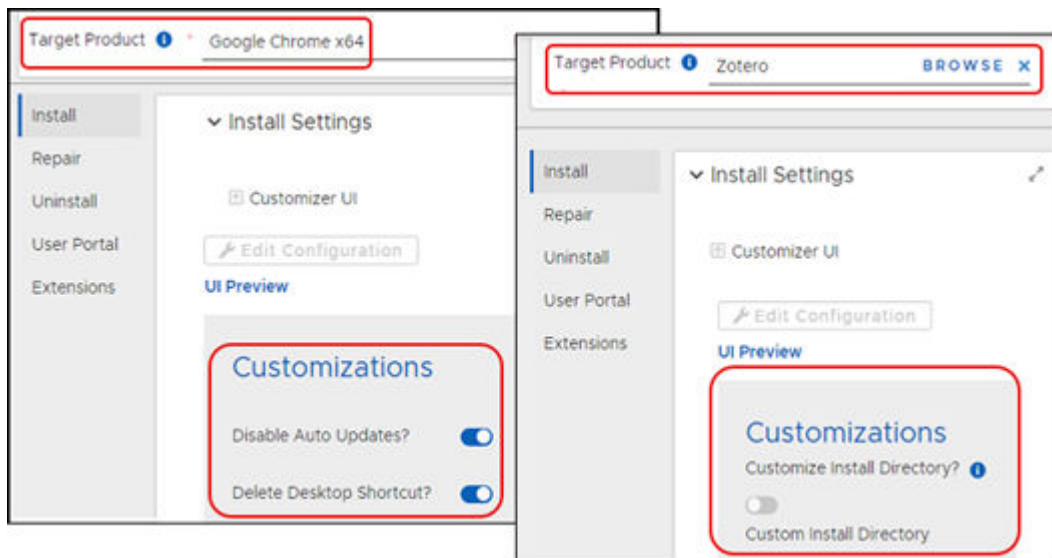
1. Select **Browse** next to **Add Software Product** in an open [Customized Product Template](#).
2. Enter the Name of the product you want to customize in the search field, and then click **Search**.

3. Select the **Software Product** you want to customize. You can target only one Software Product in each Customized Product entry.
4. Select **Add Software Product** to populate the configurable items in the static list of **Install Settings**. Settings change depending on the Target Product.
5. Select **Save** in the upper-left corner of the template to save your changes.

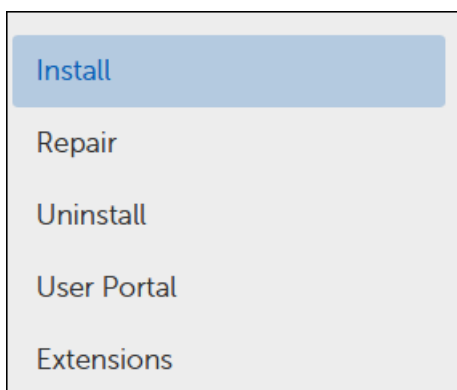
- Continue with [Configure Software Install Settings](#).

Configure Software Install Settings

- Select **Install** in the left column of **Install Settings**.
 - The list of available customizations reflects the settings you can customize in the software product you selected.
 - Settings change depending on the Target Product.



- Select each of the remaining items in the list of customizations. If the software you chose allows changes or input for any of these settings, review and create the responses you need.



- Select **Save** at the upper left to save your progress:
 - Check the **Error View** and resolve any errors.
 - Select **Save** again if you make any changes.

4. Select <-- **Back to Customized Products** above the **General Settings** box. The changes you have made take effect the next time the associated Deployment Wave runs.

Patch Content

When patch activity occurs, the information associated with a given Patch Strategy appears in a table under Patch Content. A table entry includes information about the patch based on the patch content ID.

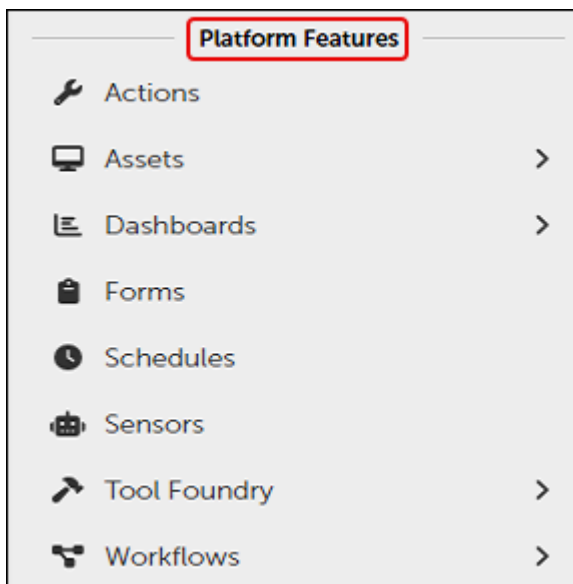
Select **Content Name** in the table to view the patch details. Information provided in the individual report includes Patch ID, Version, Content Size, Publication Status, and Content Details.

OneSite Schedules

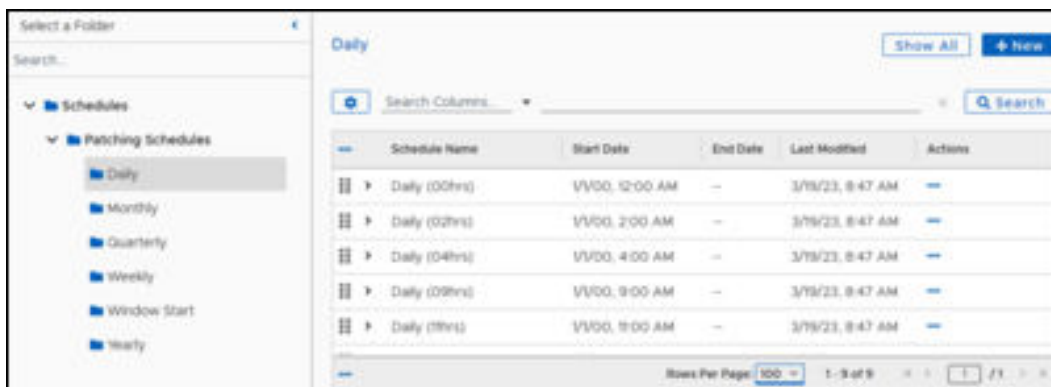
OneSite Patch uses schedules throughout the product to automate patching processes that include content push, updating custom groups, setting maintenance windows, and more. Adaptiva provides several default schedules you can customize for your environment, or you can create new schedules. Schedules created in OneSite Patch are available for use across all OneSite products.

View Available Schedules

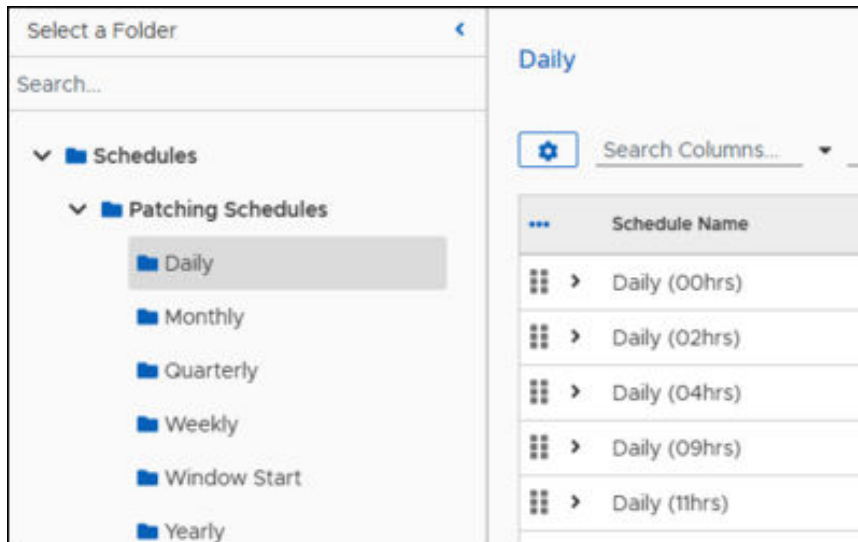
1. Select **Schedules** in the **Platform Features** menu of the [Adaptiva OneSite Patch Dashboard](#).



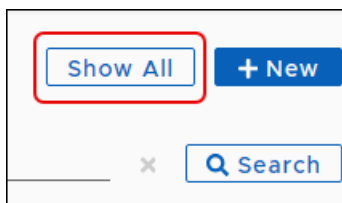
This opens the list of available schedules.



2. Choose how you want to view schedules:
 - Select one of the **Patching Schedule** folders listed in the left navigation pane. These choices list the available schedules for each category.
 - Select the **Schedule Name** to open it and view the details.



3. Select **Show All** at the upper right to view all available schedules. This list contains over 100 available schedules.

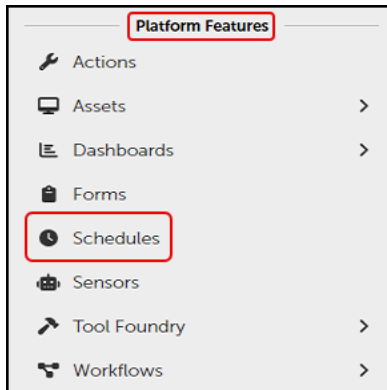


Create a Custom Schedule

This example customizes an existing schedule template. You can also create a new schedule template under **+ New**. The template layout for either includes the same choices and fields.

Open and Save a Schedule Template

1. Select **Schedules** in the **Platform Features** menu of the [OneSite Patch Dashboard](#).



This opens the list of available schedules.

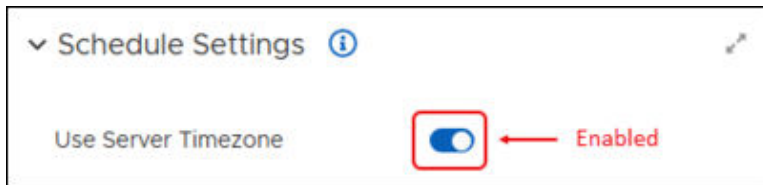
 A screenshot of a web application page titled "Schedules". At the top right, there are buttons for "Show All" and "+ Create Schedule". Below the title is a search bar with a "Search" button. The main content is a table with the following columns: "Schedule Name", "Start Date", "End Date", and "Last Modified". The table contains ten rows of scheduling templates. At the bottom, there is a pagination control showing "Rows Per Page: 10" and "1 - 10 of 12".

...	Schedule Name	Start Date	End Date	Last Modified
<input type="checkbox"/>	ASAP	7/28/24, 7:29 AM	--	--
<input type="checkbox"/>	Balanced Daily at 6AM	7/28/24, 6:00 AM	--	--
<input type="checkbox"/>	Basic Inventory Schedule	7/28/24, 10:00 AM	--	--
<input type="checkbox"/>	Daily At 2AM	7/30/24, 2:00 AM	--	--
<input type="checkbox"/>	Every 12 Hours	7/30/24, 2:00 AM	--	--
<input type="checkbox"/>	Every 15 Minutes	7/28/24, 7:29 AM	--	--
<input type="checkbox"/>	Every Day	7/28/24, 7:29 AM	--	--
<input type="checkbox"/>	Every Hour	7/28/24, 7:29 AM	--	--
<input type="checkbox"/>	Every Month	7/30/24, 2:00 AM	--	--
<input type="checkbox"/>	Every Sunday At 1 AM	7/30/24, 1:00 AM	--	--

2. Select a **Schedule Name** from the table to open that scheduling template.
3. Save the template with a new **Name**:
 - a. Select **More** in the upper-left corner of the template, and then select **Save <object> As**.
 - b. Enter a new Name for the template, and then click **OK** on the lower-left corner of the naming dialog. This returns you to the template with the new name.
 - c. Enter a detailed **Description** of the process covered in this template or leave the prepopulated description. Add a character to enable the **Save** button.

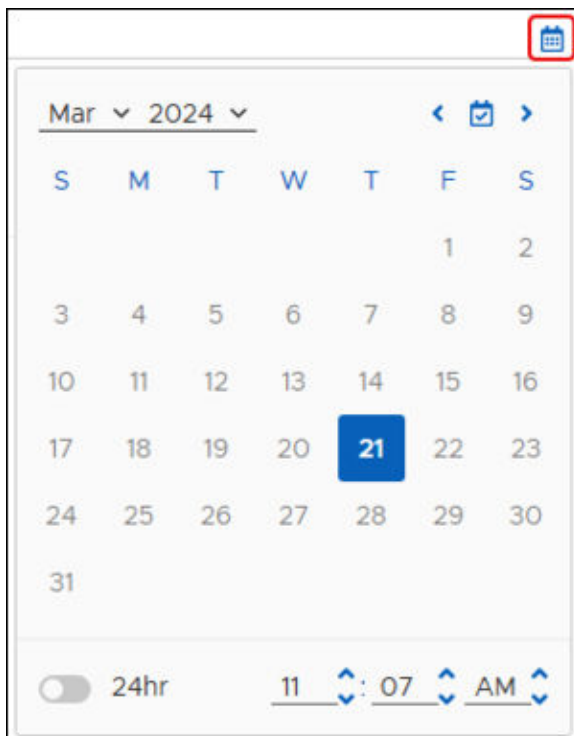
Create Schedule Settings

1. Scroll down to **Schedule Settings** in an open schedule template.
2. Select the **Use Server Timezone** toggle to enable or disable using the time zone of the AdapTiva server running this schedule.



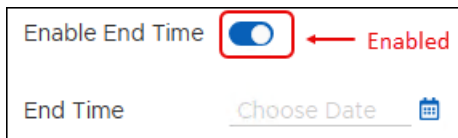
Set Start Time (Required) and End Time (Optional)

1. Select the **calendar icon** to the right of Start Time to choose the starting day and time for the schedule.



2. Navigate through the open calendar to change the start day and time:
 - a. Select the **calendar icon** with the check mark to move to the current day and time, and then use the left and right arrows to change the month.
 - b. Select a **month** using the down arrow next to the month.
 - c. Select any **date** in the calendar to select that day.

- d. Select the **24hr** toggle to display the time using the 24 hour clock.
 - e. Select a **year** using the down arrow next to the year.
 - f. Change the **start time** for the schedule using the up and down arrows next to the time settings.
3. Select the **Enable End Time** toggle to enable or disable setting an end time.



Set Repeat and Recurrence Intervals

Select a **Schedule Repeat** setting from the list. Options include the following:

Non-Recurring

- **ASAP:** Run the process immediately using this schedule. One time only.
- **Not Recurring:** Run the process on the set schedule one time only.

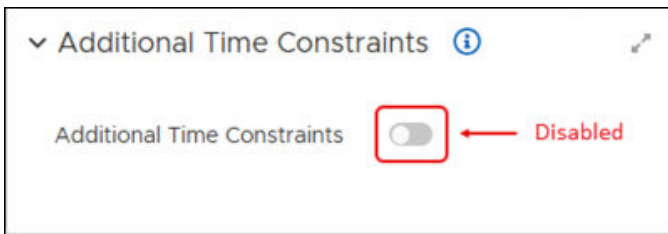
Recurring

- **Recurring Interval:** Set the number of recurrences and whether they repeat by Minute (up to 60), Hours (up to 24), or Days (up to 100).
- **Recurring By Day:** Set the schedule to run one or more days per week, or to run the schedule every day.
- **Recurring By Week:** Run the schedule on a specific day of the week and set the schedule to run again on the same day for up to 127 weeks.
- **Recurring Monthly by Date:** Run the schedule on a specific day of the month and set the schedule to run again on the same day every month (up to 127).
- **Recurring Monthly By Last Day:** Run the schedule on the last day of the month and set the schedule to run for one or more months (up to 127).
- **Recurring Monthly By Day of Week:** Choose whether to run the schedule on a specific day of the week every month, a specific week of any month (up to 4), or run the schedule during the last week of the month. Set the Recurring Interval in Months (up to 127).

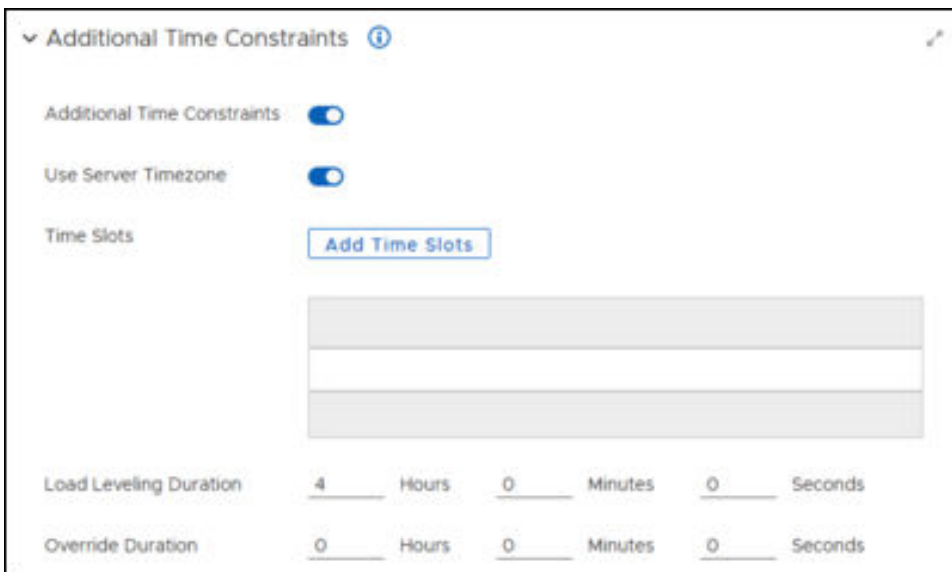
Set Additional Time Constraints

Configuring a constraint means that the schedule settings in this template run only within the time range provided in this constraint.

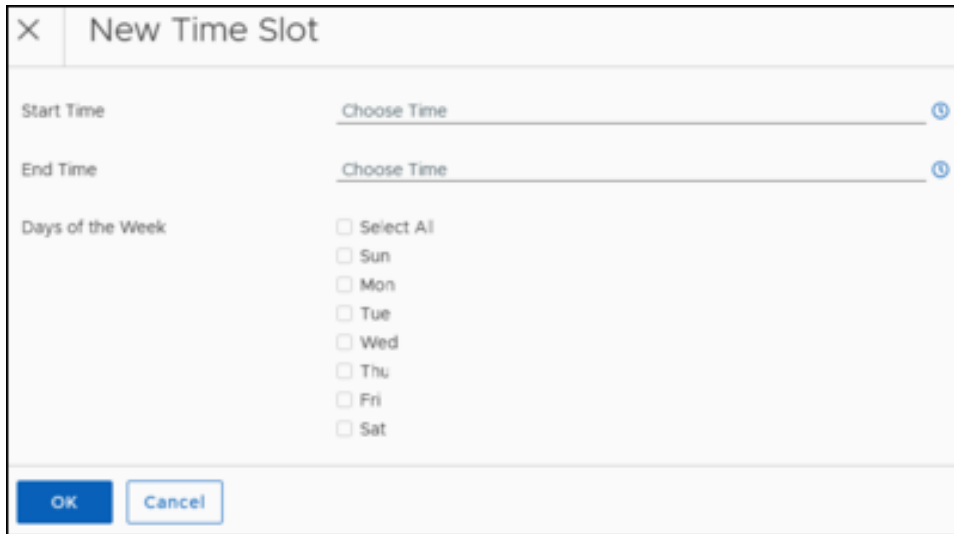
1. Scroll down to **Schedule Settings** in an [open schedule template](#).
2. Select the **Additional Time Constraints** toggle to enable or disable their use.



3. Select the **Use Server Timezone** toggle to enable or disable using the timezone of the Adaptiva Server running the schedule.



4. Select **Add Time Slots** to define a time slot for this schedule. This opens the New Time Slot dialog.



The screenshot shows a 'New Time Slot' dialog box. It has a title bar with a close button (X) and the text 'New Time Slot'. Below the title bar, there are three main sections: 'Start Time' with a 'Choose Time' field and a clock icon; 'End Time' with a 'Choose Time' field and a clock icon; and 'Days of the Week' with a 'Select All' checkbox and individual checkboxes for Sun, Mon, Tue, Wed, Thu, Fri, and Sat. At the bottom are 'OK' and 'Cancel' buttons.

5. Enter a **Start Time** and an **End Time** in the specified field or click the clock icon to customize the clock and time settings for each field.
6. Select **OK** to save the settings and return to the **Additional Time Constraints** configuration.

Set Load Leveling Duration

Set the Load Leveling Duration in days, hours, or minutes. OneSite Patch balances the target of list of devices using this schedule across the time interval you set here.

Set Override Duration

Set the Override Duration in days, hours, or minutes. When the Override Duration expires, schedules start immediately.

Deploy Schedules

After saving the changes to the schedule template, you must deploy it. Deploying the schedule makes it available for use in any object that requires selecting a schedule.

1. Select **Deploy** or click **Save & Deploy** in an open Schedule template.
2. Verify that **Deployment Status** shows **Deployed**, and then click **Back to Schedules** or select another object from the left navigation menu of the dashboard.

Delete a Schedule

If you have created a schedule that you no longer need, you can delete it from the list of schedules. You cannot delete any schedules provided by Adaptiva.

1. Select **Schedules** in the **Platform Features** menu of the [OneSite Patch Dashboard](#).
2. Set **Rows Per Page** at the bottom right to a larger number to see all available schedules, and then scroll down the table to the schedule you want to delete.
3. Enter a search term on the search line, and then click **Search**.
4. Locate the schedule you want to delete:
 - a. Select the **ellipsis (...)** under **Actions** for the schedule you want to delete.
 - b. Select **Delete** from the list.
5. When prompted, click **OK** to delete the schedule. You may not undo this action.

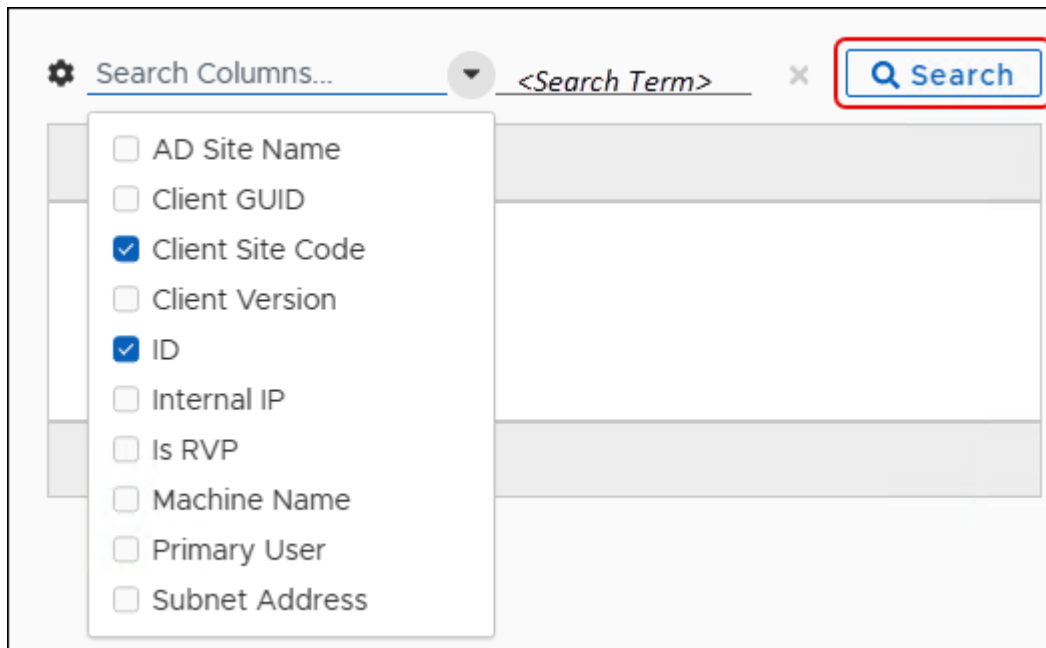
Patching Analytics Dashboards

Patching Analytics has five separate dashboard views. Each view looks at patching information in the environment from a distinct perspective and shows summary information for related status.

All times in these graphs use the date information provided in the calendar settings (see [Date Range, Export, and Refresh](#)).

Using Search in OneSite Patch

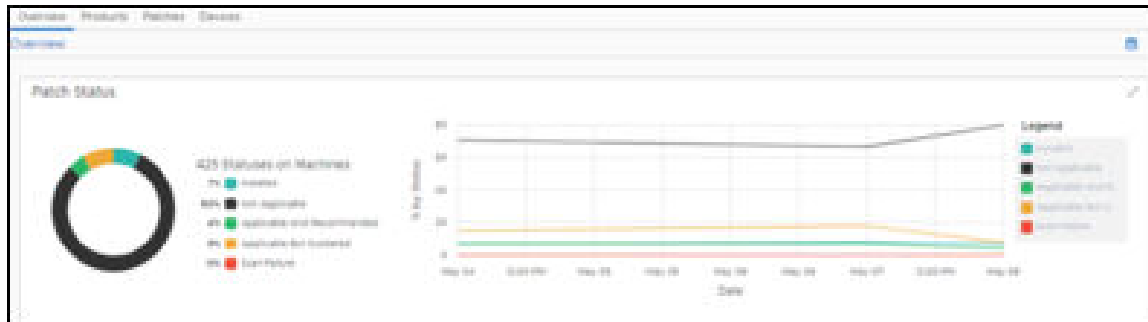
For tables in any dashboard view, the drop-down list next to **Search** allows you choose a column to search within. This provides several options for searching depending on the search term you have selected. Column choices change depending on the menu object.



Patching Analytics Overview

The **Overview** summarizes the state of all patches in the environment. This view includes Patch Status and Product Status widgets.

Patch Status shows the total number of patches required in your environment and the installation/applicability of the aggregate total.



Product Status is a table that lists each product that OneSite Patch looks for during a scan, the installation/applicability status of each, and the status, compliance, and Risk Score for each.

The right arrow next to a product in the status table drops down a list of additional details for that product.

Product Status

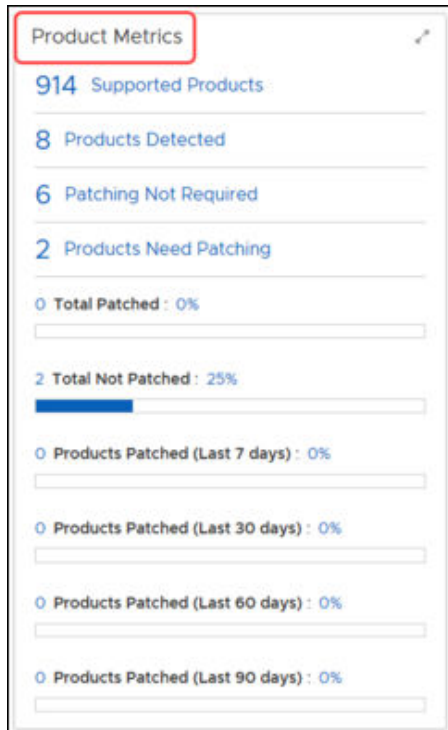
Search Columns

Product Name	Product Name	Publisher	Patc...	Mach...	Devic...	Comp...	Risk ...	Actions
1Password v64	1Password ...	Ablebits Inc.	38	0	0	100%	0	→
ID	1000000270							
Description	1Password keeps track of password breaches and other security problems so you can keep your accounts safe. It checks for weak, compromised, or duplicated passwords and lets you know which sites are missing two-factor authentication or using unsecured HTTP.							
Percentage Installed On	<input type="text" value="0%"/>							
Strategies Including this Product	0							
Average Risk Score	0							
Risk Contribution	0							
Criticality	50							

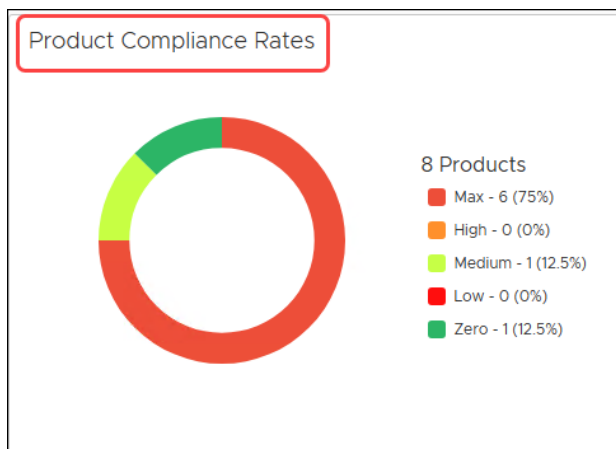
Products View

The **Products** view summarizes information from the product perspective.

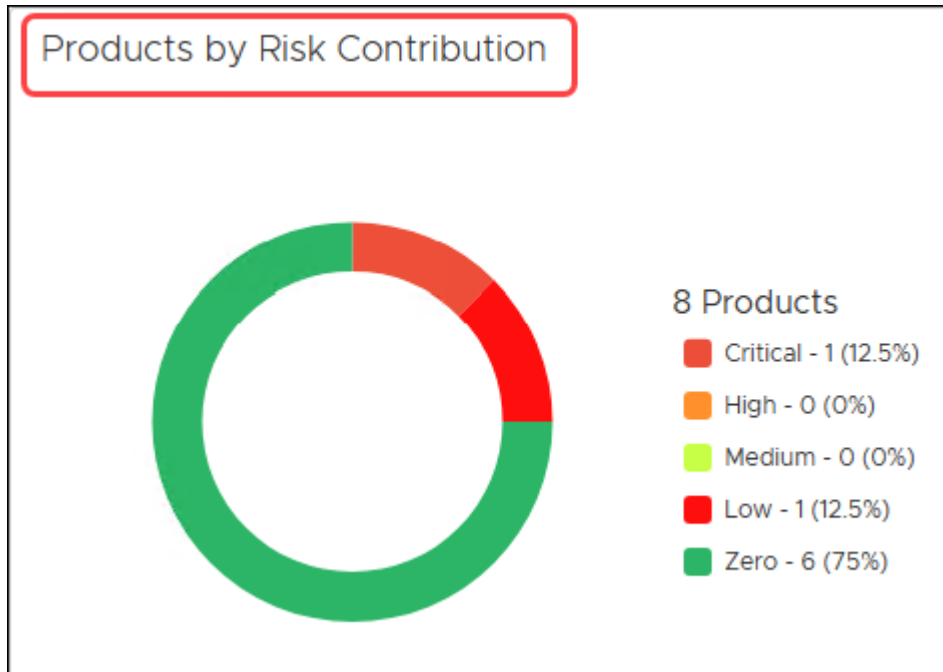
Product Metrics tracks supported products, detected products, and patching requirements, and provides a visual indication of product patching over time.



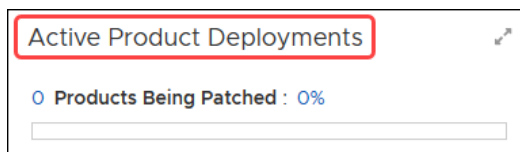
Product Compliance Rates show the number of products in the environment and the compliance rates by percentage. It also includes a chart that shows the level of compliance (Compliant, Compliant by Exclusions, and Non-Compliant) over time.



Risk Contribution shows the number of products in the environment and the risk rates (Critical, High, Medium, Low, Zero) by percentage. The chart tracks risk levels over time.

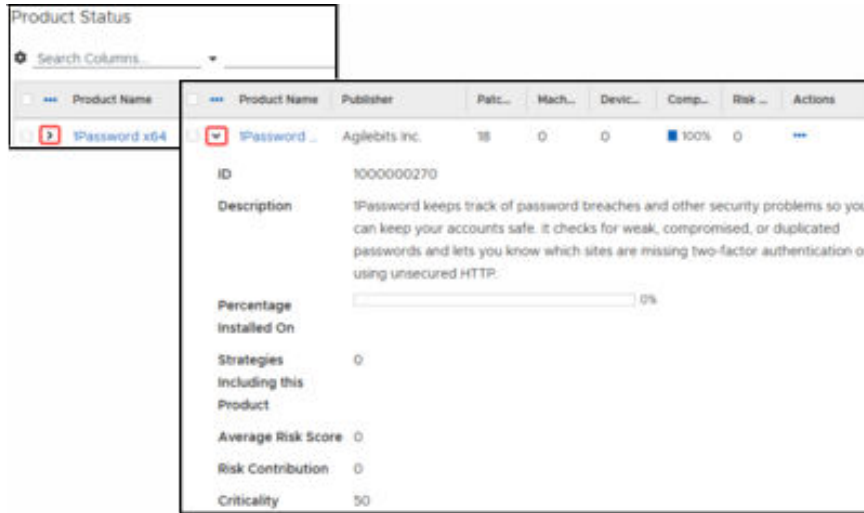


Active Product Deployments for products provides the number of products undergoing patch and the percentage of completion.



Product Status is a table that lists each product that OneSite Patch looks for during a scan, the installation/applicability status of each, and the status, compliance, and Risk Score for each.

The right arrow next to a product in the status table drops down a list of additional details for that product.



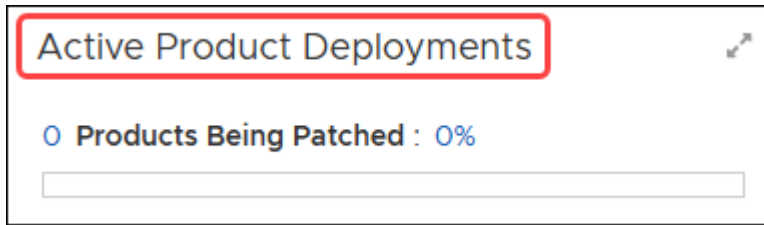
Patches View

The **Patches** view summarizes information from the patch perspective.

Patch Metrics tracks total patches, patches consumed, installed, or not required, and provides a visual indication of patch installation over time.



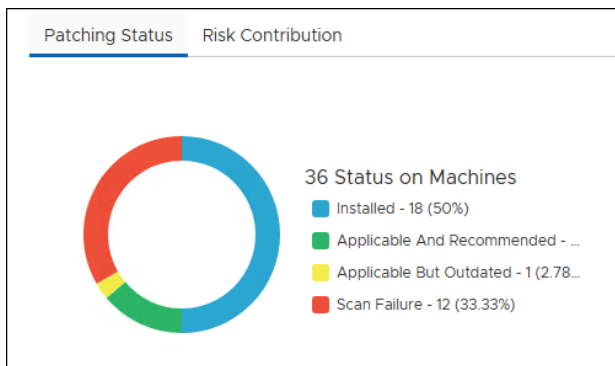
Active Product Deployments provides the number of patches undergoing installation and the percentage of completion.



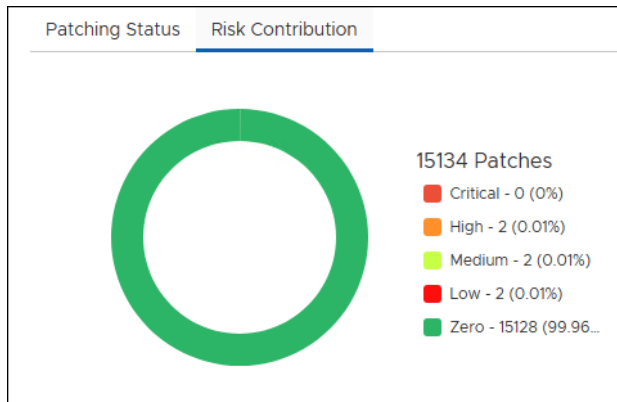
Patch Trends includes two tabs, one for Patching Status and one for Risk Contribution.



Patching Status shows the status of all patches, the number of machines tracked in the environment, and the number of patches in each status (Installed, Applicable and Recommended, Applicable but Outdated, Scan Failure) by percentage. The chart shows patching status over time.



Risk Contribution shows the number of patches in the environment and the risk rates (Critical, High, Medium, Low, Zero) by percentage. The chart tracks risk levels over time.

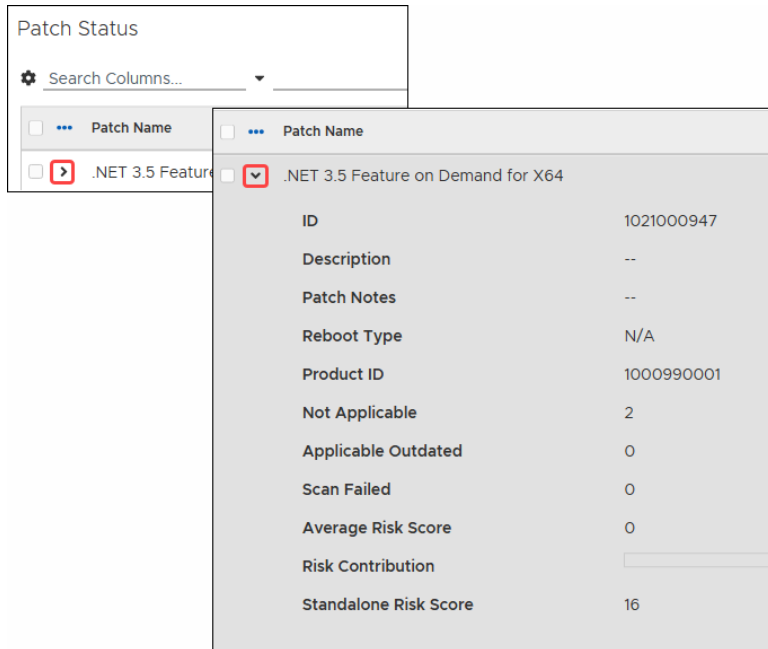


Top 10 Most Critical Patches tracks the risk contribution of the top ten most critical patches in the environment.

Patch Name	Risk Contribution	Actions
2023-11 Cumulative Upd:	15%	...

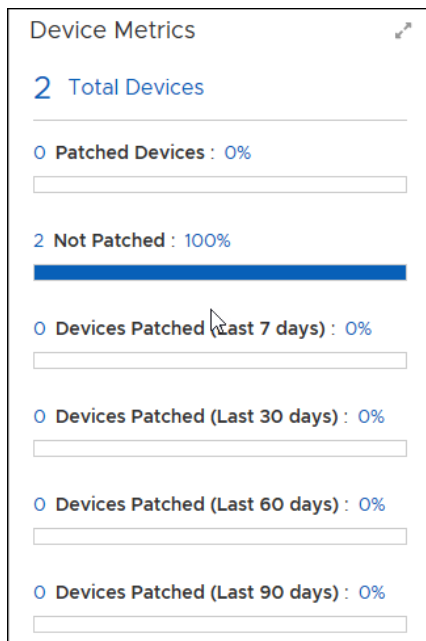
Patch Status is a table that lists each patch that OneSite Patch looks for during a scan, the installation/applicability status of each, and the status, compliance, and Risk Score for each.

The right arrow next to a product in the status table drops down a list of additional details for that product.



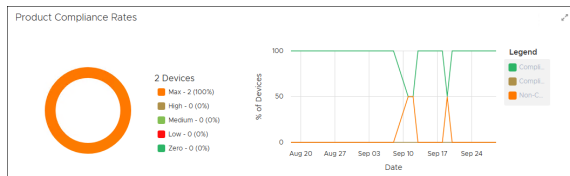
Devices View

The **Device Metrics** widget shows the total number of devices in the environment, the percentage of patched and unpatched devices, and the percentage of devices patched in the last 7-, 30-, 60-, and 90-days.

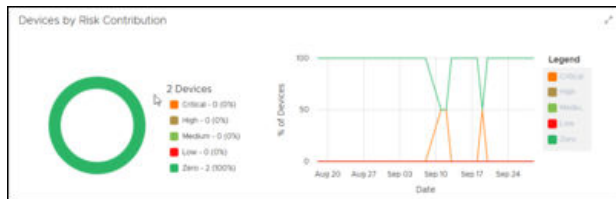


The **Product Compliance Rates** for Devices shows the rate of compliance for each device in the environment based on the latest device scan information. The graph

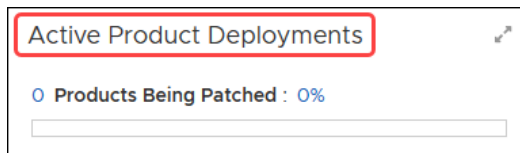
displays the percentage of devices that fall into each category of compliance (max, high, medium, low, and zero), and the line graph shows compliance trends over time.



The **Risk Contribution** widget for Devices shows the total number of devices and the percentage that fall into each risk category (critical, high, medium, low, zero). The chart shows risk contribution trends over time.



Active Product Deployments for devices provides the number of devices undergoing patch and the percentage of completion.



The **Device Status** table lists the device name of every device in the environment and shows a customizable view of the various details related to each device.

Device Status

Search Columns...

Device Name	Compliance	Risk Score	Risk Contribu...	Proc
adaptivaserver	67%	153	60%	6

adaptivaserver

- Device ID: 2
- Primary User: ADAPTIVASERVER\Administrator
- IP Address:
- Client Version: 9.0.963.2
- Last Check In: 11/29/23, 6:11 PM
- Operating System: Microsoft Windows Server 2022 Standard
- Location: No Office
- Compliant Products: 4
- Non-Compliant Products: 2
- Applicable Patches / Releases: 4

Flex Controls

Flex Control settings include the functions listed in the table below. These options provide added flexibility when managing your patching environment.

Blacklisting	Provides an extra level of protection for customer devices and patching processes. Prevents the download and installation of potentially damaging content to customer devices. See Blacklisting .
Cycle Operations	Includes access to Patching, Deployment, and Rollout Cycle details. Details include a graphical representation of any cycles in progress and a table that lists details for each cycle in progress. Also includes a graphical representation of previously completed cycles and a table that lists a each completed cycle. Select each completed cycle to review details. See Cycle Operations .
Exceptions	Allows administrators to exclude Business Units from specific updates on certain products or to use settings to maintain all endpoints at a specific version of a product. See Patching Exceptions .
Global Pause	Use Global Pause to pause or resume all patching activities for specified software products and patches. Affects all clients contained in one or more specified Business Units. See Global Pause .
Rollbacks	Create a Rollback object to rollback one or more patches to a system determined or specified version. See Rollbacks .

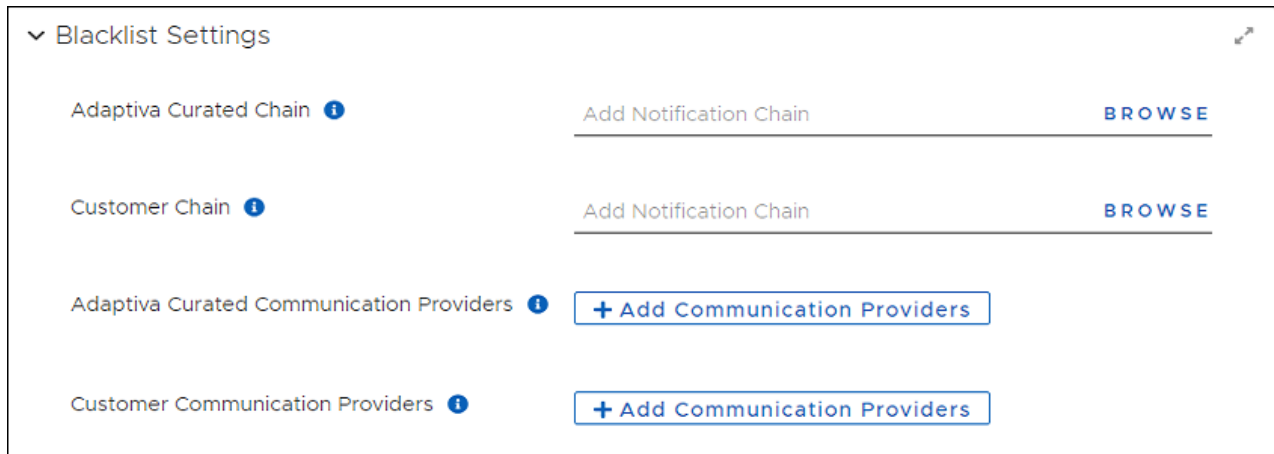
Blacklisting

Adaptiva OneSite Patch includes an extra level of protection for customer devices and patching processes called Blacklisting. The Adaptiva metadata team, as always, reviews all metadata that vendors provide for their new products and patches to verify relevance and integrity.

When a vendor releases products and patches, the Adaptiva metadata team reviews the content and determines whether the patch has any issues that might cause unexpected behavior. The team blacklists patches and products that have issues and automatically creates an exclusion for the patch on all clients. Blacklisting prevents the download and installation of potentially damaging content to customer devices.

Blacklist Settings

The Blacklist Settings workspace provides configuration options for Notifications and Communication Providers. The Notification Chains and Communication Providers configured from this workspace identify the process and delivery of communications related to blacklisted patches. See [Managing Blacklist Notification Settings](#).



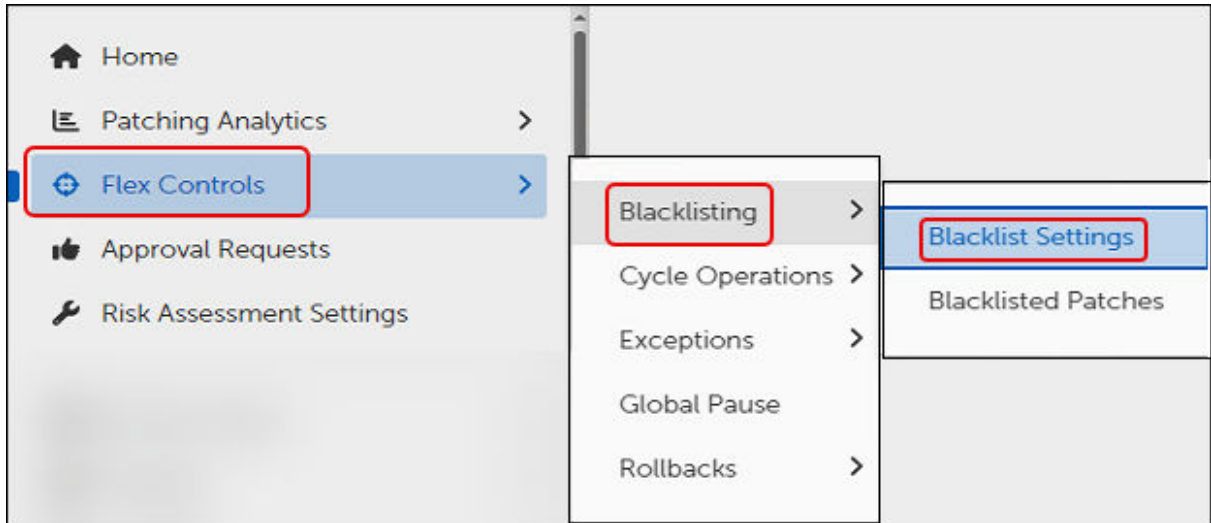
Managing Blacklist Notification Settings

Set categories of notification by selecting a Notification Chain to use when Adaptiva blacklists a patch/release. Select the same or different Notification Chain to notify administrators when you blacklist a patch or a release. You can also select specific communication providers for either category of notification.

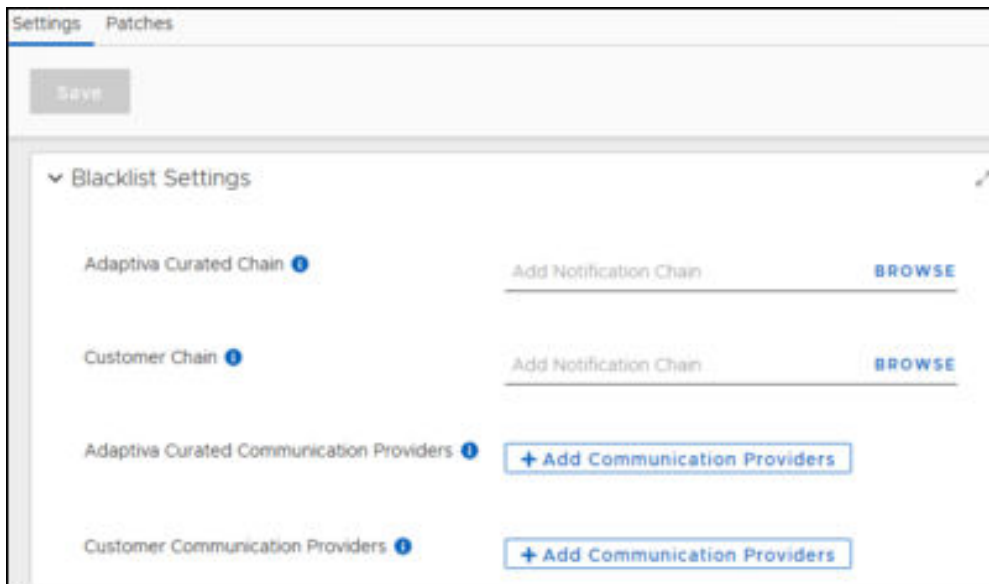
View Blacklist Settings

Blacklist Settings include notification details for blacklisted patches including Notification Chains and Communication Providers. You can use the Adaptiva provided details (Adaptiva Curated) or create your own (Customer). Update these settings as needed for your notification preferences.

1. Mouse over or click **Flex Controls** on the Home menu, and then select **Blacklisting > Blacklisted Patches**.



2. Select **Settings** to view the Blacklist Settings workspace.



Select a Notification Chain for Blacklisted Patches

1. Navigate to [Blacklist Settings](#).
2. Select **Browse** next to either **Adaptiva Curated Chain** or the **Customer Chain** to list the available Notification Chains. If you need to create a new Notification Chain for these purposes, see [Create a Notification Chain](#).
3. Select the **Name** of the Notification Chain you want to use for whichever field you are editing – the **Adaptiva Curated Chain** or the **Customer Chain**.

4. Select **Add Notification Chain** on the bottom left of the dialog.

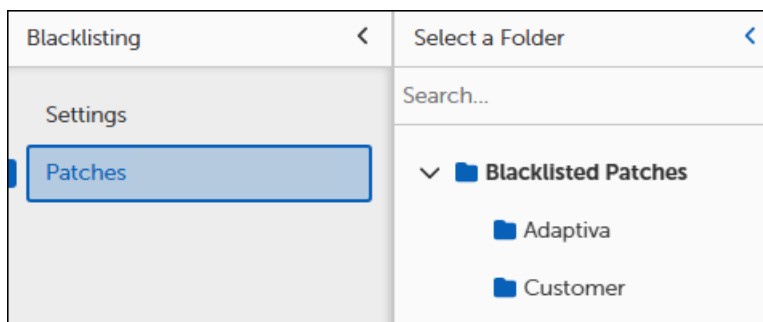
Choose Communication Providers for Notification Chains

1. Navigate to [Blacklist Settings](#).
2. Select **+ Add Communication Providers** for either **Adaptiva Curated Communication Providers** or **Customer Communication Providers** from the **Blacklist Settings**.
3. Select one or more **Names** from the **Communications Provider** table, and then click **Add Communication Providers** at the bottom left of the dialog.

If you need to add providers to the table, see [Create a New Communication Provider](#).

Blacklisted Patches

Blacklisted Patches provides an Adaptiva table and a Customer table. Adaptiva populates the Adaptiva table with all patches that Adaptiva has blacklisted. The Customer table becomes populated when customers add their own blacklisted patches. See [Managing Blacklisted Patches](#).



Managing Blacklisted Patches

When a vendor issues a deficient or erroneous patch, Adaptiva blacklists the metadata and notifies customers automatically about the blacklisted patch. Blacklisting prevents inclusion of the patches in Patching Strategies and automatically creates an exclusion for the patch on all clients.

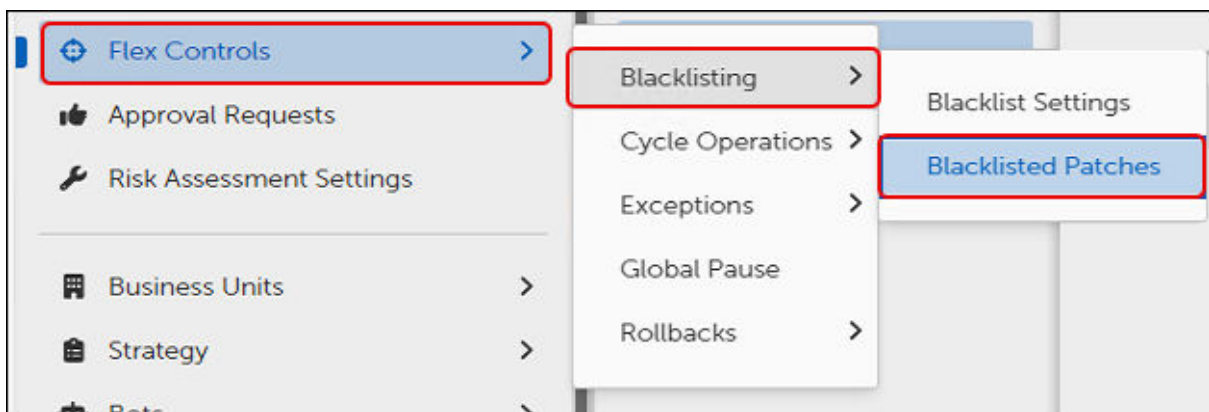
If Adaptiva determines that the vendor has fixed a blacklisted item, the metadata team can revoke the blacklisting. When the updated metadata arrives at the customer device, OneSite automatically removes the patch from the Blacklist, making it available for deployment.

You may not remove a patch from the Adaptiva blacklist. Although strongly discouraged by Adaptiva, you can ignore the Adaptiva recommendations, suppress the blacklisted status, and move forward with inclusion of the patch in your environment.

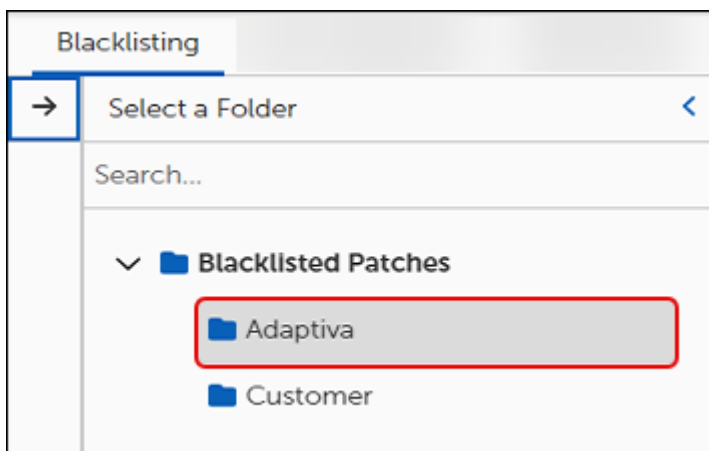
Customers may also create their own Blacklist for products they do not want deployed in their environment. Customers are responsible for managing their own blacklisted patches.

View Blacklisted Patches

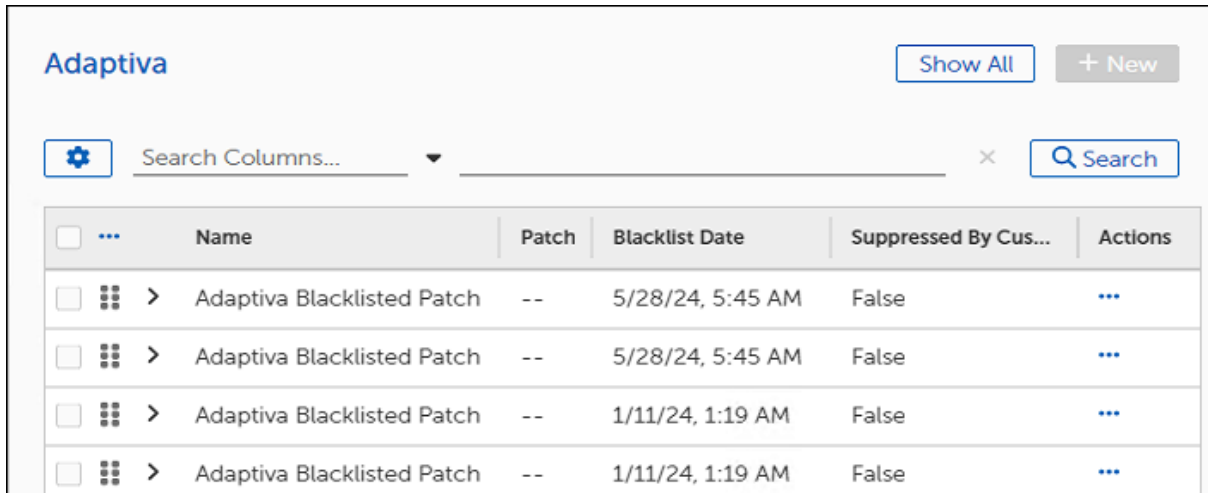
1. Mouse over or click **Flex Controls** on the Home menu, and then select **Blacklisting > Blacklisted Patches**.



2. Select **Blacklisted Patches**, and then select **Patches**.
3. Expand the **Blacklisted Patches** folder, and then select either the **Adaptiva** folder or the **Customer** folder to view blacklisted patches. This example uses the Adaptiva folder.



This displays the list of Adaptiva Blacklisted Patches.



<input type="checkbox"/>	...	Name	Patch	Blacklist Date	Suppressed By Cus...	Actions
<input type="checkbox"/>	☰ >	Adaptiva Blacklisted Patch	--	5/28/24, 5:45 AM	False	⋮
<input type="checkbox"/>	☰ >	Adaptiva Blacklisted Patch	--	5/28/24, 5:45 AM	False	⋮
<input type="checkbox"/>	☰ >	Adaptiva Blacklisted Patch	--	1/11/24, 1:19 AM	False	⋮
<input type="checkbox"/>	☰ >	Adaptiva Blacklisted Patch	--	1/11/24, 1:19 AM	False	⋮

4. Select the **Customer** folder to view patches blacklisted by the customer.

Remove an Adaptiva Blacklisted Patch

When you enable **Removed from Blacklist** in an Adaptiva Blacklisted Patch template, you are expressly allowing clients in your environment to install a patch that Adaptiva has found deficient or erroneous.



CAUTION

Adaptiva does not recommend removing blacklisted patches.

1. Navigate to the table of Adaptiva Blacklisted Patches ([View Blacklisted Patches](#)), and then click the **Name** of the blacklisted patch you want to suppress. This opens to General Settings in the template.

General Settings

Name *

Description

Removed from Blacklist Disabled (default)

2. Select the **Removed from Blacklist** toggle to enable removal of this patch from the blacklist. Defaults to disabled.



CAUTION

Enabling customer suppression means you expressly choose to ignore this blacklist recommendation from the Adaptiva metadata team.

3. Select **Save**, and then click **<-- Back** at the upper left to return to the list of blacklisted patches.

Blacklisting

→ ← Back

Adaptiva Blacklisted Patch

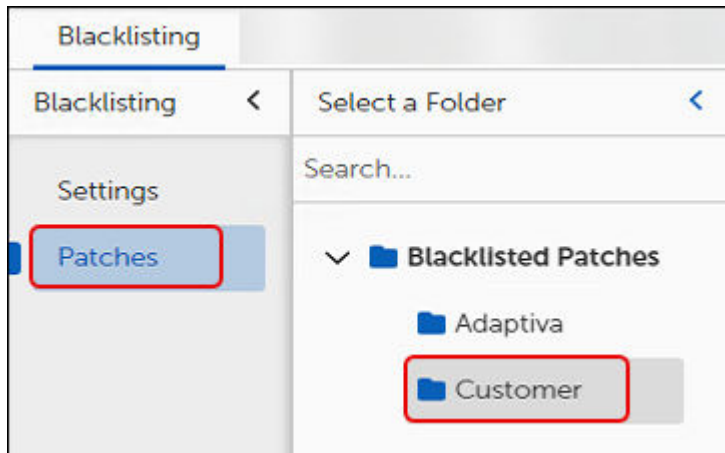
Save More ▾

Add a Patch to Customer Blacklisted Patches

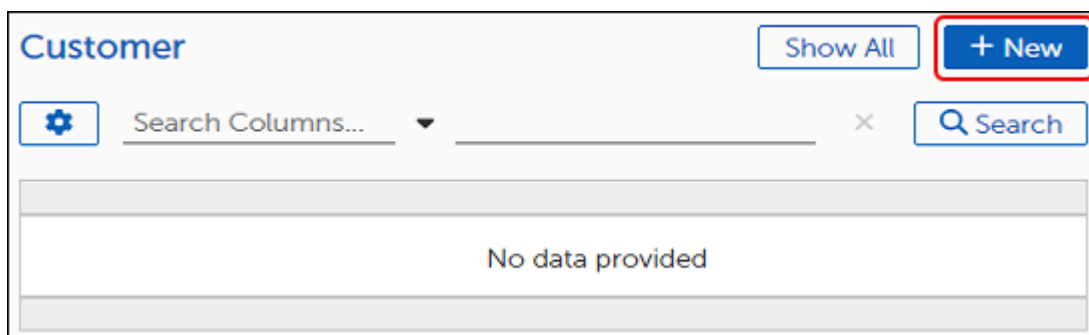
A Customer Blacklist is a customer created list of patch exceptions that applies globally to all customer devices. The red asterisk next to the field name indicates a required field.

1. Navigate to the table of blacklisted patches ([View Blacklisted Patches](#)).

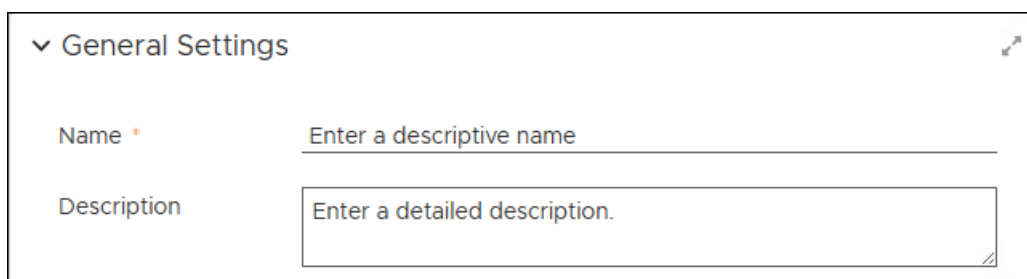
2. Select the **Customer** folder to view the table of patches blacklisted by the customer. Until you add patches, this table is blank.



3. Select **+ New** to add a patch to the blacklist table.

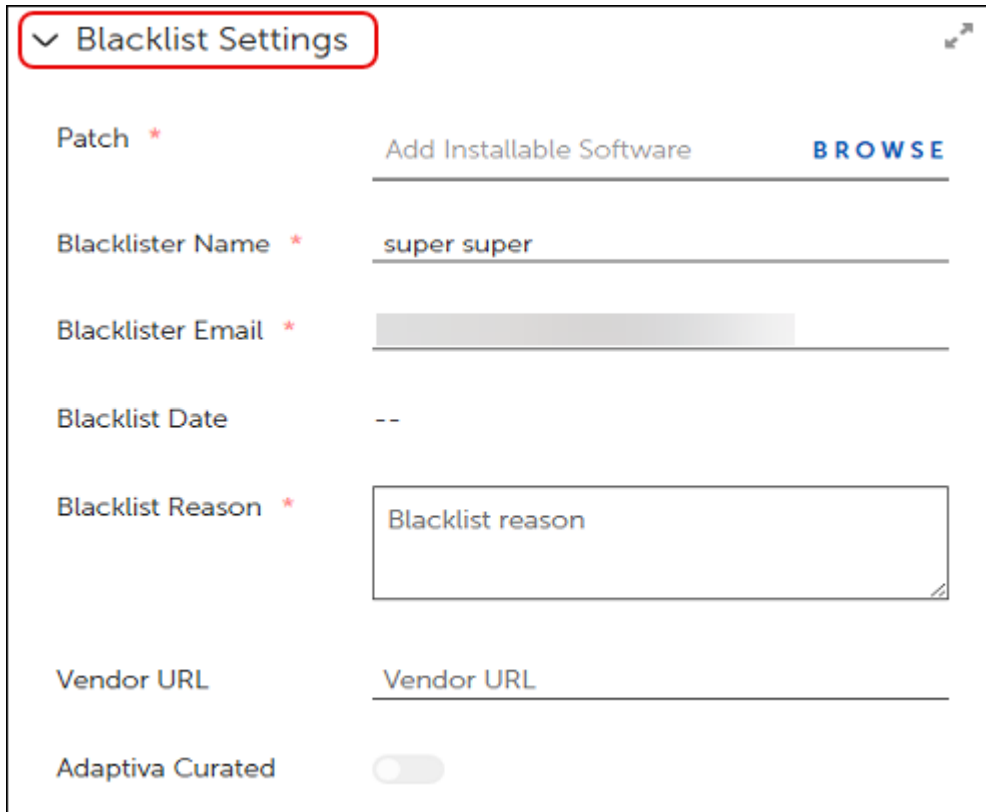


4. Enter a **Name** and **Description** for the patch you intend to blacklist.

A screenshot of the 'General Settings' form for a new patch. The form has a title 'General Settings' with a dropdown arrow and a refresh icon. It contains two fields: 'Name *' with a text input field containing the placeholder 'Enter a descriptive name', and 'Description' with a text area containing the placeholder 'Enter a detailed description.'.

Configure Blacklist Settings

1. Select **Browse** next to add Installable Software in the Blacklist Settings of an open Blacklisting template ([Add a Patch to Customer Blacklisted Patches](#)).



Blacklist Settings

Patch * Add Installable Software **BROWSE**

Blacklister Name * super super

Blacklister Email *

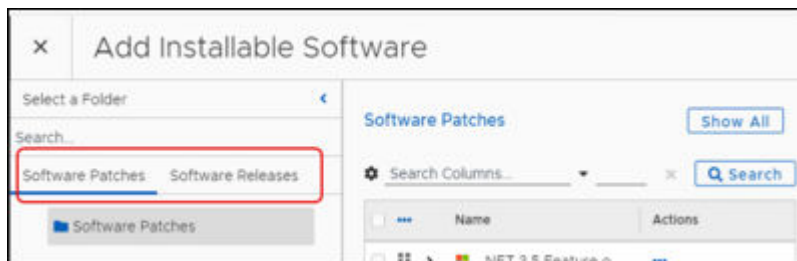
Blacklist Date --

Blacklist Reason * Blacklist reason

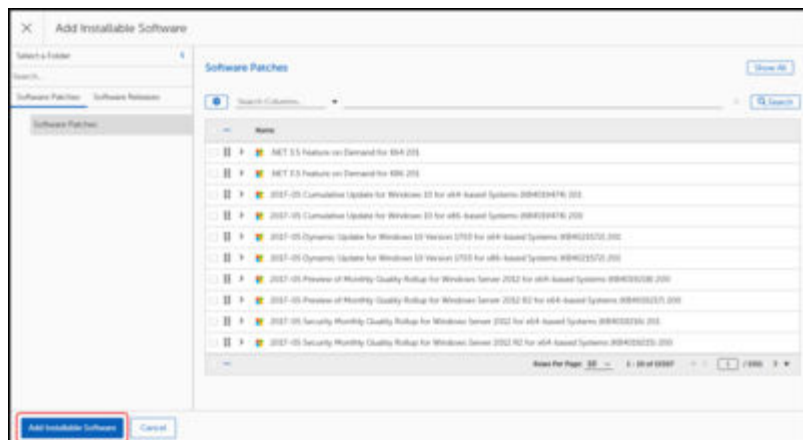
Vendor URL Vendor URL

Adaptiva Curated

This opens the **Add Installable Software** dialog with a list of all available software or patches.



2. a. Select one of the following tabs from the left-side column of the **Add Installable Software** dialog box:
 - Select the Software Patches tab to choose a patch release.
 - Select the Software Releases tab to choose a product release.
- b. Choose one of the methods below to search for a patch or release:



- Use the navigation tools on the bottom right to scroll through the pages to find and select a Software product or release.
 - Enter a product name on the search line, and then click **Search** to find and select a specific product.
3. Select the **Name** of the patch to blacklist, and then click **Add Installable Software** at the bottom left of the dialog.
 4. Enter the following information:
 - Name of the person blacklisting this patch
 - Email of the person blacklisting this patch.
 - Describe the reason for the blacklisting of this patch.
 - Enter the vendor URL, if known (optional).

Although you can see the **Adaptiva Curated** patch toggle on the page, you cannot change this setting because you are creating a customer curated patch.

5. Select **Save** on the upper left:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Cycle Operations

Includes access to Patching, Deployment, and Rollout Cycle details. Details include a graphical representation of any cycles in progress and a table that lists details for each cycle in progress. Also includes a graphical representation of previously completed cycles and a table that lists a each completed cycle. Select each completed cycle to review details.

Details available for each cycle type include the following:

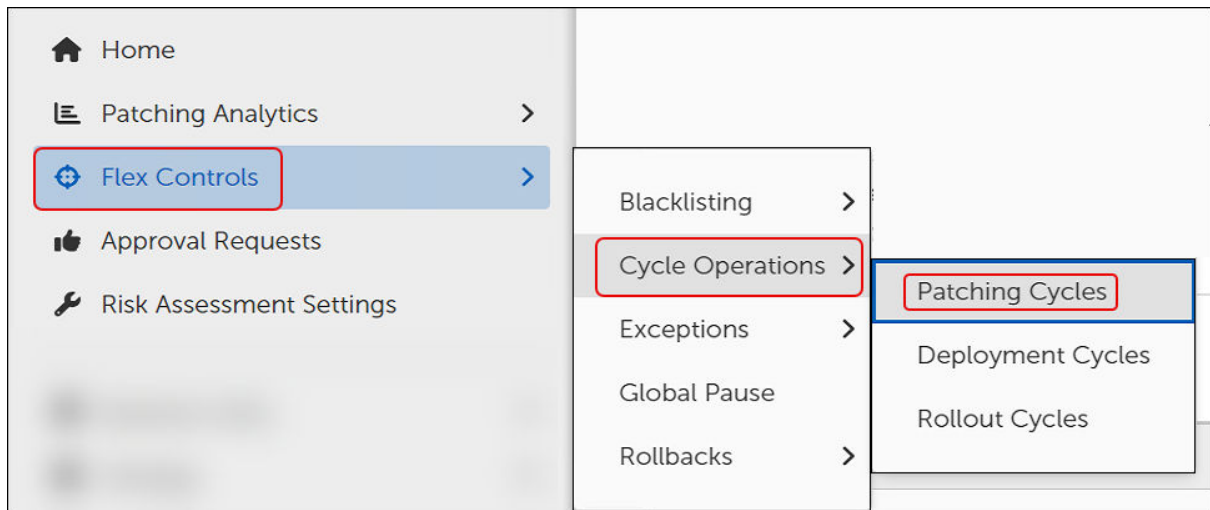
- **Cycle Information:** Provides general information about the Patch Process such as the Current State, the creation date and time, and the Patch Process schedule. This section also contains controls to manually start, stop, or delay a Patch Process.
- **Overall Metrics:** This section contains information about the scope of the running process. This screen shows the number of business units and devices affected by this Patch Process, along with Urgency information.
- **Cycle History:** This section gives a historical perspective of the results of past runs. This view will show the number of devices that previously were successful, failed, aborted, timed out, or errored.
- **Patch Approvals:** One of the key functions of a Patch Process is to execute Approval Chains as defined in the Patching Strategy or Business Unit. This section displays pending Approvals. You cannot grant approvals from this view.
- **Cycle Logs:** Display events relating to the Patch Process. For instance, the Cycle Operation Logs can show the administrator who manually started a Patch Cycle and at what time.

Patching Cycles

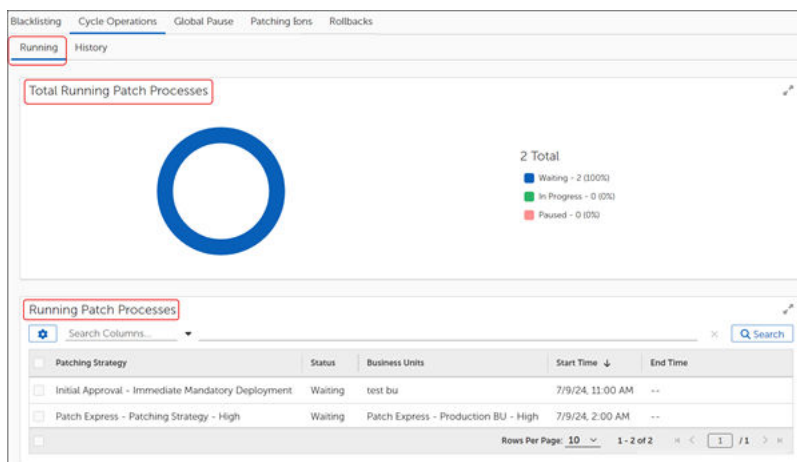
This dashboard shows information about the active Patch Processes in the environment. Patch Processes represent the workflow that models and performs the defined patching routine. As part of the overall Patching Strategy, Patch Deployment Bots use configured criteria to identify patches that apply to endpoints. Once approved, the Bot submits those patches to the Patch Process, which creates a Patch Cycle. The Patch Cycle executes at either a scheduled time or you can start it manually.

View the Running Patch Cycles

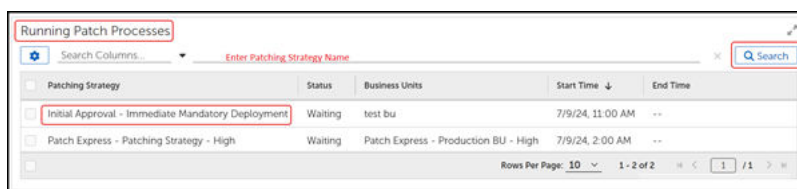
1. Mouse over or click **Flex Controls** on the **Home** menu, and then select **Cycle Operations > Patching Cycles**.



This opens to the **Running** tab of the Patching Cycles workspace:



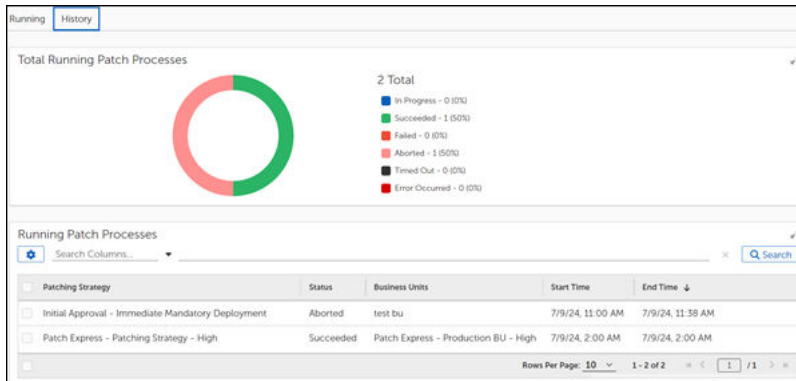
- The **Total Running Patch Processes** widget shows an aggregate summary of all patch processes and their corresponding states (Waiting, In Progress, or Paused).
 - The **Running Patch Processes** table lists the running Patching Strategies by name.
2. Enter a **Patching Strategy** name on the search bar above the **Running Patch Processes** table, and then click **Search**.



3. Select the **Patching Strategy** name in the **Running Patch Processes** table to see specific details about that process.

View Patching Cycle History

1. Mouse over or click **Flex Controls** in the **Home** menu, and then select **Cycle Operations > Patching Cycles**.



2. Select **History** on the upper left to change to the **History** tab:
 - The **Total Finished Patch Processes** widget on top shows an aggregate summary of all completed patch processes and their corresponding states (In Progress, Succeeded, Failed, Aborted, Timed Out, Error Occurred).
 - The **Running Patch Processes** table lists the completed patch processes by Patching Strategy name.
3. Enter a **Patching Strategy** name on the search bar above the **Running Patch Processes** table, and then click **Search**.

Patching Strategy	Status	Business Units	Start Time	End Time
Initial Approval - Immediate Mandatory Deployment	Aborted	test bu	7/9/24, 11:00 AM	7/9/24, 11:38 AM
Patch Express - Patching Strategy - High	Succeeded	Patch Express - Production BU - High	7/9/24, 2:00 AM	7/9/24, 2:00 AM

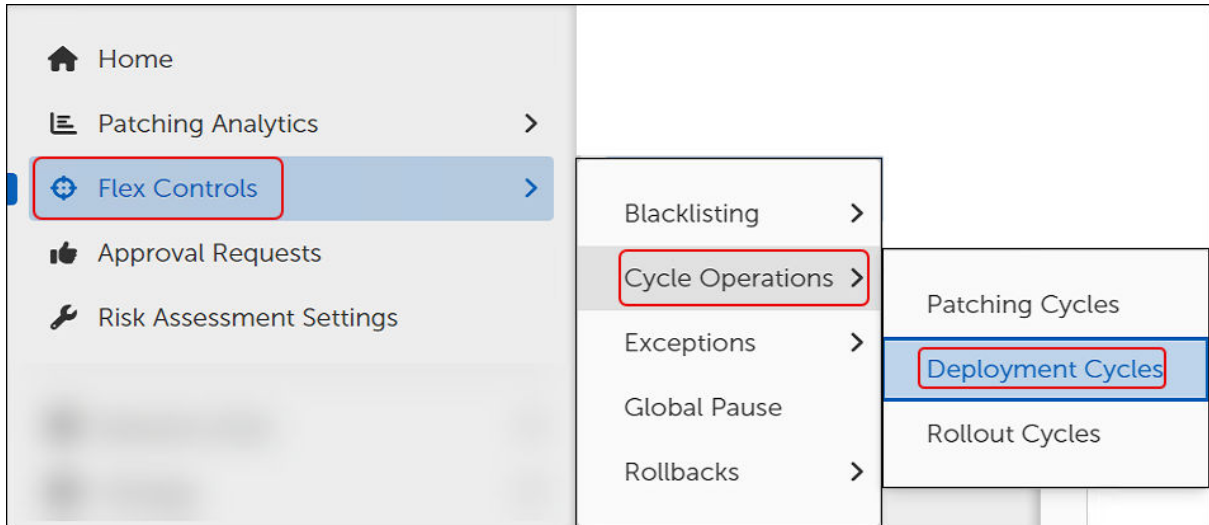
4. Select the **Patching Strategy** name in the **Running Patch Processes** table to see specific details about that process.

Deployment Cycles

This dashboard shows information about currently running Patch Deployment Channel Processes and the history of completed patch processes. These details show the status of all active Deployment Processes.

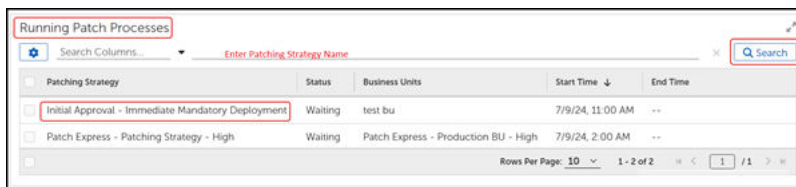
View the Running Deployment Cycles

1. Mouse over or click **Flex Controls** in the **Home** menu, and then select **Cycle Operations > Deployment Cycles**.



This opens to the **Running** tab of the Deployment Cycles workspace:

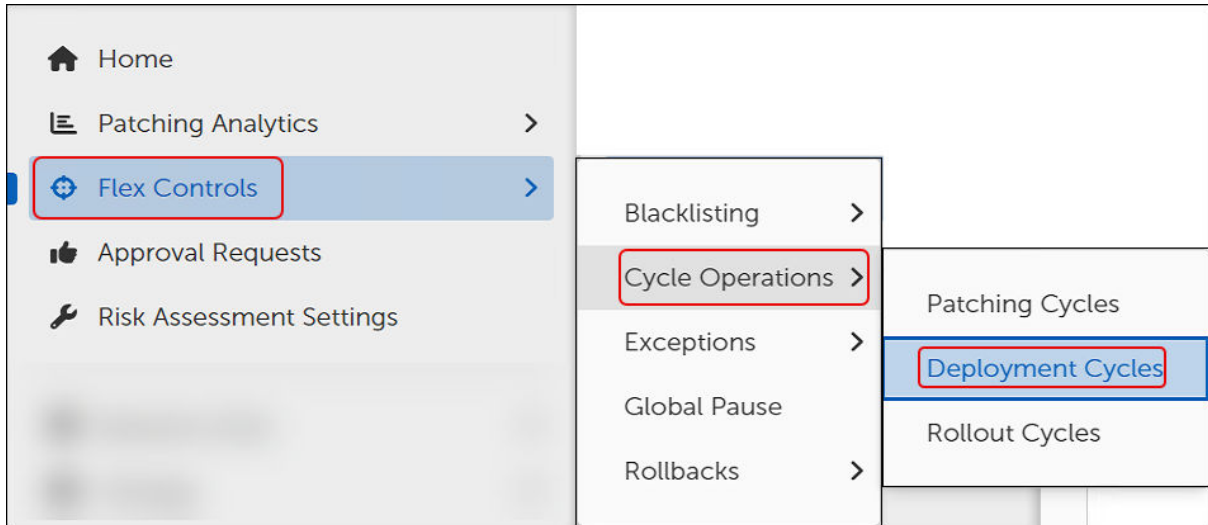
- The **Total Running Deployments** widget shows an aggregate summary of all patch processes and their corresponding states (Waiting, In Progress, or Paused).
 - The **Running Deployments** widget table lists the running Deployment Strategies by name.
2. Enter a **Deployment Strategy** name on the search bar above the **Running Patch Processes** table, and then click **Search**.



3. Select the **Deployment Strategy** name in the **Running Patch Processes** table to see specific details about that process.

View Deployment Cycle History

1. Mouse over or click **Flex Controls** in the **Home** menu, and then select **Cycle Operations > Deployment Cycles**.



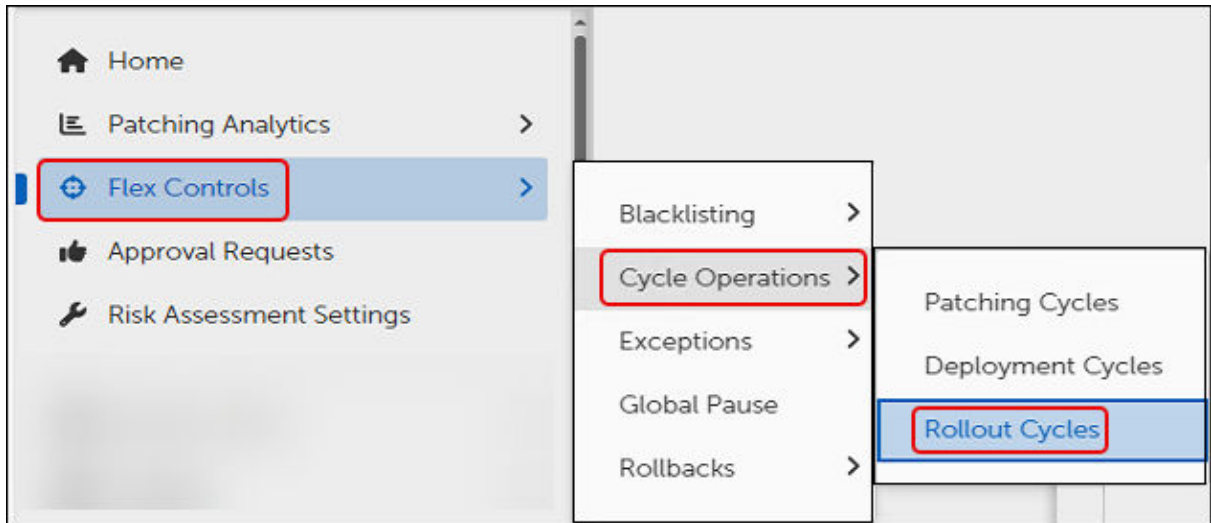
2. Select **History** on the upper left to change to the **History** tab:
 - The **Total Running Deployments** widget shows an aggregate summary of all deployment processes and their corresponding states (Waiting, In Progress, or Paused).
 - The **Running Deployments** widget table lists the completed Deployment Strategies by name.
3. Enter a **Deployment Strategy** name on the search bar above the **Running Patch Processes** table, and then click **Search**.
4. Select the **Deployment Cycle** name in the **Finished Deployments** table to see specific details about that process.

Rollout Cycles

Rollout Processes represent the installation of Patches per Business Unit. Each Business Unit involved in the Patch Deployment includes a Rollout Cycle.

View the Running Rollout Cycles

1. Mouse over or click **Flex Controls** on the **Home** menu, and then select **Cycle Operations > Rollout Cycles**.



This opens to the **Running** tab of the Rollout Cycles workspace:

- The **Total Running Rollout Cycles** widget on top shows an aggregate summary of all running Rollout processes and their corresponding states (Waiting, In Progress, Paused).
 - The **Running Rollout Cycles** table lists the completed patch processes by Rollout name.
2. Enter a **Rollout Cycle** name on the search bar above the **Running Rollout Processes** table, and then click **Search**.
 3. Select the **Rollout Cycle** name in the **Running Rollout Processes** table to see specific details about that process.

View Rollout Cycle History

1. Mouse over or click **Flex Controls** on the **Home** menu, and then select **Cycle Operations > Rollout Cycles**.
2. Select **History** on the upper left to change to the **History** tab:
 - The **Total Running Deployments** widget shows an aggregate summary of all deployment processes and their corresponding states (Waiting, In Progress, or Paused).
 - The **Running Deployments** widget table lists the completed Deployment Strategies by name.
3. Enter a **Rollout Cycle** name on the search bar above the **Running Rollout Cycles** table, and then click **Search**.

4. Select the **Rollout Cycle** name in the **Finished Cycles** table to see specific details about that process.

Patching Exceptions

When Business Units require exemption from specific updates on certain products, or the entire enterprise requires maintenance of a specific version of a product, Patching Exceptions provide a mechanism for creating and implementing these rules.

Using Patching Exceptions

OneSite Patch includes two options: **Desired State Override** and **Last Allowed Version**. In the Patching Exceptions template, you choose the strategy you need, configure the product patches or version, and add Business Units. Configure each option separately to use multiple overrides in one template, and last version in another template.

Desired State Override Options

- **Mandatory Install:** Allows endpoints to treat the Patch as mandatory.
- **Do Not Install:** Allows endpoints to skip installation of a particular Patch.
- **Rollback:** Forces a specific patch version even if OneSite Patch detects higher versions on endpoints.
- **Uninstall:** Removes the Patch/Product from endpoints in the specified Business Unit.

Last Allowed Version

Specifies a patch level to consider current and ignores all more recent patches or versions. When specified, the Last Allowed Version sets the state for all patches or releases that are a later version than the one specified to do not install.

Create a Patching Exception

1. Select **Flex Controls** from the Home menu, and then select **Exceptions > Patches**.
2. Select **+ New** on the upper-right corner to open a Patching Exception template.
3. Name and describe the exception:
 - a. Enter a descriptive Name for this exception in the **Name** field.
 - b. Enter a detailed **Description** of the purpose for this exception.
4. Select **Save** on the upper left to save your new template:
 - a. Check the **Error View** and resolve any errors.

- b. Select **Save** again if you make any changes.
5. Choose an Override Strategy:
 - If you choose **Override Desired States**, see [Set Override Details for Patch Exception](#).
 - If you choose **Select Last Allowed Versions**, see [Set Last Allowed Patch Versions](#).

Set Override Details for Patch Exception



IMPORTANT

Choose only one software version per override exception.

1. Select **Override Desired States** (default) as your **Override Strategy** in an open workspace or dialog.

Override Strategy

Override Desired States

Select Last Allowed Versions

Desired State Overrides ⓘ

▼ Mandatory Install (0)

+ Add Installable Software

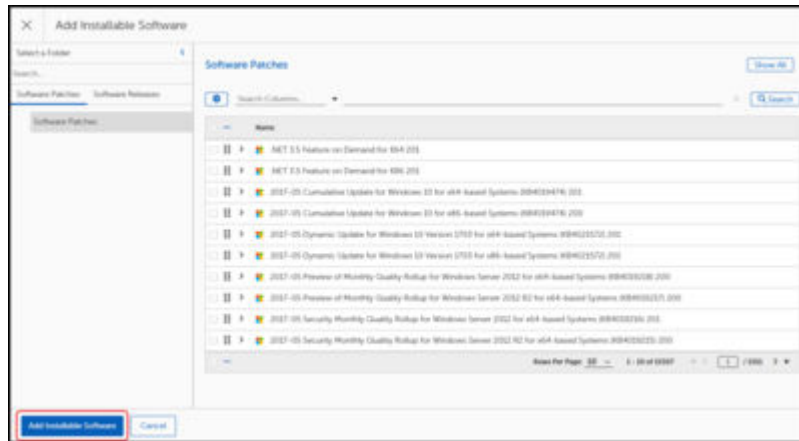
> Do Not Install (0)

> Rollback (0)

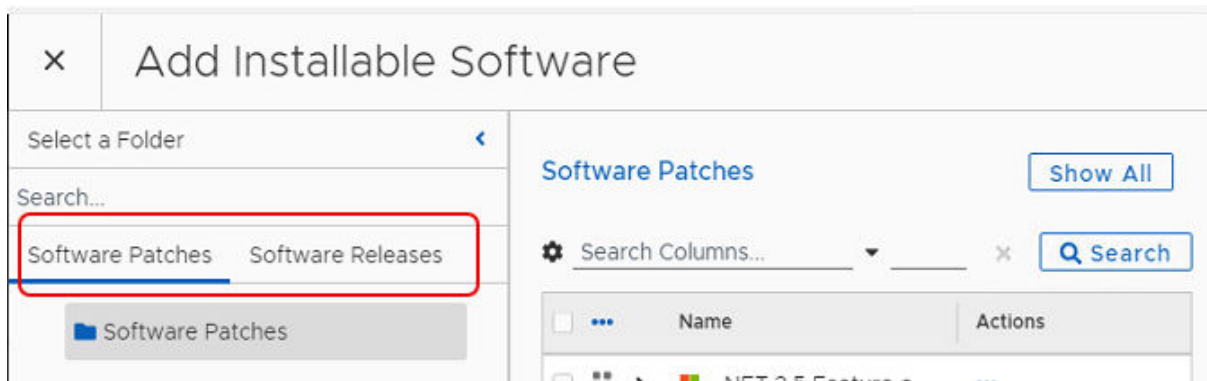
> Uninstall (0)

2. Select the type of **Desired State Override**, such as Mandatory Install, and then click **+Add Installable Software** for that state.
3.
 - a. Select one of the following tabs from the left-side column of the **Add Installable Software** dialog box:
 - Select the Software Patches tab to choose a patch release.

- Select the Software Releases tab to choose a product release.
- b. Choose one of the methods below to search for a patch or release:



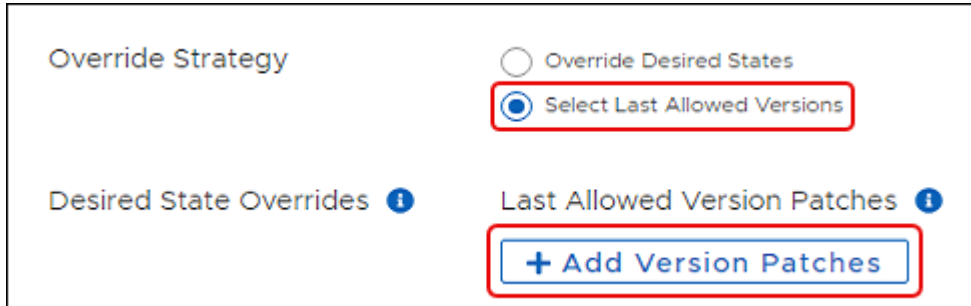
- Use the navigation tools on the bottom right to scroll through the pages to find and select a Software product or release.
 - Enter a product name on the search line, and then click **Search** to find and select a specific product.
4. Select the tab for either **Software Patches** (default) or **Software Releases** to run your search. You may add selections from both tabs to a single override state as long as they are for the same version of software.



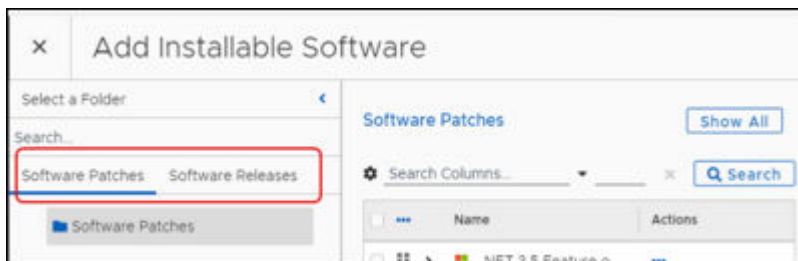
5. Select **Save** on the upper-left corner of the dialog to save your changes:
- a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.
6. Continue to **Add Target Business Units**.

Set Last Allowed Patch Versions

1. Choose **Select Last Allowed Versions** as your **Override Strategy** in an open [Patching Exception](#) template. Defaults to disabled.



2. Select **+Add Version Patches** to open the **Add Version Patches** dialog.



3. Select the **Search** field, and then enter the release name of the product you want to override:
 - a. Select **Search**.
 - b. Select one or more products for the patch exception. You may add items from both **Software Patches** and **Software Releases** tab.
 - c. Select **Add Version Patches**.
4. Select **Save** on the upper-left corner of the dialog to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.
5. Continue to **Target Business Units**.

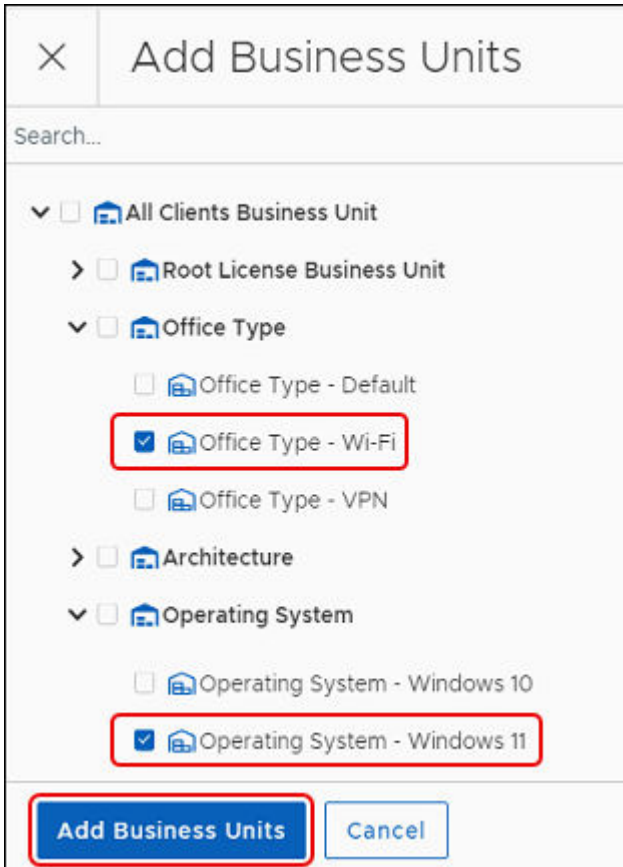
Add Target Business Units for Patch Exceptions

Use this procedure to select one or more Business Units to which the exception applies. With no Business Units specified, the Patching Exception applies to all endpoints where the specified Patches apply.

1. Select **+ Add Business Units** in an open [Patching Exception](#) template.



2. Select one or more **Business Units** to add to the exception.



3. Select **Add Business Units** at the lower-left corner of the dialog.
4. Select **Save** at the upper left to save your progress:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Global Pause

Global Pause settings take effect immediately on the clients you identify either globally or within the selected Business Units. Patch cycles continue to run as configured on

the Adaptiva Server side, and the Adaptiva Client pauses the deployment of patches identified in the pause settings.

The Global Pause menu item provides access to both a Pause All Patching button and access to configuration details for pausing patch activity for specific products, patches, cycles, or Business Units.

When activated, Pause All Patching immediately stops all patch deployments across all licensed clients. When deactivated (Resume Patching) OneSite Patch revokes the Global Pause request and restores normal patching activity to all licensed clients.

In addition, you may create pause configurations for each of the following:

Paused Products: Pause patch deployments for specified products either globally or for specific Business Units.

Paused Patches: Pause patch deployments for specified patches either globally or for specific Business Units.

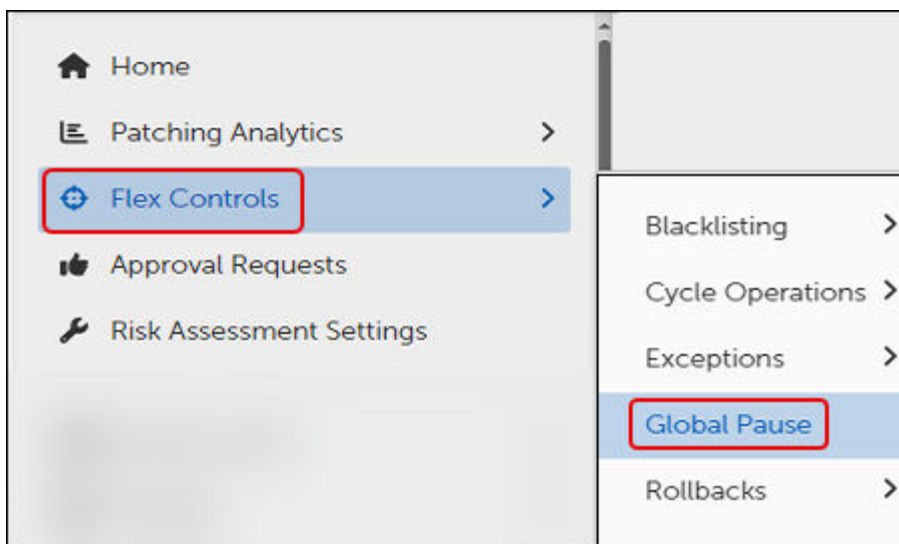
Paused Cycles: Pause Patching, Deployment, or Rollout Cycles either for specified Business Units or for the Business Units already targeted by the Cycle.

Paused Business Units: Pause all patches for specified Business Units.

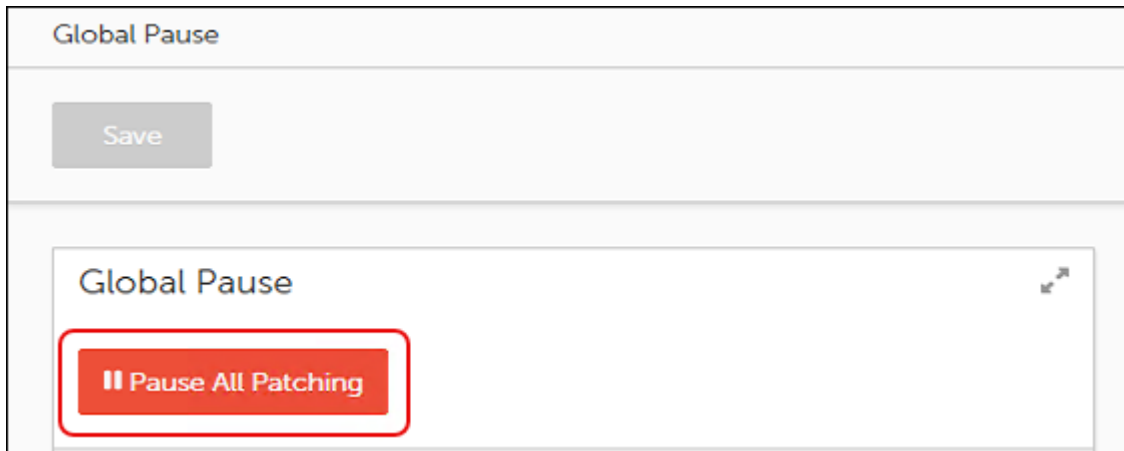
Stop All Patching Activity Immediately

To stop all patching activity on all licensed clients in the estate, use the following steps to activate Global Pause.

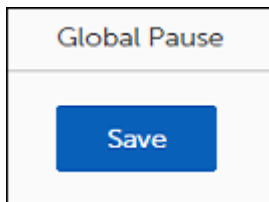
1. Select **Flex Controls** on the Home menu, and then select **Global Pause**.



This opens the **Global Pause** dialog:



2. Select **Pause All Patching**.

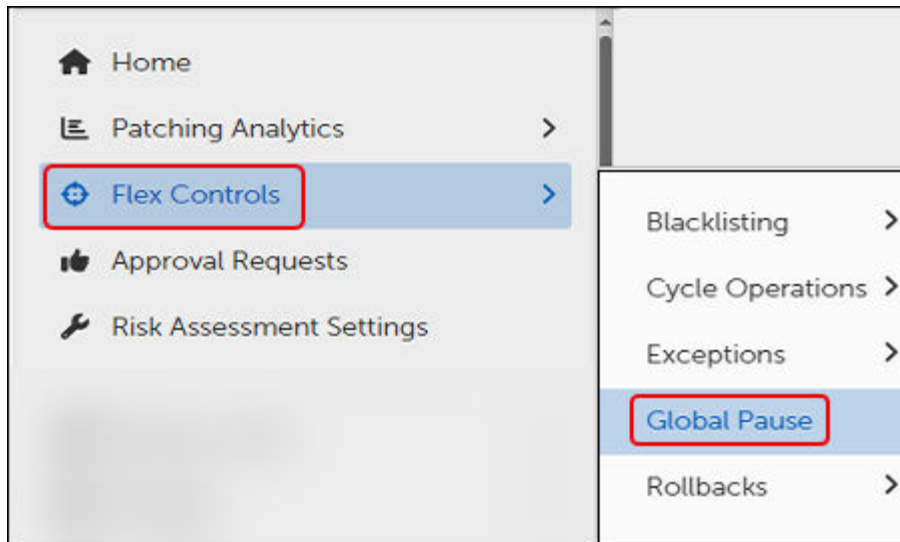


3. Select **Save** to activate Global Pause. This immediately stops all patch deployments across all licensed clients:
 - All patch deployments in progress that have not reached an irreversible state are paused immediately.
 - All newly initiated patch deployments are paused automatically.

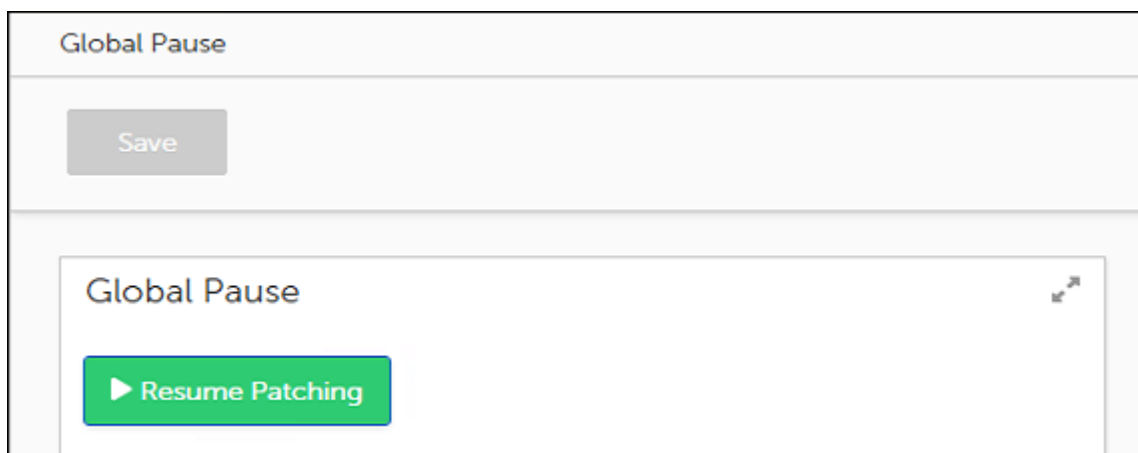
Resume All Paused Patching Activity Immediately

To resume all paused patching activity on all licensed clients, use the following steps to revoke a Global Pause.

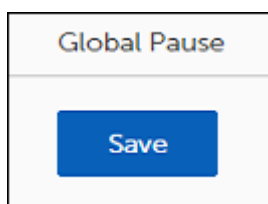
1. Select **Flex Controls** on the Home menu, and then select **Global Pause**.



This opens the **Global Pause** dialog:



2. Select **Resume Patching**.

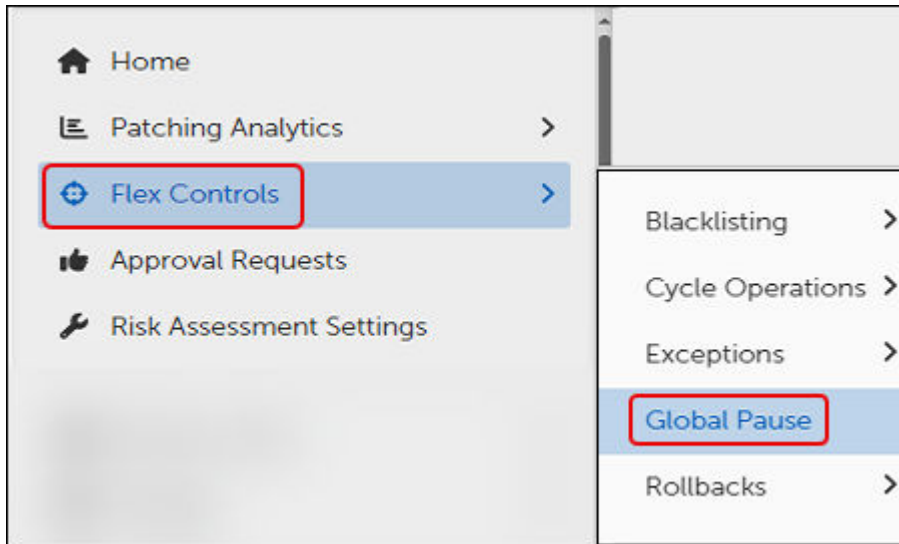


3. Select **Save** to revoke the Global Pause. This immediately revokes the Global Pause and allows patching activity to occur as configured.

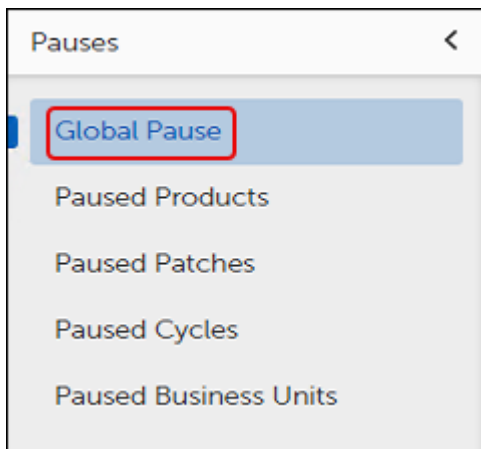
Pause Patching for Specific Objects

To stop patching activity for specific objects, such as Products, Patches, Cycles, and Business units, use the following steps to access the Pause menu items:

1. Select **Flex Controls** on the Home menu, and then select **Global Pause**.



This opens the Pauses menu:



2. Select the pause you want to configure. You can configure multiple types of pauses, but you must configure them separately.
 - **Global Pause:** Pause all patching activity immediately ([Stop All Patching Activity Immediately](#)).
 - **Paused Products:** Pause patch deployments for one or more products ([Pause Deployment of a Specific Software Product](#)).

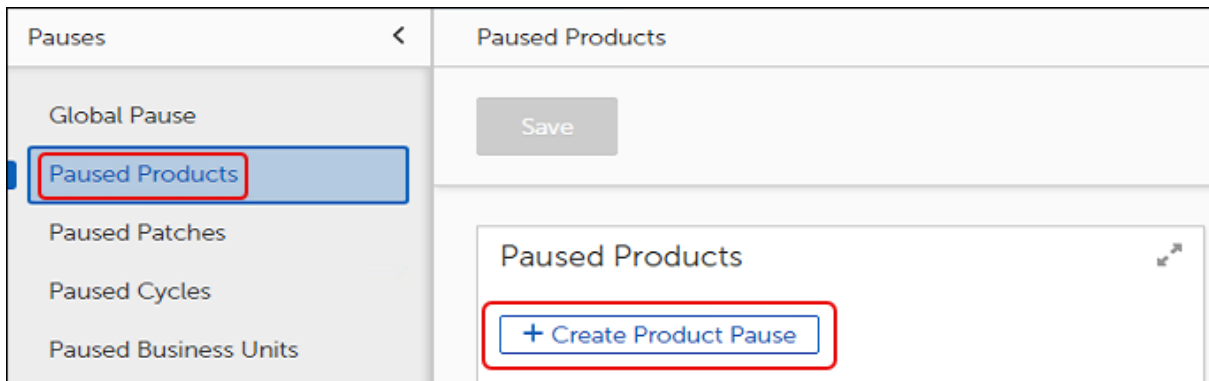
- **Pause Patches:** Pause deployment of a software patch or release for one or more products ([Paused Patches](#)).
- **Paused Cycles:** Specify a [Patching](#), [Deployment](#), or [Rollout](#) cycle to pause for one or more products.
- **Pause Business Units:** Pause patch deployments for one or more [Business Units](#).

Pause Deployment of a Specific Software Product

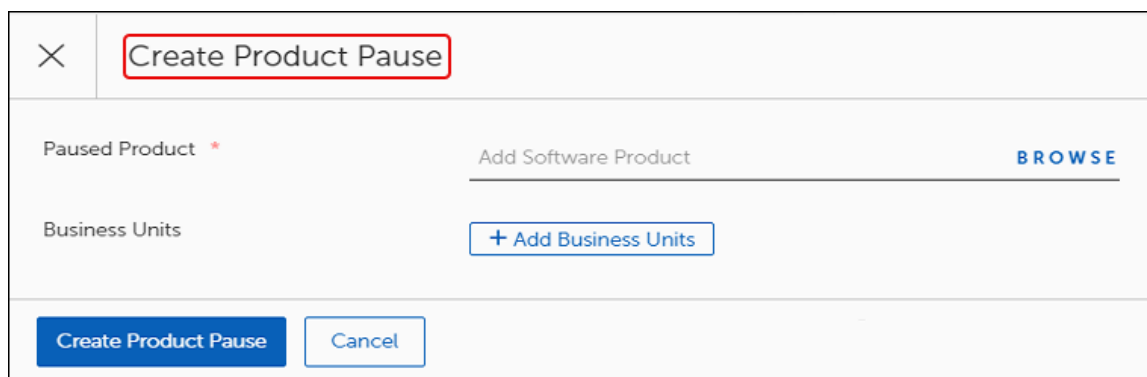
To stop patching activity for specific software products or patches, complete the following steps:

1. Navigate to the Pauses menu (see [Pause Patching for Specific Objects](#)), and then select **Paused Products**.

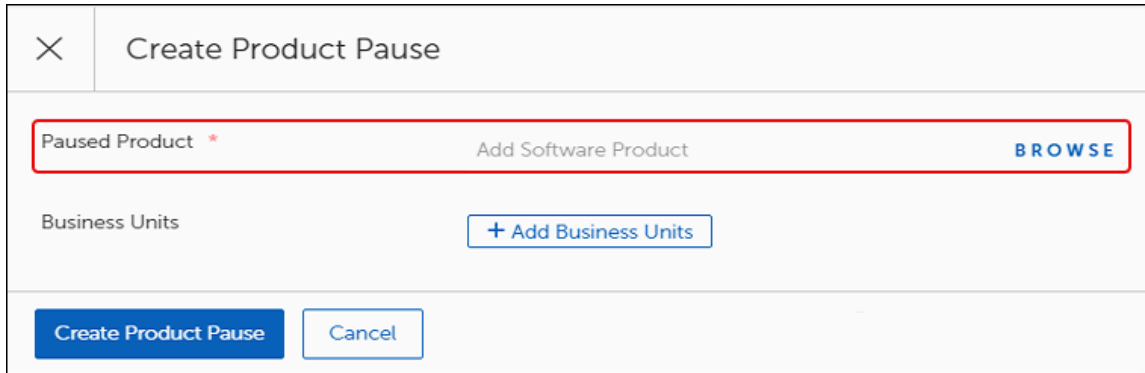
This opens the Paused Products dialog:



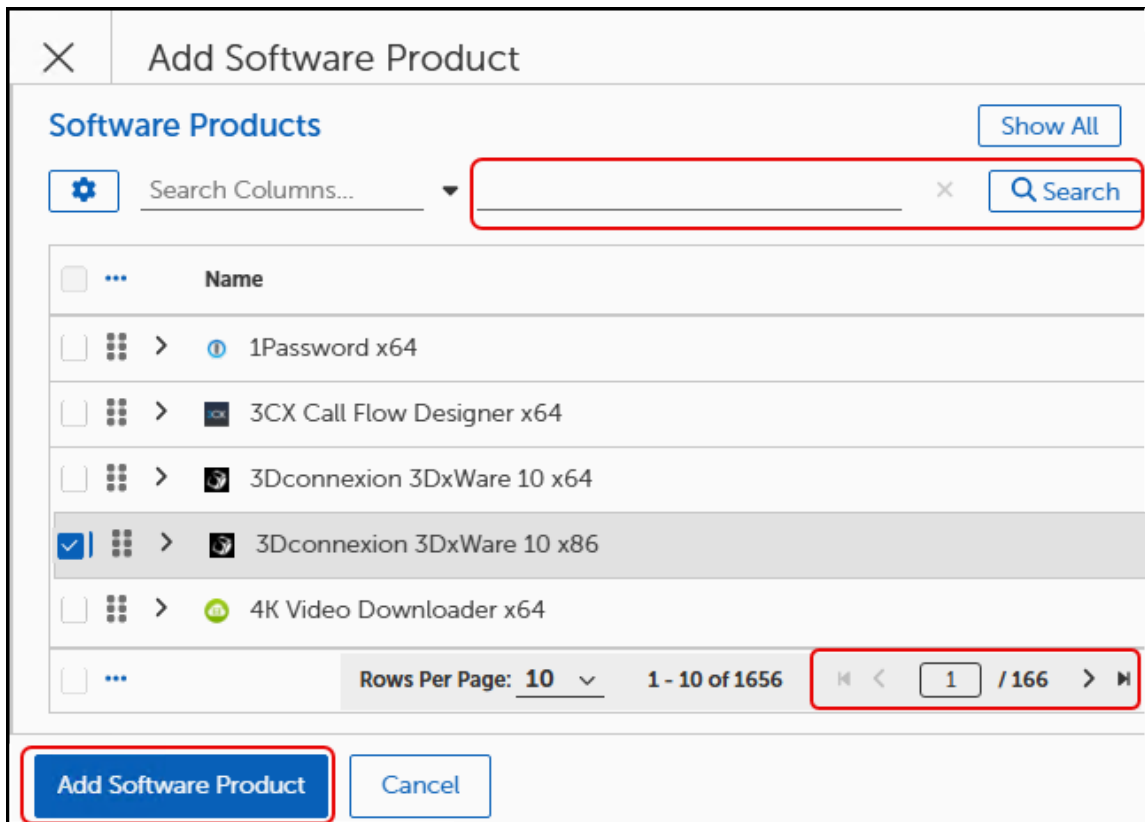
- a. Select **+Create Product Pause** to open the **Create Product Pause** dialog:



- b. Select **Browse** to find the software product to pause.



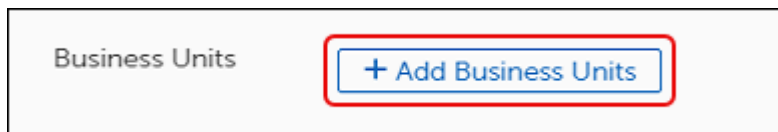
- c. Select the software product you want to pause using either of the following methods:



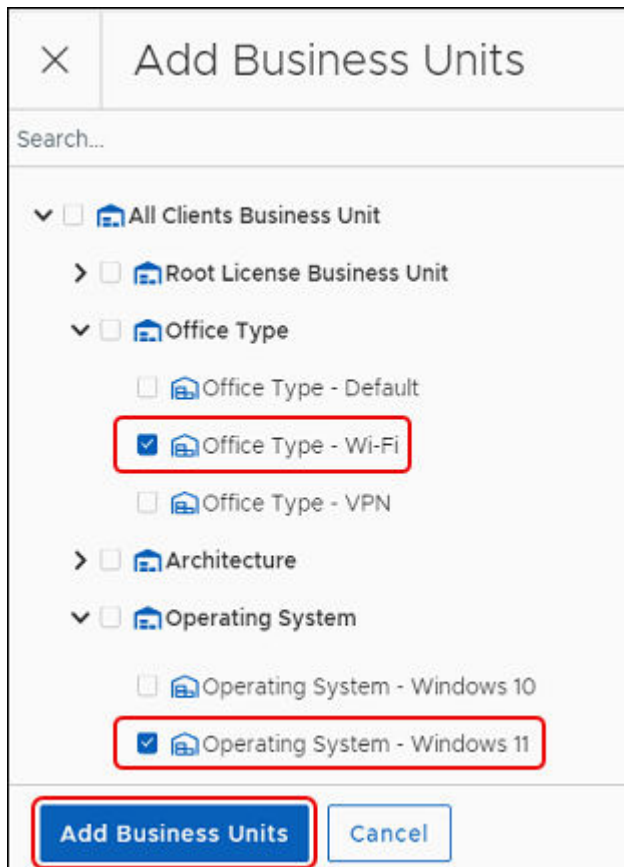
- Use the navigation tools on the bottom right to scroll through the pages and select one or more **Software Products** from the table.
- Enter a product name on the search line, and then click **Search** to find a specific product

- 2. Select **Add Software Product** to return to the **Create Product Pause** dialog, and then choose one of the following methods to proceed:

- To create a **Global Pause** for the selected products, click **Create Product Pause**. This pauses the deployment of the selected software product on all devices in the estate.
 - To specify a pause for specific devices, continue with the next step to **Add Business Units**.
3. Add or remove **Business Units**:
- To remove existing Business Units, select the **ellipsis (...)** under **Actions**, and then select **Remove Row**.
 - To add Business Units, complete the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



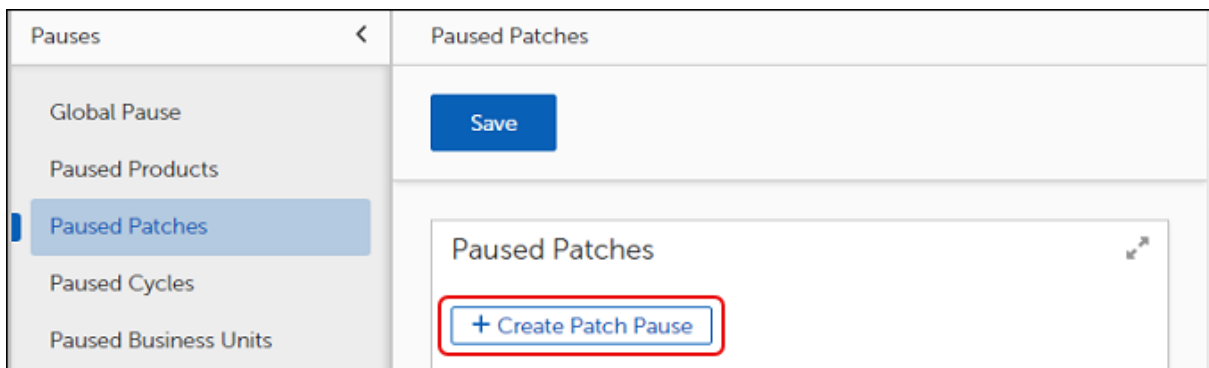
- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
4. Select **Create Product Pause** and then click **Save** to create a global pause for the selected products.

Pause Deployment of a Specific Patch

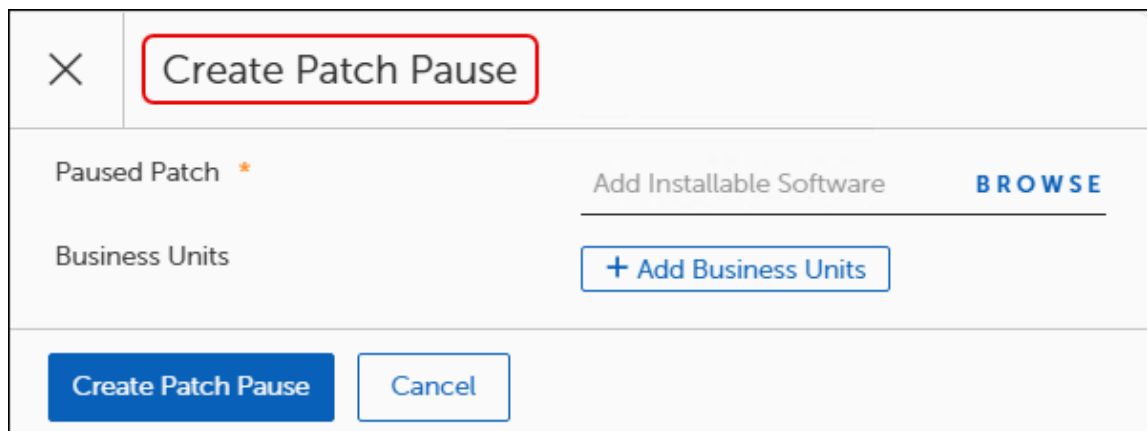
To stop patching activity for a specific patch, complete the following steps:

1. Navigate to the Pause menu (see [Pause Patching for Specific Objects](#)), and then select **Paused Patches**.

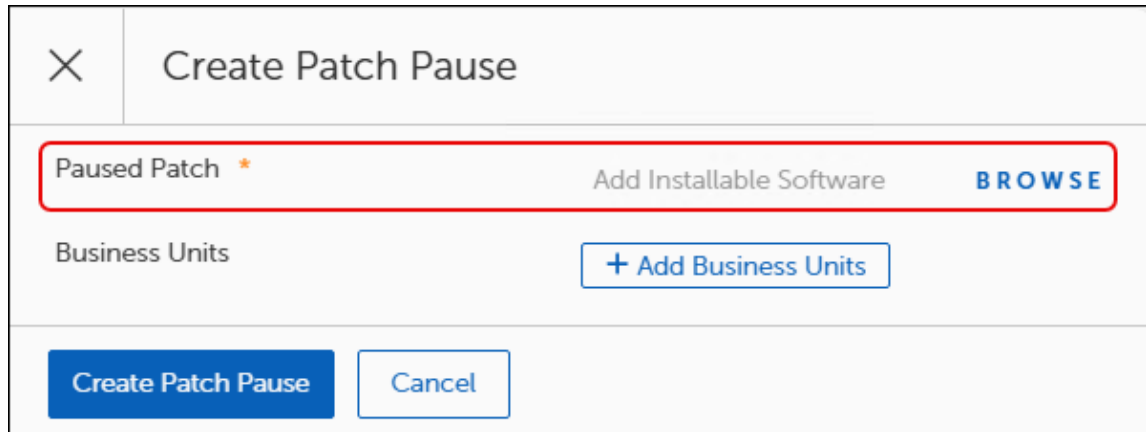
This opens the Paused Patches dialog:



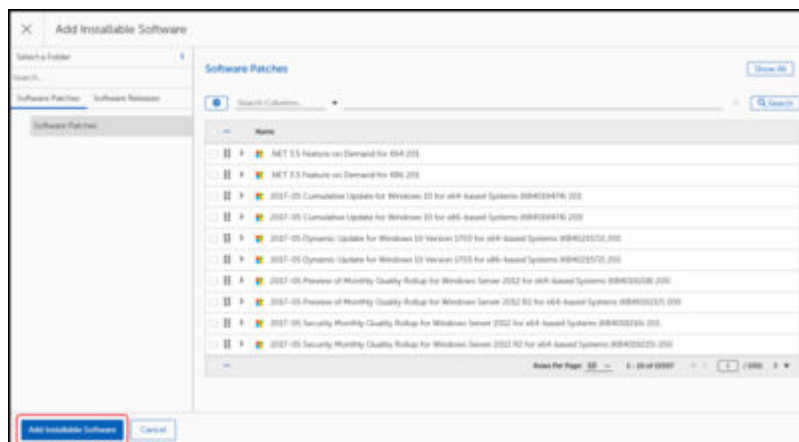
- a. Select **+Create Patch Pause** to open the **Create Product Pause** dialog, and then select Browse to find the Software patch you want to pause:



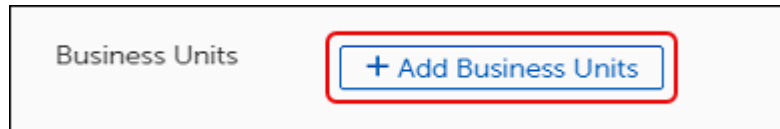
- b. Select **Browse** to find the Software Patch to pause:



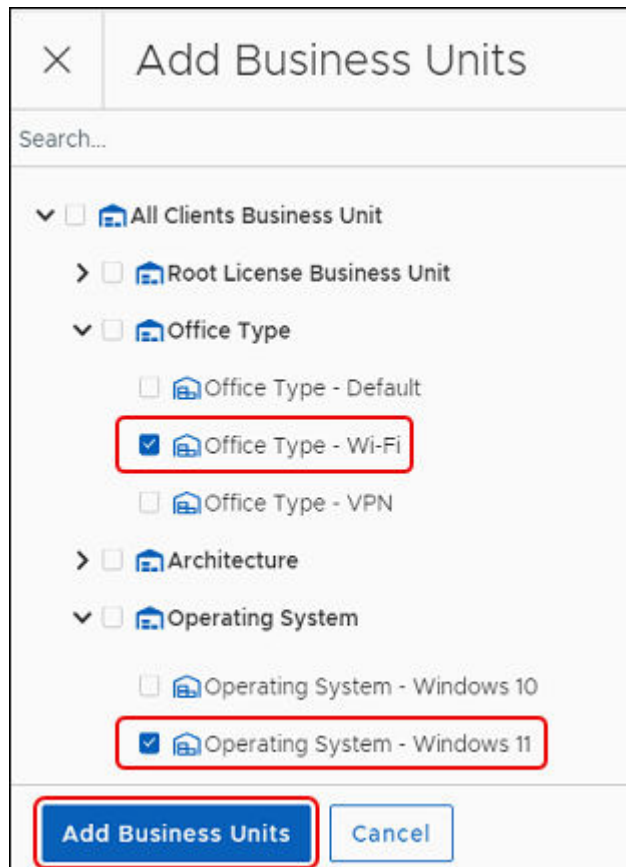
- c. Select the patch you want to pause:



2. Select **Add Installable Software Product** to return to the **Create Patch Pause** dialog, and then choose one of the following methods to proceed:
 - To create a **Global Pause** for the selected products, click **Create Patch Pause**. This pauses the deployment of the selected software patch on all devices in the estate.
 - To specify a pause for specific devices, continue with the next step to **Add Business Units**.
3. Add or remove **Business Units**:
 - To remove existing Business Units, select the **ellipsis (...)** under **Actions**, and then select **Remove Row**.
 - To add Business Units, complete the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
4. Select **Create Patch Pause** and then click **Save** to create a global pause for the selected patch.

Pause Specific Cycles

OneSite Patch allows you to create Patching Cycles, Deployment Cycles, and Rollout Cycles to customize patching in your estate. Global Pause provides a way to pause these cycles when necessary. You may create a pause for one cycle at a time.

- [Paused Cycles - Patching](#)

- [Paused Cycles - Deployment](#)
- [Paused Cycles - Rollout](#)



IMPORTANT

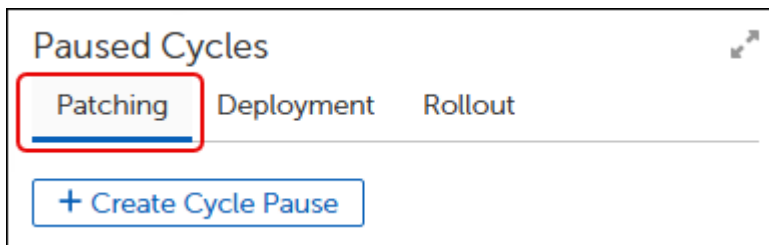
Pausing a cycle that is currently in a WAITING state (has not run yet), prevents that cycle from running until you remove the pause. This is the only server-side behavior related to pausing.

Pause a Patching Cycle

To stop patching activity for a specific patching cycle, complete the following steps:

1. Navigate to the Pauses menu (see [Pause Patching for Specific Objects](#)), and then select **Paused Cycles**.

This opens the **Paused Cycles** dialog to the **Patching** tab:



2. Select **+Create Cycle Pause** to open the **Create Cycle Pause** dialog, and then click **Browse**.

× **Create Cycle Pause**

Cycle * Browse

Business Units + Add Business Units

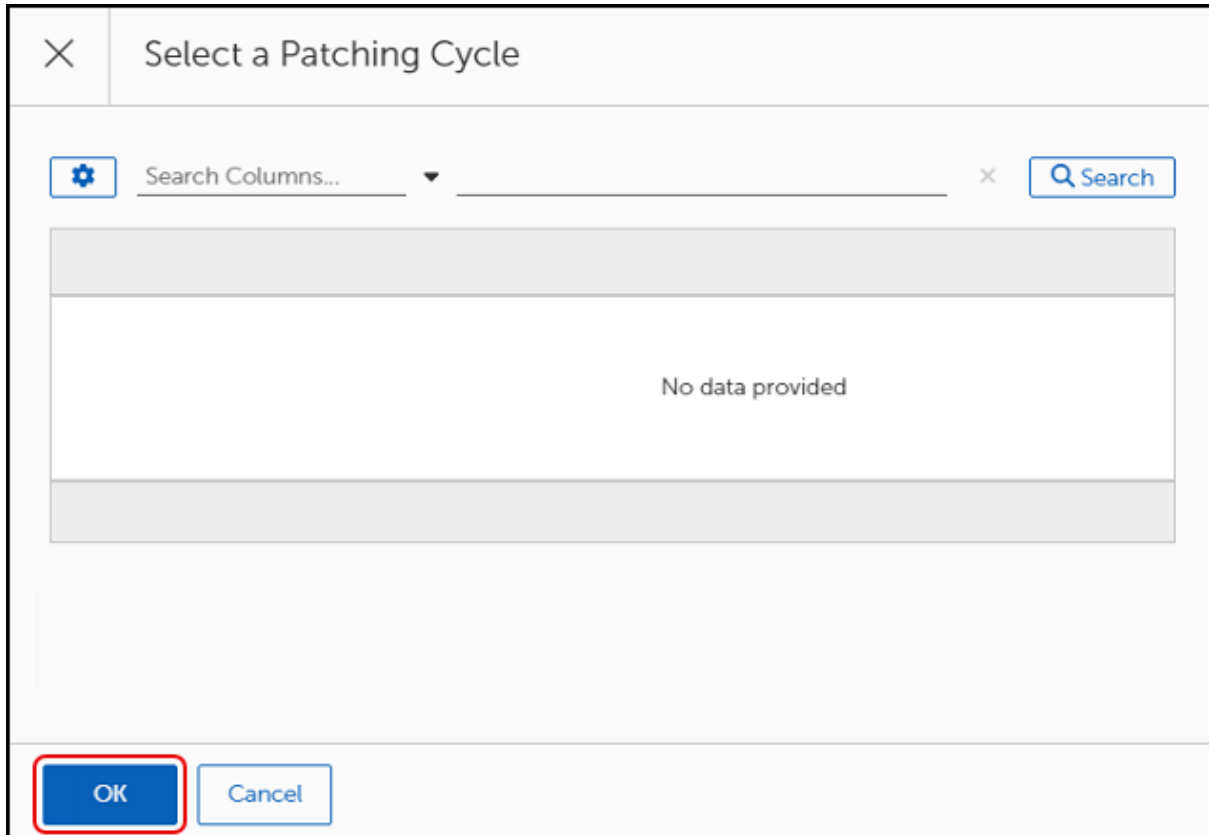
Create Cycle Pause Cancel

3. Search for and select the patching cycle you want to pause using one of the methods described below:



IMPORTANT

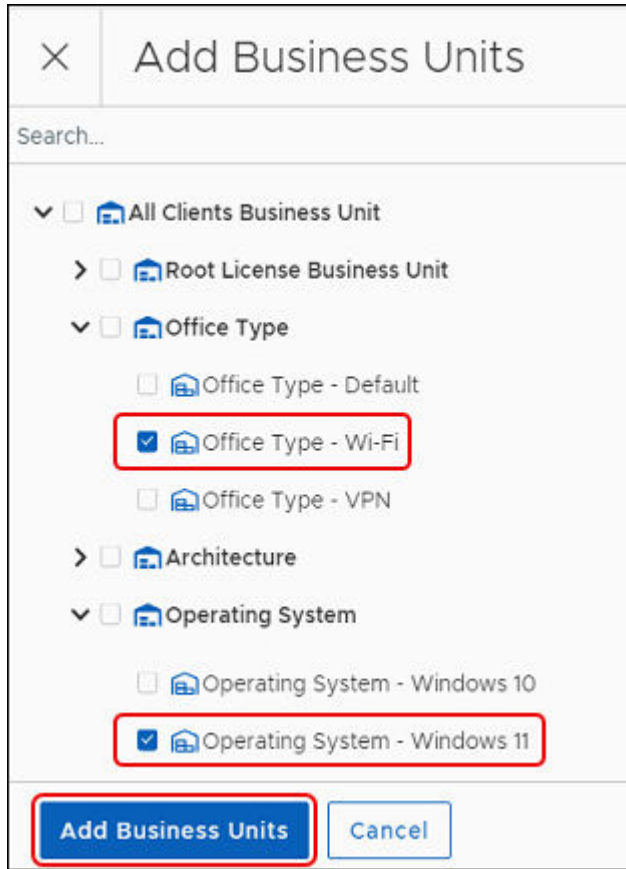
Cycles do not appear unless you have created them previously. If you do not have a cycle to stop, do not complete this section.



- Use the navigation tools on the bottom right to scroll through the pages to find and select a Patching Cycle from the table.
 - Enter a cycle name on the search line, and then click **Search** to find and select a specific cycle.
4. Select **OK**, and then choose one of the following options to proceed:
 - To create a **Global Pause** for the selected cycle, skip to **Step 6**. This pauses the deployment of the selected cycle on all devices in the estate.
 - To specify a pause for specific devices, continue with the next step to **Add Business Units**.
 5. Add or remove **Business Units**:
 - To remove existing Business Units, select the **ellipsis (...)** under **Actions**, and then select **Remove Row**.
 - To add Business Units, complete the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
6. Select **Create Cycle Pause** and then click **Save** to create a pause for the selected cycle.

Pause a Deployment Cycle

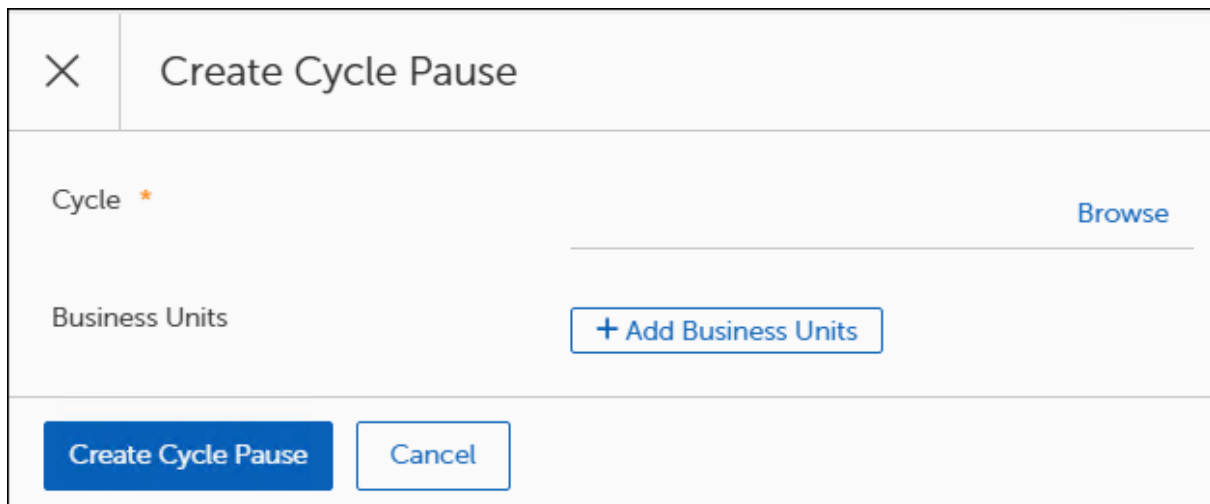
To stop all patching activity for a specific deployment cycle, complete the following steps:

1. Navigate to the Pauses menu (see [Pause Patching for Specific Objects](#)), and then select **Paused Cycles**.

This opens the **Paused Cycles** dialog to the **Deployment** tab:



2. Select **+Create Cycle Pause**. This opens the **Create Cycle Pause** dialog:

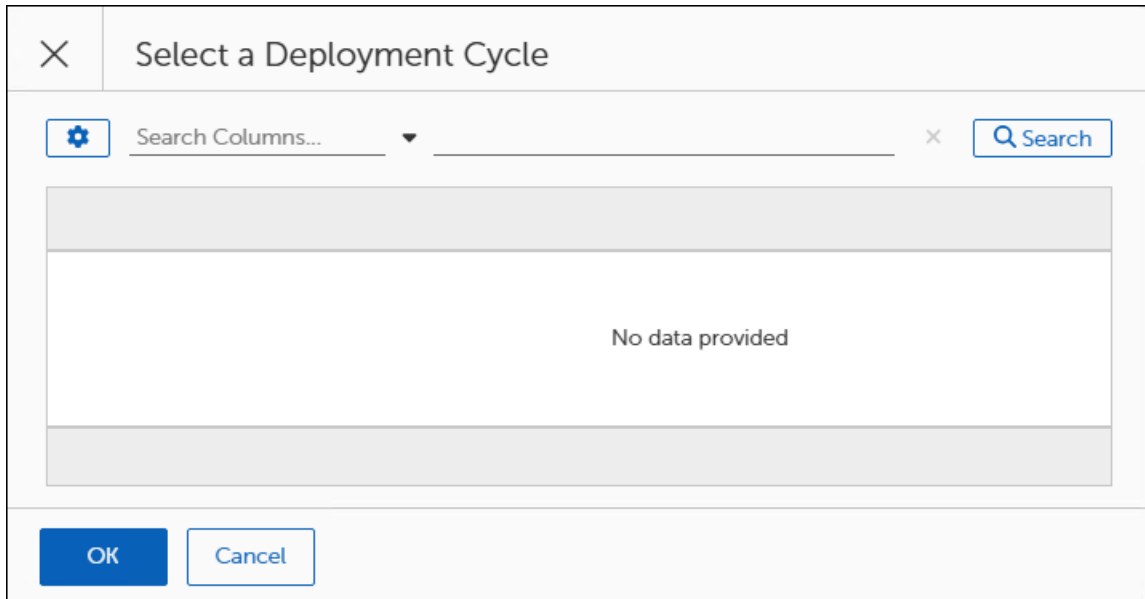


3. Select **Browse** to open the Select a Deployment Cycle dialog, and then use one of the methods below to find and select a cycle.



IMPORTANT

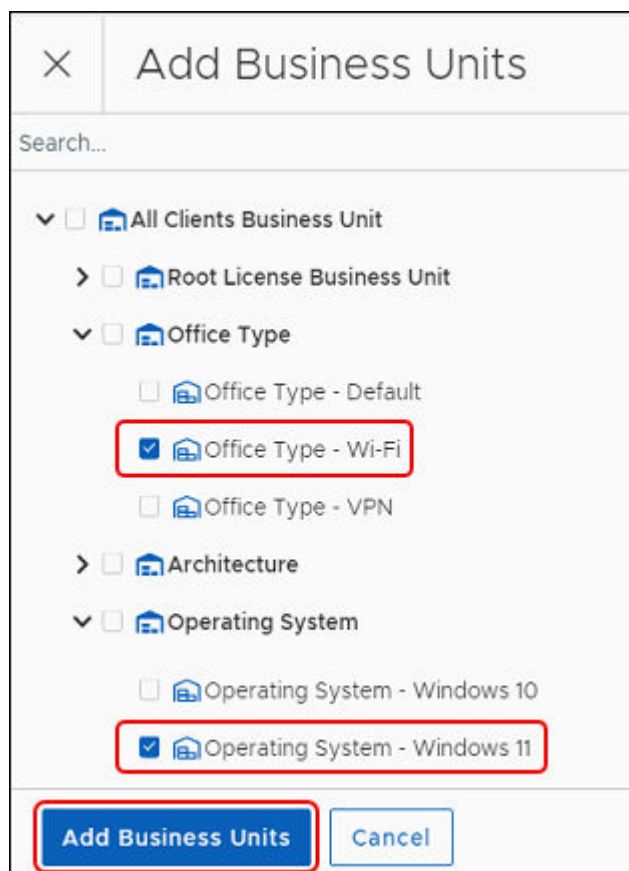
Cycles do not appear unless you have created them previously. If you do not have a cycle to pause, choose a different pause method.



- Use the navigation tools on the bottom right to scroll through the pages to find and select a cycle from the table.
 - Enter a cycle name on the search line, and then click **Search** to find and select a specific cycle
4. Select **OK** to save your entry, and then choose one of the following options to proceed:
 - To create a **Global Pause** for the selected cycle, skip to **Step 6**. This pauses the deployment of the selected software product on all devices in the estate.
 - To specify a pause for specific devices, continue with the next step to **Add Business Units**.
 5. Add or remove **Business Units**:
 - To remove existing Business Units, select the **ellipsis (...)** under **Actions**, and then select **Remove Row**.
 - To add Business Units, complete the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



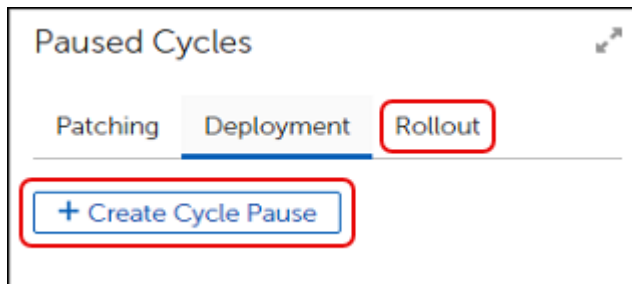
- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
6. Select **Create Cycle Pause** and then click **Save** to create a pause for the selected cycle.

Pause a Rollout Cycle

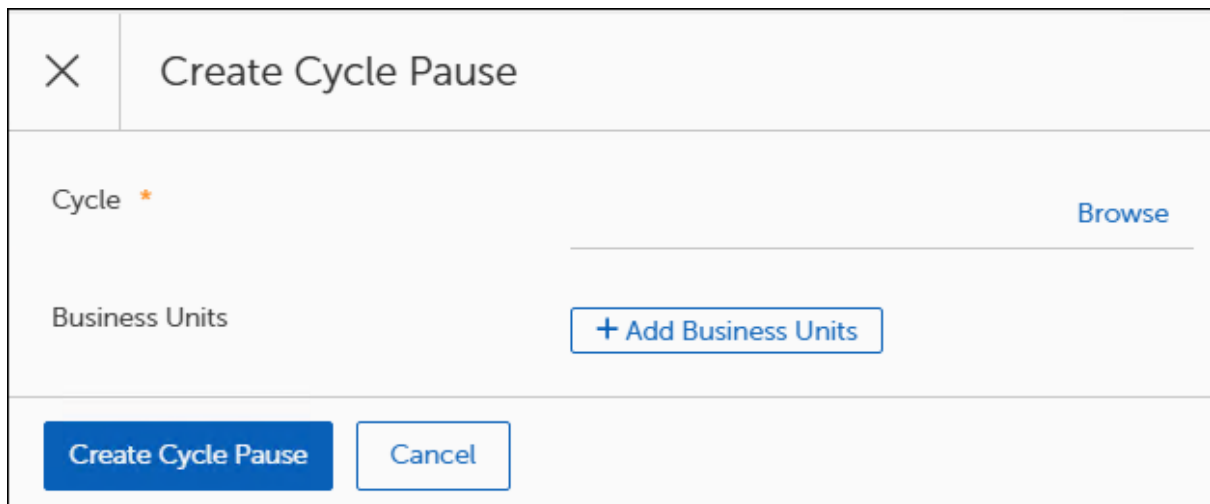
To stop all patching activity for a specific rollout cycle, complete the following steps:

1. Navigate to the Pauses menu (see [Pause Patching for Specific Objects](#)), and then select **Paused Cycles**.

This opens the **Paused Cycles** dialog to the **Rollout** tab:



2. Select **+Create Cycle Pause**. This opens the **Create Cycle Pause** dialog:

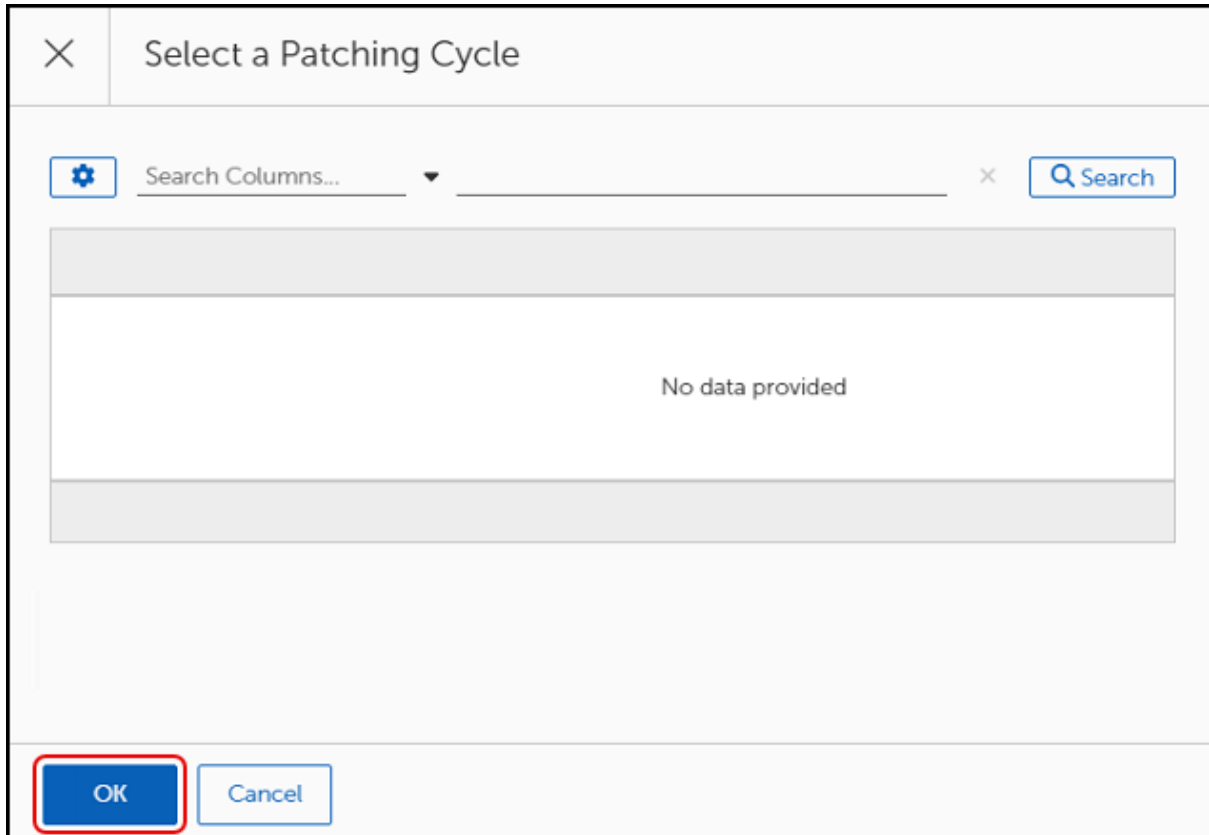


3. Select **Browse** to select the rollout cycle you want to pause. This opens the **Select a Rollout Cycle** dialog.



IMPORTANT

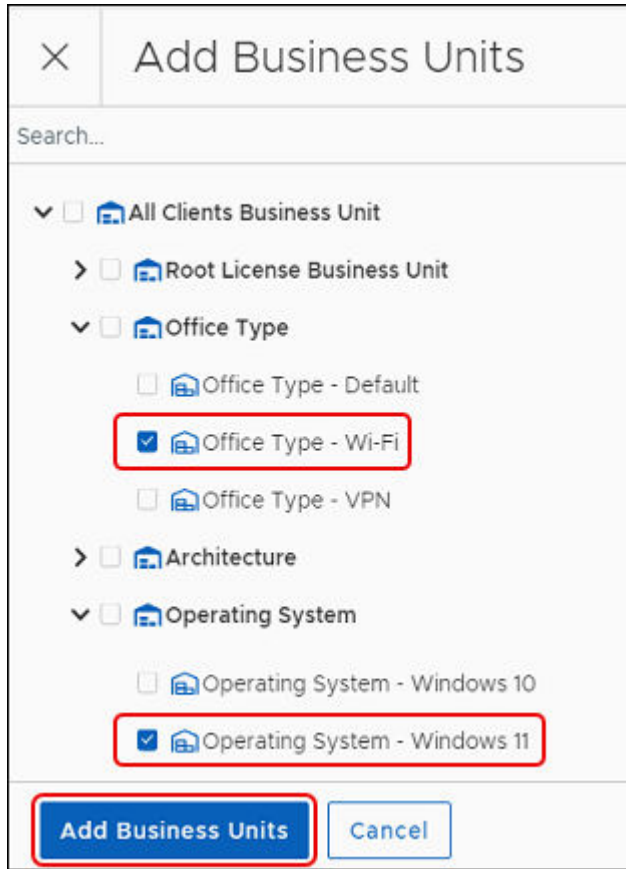
Cycles do not appear unless you have created them previously. If you do not have a cycle to stop, do not complete this section.



- Use the navigation tools on the bottom right to scroll through the pages to find and select a **Rollout Cycle** from the table.
 - Enter a cycle name on the search line, and then click **Search** to find and select a specific cycle.
4. Select **OK** , and then choose one of the following options to proceed:
 - To create a **Global Pause** for the selected cycle, skip to **Step 6**. This pauses the deployment of the selected software product on all devices in the estate.
 - To specify a pause for specific devices, continue with the next step to **Add Business Units**.
 5. Add or remove **Business Units**:
 - To remove existing Business Units, select the **ellipsis (...)** under **Actions**, and then select **Remove Row**.
 - To add Business Units, complete the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



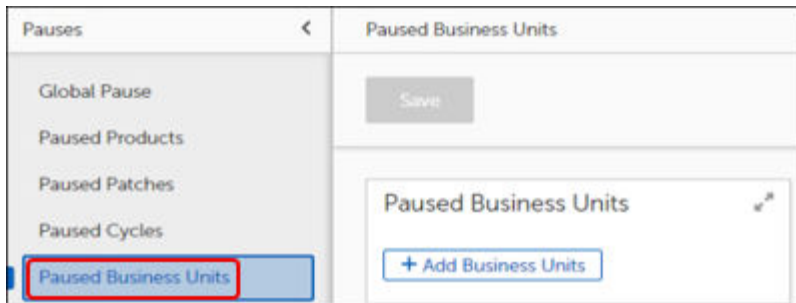
- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
6. Select **Create Cycle Pause** and then click **Save** to create a pause for the selected rollout cycle.

Pause Deployment to a Business Unit

To stop patching deployment for specific business units, complete the following steps:

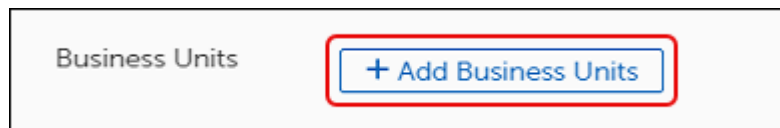
1. Navigate to the Pauses menu (see [Pause Patching for Specific Objects](#)), and then select **Paused Business Units**.

This opens the Paused Business Units dialog:

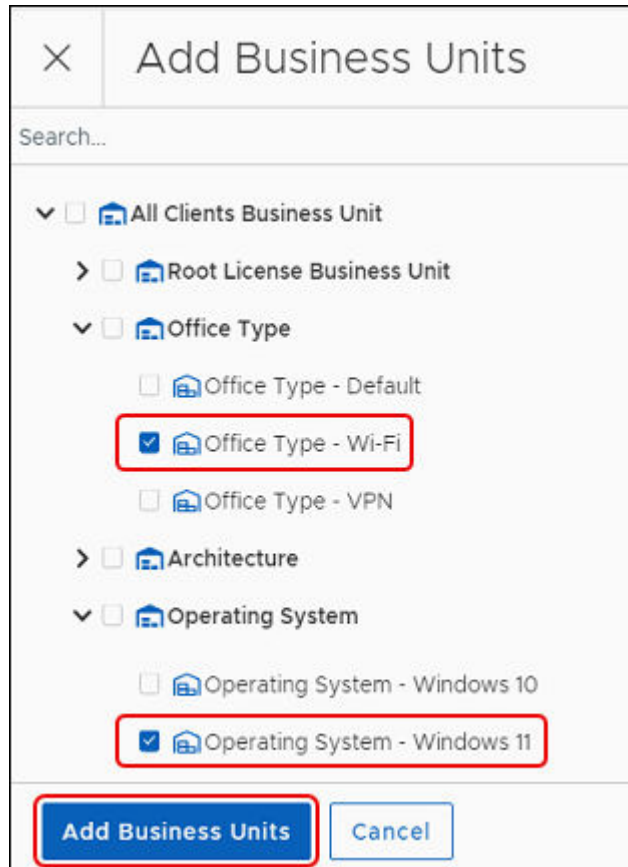


2. Add or remove **Business Units**:

- To remove existing Business Units, select the **ellipsis (...)** under **Actions**, and then select **Remove Row**.
- To add Business Units, complete the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
3. Select **Save** to create a global pause for the selected business unit or business units.

Rollbacks Overview

The Rollbacks feature of OneSite Patch allows you to rollback one or more patches or releases to a previous version (Rollback), or you may rollback one or more patches or releases to an earlier, non-sequential version (Rollback to Version).

In either case, you may configure Rollback activities across your entire estate or limit a rollback to one or more Business Units.

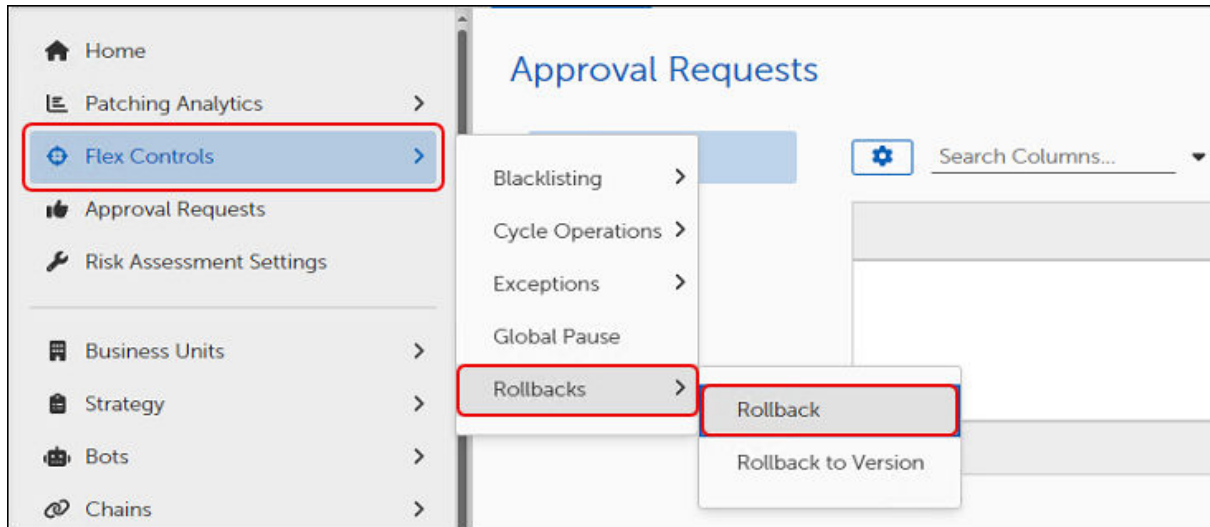
Rollback

Use the Rollback template to rollback a patch or release to the previous version. To rollback to a specific, earlier version, see [Rollback to Version](#).

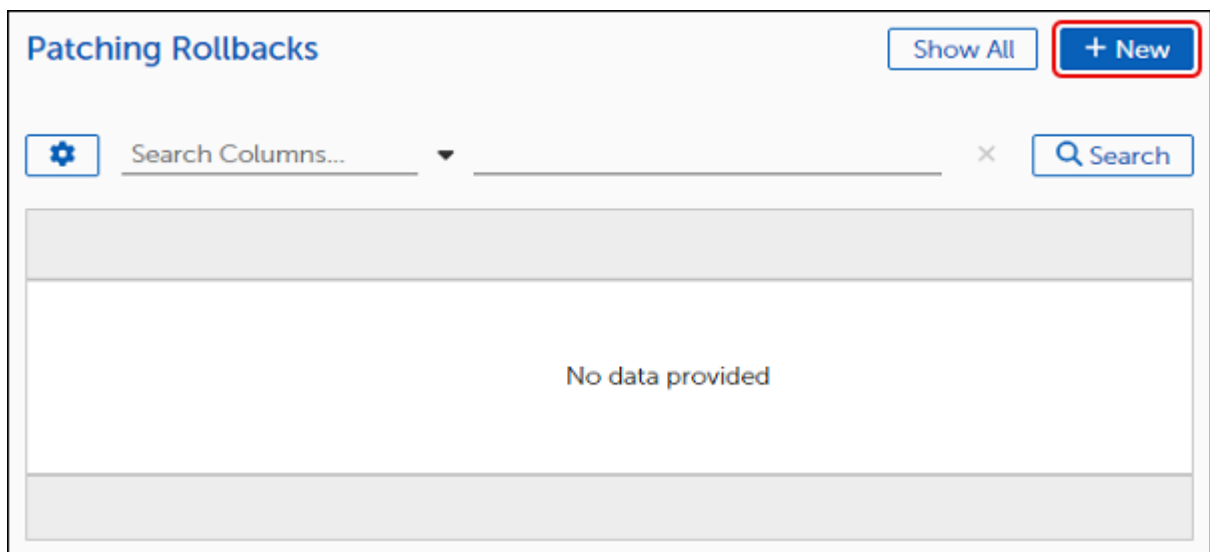
Create a Rollback

Use the Rollback template to configure a patch or release rollback to the previous version:

1. Select **Flex Controls** on the left navigation menu of the [OneSite Patch Dashboard](#), and then select **Rollbacks > Rollback**.



This opens the Patching Rollbacks table. Until you create a rollback, the table is empty.



2. Select **+New** to open the Rollback template, and then enter a **Name** and a detailed **Description** of the rollback.

**NOTICE**

A red asterisk next to a field name indicates a required field.

General Settings

Name *

Description

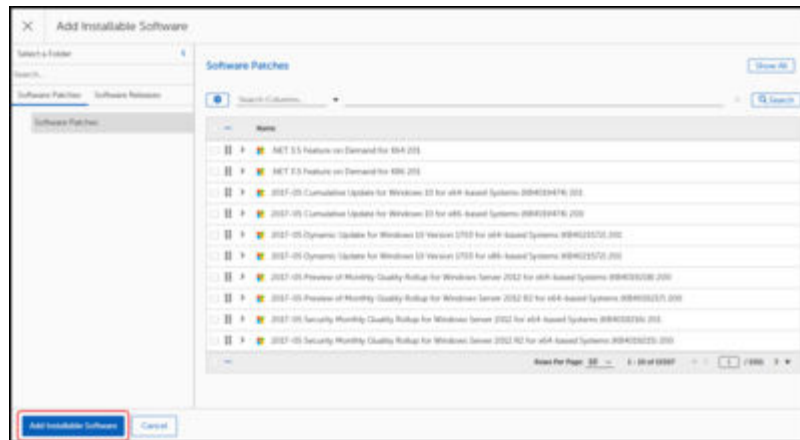
Patch * **BROWSE**

Target Business Units *

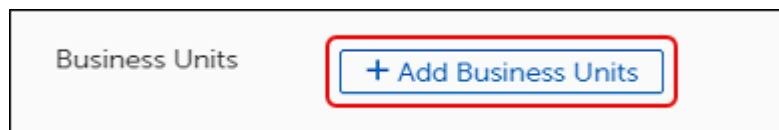
3. Locate the patch or release you want to roll back:

Patch * **BROWSE**

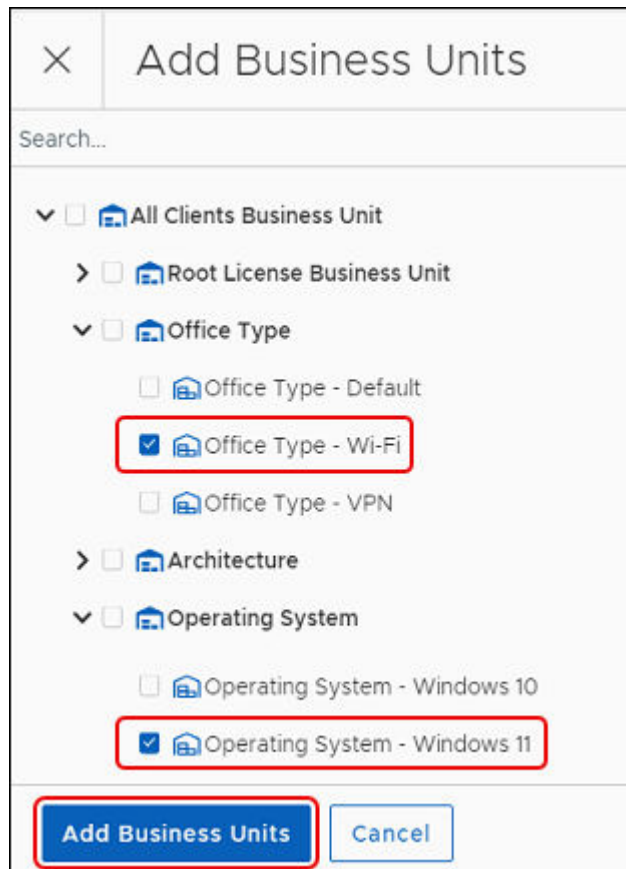
4. Select a Software patch or release :
- Select one of the following tabs from the left-side column of the **Add Installable Software** dialog box:
 - Select the Software Patches tab to choose a patch release.
 - Select the Software Releases tab to choose a product release.
 - Choose one of the methods below to search for a patch or release:



- Use the navigation tools on the bottom right to scroll through the pages to find and select a Software product or release.
 - Enter a product name on the search line, and then click **Search** to find and select a specific product.
5. Add one or more Business Units to specify the devices to rollback.
- a. Select **+ Add Business Units** in the open workspace or dialog.



This opens the **Add Business Units** workspace. The following example shows possible choices.



- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
6. Select **Save** to save the Rollback configuration. This returns you to the **Patching Rollbacks** table, which lists your new rollback.

Edit a Rollback Template

1. Select a **Rollback** template from the **Patching Rollbacks** table of an open [Patching Rollbacks](#) template.

The screenshot shows a table titled "Patching Rollbacks". The table has columns for "Name", "Patch", and "Actions". The first row is selected, highlighted with a red box. The table shows three rows of data.

<input type="checkbox"/>	Name	Patch	Actions
<input checked="" type="checkbox"/>	> Windows	.NET 3.5 Feature on Demand for X64	...
<input type="checkbox"/>	> Windows Rollback	.NET 3.5 Feature on Demand for X86	...
<input type="checkbox"/>	> Windows Update	2017-05 Security Monthly Quality Rollup for Windows Server 2012 for

At the bottom of the table, there is a footer with "Rows Per Page: 10" and "1 - 3 of 3".

This opens the template.



NOTE

A red asterisk next to a field name indicates a required field.

General Settings

Name *

Description

Patch ⓘ * [BROWSE](#) ×

Target Business Units ⓘ * [+ Add Business Units](#)

<input type="checkbox"/>	...	Name	Actions
<input type="checkbox"/>	☰	> Operating System	...

2. Modify the Rollback settings:
 - a. Select **Browse** to choose a different patch or release to roll back.
 - b. Select **+Add Business Units** to add or remove target devices.
3. Select **Save** on the upper-left corner of the template to save the new settings.

Copy a Rollback

1. Select a **Rollback** template from the **Patching Rollbacks** table of an open [Patching Rollbacks](#) template.

<input type="checkbox"/>	Name	Patch	Actions
<input checked="" type="checkbox"/>	Windows	.NET 3.5 Feature on Demand for X64	...
<input type="checkbox"/>	Windows Rollback	.NET 3.5 Feature on Demand for X86	...
<input type="checkbox"/>	Windows Update	2017-05 Security Monthly Quality Rollup for Windows Server 2012 for

Rows Per Page: 10 1 - 3 of 3

This opens the template.



NOTE

A red asterisk next to a field name indicates a required field.

General Settings

Name * Windows

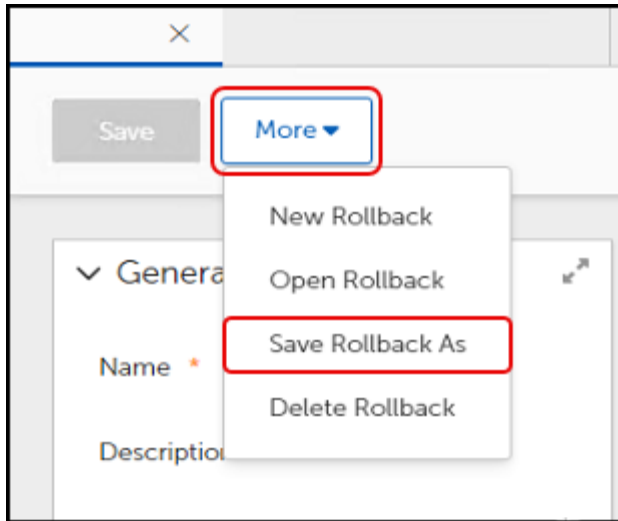
Description Rollback Windows Patch

Patch ⓘ * .NET 3.5 Feature on Demand for X64 201 BROWSE ×

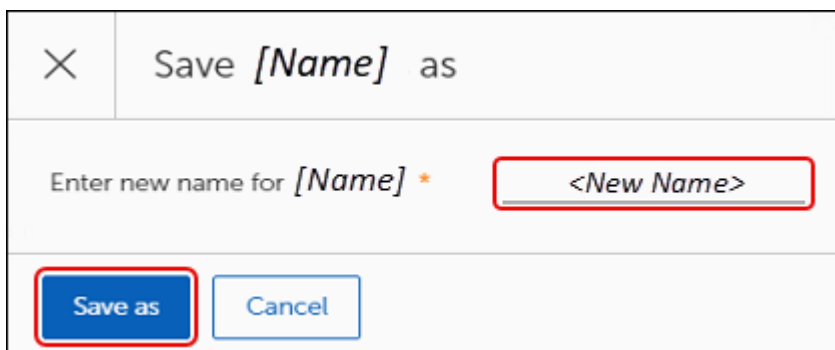
Target Business Units ⓘ * + Add Business Units

<input type="checkbox"/>	Name	Actions
<input type="checkbox"/>	Operating System	...

2. Select **More**, and then select **Save Rollback As**.



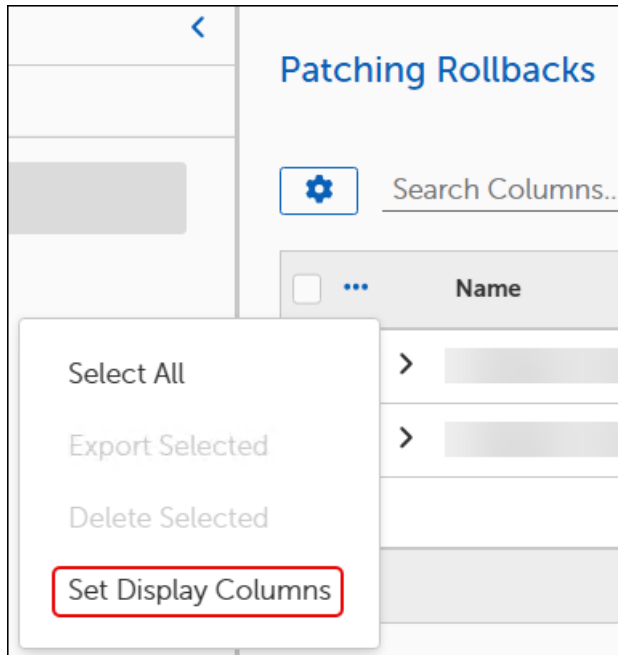
3. Enter a new **Name** for the template, and then click **Save as**.



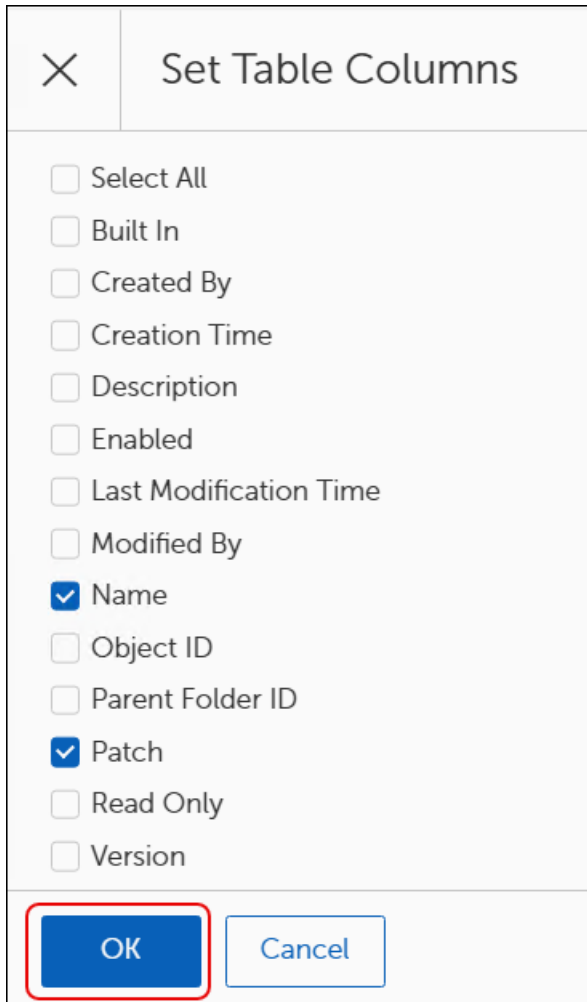
4. Revise the **Description** to reflect any changes needed for the copy, and then click **Save**.
5. Select **Back to Rollbacks** on the upper-left corner of the template to return to the **Rollbacks** table and view your changes.

Customize Patching Rollback Table Settings

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback).
2. Select the **ellipsis (...)** next to Name in the **Patching Rollbacks** table, and then click **Set Display Columns**.



This opens the Set Table Columns dialog.



Set Table Columns

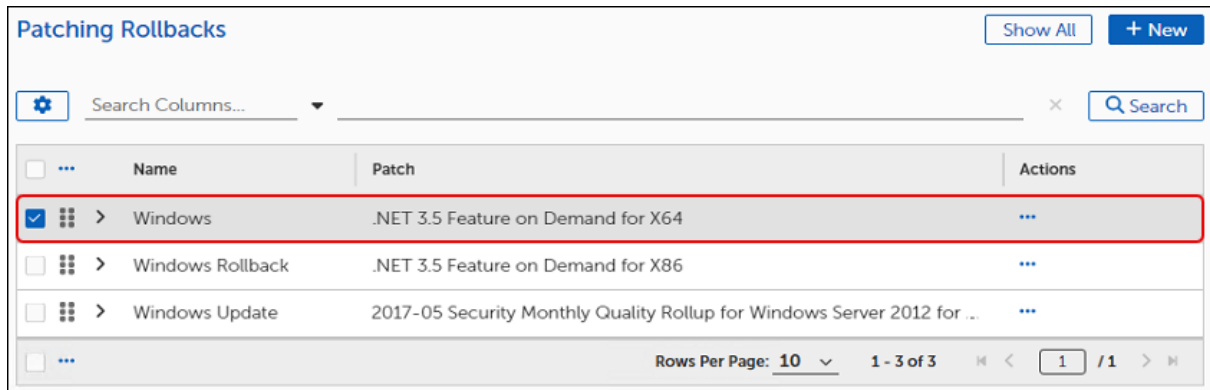
- Select All
- Built In
- Created By
- Creation Time
- Description
- Enabled
- Last Modification Time
- Modified By
- Name
- Object ID
- Parent Folder ID
- Patch
- Read Only
- Version

OK Cancel

3. Select the **column names** you want the **Patching Rollbacks** table to display, and then click **OK**.

Delete a Rollback

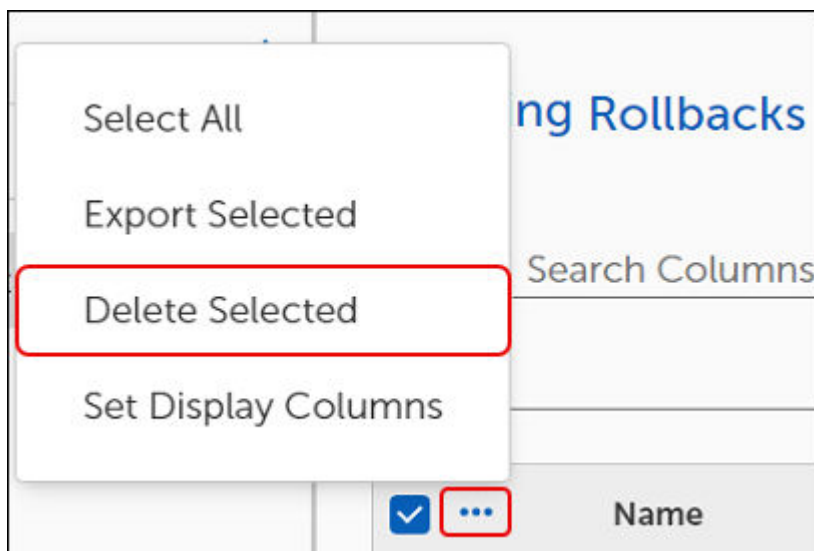
1. Select a **Rollback** template from the **Patching Rollbacks** table of an open [Patching Rollbacks](#) template.



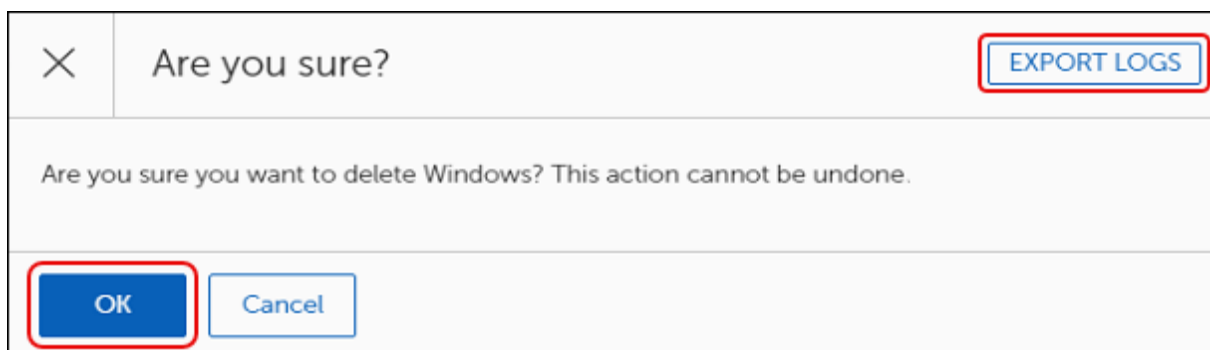
The screenshot shows a table titled "Patching Rollbacks" with columns for Name, Patch, and Actions. The first row is highlighted with a red border. The table contains the following data:

	Name	Patch	Actions
<input checked="" type="checkbox"/>	Windows	.NET 3.5 Feature on Demand for X64	...
<input type="checkbox"/>	Windows Rollback	.NET 3.5 Feature on Demand for X86	...
<input type="checkbox"/>	Windows Update	2017-05 Security Monthly Quality Rollup for Windows Server 2012 for

2. Select the **Ellipsis (...)** next to **Name**, and then select **Delete Selected**.



3. Review the Are you sure? dialog:

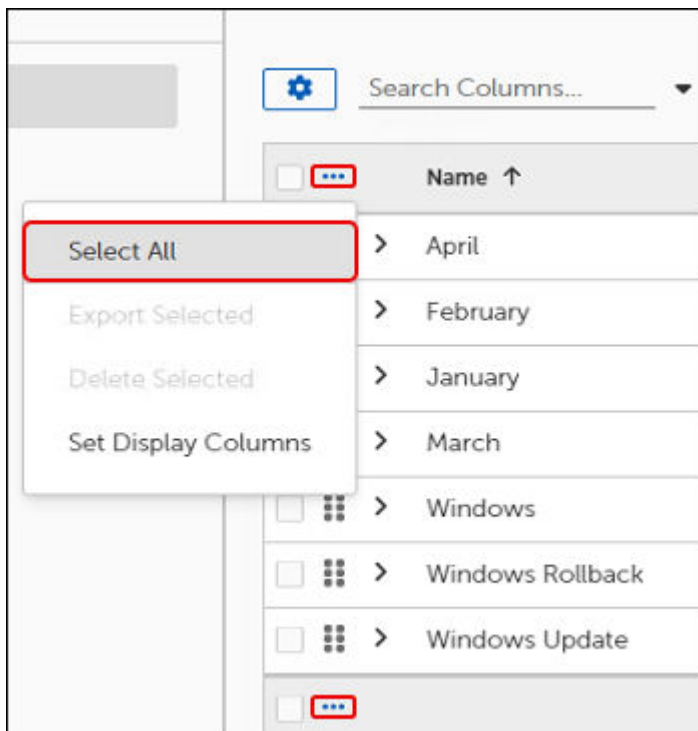


- a. Select **Export Logs** on the top-right corner of the **Are you sure?** dialog to export trace logs. The trace logs download to your device as a file with a .log extension.

- b. Select **OK** to delete the Rollback.
4. Select **Back to Rollbacks** on the upper-left corner of the template to return to the **Rollbacks** table and view your changes.

Select All Rollbacks

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback).
2. Select the **ellipsis (...)** next to Name, and then click **Select All**.

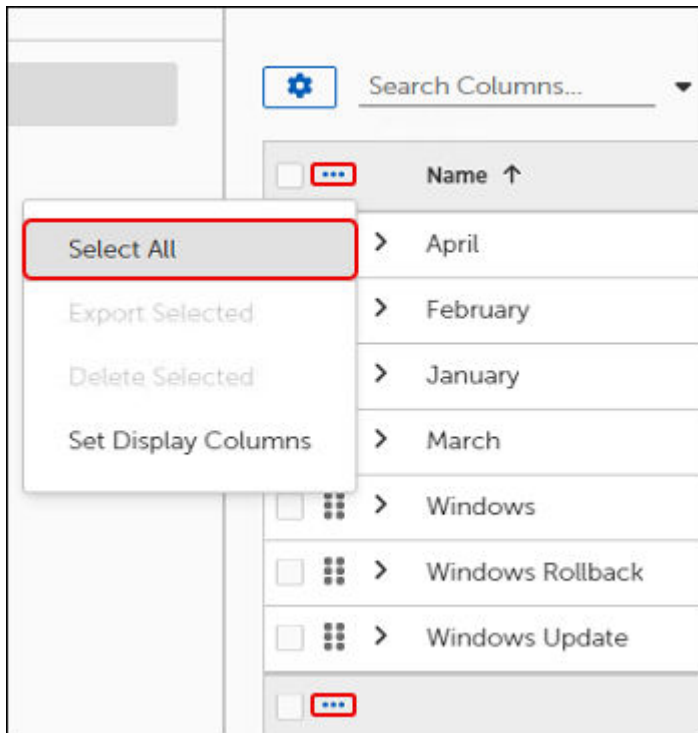


3. Select the ellipsis (...) again, and then choose what you want to do with the selected Rollbacks:
 - To export the selected Rollbacks, see [Select All Rollback to Version Objects](#).
 - To delete the Selected templates, see [Bulk Delete Rollbacks](#).
 - To customize the display columns of the Patching Rollbacks table, see [Customize Patching Rollback Table Settings](#).

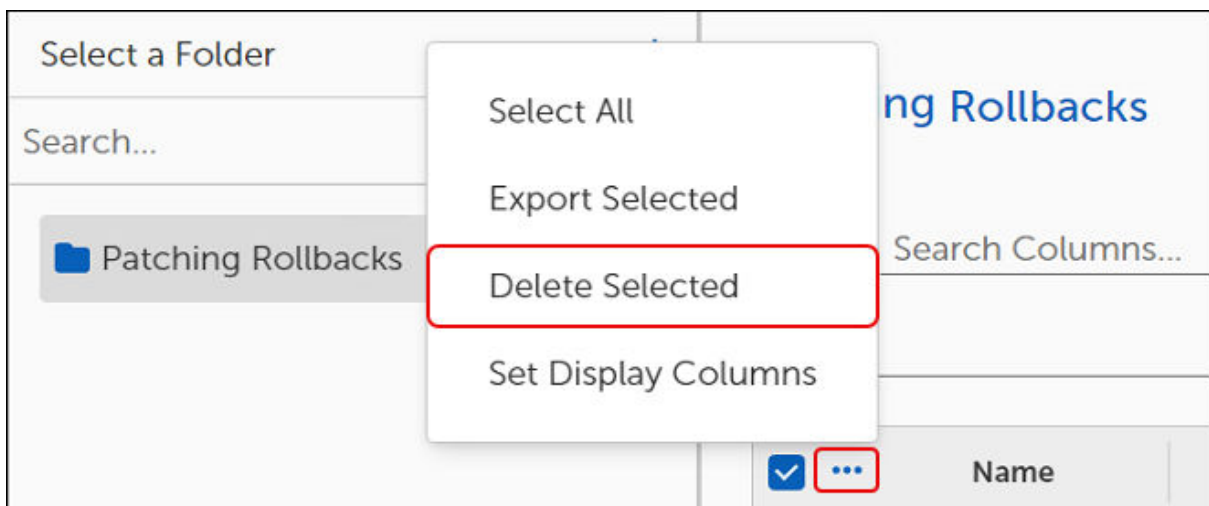
Bulk Delete Rollbacks

1. Open the **Patching Rollbacks** table (**Flex Controls > Rollbacks > Rollback**).

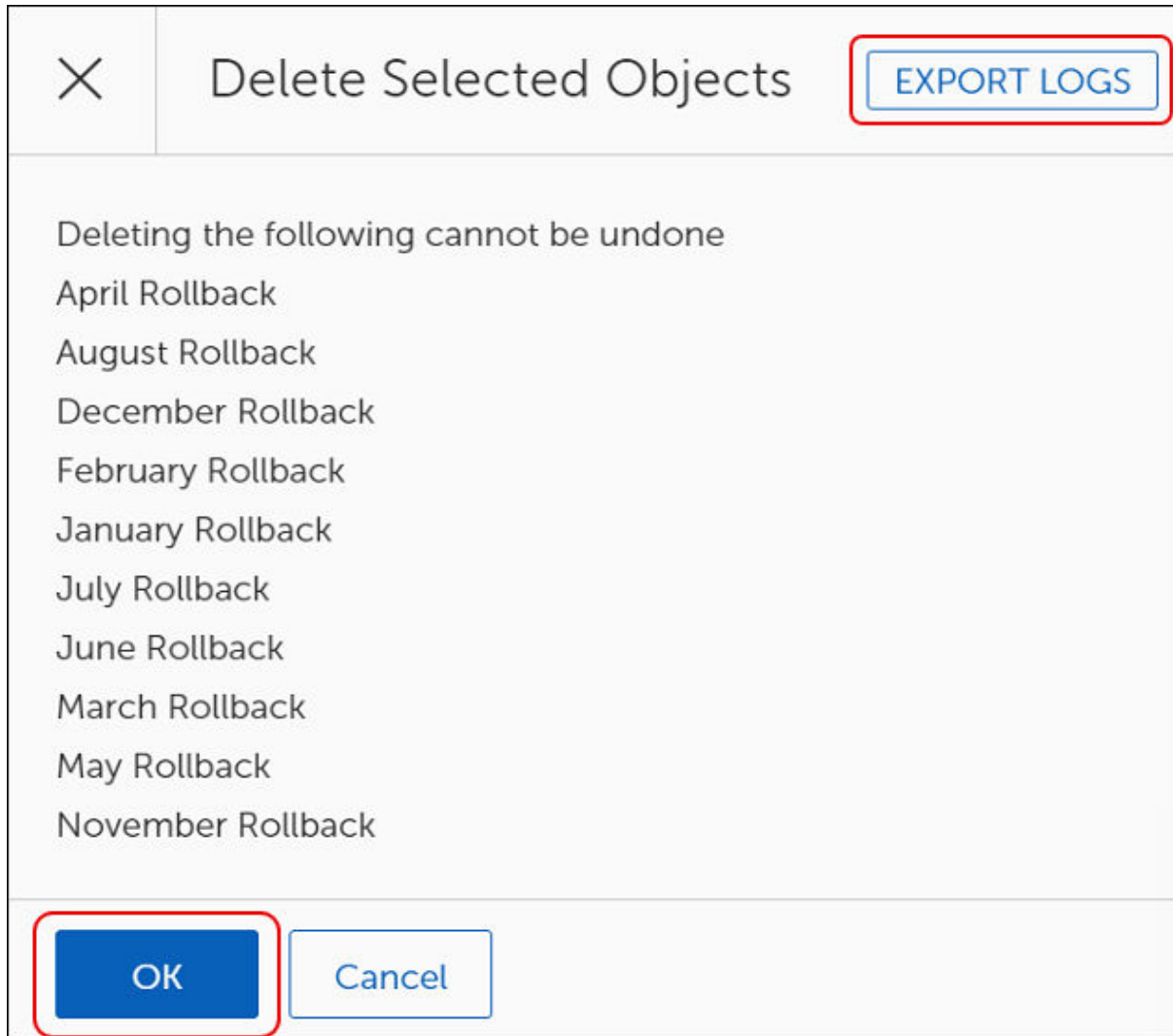
2. Select the **ellipsis (...)** next to **Name**, and then click **Select All**.



3. Select the **ellipsis (...)** next to **Name**, and then select **Delete Selected**.



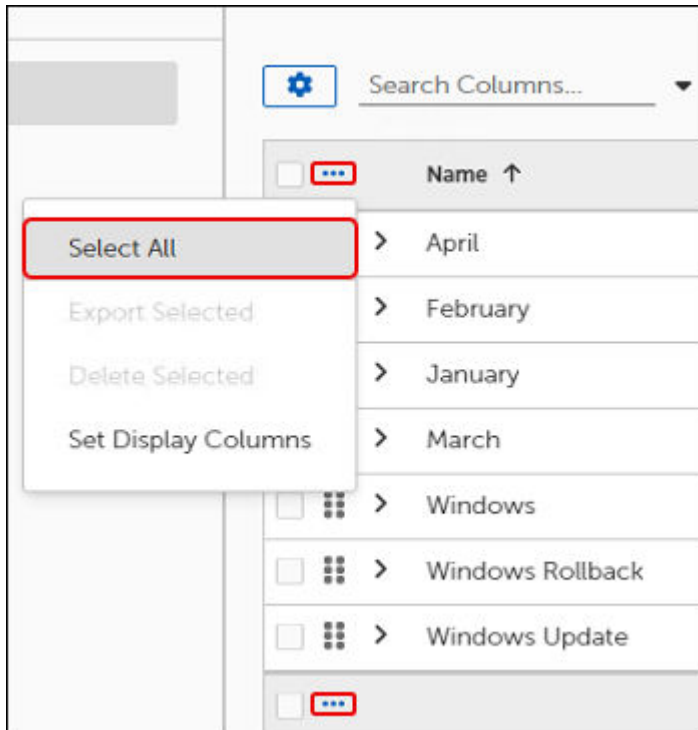
This opens the **Delete Selected Objects** dialog:



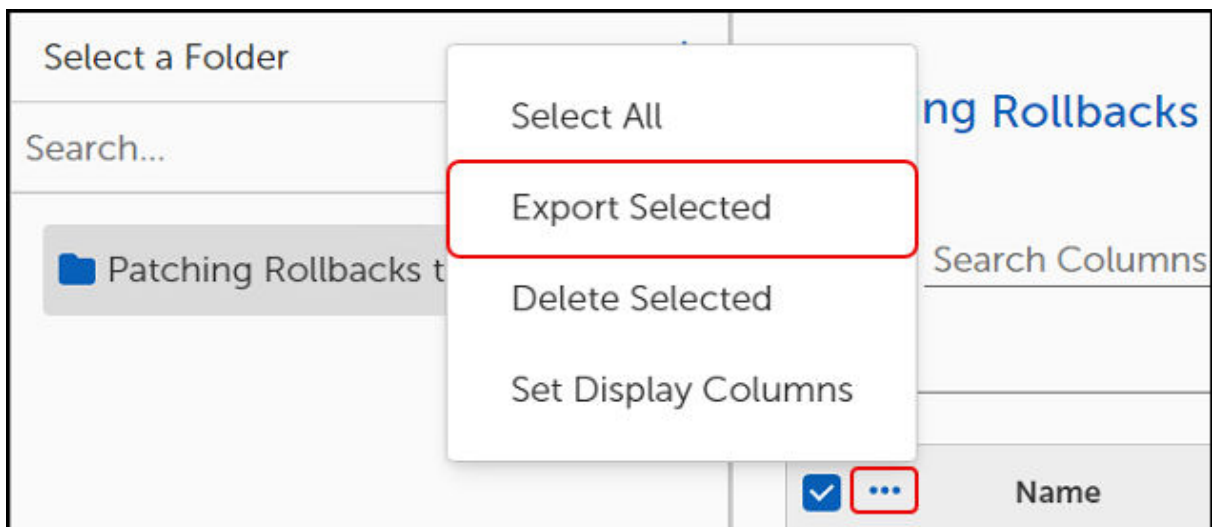
4. (Optional) Select **Export Logs** on the top-right corner of the **Delete Selected Objects** dialog to export trace logs. The trace logs download to your device as a file with a `.log` extension.
5. Select **OK** to delete the Rollbacks. This returns you to the **Patching Rollbacks** table where the deleted Rollbacks no longer appear.

Export Rollbacks

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback).
2. Select a single **Patching Rollback** from the table, or click the **ellipsis (...)** next to Name, and then click **Select All** to export all Rollbacks



3. Select the **ellipsis (...)** next to Name again, and then click **Export Selected**.



This opens the **Object Export Settings**:

Object Export Settings

Exporting Organization

Description

Export as JSON

Automatically Import Objects Into the Specified Folder

If Object Export Settings command returns an error similar to the following, see [Resolve Export Errors](#) errors:

Errors (1)				
Search Columns... <input type="text"/> <input type="button" value="Search"/>				
<input type="checkbox"/>	Name	Type	Error Description	Actions
<input type="checkbox"/>	Office Type	BusinessUnit	Children to export must be specified for Business unit	<input type="button" value="Resolve"/>
<input type="checkbox"/>	Rows Per Page: 10			1 - 1 of 1

4. Continue to [Configure the Object Export Settings](#).

Configure Object Export Settings

1. Complete the steps in [Export Rollback](#) to open the **Object Export Settings** template.

Object Export Settings

Exporting Organization

Description

Export as JSON

Automatically Import Objects Into the Specified Folder

2. Enter an **Exporting Organization Name** and a **Description** of the settings you intend to create.
3. Toggle the **Export as JSON** switch to enable or disable (default) whether to export the settings as a JSON file.
4. Toggle the **Automatically Import ...** switch to enable or disable whether to select a specific folder to save the import.
5. Select **Export** on the bottom left corner of the Object Export Settings to export the selected objects.



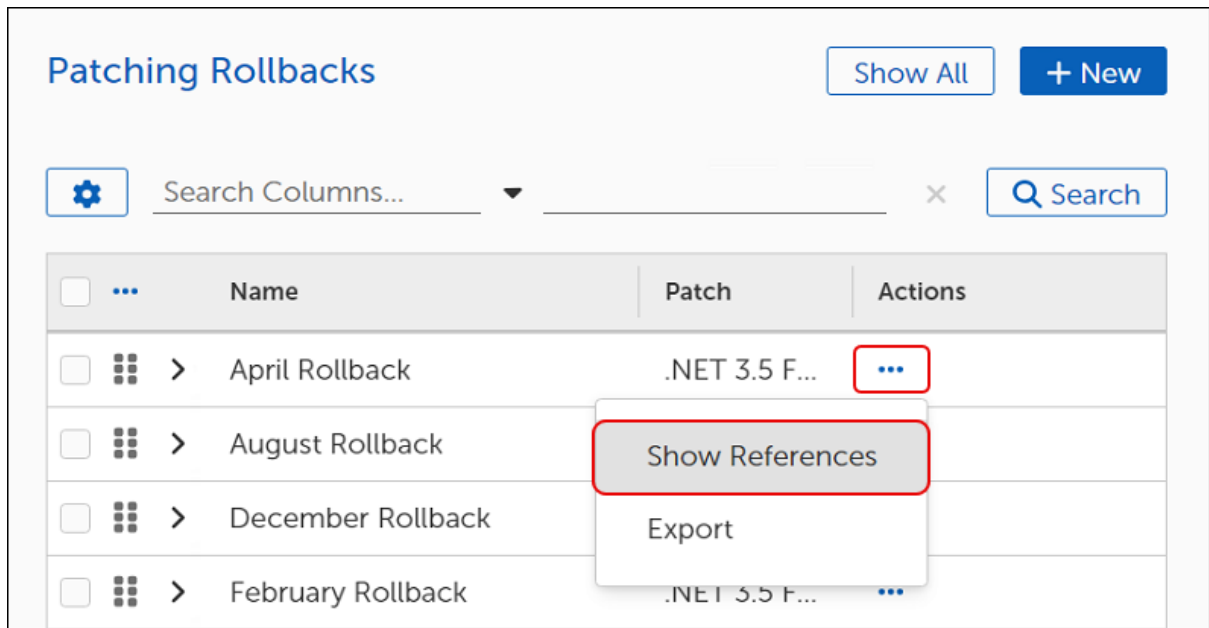
IMPORTANT

Adaptiva no longer supports the **Export to Linked Servers** functionality. Do not make any changes to the default settings.

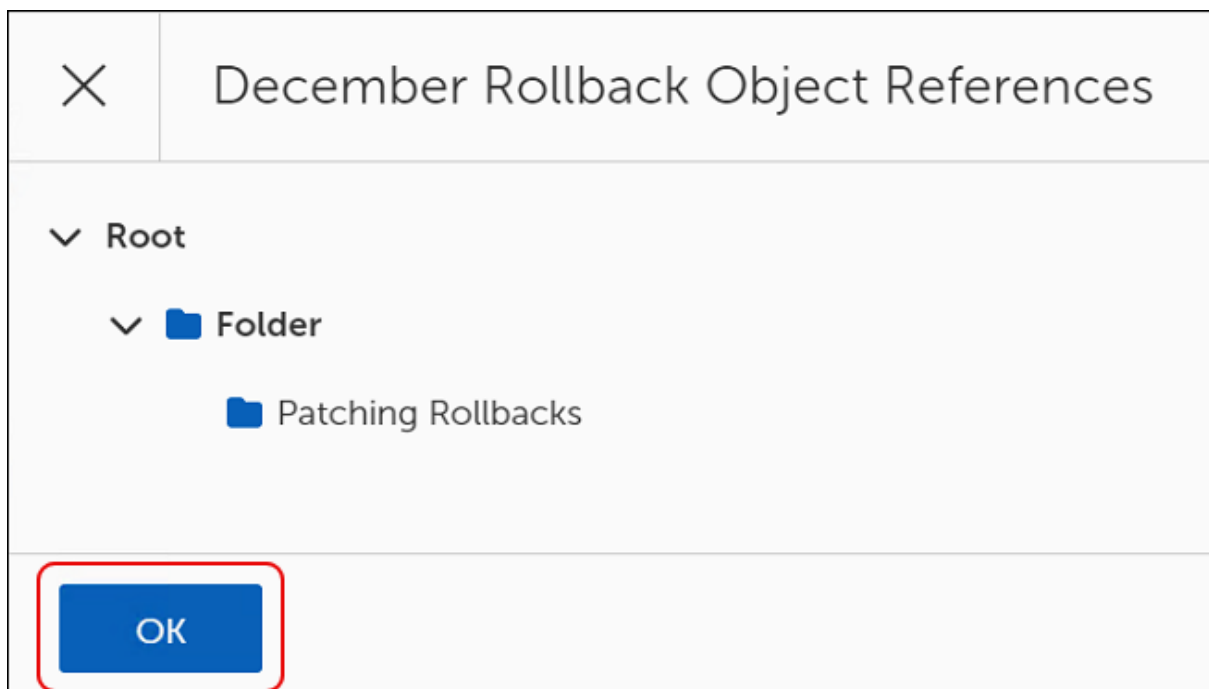
Show Rollback References

To view the folder location of a Rollback to Version template, complete the following steps:

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback).
2. Select the **ellipses (...)** in the **Actions** column of the Patching Rollbacks table, and then select **Show References**.



This opens the **[Rollback Name] Object References** dialog.



3. Select the **caret** next to a **Folder** icon to expand the folder and view the contents, if needed.
4. Select **OK** to return to the **Patching Rollbacks** table.

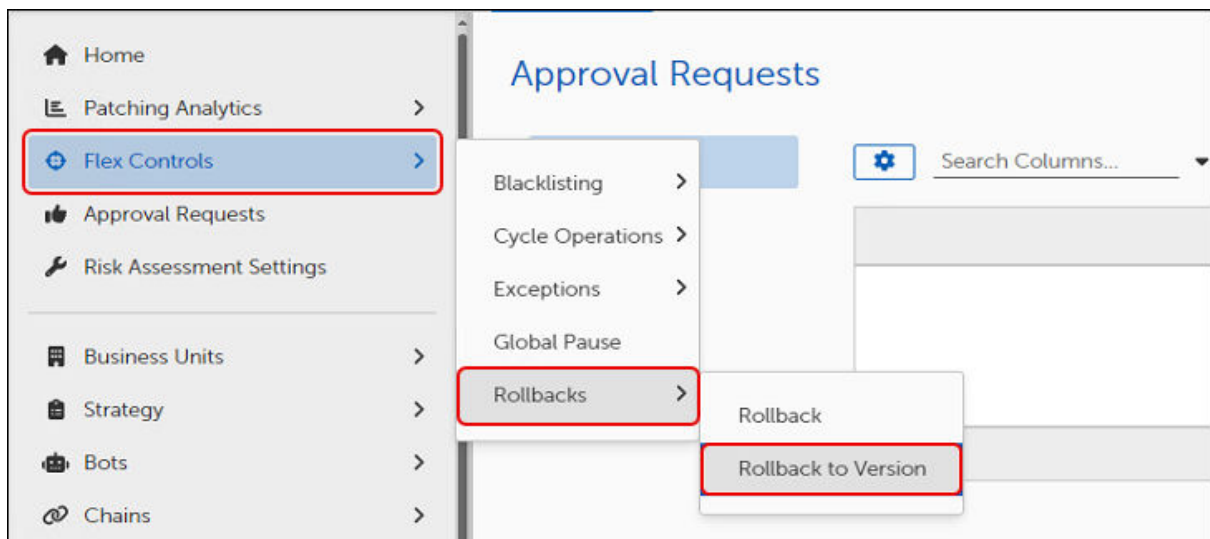
Rollback to Version

Use the Rollback to Version template to rollback a patch or release to a specific release or version. To rollback to the previous version, see [Rollback](#).

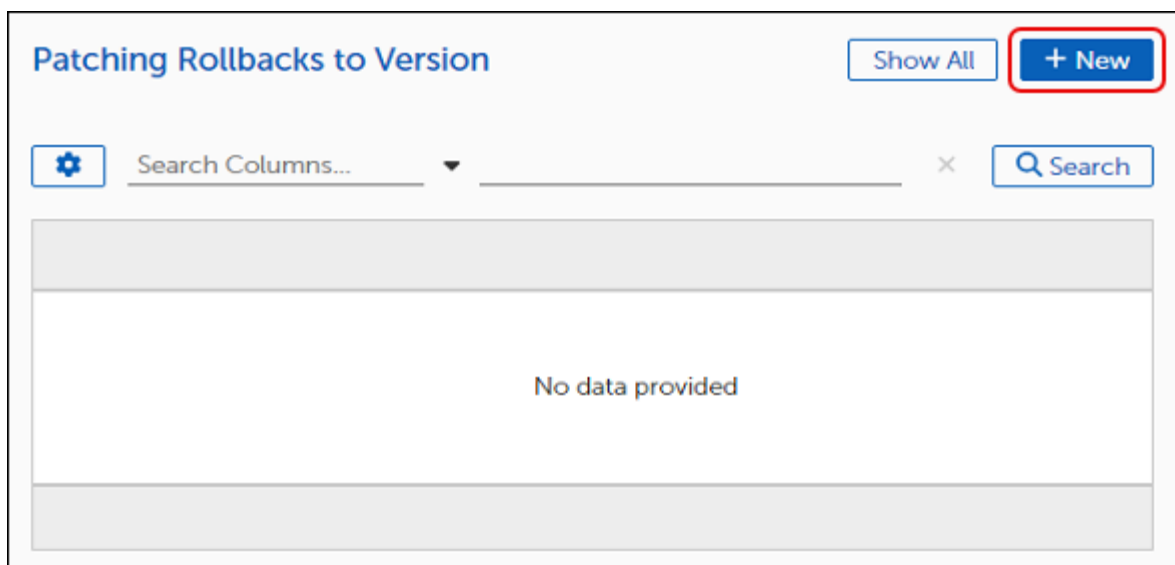
Create a Rollback to Version

To rollback a patch to a previous patch or release version, complete the following steps:

1. Select **Flex Controls** on the left navigation menu of the [OneSite Patch Dashboard](#), and then select **Rollbacks > Rollback to Version**.



This opens the **Patching Rollbacks to Version** table. Until you create a rollback, the table is empty..



2. Select **+New** to open the Rollback template, and then enter a **Name** and a detailed **Description** of the rollback.

**NOTICE**

A red asterisk next to a field name indicates a required field.

General Settings

Name *

Description

Patch ⓘ * **BROWSE**

Rollback ⓘ * **BROWSE**

Target Business Units ⓘ *

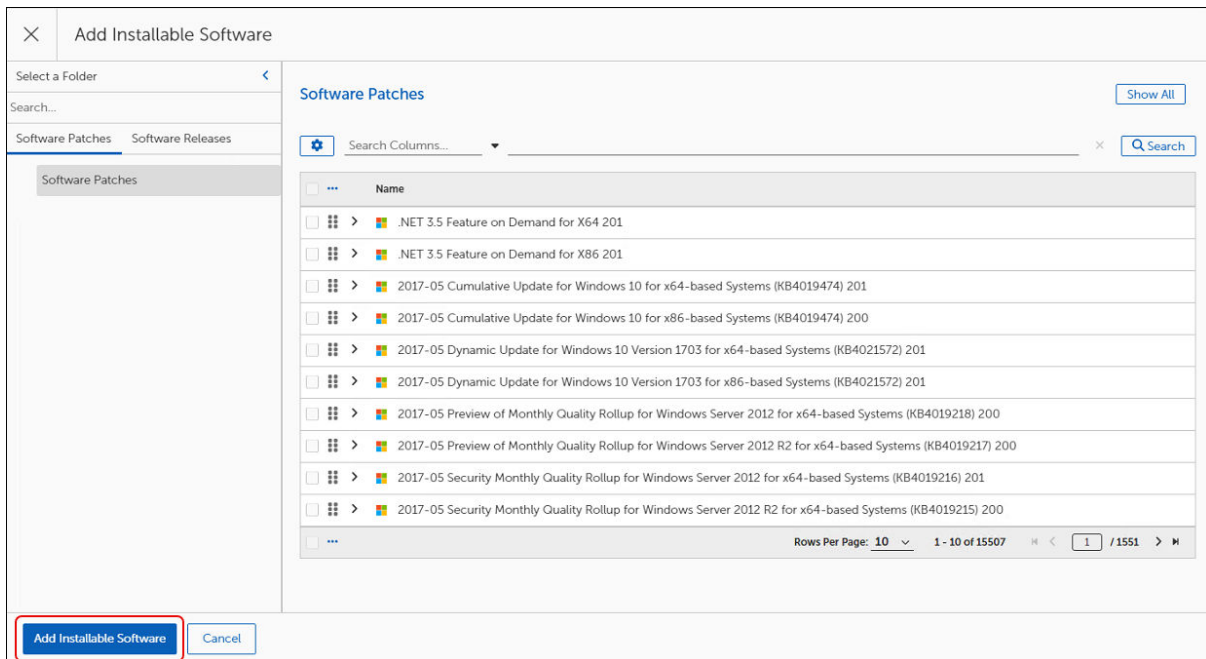
3. Enter a **Name** and a detailed **Description** of your Rollback to Version.
4. [Add the patch or release to roll back from.](#)

Choose the Software Patch or Release Version to Roll Back From

1. Select **Browse** next to **Add Installable Software** in an open [Rollback to Version template](#).

Patch ⓘ * **BROWSE**

- Choose the **Software Patch** or **Software Release** from the **Add Installable Software** table to roll back from. You can select only one Patch or Release to roll back from.



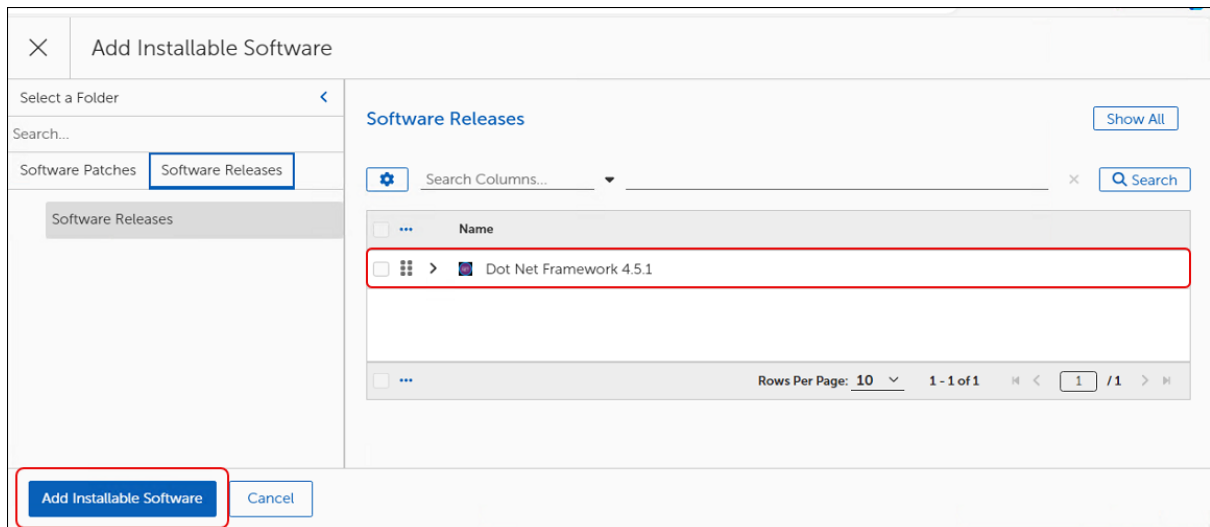
- Select **Add Installable Software** to return to the Rollback to Version template.
- [Choose the software patch or release version to roll back to.](#)

Choose the Software Patch or Release Version to Roll Back To

- Select **Browse** next to **Rollback** in an open [Rollback to Version template](#).



- Select a **Patch** or **Release** version from the **Add Installable Software** table to roll back to. The only visible versions are those that match the item you selected for Patch. You can select only one Patch or Release to roll back to.



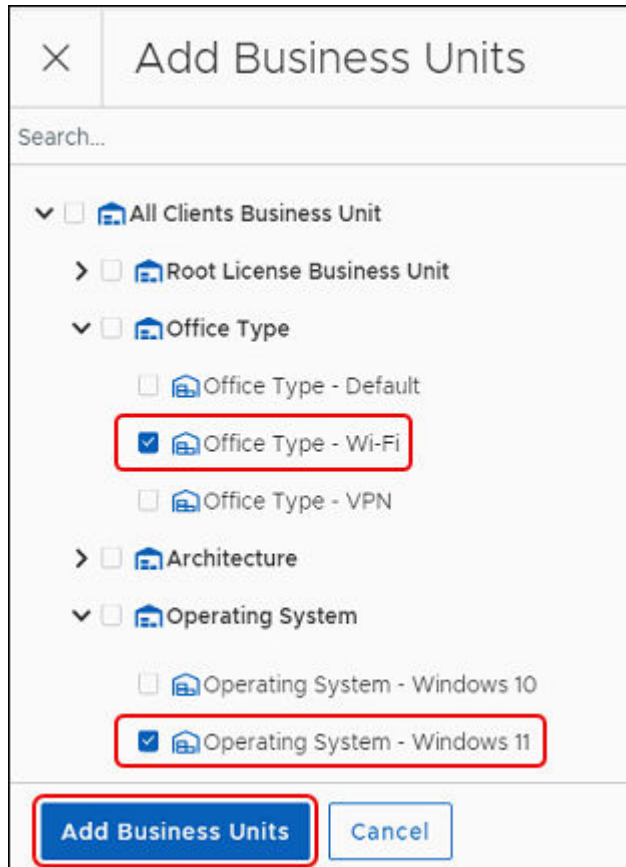
3. Select **Add Installable Software**.
4. [Add target Business Units for the Rollback to Version](#).

Add Business Units for a Rollback to Version

1. Add one or more **Business Units** using the following steps:
 - a. Select **+ Add Business Units** in the open workspace or dialog.



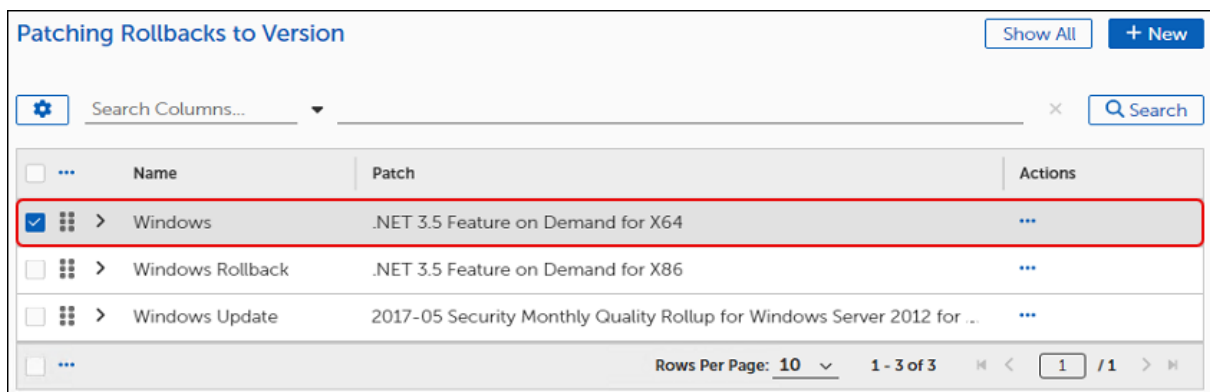
This opens the **Add Business Units** workspace. The following example shows possible choices.



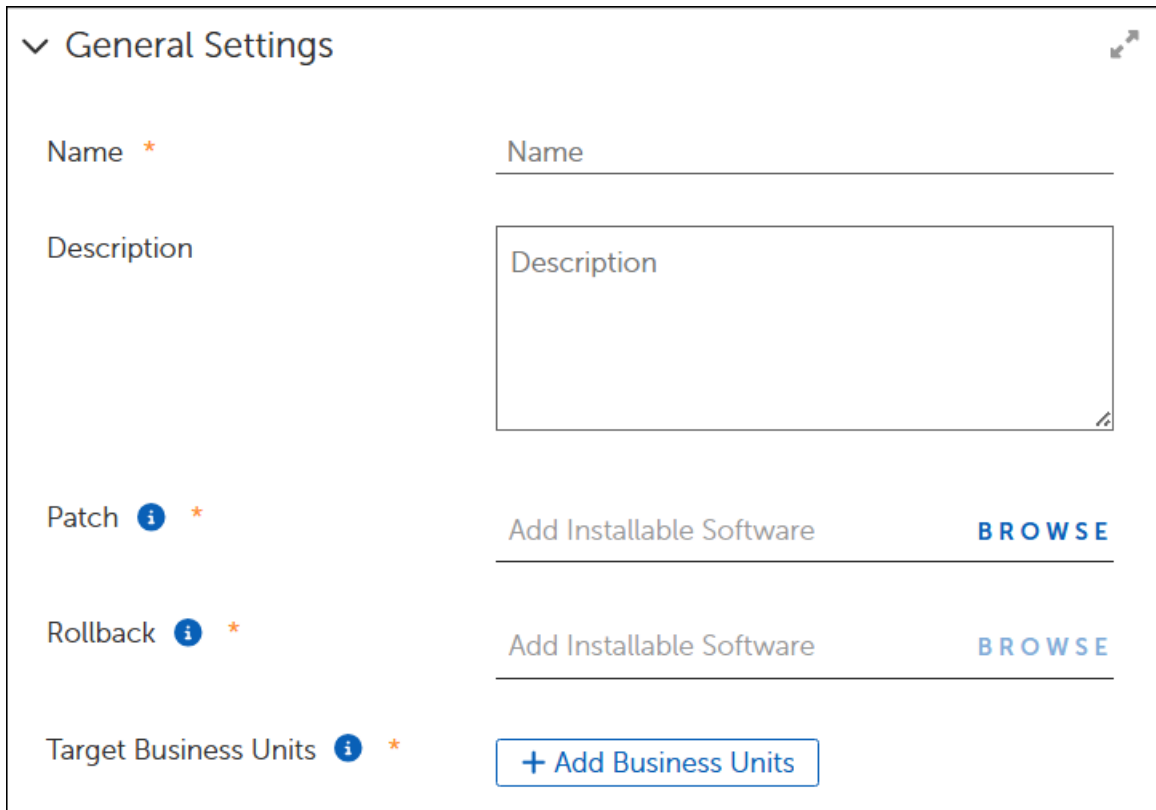
- b. Select one or more **Business Units** to add, and then click **Add Business Units**.
- 2. Select **Save** to rollback a patch to a prior version.

Edit a Rollback to Version Template

- 1. Select a **Rollback to Version** template from the **Patching Rollbacks to Version** table of an open [Patching Rollbacks](#) template.



This opens the template.



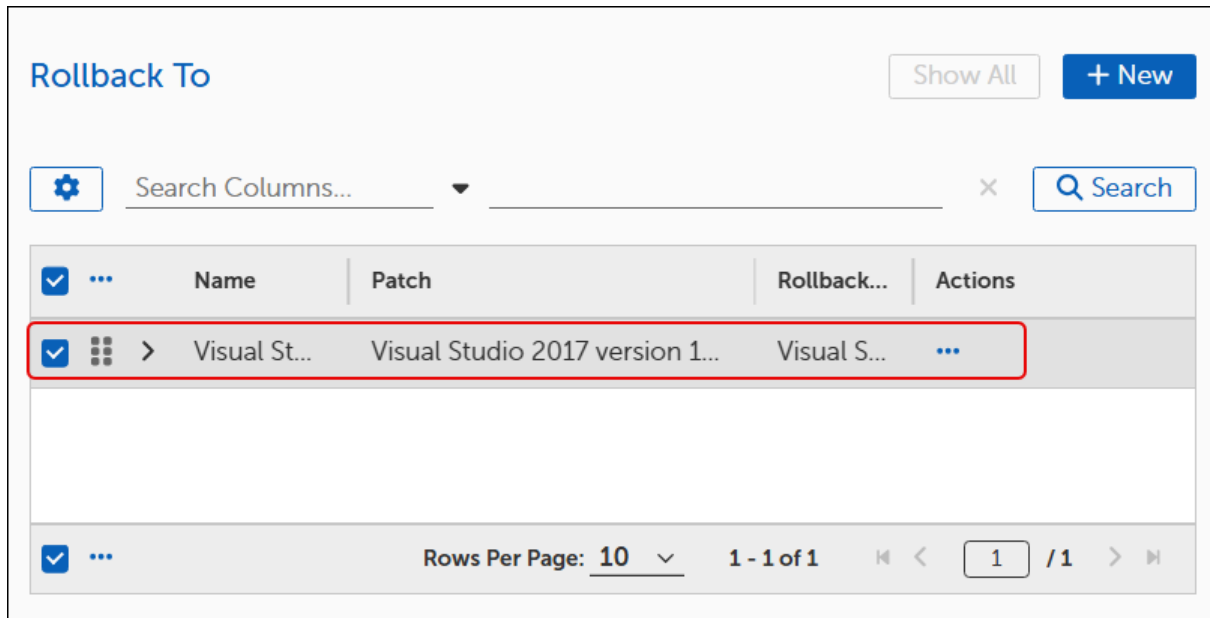
The screenshot shows a 'General Settings' form with the following fields and controls:

- Name ***: A text input field with the placeholder 'Name'.
- Description**: A large text area with the placeholder 'Description'.
- Patch** (with an information icon and asterisk): A control with the text 'Add Installable Software' and a blue 'BROWSE' button.
- Rollback** (with an information icon and asterisk): A control with the text 'Add Installable Software' and a blue 'BROWSE' button.
- Target Business Units** (with an information icon and asterisk): A control with a blue '+ Add Business Units' button.

2. Modify the Rollback settings:
 - a. Select **Browse** for Patch to choose a patch or release to roll back from.
 - b. Select **Browse** for Rollback to choose the version of the patch or release to roll back to.
 - c. Select **+Add Business Units** to add or remove target devices.
3. Select **Save** top-left corner of template to save the changes.

Copy a Rollback to Version Template

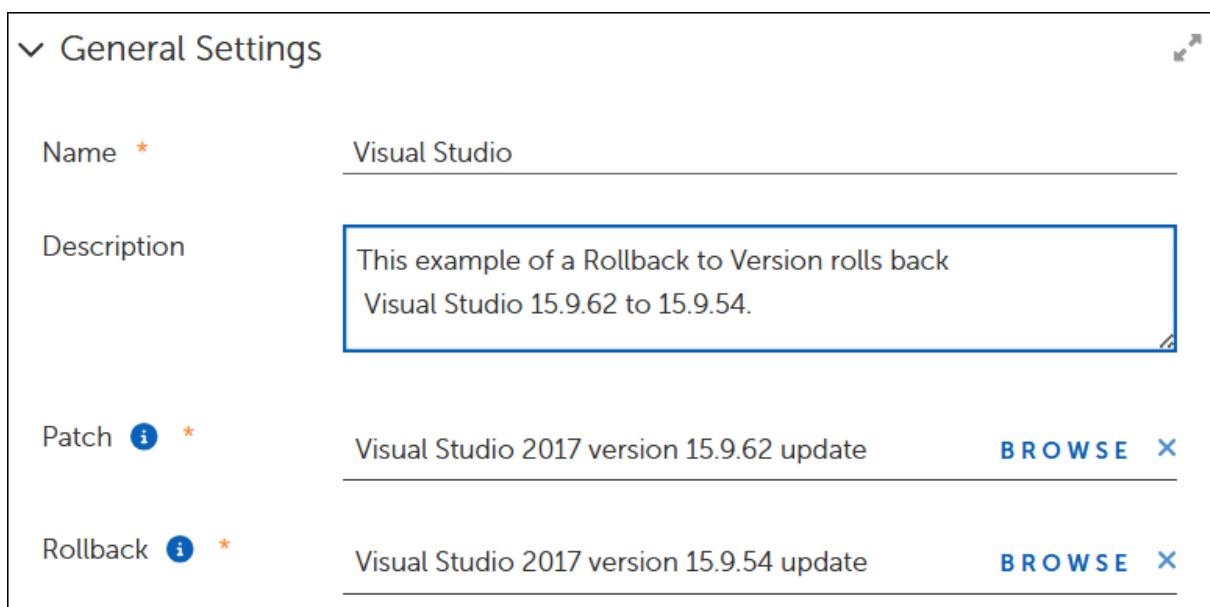
1. Select a **Rollback** template from the **Patching Rollbacks to Version** table of an open [Patching Rollbacks](#) template.



The screenshot shows the 'Rollback To' interface. At the top, there is a 'Show All' button and a '+ New' button. Below that is a search bar with a 'Search' button. A table with columns 'Name', 'Patch', 'Rollback...', and 'Actions' is displayed. The first row is highlighted with a red box. The table has a footer with 'Rows Per Page: 10' and '1 - 1 of 1'.

<input checked="" type="checkbox"/>	Name	Patch	Rollback...	Actions
<input checked="" type="checkbox"/>	Visual St...	Visual Studio 2017 version 1...	Visual S...	...

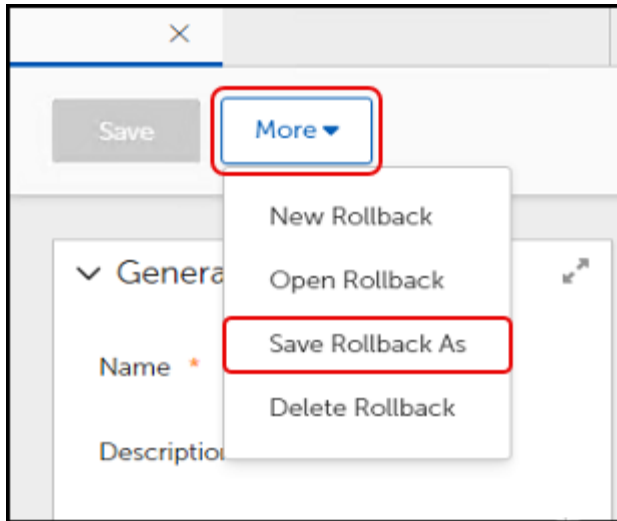
This opens the template.



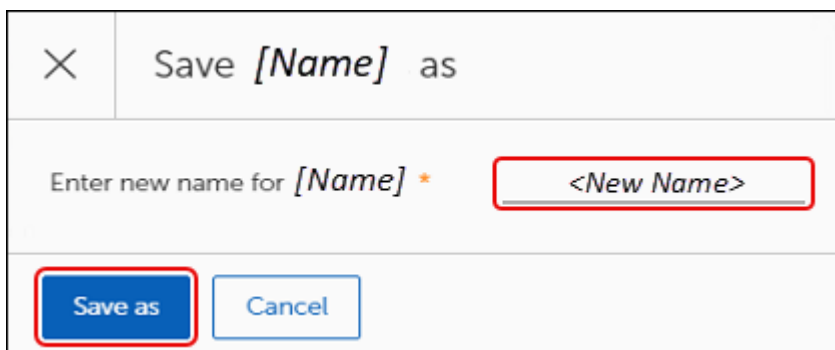
The screenshot shows the 'General Settings' form for a Rollback to Version template. The form has the following fields:

- Name**: Visual Studio
- Description**: This example of a Rollback to Version rolls back Visual Studio 15.9.62 to 15.9.54.
- Patch**: Visual Studio 2017 version 15.9.62 update **BROWSE** **X**
- Rollback**: Visual Studio 2017 version 15.9.54 update **BROWSE** **X**

2. Select **More**, and then select **Save Rollback As**.



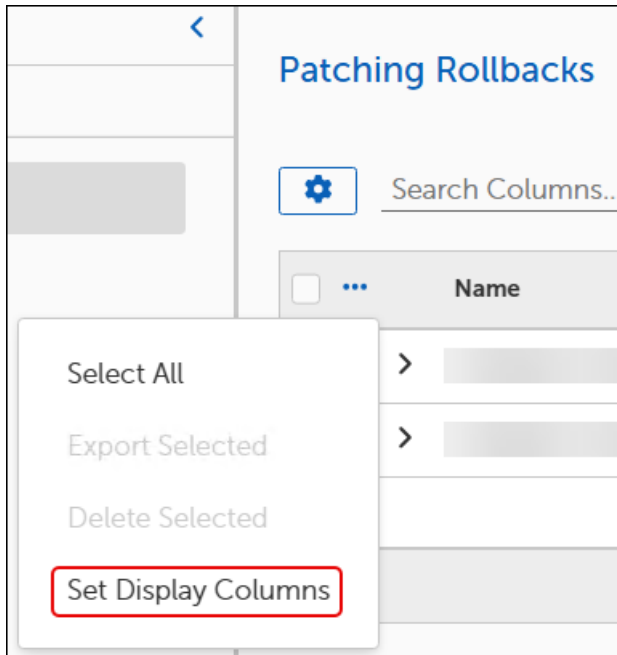
3. Enter a new **Name** for the template, and then click **Save as**.



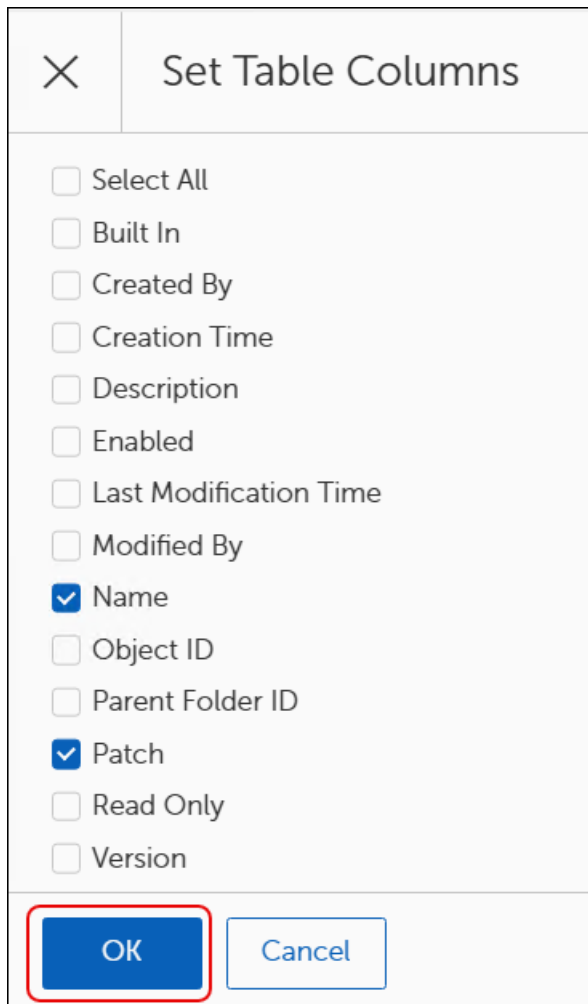
4. Revise the **Description** to reflect any changes needed for the copy, and then click **Save**.
5. Select **Back to Rollbacks** on the upper-left corner of the template to return to the **Rollbacks** table and view your changes.

Customize Patching Rollback Table Settings

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback).
2. Select the **ellipsis (...)** next to Name in the **Patching Rollbacks** table, and then click **Set Display Columns**.



This opens the Set Table Columns dialog.



Set Table Columns

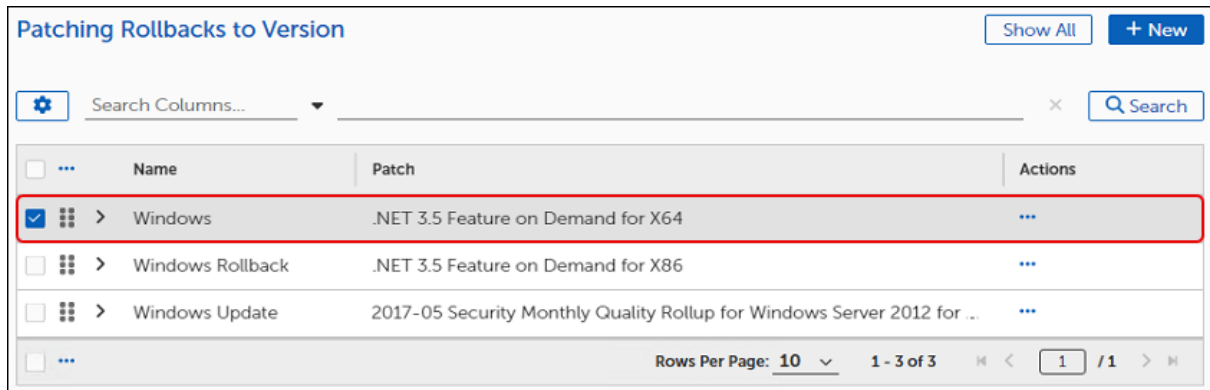
- Select All
- Built In
- Created By
- Creation Time
- Description
- Enabled
- Last Modification Time
- Modified By
- Name
- Object ID
- Parent Folder ID
- Patch
- Read Only
- Version

OK Cancel

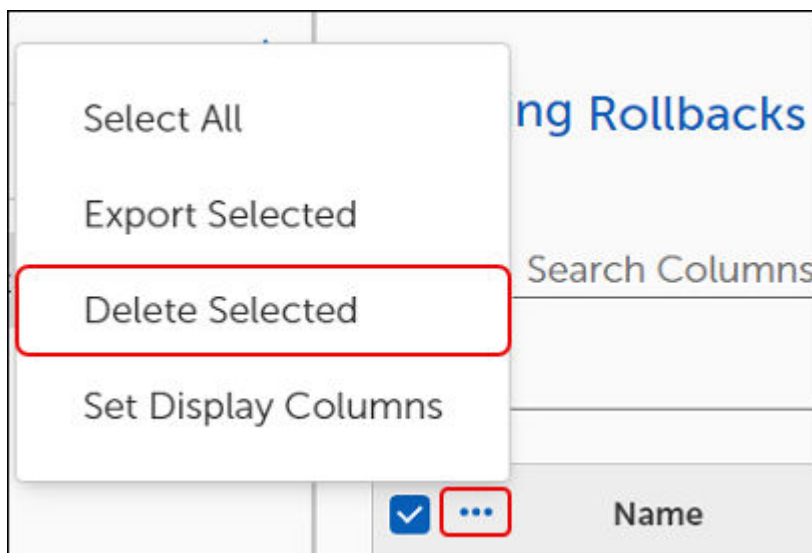
3. Select the **column names** you want the **Patching Rollbacks** table to display, and then click **OK**.

Delete a Rollback to Version

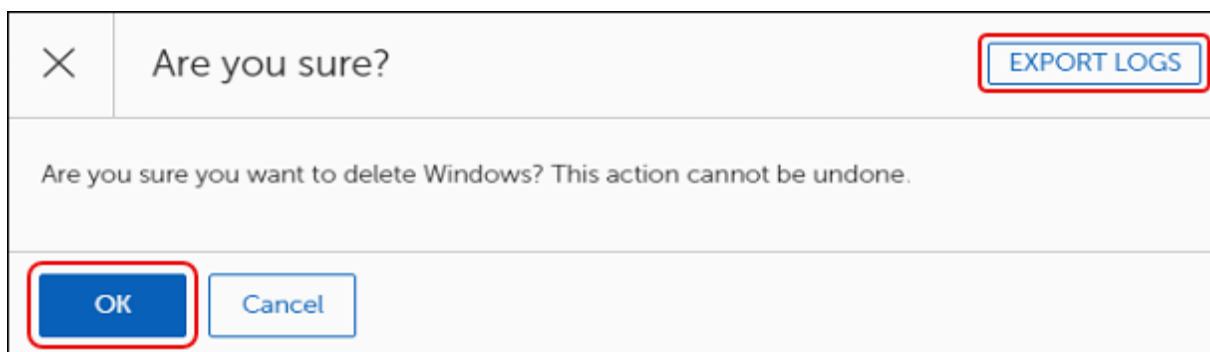
1. Select a **Rollback to Version** template from the **Patching Rollbacks to Version** table of an open [Patching Rollbacks](#) template.



2. Select the **Ellipsis (...)** next to **Name**, and then select **Delete Selected**.



3. Review the Are you sure? dialog:

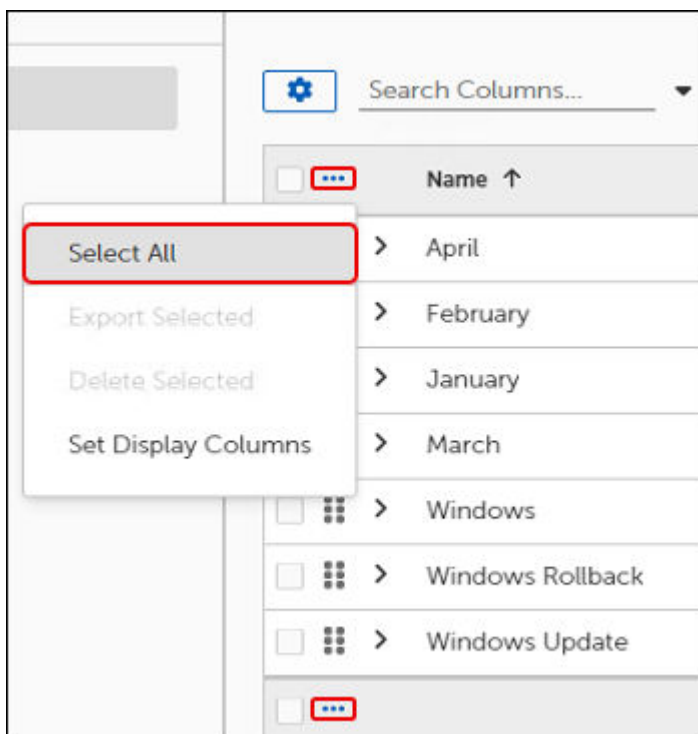


- a. Select **Export Logs** on the top-right corner of the **Are you sure?** dialog to export trace logs. The trace logs download to your device as a file with a .log extension.

- b. Select **OK** to delete the Rollback.
4. Select **Back to Rollbacks** on the upper-left corner of the template to return to the **Rollbacks** table and view your changes.

Select All Rollback to Version Objects

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback to Version).
2. Select the **ellipsis (...)** next to Name, and then click **Select All**.

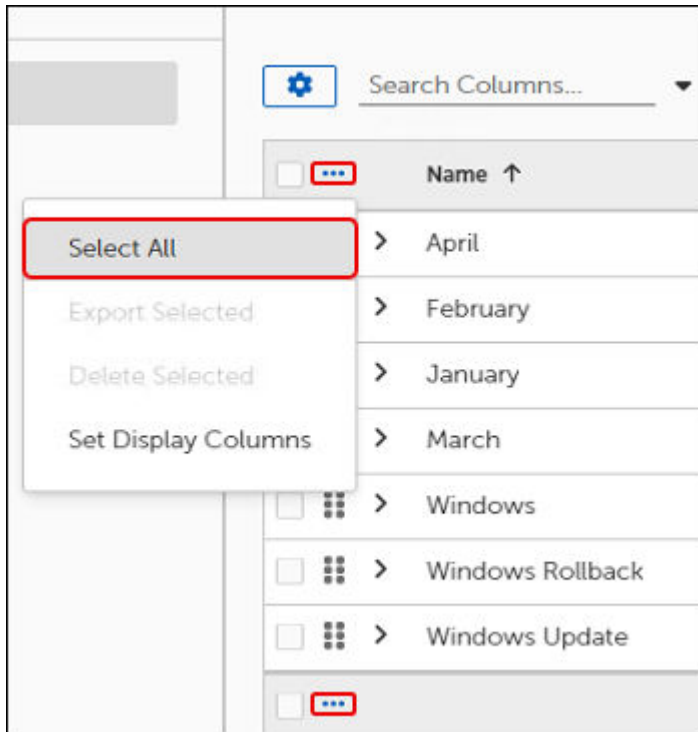


3. Select the ellipsis (...) again, and then choose what you want to do with the selected Rollbacks:
 - To export the selected Rollbacks, see [Select All Rollback to Version Objects](#).
 - To delete the Selected templates, see [Bulk Delete Rollbacks](#).
 - To customize the display columns of the Patching Rollbacks table, see [Customize Patching Rollback Table Settings](#).

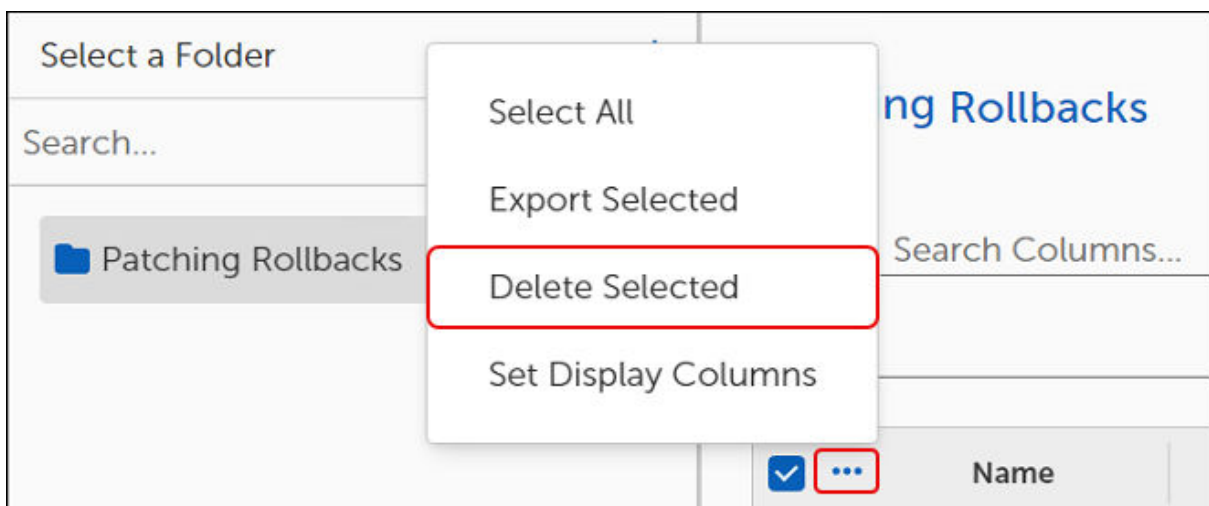
Bulk Delete Rollback to Version

Use the following task to delete all Rollback to Version templates.

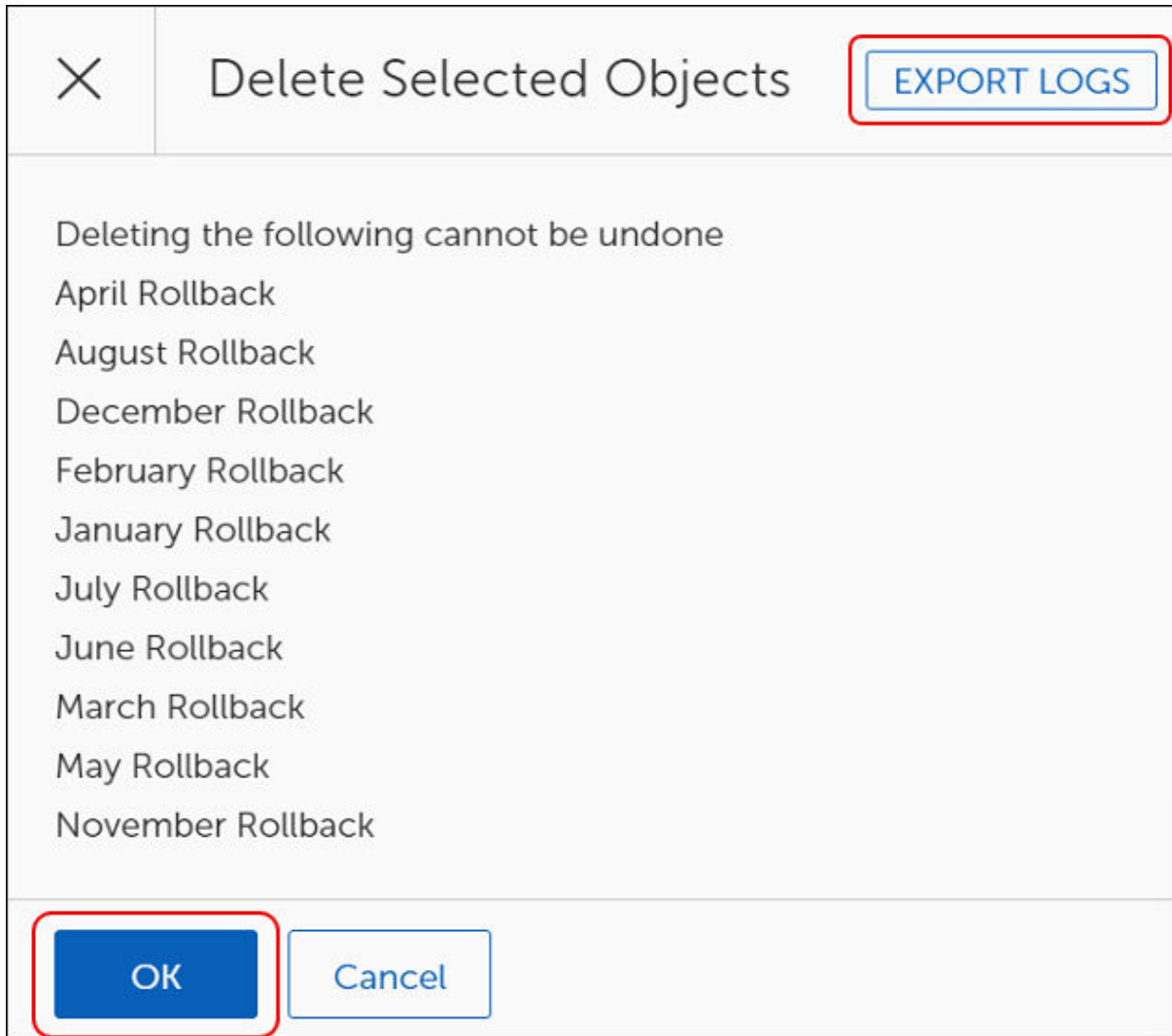
1. Open the **Patching Rollbacks** table (**Flex Controls > Rollbacks > Rollback to Version**).
2. Select the **ellipsis (...)** next to **Name**, and then click **Select All**.



3. Select the **ellipsis (...)** next to **Name**, and then select **Delete Selected**.



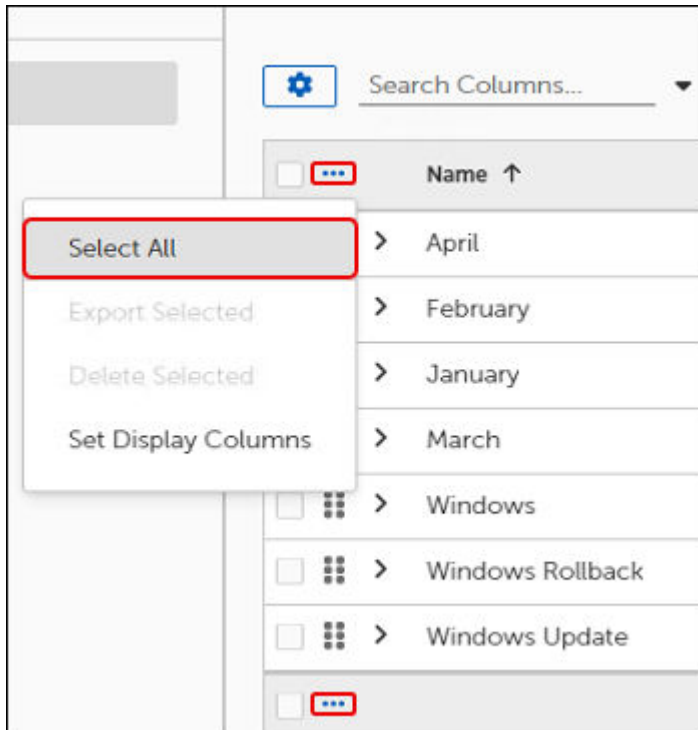
This opens the **Delete Selected Objects** dialog:



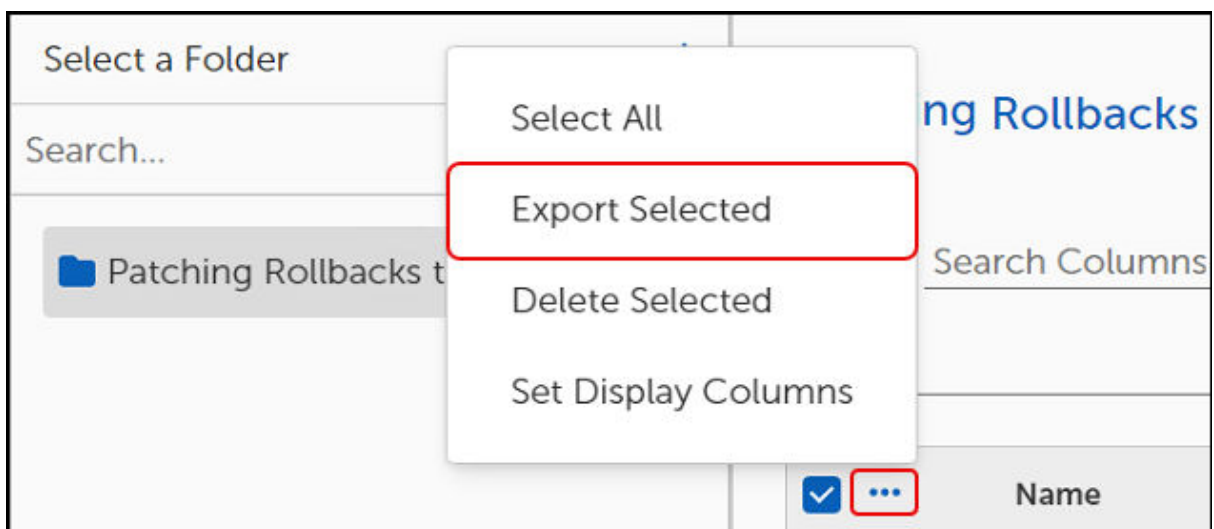
4. (Optional) Select **Export Logs** on the top-right corner of the **Delete Selected Objects** dialog to export trace logs. The trace logs download to your device as a file with a .log extension.
5. Select **OK** to delete the Rollbacks. This returns you to the **Patching Rollbacks to Version** table where the deleted Rollbacks no longer appear.

Export Rollback to Version

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback to Version).
2. Select a single **Patching Rollback** from the table, or click the **ellipsis (...)** next to Name, and then click **Select All** to export all Rollbacks



3. Select the **ellipsis (...)** next to Name again, and then click **Export Selected**.



This opens the **Object Export Settings**:

▼ Object Export Settings ↗

Exporting Organization

Description

Description

Export as JSON

Automatically Import Objects Into the Specified Folder

If Object Export Settings command returns an error similar to the following, see [Resolve Export Errors](#) errors:

▼ Errors (1)

Search Columns... ✕

	Name	Type	Error Description	Actions
<input type="checkbox"/>	Office Type	BusinessUnit	Children to export must be specified for Business unit	<input type="button" value="Resolve"/>
<input type="checkbox"/>	...			

Rows Per Page: 1 - 1 of 1 1 / 1

- Continue to [Configure the Object Export Settings](#).

Configure Object Export Settings

- Complete the steps in [Export Rollback to Version](#) to open the **Object Export Settings** template.



Object Export Settings

Exporting Organization

Description

Export as JSON

Automatically Import Objects Into the Specified Folder

2. Enter an **Exporting Organization Name** and a **Description** of the settings you intend to create.
3. Toggle the **Export as JSON** switch to enable or disable (default) whether to export the settings as a JSON file.
4. Toggle the **Automatically Import ...** switch to enable or disable whether to select a specific folder to save the import.
5. Select **Export** on the bottom left corner of the Object Export Settings to export the selected objects.



IMPORTANT

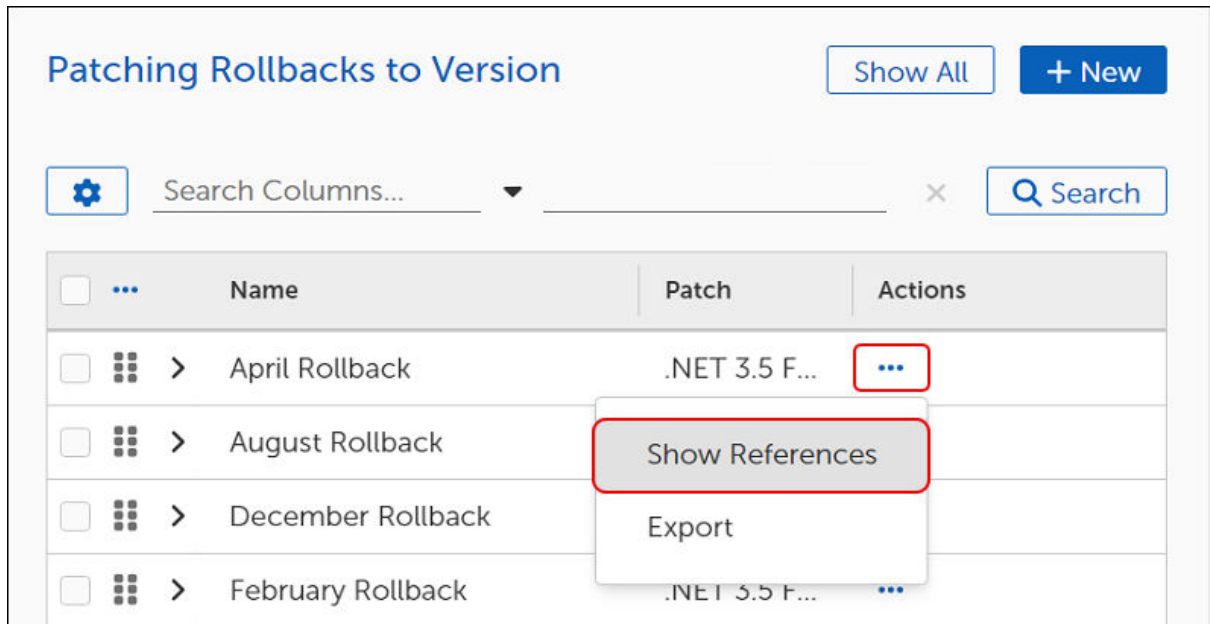
Adaptiva no longer supports the **Export to Linked Servers** functionality. Do not make any changes to the default settings.

Show Rollback to Version References

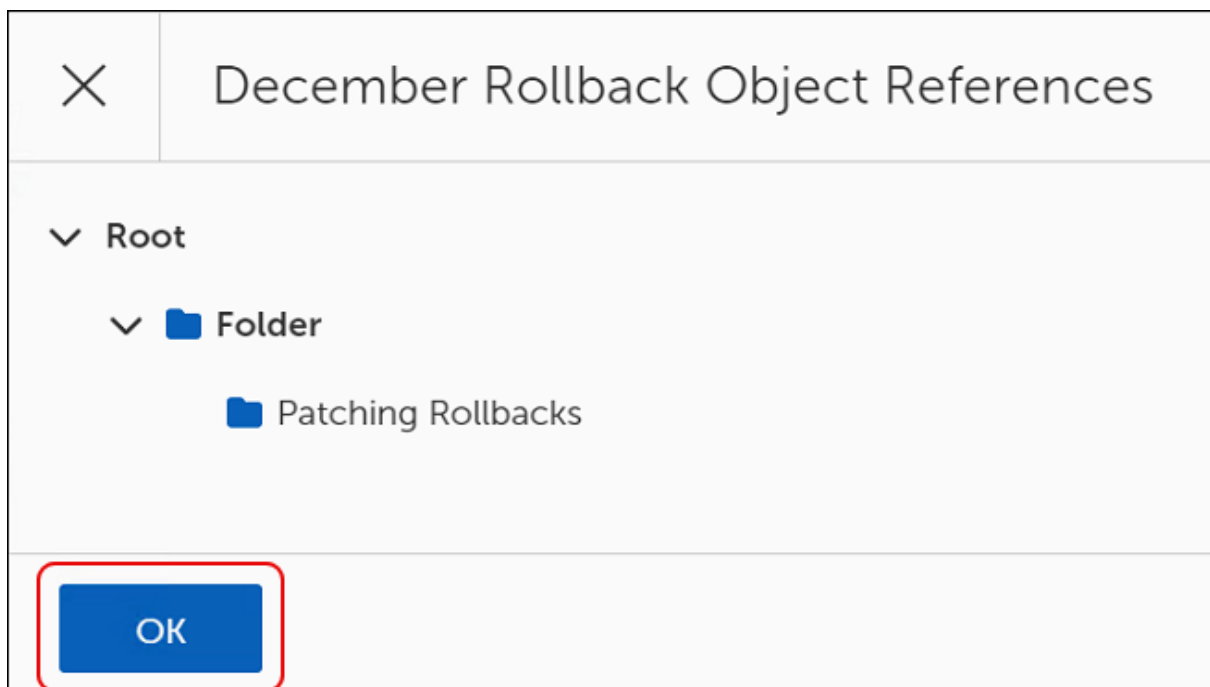
To view the folder location of a Rollback to Version template, complete the following steps:

1. Open the **Patching Rollbacks** table (Flex Controls > Rollbacks > Rollback to Version).

2. Select the **ellipses (...)** in the **Actions** column in the Patching Rollbacks to Version table, and then select **Show References**.



This opens the **[Rollback Name] Object References** dialog.



3. Select the **caret** next to the **Folder** icon to expand the folder and view the contents, if needed.
4. Select **OK** to return to the **Patching Rollbacks to Version** table.

Approval Requests

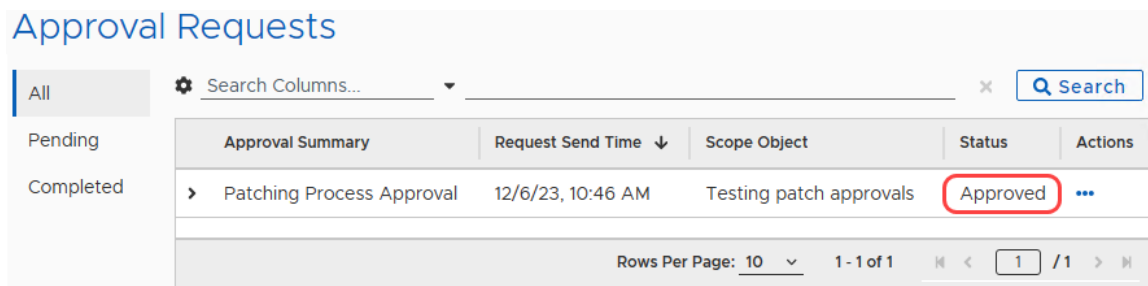
Some Patching Strategies require patch manager approval before beginning a patch cycle. The Patching Process looks for an Approval Chain to use when processing approvals and sends notification based on the communication process configured for each approver.

These approval communications include a link that takes the approver to the OneSite Admin Portal, which prompts the approver for authentication.

Administrators may see all pending and completed Approvals using the OneSite Patch dashboard.

Approve or Reject a Patch Request

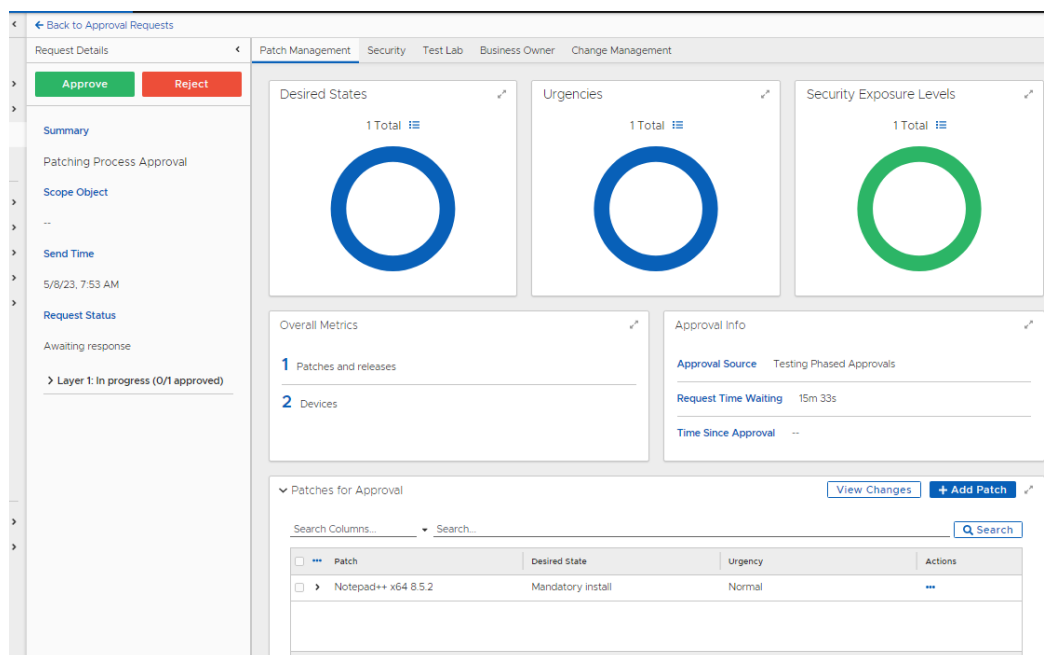
1. Select the **Status** of an item to view details of a request.



The screenshot shows the 'Approval Requests' dashboard. It features a table with columns: Approval Summary, Request Send Time, Scope Object, Status, and Actions. A single row is visible with the following data: Approval Summary: Patching Process Approval; Request Send Time: 12/6/23, 10:46 AM; Scope Object: Testing patch approvals; Status: Approved (highlighted with a red box); Actions: Three dots menu icon. The table is filtered to show 'Completed' items. The page footer indicates 'Rows Per Page: 10' and '1 - 1 of 1'.

	Approval Summary	Request Send Time ↓	Scope Object	Status	Actions
Completed	> Patching Process Approval	12/6/23, 10:46 AM	Testing patch approvals	Approved	⋮

2. Select the **Patch** name to open the Patch and approval details to review the details of the approval request, and then click **OK** at the bottom left of the dialog.



3. Select **Approve** or **Reject**:
 - Select **Approve** to allow the Patching Process to continue processing the patches.
 - Select **Reject** to stop the Patching Process and update the status for the administrator.
4. Select **Back to Approval Requests** at the top of the screen to return to the **Approval Requests** dashboard.

Risk Assessment Settings

Use Risk Assessment settings to customize risk calculations and display risks in other dashboards. The weight and formula information listed below is also available from the **Risk Assessment Settings** dialog under **Risk Assessment Info** in the upper right corner.

- Exposure Level Weight:
 - Low = 0
 - Medium = 33
 - High = 66
 - Critical = 100
- Exploit Exists Weight
 - False = 0 (exploit does not exist)
 - True = 100 (exploit exists)
- Product Criticality Rating Weight





Use the default setting or set custom criticality by product. See [Custom Risk Settings](#).

The Risk Assessment Score calculation uses the following formula:

$$\frac{((\text{ExposureLevelValue} * \text{ExposureLevelWeight}) + (\text{ExploitExistsValue} * \text{ExploitExistsWeight}) + (\text{CriticalityValue} * \text{CriticalityWeight}))}{(\text{ExposureLevelWeight} + \text{ExploitExistsWeight} + \text{CriticalityWeight})}$$

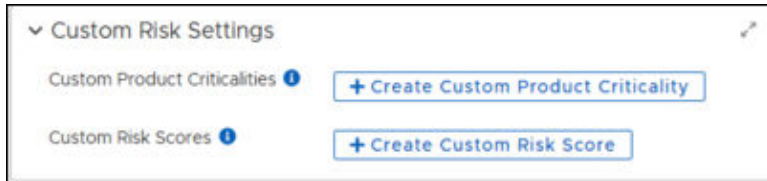
Risk Score Settings

The Risk Assessment Score calculation uses a weighted average of three aspects of software security listed below. Each uses an assigned weight between 0 – 100. The default value for each weight is 50.

▼ Risk Score Settings 	
Exposure Level Weight 	<u>50</u>
Exploit Exists Weight 	<u>50</u>
Product Criticality Rating Weight 	<u>50</u>

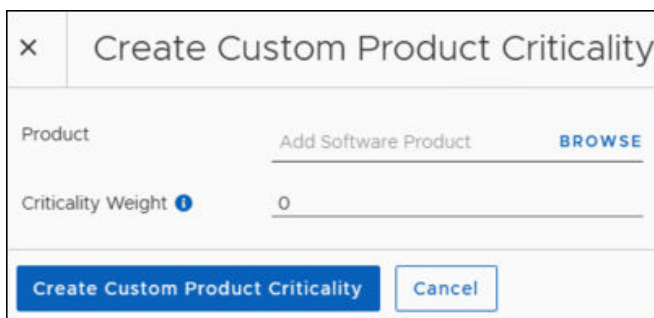
Custom Risk Settings

Use these settings to create settings that override the default settings defined in the metadata for Product Criticality settings or to create Custom Risk Scores.

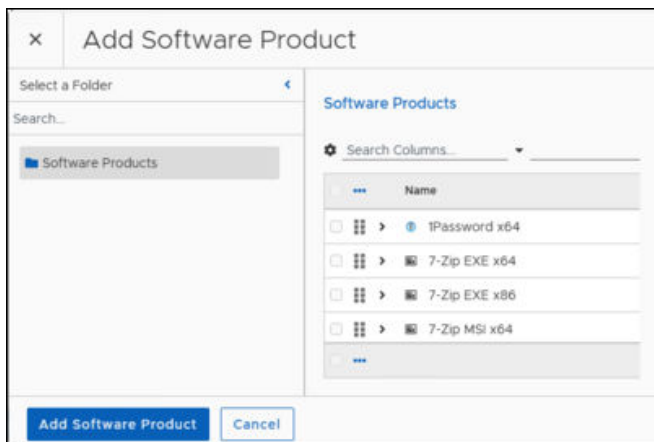


Create Custom Product Criticalities

1. Select **+ Create Custom Product Criticality** in the **Custom Risk Settings** box. This opens the **Create Custom Product Criticality** dialog.

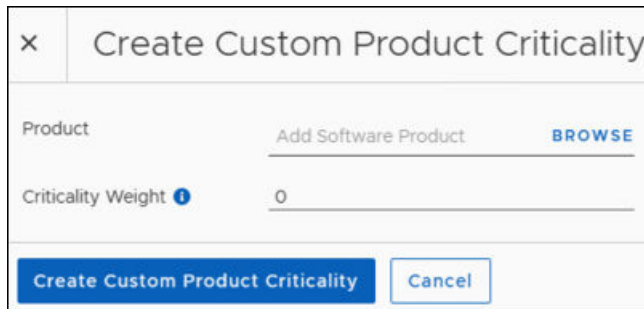


2. Select **Browse** to search for the product you want to customize.



3. Select the product to modify, and then click **Add Software Product**.
 - This adds a table to **Custom Product Criticalities**.
 - Each time you add another product, the added information appears in this tabl

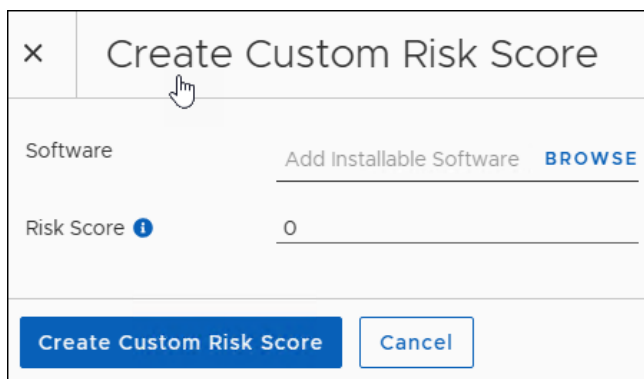
4. Enter the number that corresponds to the criticality weight you want to set for this product, and then click **Create Custom Product Criticality**.



The screenshot shows a dialog box titled "Create Custom Product Criticality". It has a close button (X) in the top left corner. Below the title bar, there are two input fields. The first is labeled "Product" and contains the text "Add Software Product" followed by a blue "BROWSE" button. The second is labeled "Criticality Weight" with an information icon (i) and contains the number "0". At the bottom of the dialog, there are two buttons: a blue "Create Custom Product Criticality" button and a white "Cancel" button with a blue border.

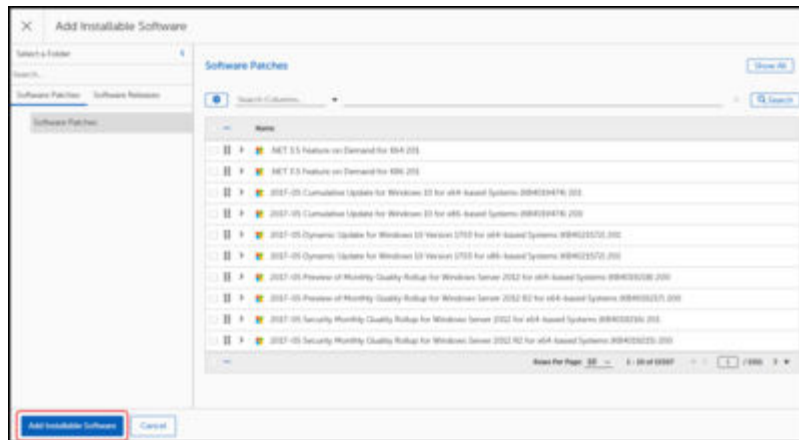
Create Custom Risk Scores

1. Select **+ Create Custom Risk Score** in the **Custom Risk Settings** box of Risk Assessment Settings. This opens the **Create Custom Risk Score** dialog.



The screenshot shows a dialog box titled "Create Custom Risk Score". It has a close button (X) in the top left corner. Below the title bar, there are two input fields. The first is labeled "Software" and contains the text "Add Installable Software" followed by a blue "BROWSE" button. The second is labeled "Risk Score" with an information icon (i) and contains the number "0". At the bottom of the dialog, there are two buttons: a blue "Create Custom Risk Score" button and a white "Cancel" button with a blue border.

2. Select **Browse** to open the **Add Installable Software** dialog.
3. a. Select one of the following tabs from the left-side column of the **Add Installable Software** dialog box:
 - Select the Software Patches tab to choose a patch release.
 - Select the Software Releases tab to choose a product release.
- b. Choose one of the methods below to search for a patch or release:



- Use the navigation tools on the bottom right to scroll through the pages to find and select a Software product or release.
 - Enter a product name on the search line, and then click **Search** to find and select a specific product.
4. Enter the number that corresponds to the risk score you want to set for this product, and then click **Create Custom Risk Score**.
 - This adds a table to **Custom Risk Scores**.
 - Each time you add another product, the added information appears in this table.
 5. Select **Save Settings**.

Content Prestaging Settings

The Content Prestaging feature enables OneSite Patch to provide deployment content to devices ahead of the scheduled deployment, either pushing content to a location or allowing a client to pull content. Prestaging content makes the content available on the device locally when the deployment time arrives. This reduces the deployment time and minimizes the chances of missing service windows or having devices going offline before a content download finishes.

You can create Content Prestaging Settings within the Patching Strategy, Business Unit, or Deployment Channel templates.

Defining Content Prestaging Settings

The templates for Patching Strategies, Deployment Channels, and Business Units include the choice to set Content Prestaging settings. Settings default to **Not Enabled**.

Content Prestaging settings include two options:

- **Server Content Push (Recommended)** – The Adaptiva Server pushes the content to the best-suited sources in all locations that require the content. Adaptiva recommends this type of prestaging when the Deployment Strategy targets only a subset of devices. High-availability machines receive the content and function as local sources during discovery and deployment.
- **Client Content Pull** – This option enables any client that requires the content to download and cache it before deployment. Suitable when a Deployment Strategy targets all clients that need the updated content.

Push Content

- **Not Enabled** -- Disables any prestaging as part of the Patching Process workflow or Patching Strategy.
- **Handled by System** – The OneSite Patch system handles the prestaging automatically and pushes content to three automatically chosen devices within the office that require the content.

This push occurs at once when the metadata updates include the latest content that meets patching requirements.

- **Handled by Workflow** – When enabled as part of a Patching Process, Deployment Channel, or Business Unit template, pushes the content upon deployment of the Patching Process.

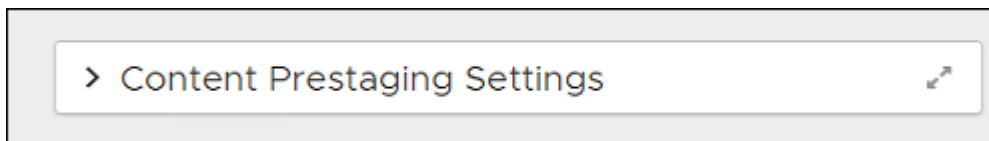
Pull Content

- **Not Enabled** -- Disables any prestaging as part of the Patching Process workflow or Patching Strategy.
- **Handled by System** – The OneSite Patch system handles the prestaging automatically. The Client pulls content from the Server and instructs all Clients that require the content to download and cache it ahead of any deployment.
- **Handled by Workflow** – When enabled as part of a Patching Process, Deployment Channel, or Business Unit template, the Client pulls the content upon deployment.

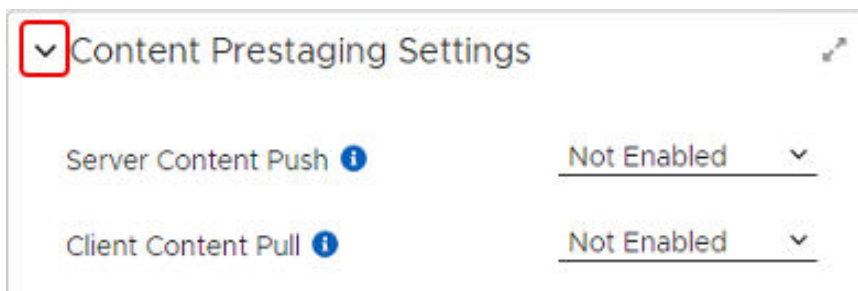
Set Content Prestaging Settings

Use this procedure to add or change Content Prestaging Settings in Patching Strategy, Business Unit, or Deployment Channel templates.

1. Expand the **Notifications** box in an open object template, and then scroll down to the Content Prestaging Settings.

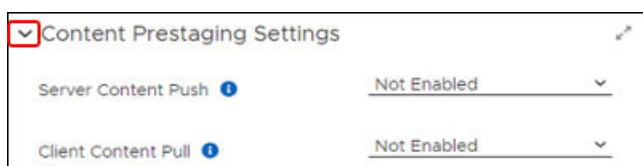


2. Expand the Content Prestaging Settings box to view the available settings.

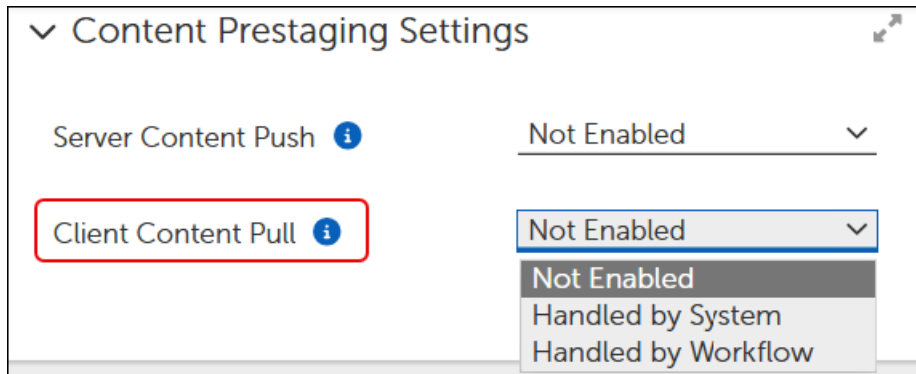


Enable Client Content Pull

Client Content Pull defaults to Not Enabled. To enable pull settings, complete the following steps in the Content Prestaging Settings of a Patching Strategy, Business Unit, or Deployment Channel template:



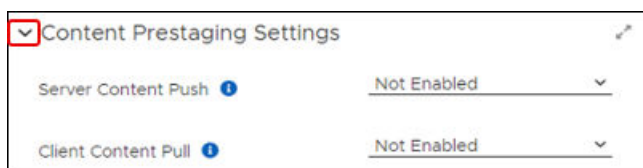
1. Select the arrow to the right of **Client Content Pull** to expand the menu of available options.



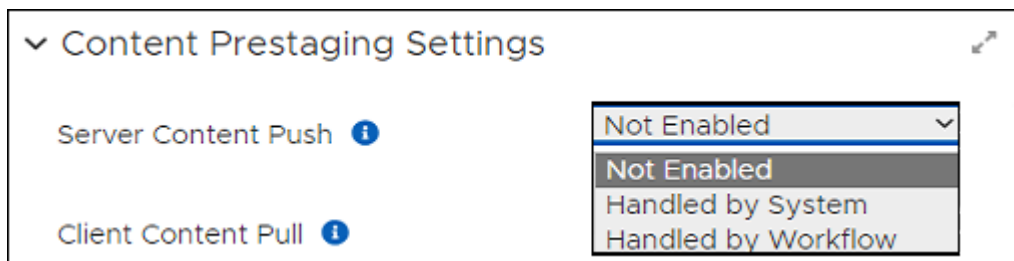
2. Select the option you need for the object template you are using. For definitions of push options, see [Defining Content Prestaging Settings](#).
3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Enable Server Content Push

Server Content Push defaults to Not Enabled. To enable push settings, complete the following steps in the Content Prestaging Settings of a Patching Strategy, Business Unit, or Deployment Channel template, complete the following steps:



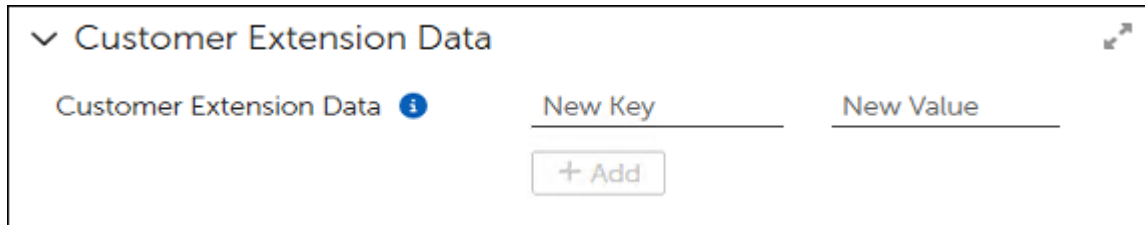
1. Select the arrow to the right of **Server Content Push** to expand the menu of available options.



2. Select the option you need for the object template you are using. For definitions of push options, see [Defining Content Prestaging Settings](#).
3. Select **Save** on the upper left to save your changes:
 - a. Check the **Error View** and resolve any errors.
 - b. Select **Save** again if you make any changes.

Customer Extension Data

Customer Extension Data is an advanced feature of OneSite Patch. The Customer Extension Data fields allow advanced users to specify different key/value pairs for use in customized Patching Strategies, Deployment Chains, or Business Units when necessary to achieve different results.



The screenshot shows a configuration panel for Customer Extension Data. At the top left, there is a dropdown arrow and the text "Customer Extension Data". To the right of this text is a small icon of a square with an arrow pointing outwards. Below the main title, there is a sub-label "Customer Extension Data" followed by an information icon (a lowercase 'i' in a blue circle). To the right of this sub-label are two input fields: "New Key" and "New Value", each with a horizontal line underneath it. Below these input fields is a button with a plus sign and the text "+ Add".

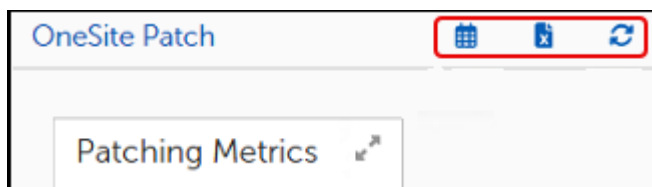
Customer Extension Data fields relate directly to fields in a customized template. If you do not have customized templates with key/value pairs you can modify, you do not need to configure or use this feature.

If you want to create customized templates that use key/value pairs for some settings, contact [Adaptiva Customer Support](#).

Navigating the OneSite Patch Dashboard


Date Settings, Export, and Refresh

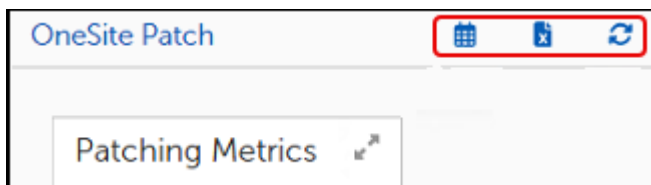
The three small icons (Calendar, Export and Refresh) on the upper right of the OneSite Patch Home page and on any of the Patching Analytics pages (Overview, Products, Patches, or Devices) provide options to customize the date settings to a particular date range, choose some or all widgets on the page for exporting data, and refresh the data shown on the page.



Set Dates for Status Views

The dashboard Date Settings default to the current day. Use the following steps to change the date settings:

1. Select  on the upper-right corner of the **Home** page or from any **Patching Analytics** page.



2. Enter the **starting and ending dates** for the range you want to view or use the calendar icon to the right of each date field to choose a date from the calendar.

Dashboard Date Settings

Start Time

End Time

Window Type

- Day
- Week
- Month**
- Quarter
- Year

3. Select the **Window Type** setting, and then select whether to view data by **Day**, **Week**, **Month**, **Quarter**, or **Year** from the dropdown menu.
4. Select **Update** to save the settings. The view details update automatically for the date range you entered.

Export Widget Data

1. Select the Export icon on the upper-right corner of the **Home** page or on any **Patching Analytics** page. This changes the view to an **Export Data** page, which highlights in gray the widgets you can export.

The screenshot shows the OneSite Patch dashboard with the following widgets and their export status:

- Patching Metrics:** A list of metrics including Patching Strategy Objects (17), Products Discovered (23), Products in Strategies (33), Patching Exceptions (0), Devices (5), Scans Run (Last 30 days) (5), and Patches Installed (Last 30 days) (5). The 'Products in Strategies' widget has a checkmark and an export button.
- Patching Metadata:** Shows 'Last Synced' (5/21/24, 11:48 AM), 'Last Metadata Update' (5/21/24, 6:53 AM), 'Supported Products' (1614), and 'Supported Patches & Releases' (47059). The 'Last Metadata Update' widget has a checkmark and an export button.
- Patching System Health:** Displays four health bars: Overall Health (90%), Metadata Feed Health (98%), Scanning Health (100%), and Patch Installation Health (73%). The 'Metadata Feed Health' widget has a checkmark and an export button.
- Patching Status:** A donut chart showing '449 Status on Machines' with categories: Installed (23, 5.12%), Outdated (114, 25.39%), Applicable (28, 6.24%), Scan Failure (280, 62.36%), Installation in Progress (1, 0.22%), Uninstallation in Progress (0, 0%), Rollback in Progress (0, 0%), and Outdated but Excluded (0, 0%). The 'Scan Failure' category has a checkmark and an export button.
- Patching Activity:** Lists 'Running Patching Processes' (0), 'Running Rollouts' (0), and 'Running Deployment Channels' (0). The 'Running Rollouts' widget has a checkmark and an export button.

At the top of the dashboard, there is an 'Export Data' section with a 'Select All' button, a 'Cancel' button, and an 'Export Selected' button.


2. Choose which widgets to export:

- Select **Select All** at the top of the page to export all widgets.
- Select an individual widget to export a single widget, or click multiple widgets to export.

The screenshot displays the OneSite Patch dashboard interface. At the top, there is a navigation bar with the title 'OneSite Patch' and several utility icons. Below the navigation bar, there is an 'Export Data' section with a list of widgets: '33 Products in Strategies', '0 Patching Exceptions', '5 Devices', '5 Scans Run (Last 30 days)', and '5 Patches Installed (Last 30 days)'. A 'Click to remove widget from export' link is visible under the 'Patching Exceptions' widget. To the right of the 'Export Data' section, there are three main widgets: 'Supported Products' (1614), 'Supported Patches & Releases' (47059), 'Patching System Health' (Overall Health: 90%, Metadata Feed Health: 98%, Scanning Health: 100%, Patch Installation Health: 73%), and 'Patching Activity' (0 Running Patching Processes, 0 Running Rollouts, 0 Running Deployment Channels). A 'Click to add widget to export' link is visible under the 'Supported Products' widget, and another 'Click to add widget to export' link is visible under the 'Patching Activity' widget. A 'Click to remove widget from export' link is also visible under the 'Patching System Health' widget. The 'Patching System Health' widget includes a progress bar for Overall Health and a checkmark icon for Metadata Feed Health. The 'Patching Activity' widget includes a checkmark icon for Running Patching Processes. The 'Export Data' section includes a 'Select All' toggle, a 'Cancel' button, and an 'Export Selected' button. The 'Patching Status' widget shows a donut chart for '449 Status on Machines' with the following data: Installed - 23 (5.12%), Outdated - 114 (25.39%), Applicable - 28 (6.24%), Scan Failure - 280 (62.36%), Installation in Progress - 1 (0.22%), Uninstallation in Progress - 0 (0%), Rollback in Progress - 0 (0%), and Outdated but Excluded - 0 (0%). A 'Click to remove widget from export' link is visible under the 'Patching Status' widget.

3. Select **Export Selected** on the upper-right corner. The system downloads the export to the server with an `.xlsx` extension.

Refresh the Status View

Select the Refresh icon  on the upper-right corner of the **Home** page or on any **Patching Analytics** page. This refreshes the data on the status pages to reflect the most current information if your customized date range includes the current date.

OneSite Patch Menus

The left navigation menu lists the object available for configuring or monitoring in the OneSite Patch product. Those items with additional choices include a pop-out menu indicated by a right-angle bracket (>).

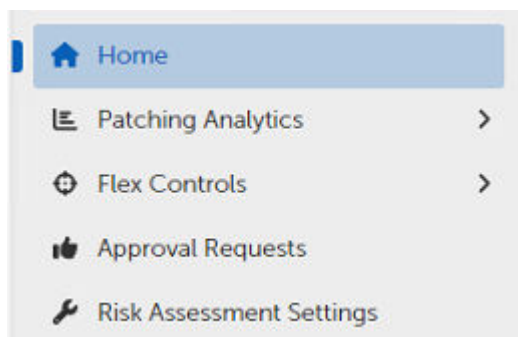
The left pane stays the same, regardless of which object you choose, and consists of three sections.

Home Menu

Home menu choices provide status information related to products, patches, devices, deployment, and approval requests, as well as access to settings for Risk Assessment and Flex Controls. Flex Controls contain tools an administrator can use to monitor

cycle operations, create patching exceptions, and pause or roll back patching strategies (see [Home Menu Object Descriptions](#)).

Administrators use this information to review performance and to help prioritize actions required to keep the environment updated, compliant, and risk free.



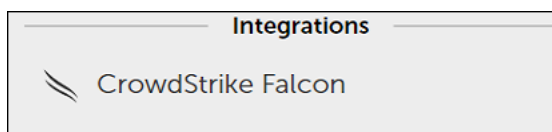
From any location within OneSite Patch OneSite Patch, click **Home** to return to the OneSite Patch Home page. For a description of Home page widgets, see [OneSite Patch Home dashboard and Performance Widgets](#).

Home Menu Object Descriptions

Object	Purpose
Home	Opens the Home page to view the overall status, metric, and compliance for patching in your environment. See OneSite Patch Dashboard and Performance Widgets .
Patching Analytics	Shows the status of patches and products in the environment. Change tabs to view metrics for Products, Patches, or Devices. See Patching Analytics Dashboards . Sub menus include Overview, Products, Patches, and Devices.
Flex Controls	Review and manage settings for Blacklisting, Exceptions, Global Pause, and Rollbacks. Review Patching Cycle statistics (Cycle Operations), and view both running and historic cycles for Patching, Deployment, and Rollout. For details on each selection, see Flex Controls
Approval Requests	View all approval requests and check the status of pending and completed requests. See Approval Requests .
Risk Assessment Settings	Customize risk calculations and display risks in other dashboards. See Risk Assessment Settings .

Integration Menu

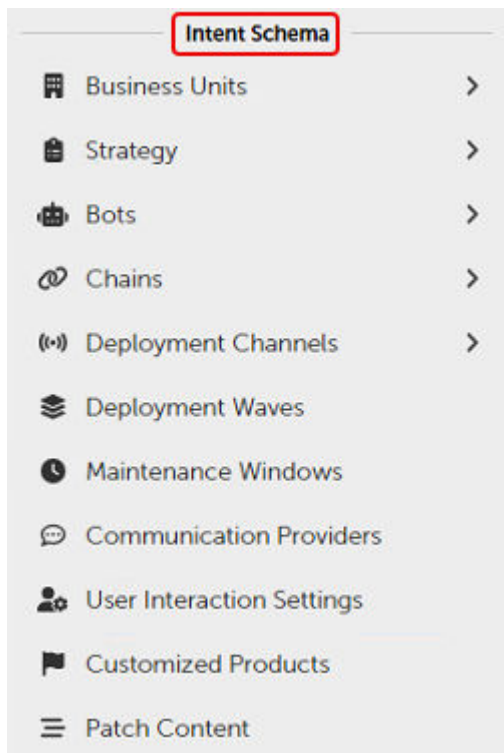
The Integrations menu provides access for Adaptive Partners to integrate client data into OneSite and create patching scenarios to update their partner hosts or or devices.

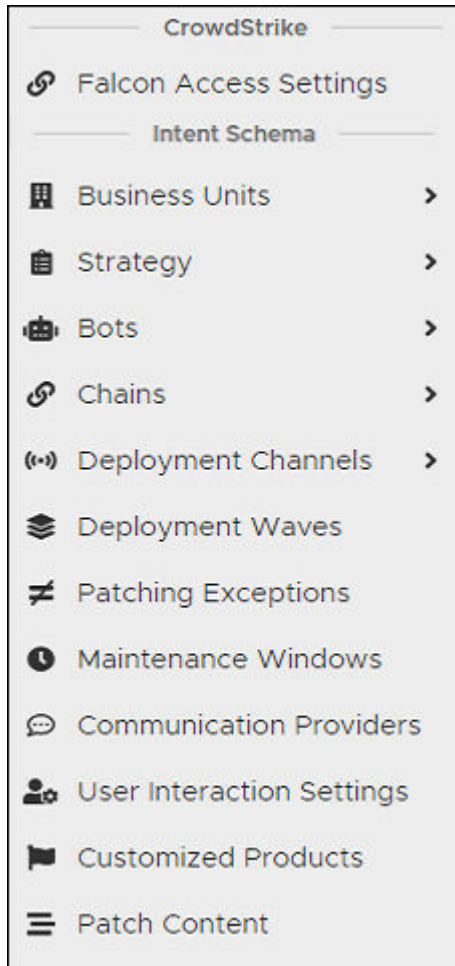


Intent Schema Menu

The **Intent Schema Menu** refers to the menu items administrators use to customize and manage patching strategies based on company policies or intent. The administrator has complete control over how to build OneSite Patch strategies and execute the policy-based patch management principles of the business.

The items in the Intent Schema Menu give administrators access to the building blocks of patch management to create management strategies that reflect company policies (see [Intent Schema Object Descriptions](#)).





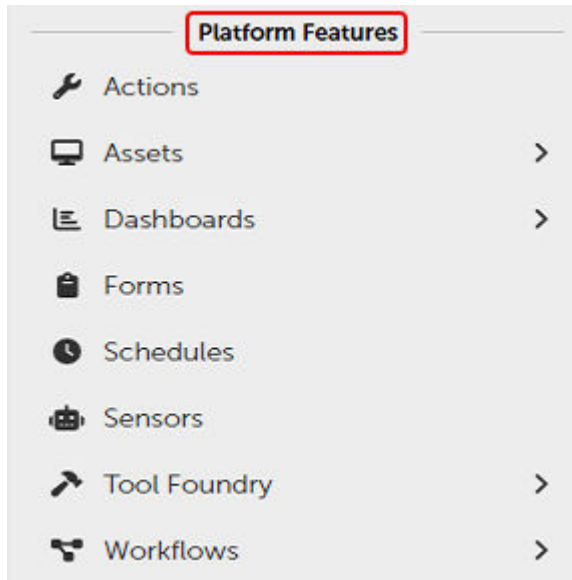
Intent Schema Object Descriptions

Object	Purpose
<i>Falcon Access Settings</i>	Settings that integrate CrowdStrike Host Groups and Users into OneSite Patch.
Business Units - Business Units	Logically group and manage devices, settings, and other resources within a hierarchy. See Business Units .
Business Units - Rollout Processes	Governs the deployment of updates to Business unit devices including load levelling, staggered deployments, custom approvals, and other logic or processes specific to the organization or group of devices. See Rollout Processes .
<i>Strategy - Patching Strategies</i>	Deploys patches to software products using a set of rules and procedures that define which patches apply to which products, install order, and time of deployment. See Patching Strategies .
Strategy - Patching Processes	Governs deployment of patches directly to target Business Units or adding them to a Deployment Channel. Performs vital functions such as patch approvals, notifications, and other critical tasks. See Patching Processes .


Object	Purpose
Bots - Deployment Bots	Filters new patches based on filter expressions. Generates patch approvals for patches that match filter expressions. Specifies the Patching Process and Deployment Channel (optional) and can limit approvals to specific Business Units. See Bots > Deployment .
Bots - Notification Bots	Same as Patch Deployment Bots but generates notifications when a patch matches filter expressions. Sends notification to the Patch Notification Cycle defined in the associated Patching Strategy or Deployment Channel. See Bots > Notification .
Chains - Notification	Organizes roles into notification groups to determine which users/administrators to notify. See Chains .
Chains - Approval Chains	Enables management and control of the approval process for deploying software patches and updates. See Chains .
Deployment Channels - Deployment Channels	Virtual queuing system for updates to reduce disruption for end-users. See Deployment Channels and Deployment Channel Processes .
Deployment Channels - Channel Processes	Used to configure the Deployment Channel Process that deploys patches to Business Units and specifies the execution schedule. See Deployment Channels and Deployment Channel Processes .
Deployment Waves	A Deployment Wave can consist of a single wave or multiple waves (wave entries). A wave entry can have a single Business Unit or multiple Business Units. See Deployment Waves .
Maintenance Windows	Define maintenance and reboot windows. Primarily associated with Business Unit configurations. See Maintenance Windows .
Communication Providers	Used throughout OneSite Patch to send communication to administrators, approvers, and others who require notification. See Communication Providers .
User Interaction Settings	Control what the endpoint user sees and what options they have for interacting with patching notifications and required reboots. See User Interaction Settings .
Customized Products	Customization of installation for products with specific actions needed, such as license key entry or custom installation locations, before or after an installation. See Customized Products .
Patch Content	When patch activity occurs, the information associated with a given Patch Strategy appears in a table under Patch Content. See Patch Content .

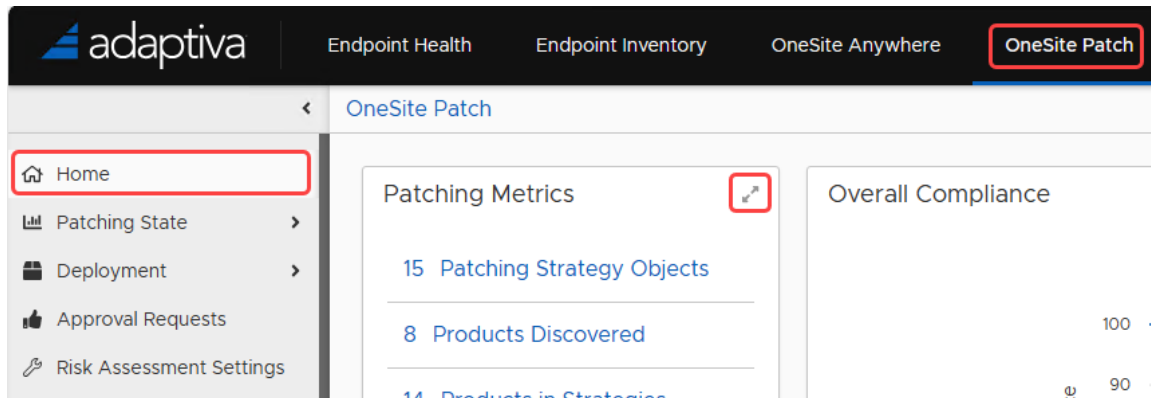
Platform Features Menu

These are common features available from every menu in OneSite Patch and across the full platform of OneSite products. For a description of the items in this menu, see the *Adaptiva OneSite Platform User Guide*.



OneSite Patch Dashboard and Performance Widgets

The OneSite Patch Home page shows several widgets that provide patching details for the environment. You can expand each widget to a full page using the  icon at the upper-right corner of each widget.



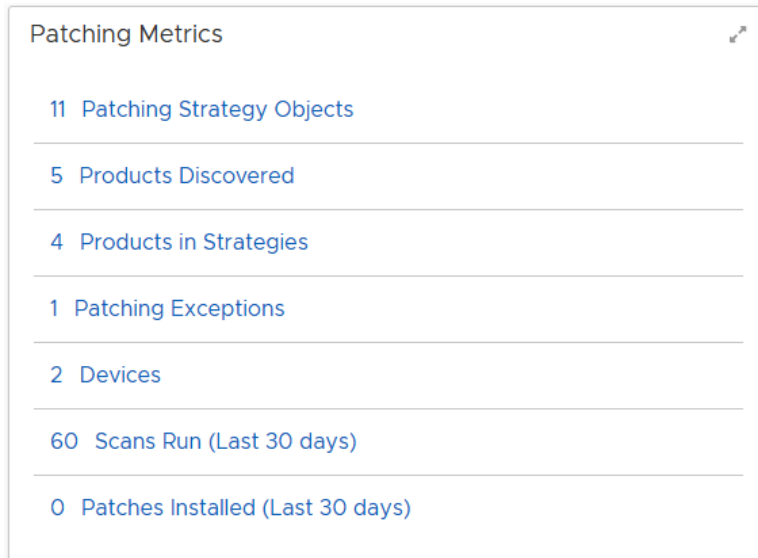
The layout of these widgets depends on the size of your computer monitor.

Collectively, these widgets supply information about the overall state of patches in your environment based on OneSite Patch system scans. The **Patching Analytics** menus show more detail about specific products, patches, and devices.

Patching Metrics

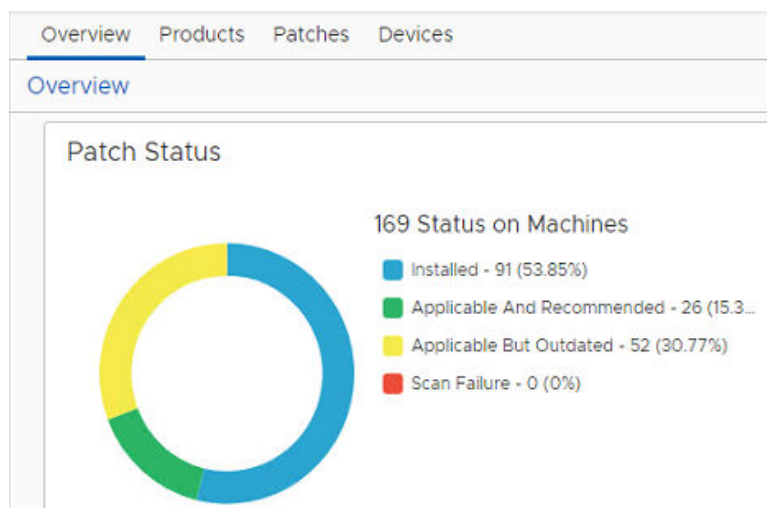
Accessed from the **Home** screen, **Patching Metrics** show basic patch related information specific to your environment based on scanning requirements. Details

include a quantitative summary of the item within the environment. Each item links to the **Patching Analytics Overview**, which includes a separate and detailed view for **Products**, **Patches**, or **Devices**.



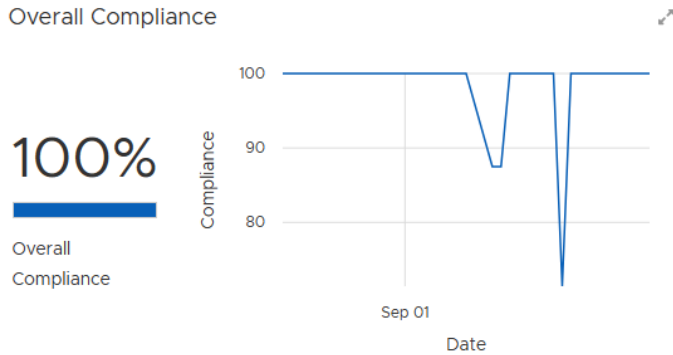
Patching Status

Provides an aggregate view of patching statuses reported in the environment including the combined total of statuses from all machines. The percentages that follow show what percentage of the reported statuses fall into each category.



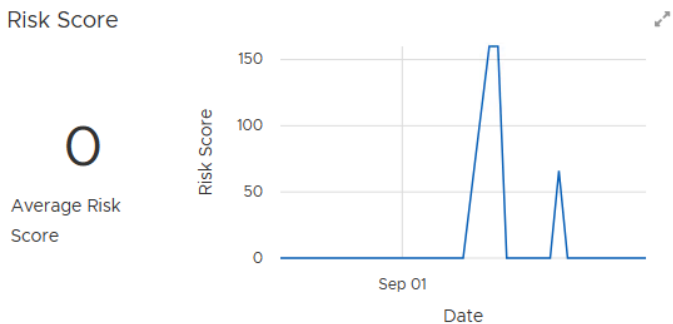
Overall Compliance

Graphs the overall compliance of devices in the environment with the patch requirements.



Risk Score

Returns the average risk score for all products identified in the metadata, and shows the average Risk Score. Depending on the dates chosen for the dashboard reporting, the administrator can see the changes in risk over time. See [Date Settings for Status Views](#) for more information.



The average number reported here reflects a customized risk assessment for each product based on patch status, applicability, and weight of risk. See [Risk Assessment Settings](#) for more information.

Patching Metadata

Summarizes the status of the latest endpoint scans and client product inventory updates. Metadata includes details about the products, patches, and updates approved by the company for installation. The **Patch Metadata** summary tells the administrator when the AdaptivaServer and AdaptivaClients last synchronized with the Metadata Server and when the last sync resulted in an update to the clients.

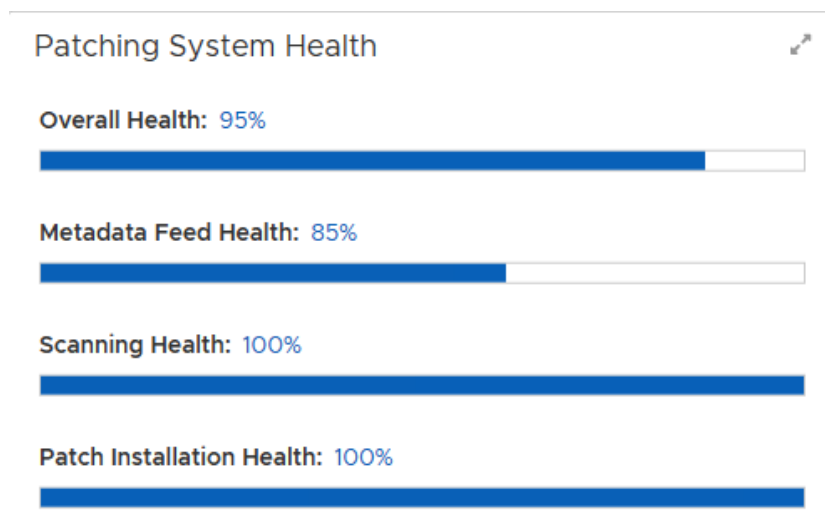
Patching Metadata

Last Synced	9/29/23, 2:16 PM
Last Metadata Update	9/26/23, 7:06 AM
Supported Products	818
Supported Patches & Releases	18670

In addition, the **Patching Metadata** summary shows the number of supported products in the environment and the number of support patches and releases related to those supported products.

Patching System Health

Shows the health of the overall patching system, including metadata feed, scanning, and patch installation. Use this information to identify any issues that require attention.



Patching Activity

Shows a quantitative summary of the number of currently running patch processes, rollouts, and deployment channels in the environment.

Patching Activity

0 Running Patching Processes


0 Running Rollouts

0 Running Deployment Channels

Top 5 Non-Compliant Products

Displays the products that are most out of compliance and by what percentage. Scanning compares the detected product versions with the established current product version and reports the top five products contributing to the [Overall Compliance](#) score.

If compliance is the main area of concern, the administrator can review these top five products and take direct action to reduce their non-compliance.

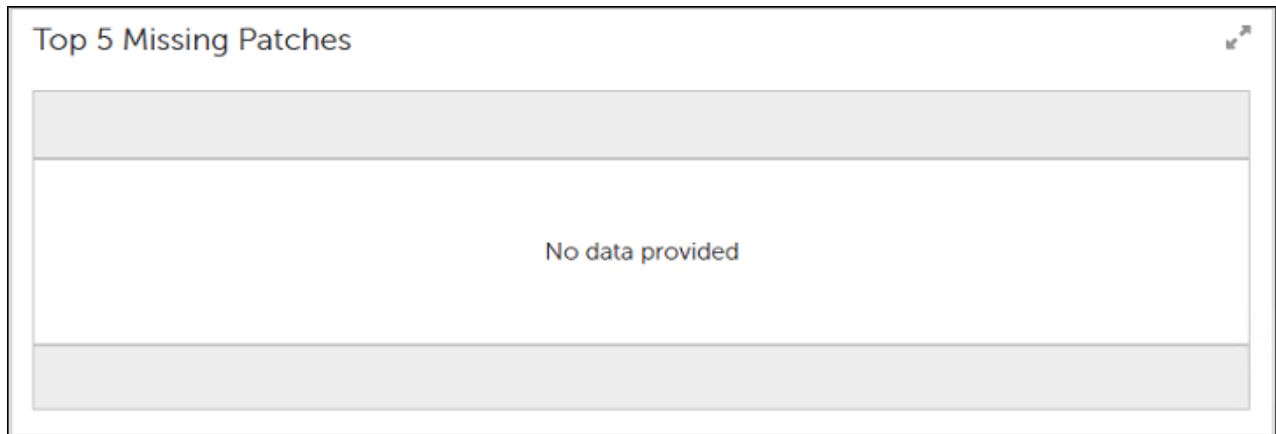
Top 5 Non-Compliant Products 		
<input type="checkbox"/> ... Product Name	Compliance Status	Actions
<input type="checkbox"/> Microsoft Analysis Services OLE DB Provider ...	<input type="text" value="0%"/> 0%	...
<input type="checkbox"/> Microsoft Orca	<input type="text" value="0%"/> 0%	...
<input type="checkbox"/> Microsoft Visual C++ 2015-2022 Redistribut...	<input type="text" value="0%"/> 0%	...
<input type="checkbox"/> Microsoft Visual C++ 2015-2022 Redistribut...	<input type="text" value="0%"/> 0%	...
<input type="checkbox"/> SQL Server Management Studio x64	<input type="text" value="0%"/> 0%	...

...

 Rows Per Page:
 1 - 5 of 5
 / 1

Top 5 Missing Patches

Displays the most critical patches contributing to the Risk Score and by what percentage (highest to lowest). Scanning compares the risk score of missing patches and reports these top five as those contributing most to the [Risk Score](#).



If risk is the main area of concern, the administrator can review each of these top five patches and take direct action to complete the updates and reduce the Risk Score.

Appendices

Software Products Library

Adaptiva OneSite Patch supports patching for multiple versions of products. Our dedicated team of metadata analysts constantly expands the Software Products Library (metadata catalog) with new products and new releases for existing products, covering most of the installed software within your environment.

Metadata Catalog

Adaptiva has a dedicated team that focuses on metadata. This team monitors the vendors and products we support and regularly searches for additional products to add to our metadata catalog.

Our metadata team receives automatic notification within 24 hours of an update release. The team uses Virus Total to scan all downloaded content in an isolated and secured environment. The Virus Total score for the content must be zero (0) before Adaptiva publishes the content to the Adaptiva Content Delivery Network (CDN). The Adaptiva CDN converts the update to our native content format and makes it accessible to Adaptiva customers only.

When testing a new release, the team installs the prior version. The team also tests the upgrade using the new release. After a successful upgrade, the team opens the application to verify a quality installation. The team contacts the vendor for support if it identifies issues during installation.

After confirming a successful update, the team creates, reviews, and approves the metadata before adding it to the metadata catalog. Every Adaptiva customer server with an Adaptiva OneSite Patch license downloads the metadata catalog update. See [OneSite Patch 3rd Party App Catalog \(adaptiva.com\)](https://adaptiva.com) for more information.

Endpoint Scans

The endpoint scanning timeline for patch and product status defaults to once daily. Administrators can start and customize scans at any time using the **Request Scan** feature.

Request a Scan

1. From the OneSite Patch Home menu in the left navigation panel, hover over **Patching Analytics**, and then select **Overview**, **Products**, **Patches**, or **Devices**.

2. Scroll down to the last table on the screen. The table name changes depending on the option you choose:
 - **Overview – Product Status** table; Actions include Scan Product and Reset Deployment Failures for Product.
 - **Products – Product Status** table; Actions include Scan Product and Reset Deployment Failures for Product.
 - **Patches – Patch Status** table. Actions include Scan Patch and Reset Deployment Failures for Patch.
 - **Devices – Device Status** table; Actions include Scan Product
3. Select the **ellipsis (...)** in the **Actions** column for the product, overview, or device you want to scan.

Product Status

Search Columns... chrome Search

<input type="checkbox"/>	Product Name	Publisher	Patches / ...	Machines I...	Devices R...	100%	0	...
<input type="checkbox"/>	Google Chrome x64	Google LLC	43	0	0	100%	0	...
<input type="checkbox"/>	Google Chrome x86	Google LLC	44	0	0	100%	0	...

Rows Per Page: 100 1 - 2 of 2 1 / 1

4. Select **Scan Product**.
 - This opens the **Request Scan** dialog and prepopulates the Software section with all the software available on the item you chose to scan.
 - **Request Scan** defaults to Scan All Software.
5. Select the **Scan All Clients** toggle to enable or disable scanning all clients. If disabled, add targets to scan.

Request Scan

Scan All Clients

Target Groups

Target Business Units

Target Clients

Scan All Software

Software

<input type="checkbox"/>	...	Name	Actions
<input type="checkbox"/>	☰ >	Google Chrome x64	...
<input type="checkbox"/>	...		

1 / 1

6. Select the **Scan All Software** toggle to enable or disable (default) scanning all software.
7. Select **OK**. The system briefly displays a message `Successfully Requested Client Scan`.

Patch Filter Settings

Display	Description
Object ID	
Version	
Name	
Description	
Product ID	
Parent ID	

Display	Description
Blacklist.On	Blacklisting state for this object. Values: true or false
Blacklist.Hidden	Hidden state for this blacklisting. Values: true or false
Blacklist.DateTime	The date and time the patch was added to the blacklist.
Blacklist.Reason	Detailed reason for blacklisting this patch.
Blacklist.VendorUrl	Vendor URL that describes problems leading to blacklisting.
Content.ContentId	Optional. If not specified, the content ID defaults to: <code>Adaptiva\$MD\$<Object ID of Object></code> . Use the same format for a customer-provided ID to publish content files, or edit this property to insert a unique customer content ID.
Content.SourceType	Defines the content source using one of the built-in constants.
Content.VendorUrl	Required by the server to download the Object from the vendor download location. The Client uses the content ID to download content rather than the URL. Valid only if [SourceType] is the Vendor CDN or the Vendor CDN with Adaptiva CDN Backup.
Content.AdaptivaUrl	URL to use for Adaptiva CDN.
Content.FileName	The original file name of the file downloaded from the URL. Needed because some CDNs download the file with a junk name and we need to know the original filename to rename it, after download. Valid only if [ContentSourceType] is the Adaptiva CDN, Vendor CDN, or Vendor CDN with Adaptiva CDN Backup.
Content.Sha256Hash	Required by the server to download the Object from the vendor download location. The Client uses the content ID to download content rather than the URL. SHA256 secure hash for the Object file downloaded from the URL, used only by server for verifying and adding to content metadata. Not sent to clients as part of Object or software Object - clients receive it as part of content metadata.
Content.Size	Size of the content file.
ContentForRepair.ContentId	Optional. If not specified, the content ID is: <code>Adaptiva\$MD\$<Object ID of Object></code> . Use the same format for a customer-provided ID to publish content files or edit this property to insert a unique customer content ID.
ContentForRepair.SourceType	The type of content source, using one of the built-in constants.

Display	Description
ContentForRepair.VendorUrl	Required by the server to download the Object from the vendor download location. The Client uses the content ID to download content rather than the URL. The external URL to download the Object from the vendor download location. Valid only if [SourceType] is Vendor CDN, or Vendor CDN with Adaptiva CDN Backup.
ContentForRepair.AdaptivaUrl	URL to use for Adaptiva CDN.
ContentForRepair.FileName	The original file name of the file downloaded from the URL. Needed because some CDNs download the file with a junk name. We need to know the original filename to rename it, after download. Valid only if [ContentSourceType] is the Adaptiva CDN, Vendor CDN, or Vendor CDN with Adaptiva CDN Backup.
ContentForRepair.Sha256Hash	Required by the server to download the Object from the vendor download location. The Client uses the content ID to download content rather than the URL. SHA256 secure hash for the Object file downloaded from the URL, used only by server for verifying and adding to content metadata. Not sent to clients as part of Object or software Object - clients receive it as part of content metadata.
ContentForRepair.Size	Size of the content file.
ContentForUninstallation.ContentId	Optional. If not specified, the content ID is: Adaptiva\$MD\$<Object ID of Object>. Use the same format for a customer-provided ID to publish content files or edit this property to insert a unique customer content ID.
ContentForUninstallation.SourceType	The content source type, using one of the built-in constants.
ContentForUninstallation.VendorUrl	Required by the server to download the Object from the vendor download location. The Client uses the content ID to download content rather than the URL. Valid only if [SourceType] is the Vendor CDN or the Vendor CDN with Adaptiva CDN Backup.
ContentForUninstallation.AdaptivaUrl	URL to use for Adaptiva CDN.
ContentForUninstallation.FileName	The original file name of the file downloaded from the URL. Needed because some CDNs download the file with a junk name, and we need to know the original filename to rename it after download. Valid only if [ContentSourceType] is the Adaptiva CDN, Vendor CDN, or Vendor CDN with Adaptiva CDN Backup.

Display	Description
ContentForUninstallation.Sha256Hash	Required by the server to download the Object from the vendor download location. The Client uses the content ID to download content rather than the URL. SHA256 secure hash for the Object file downloaded from the URL, used only by server for verifying and adding to content metadata. Not sent to clients as part of Object or software Object - clients receive it as part of content metadata.
ContentForUninstallation.Size	Size of the content file.
Extensions.PreInstallationActionSequence	Action sequence to execute before Adaptive installation actions. Fails install if any action fails.
Extensions.PostInstallationActionSequence	Action sequence to execute after Adaptive installation actions.
Extensions.PreRepairActionSequence	Action sequence to execute before Adaptive uninstallation actions. Fails uninstall if any action fails.
Extensions.PostRepairActionSequence	Action sequence to execute after Adaptive uninstallation actions.
Extensions.PreUninstallationActionSequence	Action sequence to execute before Adaptive repair actions. Fails repair if any action fails.
Extensions.PostUninstallationActionSequence	Action sequence to execute after Adaptive repair actions.
Falcon.ExPRT	The highest ExPRT rating of CVEs referenced by the metadata object in Risk.Cvelds and all its superseded objects.
Falcon.ExploitStatus	The highest exploit status of all CVEs referenced by the metadata object in Risk.Cvelds and all its superseded objects.
Falcon.KnownExploitExists	If Falcon.ExploitStatus = Available, Easily Accessible, or Actively used, then true. Otherwise, false.
General.Schema	The schema version number for this object, starting with 1.
General.ExpiredByVendor	Specifies that the vendor expired the software represented by this object. Recommend that clients no longer use this version.
General.Name	Required. The user-readable name of this Object. Use the same name that the vendor specified, so that customers can see the same name they see on the Internet.
General.ShortName	Required. A vendor Object name for this that follows a consistent format for each vendor Object. For example, Microsoft Objects use a KB number, such as KB4474419. Adobe uses a Bulletin ID, such as APSB21-85. Use whatever is appropriate for each third-party and be consistent across all Objects for that vendor.

Display	Description
General.Description	A description of the Object, readable to users. If the software vendor has published a description for the Object, reuse that description without changes. Otherwise, Adaptiva generates an appropriate description, based on the available details. If empty, no description.
General.VendorVersion	The version of the software as specified by the vendor. This is a non-standard format, so not reliable for comparison of one Object version with another. For that comparison, use the ReleaseDate property. Unless otherwise stated by vendor, Objects with an earlier ReleaseDate are a lower version than an Object with a later ReleaseDate .
General.VendorName	The name of the vendor that published this Object. Vendor name should be consistent for all Objects published by the same vendor.
General.ReleaseDate	The date and time of the first release of the Object.
General.ReleaseNotes	The release notes for this Object, from the vendor, unedited. If empty, no release notes.
General.AdditionalInformationUrl	A URL containing additional information published by the vendor of the Object. If empty, no URL is available.
General.MsiGuid	The MSI GUID of the application, if it is an MSI used for detection rules and uninstallation.
General.IsSecurityUpdate	If this update contains security fixes.
General.IsUpdateRollup	If this update contains a rollup update.
General.IsMinorFeature	--
General.IsMajorFeature	--
General.IsServicepack	--
General.IsBugfix	--
General.TargetType	Specifies the type of software targeted by the Object, using one of the built-in constants. Required.
General.WhoAml	Specifies the origin and business use of the metadata object.
Icon.IconID	Object ID of the Icon Object for this software.
Icon.CompressedData	compressed base64 of the .ico file, used only in Icon objects.
Install.InstallerType	Specifies the type of installer using one of the following built-in constants: MSI, MSIX, MSIX Bundle, Silent EXE, non silent EXE, PowerShell script, VB script, Batch file.
Install.PreActionSequence	Action sequence to execute before installation of this software. The expressions may use macros, contain multiple actions, ignore errors for some actions, or fail in case of others. Installation takes place only if the expression succeeds.

Display	Description
Install.ActionSequence	Action sequence to execute to install this software. The expressions may use macros, contain multiple actions, written to ignore errors for some actions, or fail in case of others.
Install.CustomizerUI	Optional. User Form JSON containing UI for the customizer that lets the administrator select installation options.
	Defaults to no customizer is available.
Install.PostActionSequence	An action sequence that executes only after successful installation of this software. The expressions may use macros, contain multiple actions, written to ignore errors for some actions, or fail in case of others.
Install.AutoItScript	If present, this autoIT script performs a silent install of this software. The script is a sensor expression, which contains liberal doses of literal strings containing AutoIT commands and scripts, peppered with Adaptiva macros and sensor expressions. At runtime, OneSite Patch evaluates this sensor expression, and the resulting string contains a fully valid and executable AutoIT script. The system automatically writes this resulting script to the Adaptiva.AU3 file in the unpacking folder. The AutoITScriptPath runtime property contains the absolute path of this script file that, when passed as a parameter to the AutoIT action, executes the AutoIT script.
Install.InterferingProcesses	Optional. A list of process names known to interfere with installation of this Object that require ending before installation begins so they do not interfere. Specify each process using the full name of the executable. For example, excel.exe. Defaults to none.
Install.InterferingProcessesToWaitFor	Optional. A list of process names known to interfere with installation of this Object must run to completion before the installation begins. These processes must end naturally prior to installation. Specify each process name using the full name of the executable. For example, excel.exe. Defaults to none.
Install.InternetRequired	Defines whether the installation requires an Internet connection to install the Object properly.
Install.LoggedOnUser	Uses one of the built-in constants below to determine whether a logged-on user affects this installation. Constants are: Required, Prohibited, or Don't care. Defaults to Don't care.
Install.RequiresReboot	Uses one of the built-in constants below to determine whether the installation requires reboot using one of the following built-in constants: Required, Prohibited, or Don't care. Default: Do not care.

Display	Description
Install.DiskSpaceRequired	The amount of disk space required for uninstallation. Defaults to 2x content size.
Install.MaxRunTime	The maximum amount of time required for uninstallation, after the uninstaller begins executing. Defaults to 4:00:00 (4 hours). If uninstallation fails to complete during this time, the uninstaller process ends and fails the uninstall.
InstallTime.ObjectID	--
InstallTime.UnpackingFolder	Absolute path of the folder into which the installation unpacks content for this product.
InstallTime.AutoITScriptPath	Absolute path of the file that contains the runtime version of the AutoIT script.
Media.FileNamePattern	Use when the media consists of a single file, such as 7z2106-x64.exe, or a regular expression that matches the single file. Conclusive detection of this media occurs by matching the single file against this pattern.
Media.KeyFileName	--
Media.MediaDetectionSensorExpression	--
Realtime.RegistryIndicators	Specifies one or more registry keys to watch for real time detection of any install/uninstall activity for this software.
Realtime.FolderIndicators	Specifies one or more files or folders to watch for real time detection of any install/uninstall activity for this software. May contain environment variables in the standard %NAME% format.
Relationships.Product	The objectID of the product to which this object belongs.
Relationships.PrerequisiteInstalls	Object IDs of one or more software products/software release groups/releases/patches that require installation prior to installing this software (all the dependencies of this software). For software release groups, the installation uses the release group rules to scan for and use the latest release group. For products, the installation uses the latest release of the latest release group. The installation aborts if it detects an error.
Relationships.FollowupInstalls	Object IDs of one or more software products/software release groups/releases/patches that require installation after installing this software, such as any follow-ons of this software for software release groups, the installation uses the release group rules to scan for and use the latest release group. For products, the installation uses the latest release of the latest release group. The installation continues even if it detects an error.

Display	Description
Relationships.Supersedes	Object IDs of all software releases and patches which this software supersedes, including all the software contained in [SupersedesRemovalRequired]. Includes patches and releases superseded by one or more of these objects by reference only.
Relationships.SupersedesRemovalRequired	Object IDs of all software releases and patches that this software supersedes, and that require uninstalling before installing this software. Subset of the IDs specified in [Supersedes]. Includes patches and releases superseded by one or more of these objects by reference only.
Relationships.SupersededBy	Object IDs of any software releases or patches which supersede this software, if any. Includes patches and releases superseded by one or more of these objects by reference only. Superseded whenever an existing software has metadata published by Adaptiva.
Relationships.Parent	Object ID of the parent of this object.
Relationships.Children	Object IDs of the children of this object.
Repair.InstallerType	Specifies the type of this installer, using one of the following built-in constants: MSI, MSIX, MSIX Bundle, Silent EXE, Non silent EXE, PowerShell script, VB script, Batch file.
Repair.PreActionSequence	Action sequence to execute before installation of this software. The expressions may use macros if needed. It may contain multiple actions. You may write it to ignore errors for some actions, or to fail in others. Installation takes place only if this expression succeeds.
Repair.ActionSequence	Action sequence to execute to install this software. The expressions may use macros if needed. It may contain multiple actions. Write this to ignore errors for some actions or to fail in others.
Repair.CustomizerUI	Optional. User Form JSON containing UI for the customizer that will let the admin select installation options. Default: no customizer is available.
Repair.PostActionSequence	Action sequence to execute only after successful installation of this software. The expressions may use macros if needed. It may contain multiple actions. Write it to ignore errors for some actions or to fail in others.

Display	Description
Repair.AutoItScript	If present, this is the autoIT script for performing silent install of this software. It is a sensor expression which contains liberal doses of literal strings containing AutoIT commands and script, peppered with Adaptiva macros and sensor expressions. At runtime, we will evaluate this sensor expression, and the resulting string will contain a fully valid and executable AutoIT script. The system will automatically write this resulting script to the Adaptiva.AU3 file in the unpacking folder. The AutoITScriptPath runtime property contains the absolute path of this script file, which can be passed as a parameter to the AutoIT action, which will execute the AutoIT script.
Repair.InterferingProcesses	Optional. A list of process names known to interfere with installation of this Object, and the process shuts them down before installing the patch. Specifies each process name using the full name of the executable, such as excel.exe. Default: none.
Repair.InterferingProcessesToWaitFor	Optional. A list of process names known to interfere with installation of this Object but must end naturally so they do not run during installation. Specify each process name using the full name of the executable, such as excel.exe. Default: none.
Repair.InternetRequired	Whether or not installing the Object properly requires Internet.
Repair.LoggedOnUser	Whether a logged-on user affects this installation, using one of the following built-in constants: Required, Prohibited, or Don't care. Default: Do not care.
Repair.RequiresReboot	Whether this installation requires reboot: using one of the following built-in constants: Required, Prohibited, or Don't care. Default: Do not care.
Repair.DiskSpaceRequired	The amount of disk space required for uninstallation. If missing, 2x content size is used by default.
Repair.MaxRunTime	The maximum amount of time required for uninstallation, after the uninstaller has started executing. If missing, 4:00:00 (4 hours) is used by default. If uninstallation has not completed in time, the process shuts down the uninstaller and the uninstall fails.
Risk.Cvelds	The IDs of any CVEs resolved by this Object. If empty, there are no CVE IDs.
Risk.CvssScores	All the CVSS scores for vulnerabilities fixed by this patch or release.
Risk.SecurityExposureLevel	Vendor's indication of how critical the security exposure for this Object is, using one of the built-in constants. If a patch fixes multiple CVEs with different CVSS scores, the highest of those scores are reflected in this property.

Display	Description
Risk.KnownExploitExists	Whether or not a known exploit exists for the vulnerability that this Object fixes.
Risk.Criticality	This value is the default that is used to calculate the risk assessment score for releases/patches. Customers may override it. Represents the importance of a product in a customer environment. Rate minor tools like text editors low, and rate involved and data-sensitive software high.
Rules.InstalledAuthoringRuleObject	JSON representation of the MetadataAuthoringRule object that detects installation of this Software Product/Release Group/Software Release/Software Patch is the client machine. Returns a boolean response. This property is removed from the Feed view and replaced with the InstalledRuleId property.
Rules.InstallableAuthoringRuleObject	JSON representation of the MetadataAuthoringRule object that detects whether this Software Release/Software Patch is currently Installable on the client machine. The rule returns a boolean value. This removes the property from the Feed view and replaces it with the InstallableRuleId property. 1) Install this release or patch on this machine, using only the pre-requisites defined in the object metadata.
Rules.ApplicableAuthoringRuleObject	JSON representation of the MetadataAuthoringRule object that detects whether this Software Release/Software Patch is currently applicable on the client machine. The rule returns a boolean response. This removes this property from the Feed view and replaces it with the ApplicableRuleId property. Applicability is defined as: 1) A previous version of this software is currently installed on this machine, AND 2) You may install this release, or patch, on this machine using only the pre-requisites defined in the object metadata, AND 3) installation of this object would replace the previous version if performed using the pre/post/installation steps defined in the object metadata
Rules.InstallPathSensorExpression	An optional sensor expression that returns the absolute installation path of the installed software.
Rules.InstalledVersion	An optional sensor expression that returns the version of the installed product.
Tracking.Method	The method used for tracking releases of this software.
Tracking.WebScrapeURL	The URL for the website to monitor for this software.
Tracking.WebScrapeDescription	A description of the monitor to use for administrative purposes.
Tracking.WebScrapeInterval	The interval (in hours) on which to check for changes.
Tracking.WebScrapeScanDate	The last time the scan ran. Used to determine when to run the next scan.

Display	Description
Tracking.WebScrapelIdentificationAttributes	The html attributes to identify the element for checking for changes.
Tracking.WebScrapeMonitoringAttributes	The html attributes to compare for changes.
Uninstall.InstallerType	Specifies the type of this installer, using one of the following built-in constants: MSI, MSIX, MSIX Bundle, Silent EXE, Non silent EXE, PowerShell script, VB script, Batch file.
Uninstall.PreActionSequence	Action sequence to execute before installation of this software. The expressions may use macros if needed. It may contain multiple actions. You may write it to ignore errors from some actions or fail in case of others. Installation takes place only if this expression succeeds.
Uninstall.ActionSequence	Action sequence to execute to install this software. The expressions may use macros if needed. It may contain multiple actions. You may write it to ignore errors for some actions or fail in case of others.
Uninstall.CustomizerUI	Optional. User Form JSON containing UI for the customizer that will let the admin select installation options. Default: no customizer is available.
Uninstall.PostActionSequence	Action sequence executed only after successful installation of this software. The expressions may use macros if needed. It may contain multiple actions. You may write it to ignore errors for some actions or fail in case of others.
Uninstall.AutoITScript	If present, this is the autoIT script for performing silent install of this software. It is a sensor expression which contains liberal doses of literal strings containing AutoIT commands and script, peppered with Adaptiva macros and sensor expressions. At runtime, we will evaluate this sensor expression, and the resulting string will contain a fully valid and executable AutoIT script. The system will automatically write this resulting script to the Adaptiva.AU3 file in the unpacking folder. The AutoITScriptPath runtime property will contain the absolute path of this script file, passed as a parameter to the AutoIT action, which will execute the AutoIT script.
Uninstall.InterferingProcesses	Optional. A list of process names known to interfere with installation of this Object. Shut down these processes before installing the patch. Specify each process name using the full name of the executable, such as. excel.exe. Default: none.
Uninstall.InterferingProcessesToWaitFor	Optional. A list of process names known to interfere with installation of this Object and must end to end naturally. These processes should not be running during installation. Each process name is specified using the full name of the executable, such as excel.exe. Default: none.
Uninstall.InternetRequired	Whether the installation requires Internet to install the Object properly.

Display	Description
Uninstall.LoggedOnUser	Whether a logged-on user affects this installation, using one of the following built-in constants: Required, Prohibited, or Don't care. Default: Do not care.
Uninstall.RequiresReboot	Whether this installation requires reboot: using one of the following built-in constants: Required, Prohibited, or Don't care. Default: Do not care.
Uninstall.DiskSpaceRequired	The amount of disk space required for uninstallation. If missing, 2x content size is used by default.
Uninstall.MaxRunTime	The maximum amount of time required for uninstallation, after the uninstaller has started executing. If missing, 4:00:00 (4 hours) is used by default. If uninstallation has not completed in time, the process shuts down the uninstaller and the uninstall fails.
UserPortal.Name	Optional: Used for overriding the same property in the [General] section, else the value from the [General] section is displayed.
UserPortal.Description	Optional: Used for overriding the same property in the [General] section, else the value from the [General] section is displayed.
UserPortal.Version	Optional: Used for overriding the same property in the [General] section, else the value from the [General] section is displayed.
UserPortal.VendorName	Optional: Used for overriding the same property in the [General] section, else the value from the [General] section is displayed.
UserPortal.Categories	Any categories within the user catalog to which this software belongs.
UserPortal.Keywords	Any keywords the software should be associated with within the user catalog.
WSUS.UpdateID	Specifies the WSUS update ID for this patch.
WSUS.CAB	Specifies the base CAB file name for this patch. For Windows patches, set to W + <4-digit year of creation>. CAB name schema defined in future for other Microsoft products.
WSUS.FileNames	Contains all file names for this WSUS update.
WSUS.FileURLs	Contains the Microsoft URLs corresponding to each of the file names for this wsus update.
WSUS.UninstallSupported	If set to true, the process may uninstall this WSUS update.
WSUS.Classification	Specifies the WSUS classification to which this update belongs, such as Security updates, Upgrades, Critical updates, and so on.
WSUS.Products	Specifies one or more WSUS products to which this update belongs, such as Windows 10, Windows 11, Windows 10 LTSB, and so on.

Display	Description
WSUS.KBs	Specifies one or more KB article numbers with which this update is associated, such as KB7354748.